

# Ilyes Hachani

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## EDUCATION

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- **National Institute of Applied Science And Technology** Tunis, Tunisia  
*Bachelor of Software Engineering* *Sept. 2012 – Sept. 2017*

## EXPERIENCE

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- **INSAT Android Club** Tunis, Tunisia  
*Vice President* *Sept 2015 - Aug 2016*
  - **Responsibilities:** Managed a team of 2x people, scheduled meetings. I contacted sponsors to fund the club events, handled recruitment and followed the projects' progress
- **KB2I** Tunis, Tunisia  
*Intern Software Developer* *Jul 2016 - Sept 2016*
  - **Configuration Portal:** A web portal created using Angular2 to allow the configuration and maintenance of Raspberry Pi endpoints.
  - **Configuration Service:** Automated configuration service to configure and register Raspberry pi endpoints.
  - **Data Collecting Service:** Bulk data processing service using Node.js and Express providing data to Talend through a thin REST. Migrated from Tomcat/Mysql to use Node.js and MongoDB
  - **Project Environment:** Configured project to use Typescript and Jasmine/Karma.
- **INSAT Android Club** Tunis, Tunisia  
*Gaming Workshop Chief* *Sept 2014 - Aug 2015*
  - **Game Development Coach:** Coached new club members and showed them basic game development overview, then introduced them to the Unity3d gaming engine.
  - **Projects Manager:** Managed a team to create a basic zombie surviving game.
- **Orange Developer Center** Tunis, Tunisia  
*Intern* *Summer 2015*
  - **The Abstraction:** See Projects.
- **PeakSource** Tunis, Tunisia  
*Freelance* *Feb 2015 - April 2015*
  - **AR Karaoke:** See Projects.
- **Tunisie Telecom** Touzeur, Tunisia  
*Intern* *Jan 2012 - Dec 2013*

## PROJECTS

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- **The Abstraction:** Abstraction is a Virtual Reality game to explore Tunisia in a new way I have developed with A team of 5 during Orange summer challenge.
- **Book Shop:** A Book shop created using Spring frameworks and Hibernate.
- **Augmented Reality Card Game :** Augmented Reality card game developed using Unity3d
- **AR Karaoke:** Karaoke application created using Unity3d that uses green screen to change the background and allow the use of animated backgrounds.

## PROGRAMMING SKILLS

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- **Languages:** Java, C#, Javascript, Groovy, C++
- **Technologies:** JEE, MEAN, Angular2, Spring, Android, Unity3d, .Net
- **Other Skills:** Version Control (Git), Team work, Agile, Clean Coding, Maya, Blender, Zbrush