

MakeMIT 2015 Code of Conduct

Welcome to MakeMIT 2015! We're really glad to have you on board—we can't wait to see what sorts of cool hacks and projects you'll come up with.

That being said, there are a few simple rules we expect you to follow. The following list is meant to be a set of guidelines but not a comprehensive list of rules. We reserve the right to remove participants from MakeMIT for violations.

Be respectful to fellow participants, staff members, mentors, sponsors, and judges.

Don't harass fellow makers—verbally, physically, or otherwise. Remain courteous and professional at all times. Please refer to the [MIT Policy on Harassment](#) for clarification.

Be respectful to the venue.

Don't engage in destructive actions that could potentially harm the space we've made available.

Follow safety procedures.

Use tools and materials in their intended manner. If you are having difficulty or are unsure of how to complete a task, please ask a staff member.

Start your project at MakeMIT.

It's okay if you came in with an idea or a simple sketch or two, but all building and coding may only start when hacking begins. Previously written code may be used as long as it is available on the internet to everyone.

Return unused or loaned materials.

If you don't use something in your final project or if it's a loan from a sponsor, give it back to us. We will be collecting ID cards as collateral for loaned materials. We want to make sure future teams have the same opportunities.

We hope that you'll find MakeMIT to be a fun and safe environment. Please don't hesitate to reach out to the staff if you have any questions or concerns. If you feel uncomfortable or think there may be a potential violation of the code of conduct, please report it immediately to the team.