

Wilting Bones

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Artist Statement

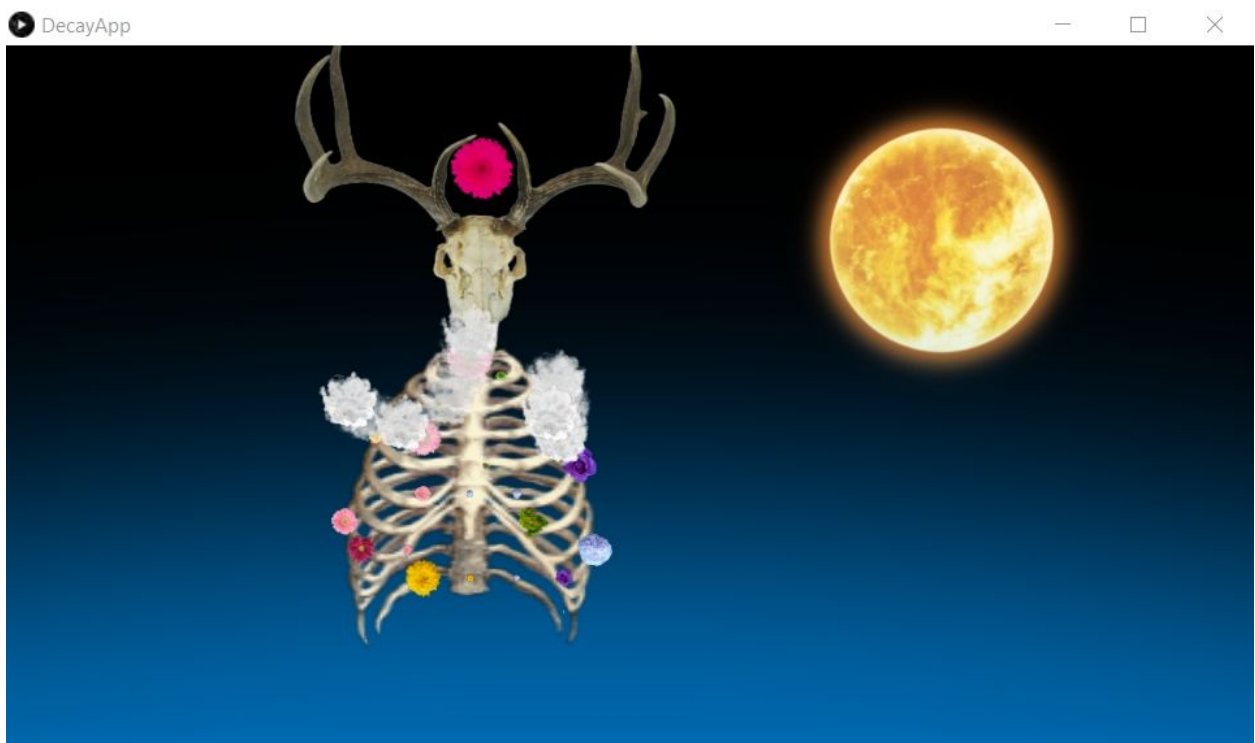
The interactor in the space is reflected back on screen as a skeletal head and torso. The rib cage is not immediately visible, as it is covered in flowers. By covering their face, the interactor can cause the flowers to disappear, revealing what is underneath. Should the interactor choose to keep their hands covering their face for a long enough duration, they will witness a change in the entire mood of the piece. Whenever the interactor's face is no longer covered, the flowers will begin to regrow at the same rate that they vanished. Thus, the piece can be changed back to its original state by allowing all the flowers to do so.

