

Ilyes Hachani

<http://www.ihachani.com>

<http://blog.ihachani.com>

Github: ihachani

Email : ihachani@ihachani.com

Mobile : +216 52 883 144

Skype: live:ihachani

EDUCATION

- **National Institute of Applied Science And Technology** Tunis, Tunisia
Bachelor of Software Engineering Sept. 2012 – Sept. 2017

EXPERIENCE

- **INSAT Android Club** Tunis, Tunisia
Vice President Sept 2015 - Aug 2016
 - **Responsibilities:** Managed a team of 2x people, scheduled meetings. I contacted sponsors to fund the club events, handled recruitment and followed the projects' progress
- **KB2I** Tunis, Tunisia
Intern Software Developer Jul 2016 - Sept 2016
 - **Configuration Portal:** A web portal created using Angular2 to allow the configuration and maintenance of Raspberry Pi endpoints.
 - **Configuration Service:** Automated configuration service to configure and register Raspberry pi endpoints.
 - **Data Collecting Service:** Bulk data processing service using Node.js and Express providing data to Talend through a thin REST. Migrated from Tomcat/MySQL to use Node.js and MongoDB
- **INSAT Android Club** Tunis, Tunisia
Gaming Workshop Chief Sept 2014 - Aug 2015
 - **Game Development Coach:** Coached new club members and showed them basic game development overview, then introduced them to the Unity3d gaming engine.
 - **Projects Manager:** Managed a team to create a basic zombie surviving game.
- **Orange Developer Center** Tunis, Tunisia
Intern Summer 2015
 - **The Abstraction:** See Projects.
- **PeakSource** Tunis, Tunisia
Freelance Feb 2015 - April 2015
 - **AR Karaoke:** See Projects.
- **Tunisie Telecom** Touzeur, Tunisia
Intern Jan 2012 - Dec 2013

PROJECTS

- **The Abstraction:** Abstraction is a Virtual Reality game to explore Tunisia in a new way I have developed with A team of 5 during Orange summer challenge.
- **Book Shop:** A Book shop created using Spring frameworks and Hibernate.
- **Augmented Reality Card Game :** Augmented Reality card game developed using Unity3d
- **AR Karaoke:** Karaoke application created using Unity3d that uses green screen to change the background and allow the use of animated backgrounds.

PROGRAMMING SKILLS

- **Languages:** Java, C#, Javascript, Groovy, C++, Ruby, Python, Php, Scala, HTML, CSS , SASS, LESS
- **Frameworks:** MEAN, Angular2, Spring, Spring Security, Ruby On Rails, ASP.Net
- **ORM:** Hibernate, Spring Data, Entity Framework
- **Mobile:** Android, Cordova, Ionic2, IBM Worklight (Mobile First)
- **Game Development:** Unity3d, Vuforia, Augmented Reality, Virtual Reality, Unreal Engine
- **Other Skills:** Version Control (Git), Team work, Agile, Clean Coding, Design Patterns, Object Oriented Programming, UML, Scrum, Bussiness Intelligence, Webservices (Soap/REST), Jenkins

CERTIFICATIONS

- **Mobile Application Developer Mastery Award - IBM**

LANGUAGES

- **Arabic:** Native Speaker
- **French:** Second language
- **English:** Fluent
- **German:** Basic

Figure 1: Web Site

