

Brian Chen

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EDUCATION

Computer Engineering

University of Toronto

2020 – 2024

Toronto, ON

- Third year B.A.S.c in Engineering Science; Computer Engineering major, Robotics minor. Dean's list, 3.51 cGPA
- **Coursework:** Computer Security, Operating Systems, Advanced Algorithm Design, Machine Learning, Software Engineering, Foundations of Computing, Computer organization, Control Theory, Semiconductor Devices, Signal Analysis, Electronics, Economics, Engineering & Law

EXPERIENCE

Software Engineering Intern

[*production engineering,*]

September 2023 – Current

Uber

San Francisco, CA

- hello world

Autopilot Intern

[*autonomous vehicles, c++, signal processing, ...*]

May 2023 – September 2023

Tesla

Palo Alto, CA

- Rubberband vision park assist lidar replacement integration; butterworth filtering design & post processing, performance tuning, vision schedule optimization, QA optimization via gpu kernel, impl decoder, integration w/ rest of system; inform chimes, frontback, auto-present MX doors, viz: difficult problem because of low frequency and extremely high noise while requiring it to look very steady and still – double filter design w/ switching. Weekly w/ ashok :')
- HVAC: AP camera defogging algorithm control using dew point & fine pwm integration.
- Driver drowsiness & monitoring: infra for shadow mode drowsiness, IIHS compliance, allowing for hands off wheel during nominal condition, allowing for vision-based handson instead of torque, assorted tickets – work w/ QA team & triaging issues, iterating on feedback, testing in prod via flags, etc
- Assorted tickets: CAN bus integration, slog_disk SMS<->A72 shared memory transport for greater log fidelity/throughput,
- chassisparameters off by 8.4cm

Software Engineering Intern

[*c, c++, python, ROS2, open source, Linux, distributed systems*]

May 2022 – September 2022

Open Source Robotics Foundation

Mountain View, CA

- Developed **60+ features and bugfixes** in collaboration with **NASA** while balancing open source community feedback for the [ROS2](#) and [Gazebo](#) packages powering the [VIPER lunar rover's](#) critical ground control and autonomy systems – *leaving earth in 2024!*
- Co-authored [REP2012: Service Introspection](#) standard proposing new core functionality for **runtime introspection and recording of ROS2 services**. Designed, built, and deployed reference implementation with few iterations to **unblock tens of thousands of users while balancing stakeholder priorities** from the open source community, Open Robotics, and the Technical Steering Committee.
- Onboarded quickly on ROS2 & Gazebo codebases; improved the development experience for **800,000+ users** by **fixing race conditions** in ROS2, starting a mypy compliance initiative, adding an AsyncParameterClient interface, and **improving test coverage**

Autonomy Software Lead

[*c++, python, Simulink, PyTorch, TensorRT, CI/CD, ROS2*]

September 2020 – June 2023

aUToronto (University of Toronto Self-Driving Car Team)

Toronto, ON

- **Leading 20+ students** across trajectory motion planning, automated simulation testing, and deep learning acceleration teams to build a Level 4 autonomous vehicle for [aUToronto's](#) entry to the [AutoDrive Challenge](#). **Our team has won 1st place for the past 5 years**
- **Worked to a leadership position** through proactive self-learning, mentoring new members, and taking on ownership of projects
- Designing and implementing **time-critical trajectory motion planning** solution for our vehicle. **Led solution convergence process** to pick design through decision matrices weighing literature review, compute restrictions, failure modes, and team buy-in
- Accelerated YOLOv5 by 20x with a TensorRT ML pipeline to **detect objects in real-time** across 4 cameras with **millisecond latency**
- **Reduced developer testing time by 10x** by developing "aUToTest", a parallelized automated simulation integration test framework.
- Built AI sensor noise modelling tool on CycleGAN to improve Sim2Real transfer, build test confidence, and **deliver simulation value**

Fullstack Software Developer

[*python (Django), PostgreSQL, Vue.js, fullstack, GIS*]

July 2020 – September 2021

BC Parks Foundation

Vancouver, BC

- **Translated multiple stakeholder needs into functional requirements and practical tasks** to build fullstack 'DiscoverParks' webapp and data collection solution. I was responsible for the internal content management interface, backend, and front-end experiences
- Applied profiling to rearchitect database to better model user data and remove cycles; **improved code health and query speed**

Teaching Assistant

[*c, python*]

September 2021 - June 2022

Division of Engineering Science - University of Toronto

Toronto, ON

- **Taught ~50 undergrads computer science** from 'Hello World' to dynamic programming and Dijkstra's algorithm ([ESC180](#), [ESC190](#))

Co-Founder & Developer

[*python (Django), PostgreSQL, aws*]

April 2020 – December 2020

GrocerCheck Foundation

Vancouver, BC

- Created [grocercheck.ca](#), a webapp that leverages big data to **help 20,000+ daily users #ShopSafeStaySafe** by finding the least busy place to shop for groceries in **15,000+ stores** across North America in response to the COVID-19 pandemic
- Founded GrocerCheck Foundation, a **registered non-profit** to better scale project; secured support valued at **\$200,000+**
- **Architected and deployed horizontally scalable distributed system architecture** to meet unexpected growth and demand

Research Intern

[*python (PyTorch), neuromorphic computers, supercomputers*]

Feb 2021 – September 2021

Intelligent Sensory Microsystems Lab - University of Toronto

Toronto, ON

- Innovated novel 'thresholding' concept which **improves longevity and power consumption** characteristics of neuromorphic [memristor](#) crossbar **machine learning accelerators** during in-situ training by **up to 90%**. **First author paper** under review

SKILLS

- **Languages:** c++, python, c, go, rust, lua, javascript, html5, css, java, bash, SQL, verilog, MATLAB/simulink, assembly
- **Frameworks & Libraries:** ROS, ROS2, numpy, scipy, OpenCV, Pandas, Jenkins, CI/CD, Docker, LXD, flask, Django, Android, PyTorch, Tensorflow, Keras, TensorRT, CUDA, PostgreSQL, MySQL, MongoDB, NodeJS, VueJS, ThreeJS, FPGA, Cloud, AWS, GCP, git
- **Other:** Linux, UNIX, vim, debugging, object-oriented programming, embedded, systems software, infrastructure, databases, REST APIs, MapReduce, user experience, Fusion360, Googling, technical writing and communication

PROJECTS, AWARDS, & MORE

For demos, please see chenbrian.ca/posts/projects

- **[“butternut”](#):** Implementing [gltr](#) on [CTRL](#) to combat AI-generated text. nwHacks bronze, KPMG Data Analysis & Salesforce Award.
- **[“the Humerus Bot”](#):** Directed project with [UTMIST](#) to build a NLP bot designed to win Cards Against Humanity
- **Teaching:** Review content I prepared for my students, including a [custom Jupyter notebook](#) with c kernel for interactive learning
- **Awards:** Schulich Leadership Scholarship nominee, Bert & Greta Quartermaine Badminton Scholarship Recipient, BC District Scholarship & BC Achievement Scholarship Recipient, Canada Service Corps Student Service Grant, ESROP-UofT research grant
- **Badminton:** ClearOne Nationals Team, 2018 Junior Nationals Finalist, Eric Hamber Provincial Team Captain, [UTBC](#) Exec
- **Theatre:** Wrote and directed full-length show: *‘To Bleach a Pigeon’*. Oversaw actors, crew, set design, and creative process