



Problem 1. Perform a breadth-first search of the graph starting from vertex A. Give the number of steps to reach *every* other vertex. Additionally, give the order in which the vertices are *first* witnessed; that is, give the order in which they first enter the queue (and not necessarily the order in which they are explored).

Problem 2. Use Dijkstra's algorithm on this graph starting from vertex A. Give the cost of the least-cost path to *every* other vertex. Additionally, give the order in which the vertices are *first* witnessed; that is, give the order in which they first enter the queue (and not necessarily the order in which they are explored).

Problem 3. Give two valid topological sorts of this graph.