Samarth Goyal

Frontend Focused Full Stack WebDev

Enjoying the code aesthetics while being a design enthusiast is probably the best way to live a life. I enjoy converting static pixels to usable pieces of code that a person can spend time appreciating. I mainly code in Next and React. To not limit myself and leave any stone unturned I also learned how to work with server-side technologies and different databases.



samarth.goyal1999@gmail.com



in linkedin.com/in/goyalsamarth



🔞 goyalsamarth.com



github.com/igoyalsamarth

WORK EXPERIENCE

Full Stack Developer valoTAG (Side Project)

05/2023 - Present

Remote

Tasks

- Converting the Figma design files into code using ReactJS, Redux, and TailwindCSS
- Handling the Backend and setting up the API calls and Setting up MongoDB as the database for the website.
- Using RIOT API to populate the players data who sign in using Riot's RSO (OAuth).

Senior Analyst / Software Engineer Capgemini

08/2022 - Present

Bangalore, Karnataka

- Working on PL/SQL and C# as the main coding languages.
- Responsible for writing maintainable PL/SQL codes for an ERP system.
- Also responsible for debugging old codes and analyzing tickets for clients.

PERSONAL PROJECTS

ZORO as SEO Agent (09/2023 - 09/2023) 🗹

- Made a website for fictional character ZORO using NextJS,
- TailwindCSS, FramerMotion, postgreSQL, StrapiCMS. Cloudinary.
- The idea was to make a personal website for ZORO if he was an SEO agent with a feature of a customizable blog system.
- Used Strapi as the CMS & backend hosted on Render, NeonDB as the Cloud PostgreSQL DB, Cloudinary for the Images and Vercel for the frontend.

Portfolio //TWO (08/2023 - 09/2023)

- Made a portfolio website for myself using ReactJS, Redux Toolkit (RTK), TailwindCSS, SCSS, MonkeyType API, axios.
- Using Redux store for a lot of states as the main state manager.
- Using various JS libraries like dayJS, noSleepJS for handling manually tedious tasks and Axios for API transactions.
- Deployed on Github Pages and later on a domain hosted on CloudFlair.

Anchor Plot (10/2022)

- Developed as an iteration of 3 projects, Anchor Time -> Anchor Ratio -> Anchor Plot.
- Shows a relative idea of how long a person has Anchored a site during a match.
- Compares the total round length, objective time, and the individual player's anchor time and ratio in a single plot.

SKILLS



ACHIEVEMENTS

Recieved Riot API (09/2023 - Present)

Recieved Official Riot Games API for valoTAG.gg

Capgemini Tech Challenge 2021 Edition (07/2021)

Regional Challenge Skill Category

Capgemini Tech Challenge 2021 Edition (07/2021)

ReactJS Category

CERTIFICATION

Meta Frontend Professional Certificate (10/2023 - Present)

EDUCATION

Bangalore Institute of Technology, Bangalore

B.Tech. - Electrical and Electronics Engineering

Delhi Public School, Agra

Schooling till 12th - PCM

LANGUAGES

Hindi

Native or Bilingual Proficiency

Full Professional Proficiency

INTERESTS

Esports

Music

UI/UX

Designing

Video Editing

Videography