## uspace user manual

v0.01

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## 1 Introduction

This LTEX package gives useful meaning to various Unicode space characters so that they fulfill their intended function when used in LTEX source. It uses \newunicodechar macro to do it. Its source is hosted on GitHub in wilx/project-uspace repository.

Here is a list of the implemented characters and their implementations:

ZERO WIDTH SPACE	\hspace{0pt}
NARROW NO-BREAK SPACE	\leavevmode
NON-BREAKING SPACE <sup>1</sup>	~
SOFT HYPHEN <sup>1</sup>	\-
EM QUAD <sup>2</sup>	
EM SPACE <sup>2</sup>	
en quad³	\enskip
EN SPACE <sup>3</sup>	\enskip
THREE-PER-EM SPACE	0.33333333333333
FOUR-PER-EM SPACE	\hspace{0.25em}
SIX-PER-EM SPACE	\hspace{0.1666666666666em}
FIGURE SPACE	$\verb \leavevmode  hphantom{0} $
PUNCTUATION SPACE	$\verb \leavevmode  hphantom{.} $
THIN SPACE	\leavevmode\linebreak[0]
HAIR SPACE	\hspace{0.08333333333333em}

## 2 History

This package would not be what it is without help and comments from people of TEX, MTEX and Friends StackExchange chat room and the TEX.SE site itself.

**v0.01** First published version of this package.

<sup>&</sup>lt;sup>1</sup>This already defined for pdfMTEX because we use inputenc with utf8 option when compiling with pdfMTEX, therefore this is only defined for LuaMTEX and XHMTEX.

<sup>&</sup>lt;sup>2</sup>According to Unicode, these two are canonically equivalent. See <a href="http://unicode.org/notes/tn5/">http://unicode.org/notes/tn5/</a> for explanation of the term.

<sup>&</sup>lt;sup>3</sup>These two are also canonically equivalent. See previous footnote.