IAN GRADERT

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Work Experience

Hardware Support Technician

Von Maur   *03/2018 – 09/2018*

- Knowledge of POS machine structure, basic networking and routing, computer and OS architecture
- Created numerous Powershell scripts to automate many routine maintenance tasks

Help Desk Associate

Von Maur   *02/2016 – 03/2018*

- Trained new associates and rewrote much outdated process documentation
- Worked in Windows-based environment, including: Active Directory, Exchange, Office 365, Cisco UCM, IBM iSeries
- Created iOS app for recruitment team to assist at career fairs using Python and Kivy library

Information Systems Intern

Von Maur   *05/2015 – 09/2015*

- Lead programmer on small team gathered to design and build web-based POS-server maintenance and observation hub
- Learned C#, ASP.NET framework, HTML, CSS, JavaScript, JQuery + AJAX, MySQL, Visual Studio, and TFS

Courtesy Clerk

Hy-Vee   *07/2010 – 09/2010*

- Worked with a large, varying team in a fast-paced and organization-reliant environment

Education

B.S. Computer Science

University of Iowa
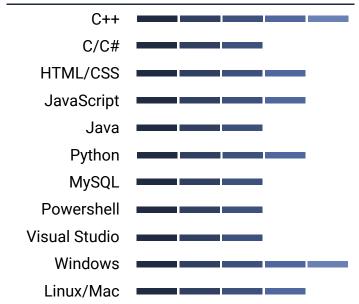
Graduated: December 2019
Relevant Coursework: Object Oriented Software Design, Operating Systems, Programming Language Concepts, Computer Security, Data Structures, Computer Organization

High School Diploma

Assumption High School
Graduated: May 2012

Technical Skills

Skill	Level
C++	█████
C/C#	███
HTML/CSS	████
JavaScript	████
Java	███
Python	████
MySQL	███
Powershell	███
Visual Studio	███
Windows	█████
Linux/Mac	███

What I Offer

Detail-oriented and passionate professional with a strong work ethic. Experienced with software development and systems management in Windows and Linux environments. Seeking to branch my career formally into software design with a team of people as dedicated as I am.

Miscellaneous

- Currently building 2.5D video game using C++ and SDL2 library
- Frequent leader for collegiate projects
- Various volunteer work through middle-school and high school
- Skilled with Boolean logic and circuit design