

Experience

Georgia Institute of Technology

Atlanta, Georgia

2022

Undergraduate Teaching Assistant

- Assisted students in the understanding of computer architecture, linear algebra, and coding
- Created supporting materials that cover projection, raytracing, and geometry subdivision
- Assessed student performance via thorough graphics and visualization assignments

Public Relations Director at WREK Radio

- Led a small design team, with a focus of modernizing existing request processes
- Created a multitude of engaging promotional materials to use on all social media platforms
- Managed annual festival digital identity, marketing strategy, and merchandising
- Spearheaded website redesign, management, and ongoing implementation

2019 – 2020

Research Assistant at Systems Psychology Lab

- Organized and managed focus groups for data collection purposes
- Engaged in detailed data analysis of qualitative and quantitative data sets
- Collaborated in the launch of a new study focusing on teaching assistants' psychological wellbeing with the Georgia Tech Center for Teaching, and Learning (GT CTL)

Publications: Dunbar, T. A., Abotaleb, I., & Iau, E. (April, 2020). Factors contributing to TA well-being. Poster presented at the CIRTLL All-Network TAR Presentation.

Trella

Cairo, Egypt

2020

Technology Intern

- Collaborated in managing a technical venture project tackling a revamped geolocation process
- Developed and presented general top-level architecture and plans for a geolocation microservice
- Established development plans detailing coherent deadlines to finish in the given timeframe
- Implemented a .Net microservice to optimize and automate geofencing calculations

Education

Georgia Institute of Technology

2019-2023 (est.)

Bachelor of Science in Computer Science, Honors Program, *focus in Intelligence and Media*

GPA: 3.92

Relevant Courses: Data Structures and Algorithms, Linear Algebra, Computer Graphics, Machine Learning, Information Visualization, Computer Vision

2022-2024 (est.)

Master of Science in Computer Science, *focus in Computer Graphics*

Projects

Transfer App (2022) An end-to-end encrypted progressive web app on Next.JS to facilitate the transmission of patient information between hospital institutions during the patient transfer process

Raytracer (2021) A TypeScript based raytracer that calculates primitive intersections, diffuse shading, shadows, and specular highlights for spheres and disks on an HTML5 canvas

Skills

Natural Languages

Arabic
English
French

Programming Languages

Python
JavaScript
TypeScript
Java
C
C++

Frameworks & Tools

NumPy
PyTorch
Git
React
React Native
Next.JS

Computer Applications

Adobe Photoshop
Adobe Lightroom
Adobe Illustrator
Adobe After Effects
Adobe XD
Final Cut Pro X