Technical Information

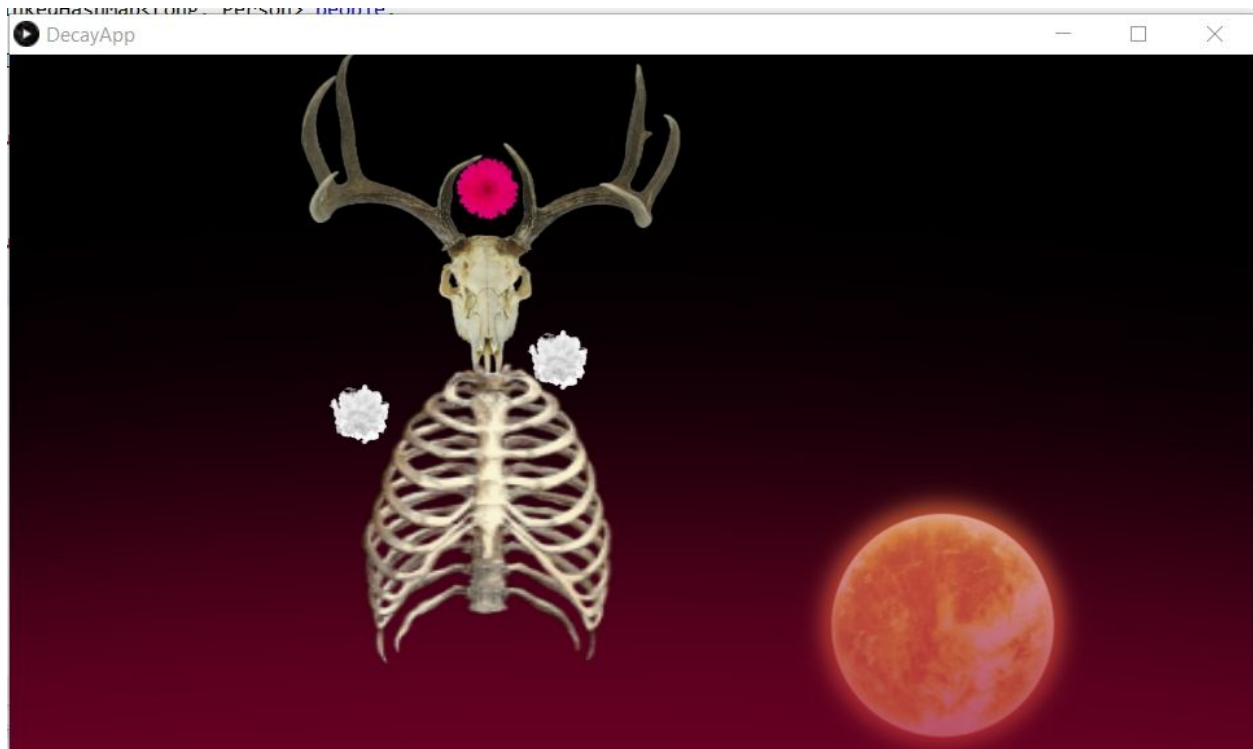
The piece's main method is located in the DecayApp class. Once run, it expects one person in the space, and if there is no person it will display the background as normal. While the piece will reflect the interactor's movements as long as they are in the space, the action of covering the face is what triggers the main interaction of the work. Keeping the hands in front of the face for long enough will result in a complete state change.



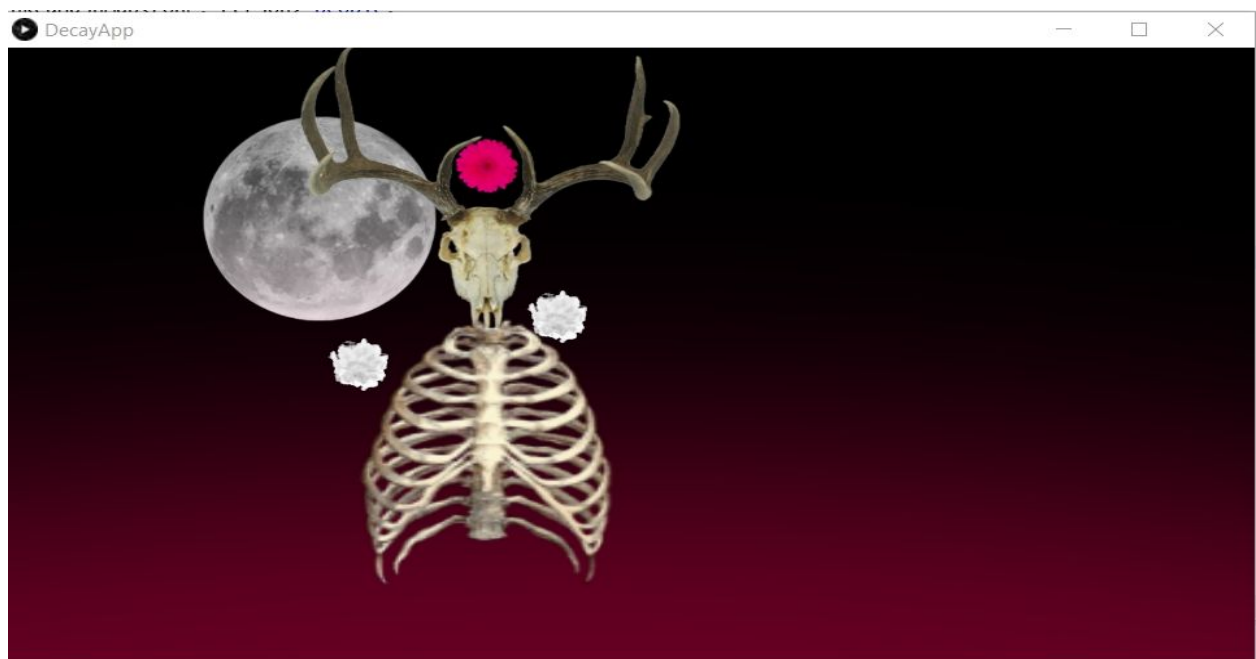
The piece begins with a light background and flowers covering the torso



Head flower darkens as the others begin disappearing to reveal ribs when hands cover the face



Screen darkens to a deep red when the flowers completely disappear, causing the sun to set



Once the sun sets, the moon rises