

IAN C. HARTWIG

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EDUCATION:

DEGREE

Present

Carnegie Mellon University

Pittsburgh, Pennsylvania

B.S. ECE (expected May 2015)

M.S. ECE (expected May 2016)

2011

Current GPA: 3.79/4.00

SKILLS

- CAD – *Allegro, Eagle, Altium, AutoCAD*
- System Simulation – *Spice, System Verilog*
- EE Lab Equipment – *incl. USB certification, Audio Precision analyzers, SMT soldering*
- Programming – *C, Python, Javascript, Java*
- Web – *HTML, CSS, PHP, XML, MySQL*
- Basic Machining – *Mill, Lathe, Laser Cutting*

EXPERIENCE:

INDUSTRY

Present

Hardware Engineering Intern

iOS Device Accessories, Apple Inc.

Drove PCB level integration for several close-to-market products. Selected parts and verified designs. Interacted frequently with mechanical, layout, RF, and SI engineers. Spearheaded test equipment automation standards in Python to save engineering time.

2014

Software Engineering Intern

Network Systems, Google Inc.

Built routing preferences interface for Google's content distribution network (CDN). C++/Python servers and with HTML/AngularJS interface.

peering.google.com

Intro. Computer Systems (15-213) TA

CS Department, CMU

Lead C & systems programming recitations for 30 students. Developed exams and held office hours for curious, struggling, or stuck students.

2013

Test Engineer Intern

Seegrid Corporation, Pittsburgh, PA

Tested software and hardware on linux-based industrial robots. Developed real-time messaging debugger in Python/javascript with RabbitMQ, SocketJS, socket.io, and node.js.

VOLUNTEER/EXTRA-CURRICULAR

Activities Board (AB) Coffeehouse Co-chair

CMU

Act as venue booking agent for mid-sized (\$5,000-20,000) concerts at CMU.

Gadgetry (16-250) TA

Robotics Institute, CMU

Advised and debugged student projects in interdisciplinary embedded circuits and PCB-design course; many students had no prior experience.

Solar Splash 2013

CMU

Led hardware design and construction of data logging and control platform for team's solar boat. Leveraged differential signaling and distinct core functions processor for increased reliability.

AB Tech Executive Board

CMU

Live audio engineer and entertainment electrical designer for student-run sound & lighting company. Mix shows of 2-64 channels, implement 100-600A 3-phase AC power distribution systems, approve smart capital purchases, and train new members.

PROJECTS:

ACADEMIC

2014

Gravel Kernel

Embedded Systems (18-349) Projects

Wrote a real time multi-process kernel on a basic ARM platform (Gumstix) with 2 peers.

Map-Reduce Framework

Distributed Systems (15-440) Projects

Designed and built a Java framework for executing map-reduce jobs across the Andrew cluster. Included construction of node controller, clients, and distributed file system.

2013

EXTRA-CURRICULAR

Robotic Buggy

Building a self-guiding, gravity-powered vehicle based on RTK-GPS navigation with small group from the CMU Robotics Club. Primary designer for the radio data link behind RTK-GPS.

Assassins SMS Gateway

Led small group to develop SMS interface and admin panel for assassins game using the Tropo API and Django python framework.
github.com/ihartwig/camassassins