

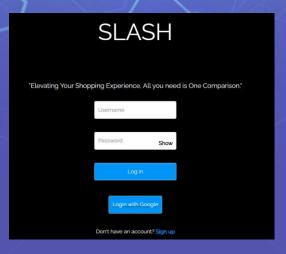




Do you love shopping? Are you in search of some good deals while shopping online?! **Slash** is here to help you look for the best deals!

**Slash** is a publicly accessible web API framework that allows one to scrape the most popular e-commerce websites to get the best deals on the searched items across multiple e-commerce websites. Currently supported websites include Amazon, Walmart, Target, BestBuy, Costco and EBay.









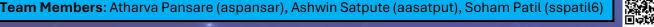
## **Features Added**

- OAuth Login Integration: Enabled secure and streamlined user login through Google OAuth, enhancing user experience and security.
- Password Hashing: Implemented bcrypt password hashing to ensure secure storage of user credentials.
- Export to CSV: Added functionality to export search results to CSV for easy data access and analysis.
- Multi-Currency Support: Introduced multi-currency handling, allowing users to view product prices in their preferred currency.
- **UI Improvements**: Redesigned the user interface for a more intuitive and visually appealing experience.
- Expanded Test Coverage: Increased test coverage by writing additional test cases, ensuring reliable and robust functionality.
- Enhanced Product Search Filters: Added filters to allow users to refine search results by specific websites for targeted browsing.

## **Future Improvements**

- Add more Oauth login options like GitHub, Facebook, etc.
- Improve the Wishlist feature
- Database Integration: Add database for further enhancements to the project
- Price Chart Visualization: Introduce a visual representation of price trends for products.
- Adding support for more merchant websites like Temu
- Add feature to compare product specifications
- Enhance security by adding features such as two-factor authentication, etc.





CSC 510: Project 2

Team Number: 82

## **Team members:**

Atharva Pansare (aspansar)

Ashwin Satpute (aasatput)

Soham Patil (sspatil6)

Link to repo: <a href="https://github.com/CSC510-SE-Fall2024/Team-82\_Project-2">https://github.com/CSC510-SE-Fall2024/Team-82\_Project-2</a>

Sum of Self Assessment: 162

Note	Self- Assessment	Evidence
Workload is spread over the whole team		
(one team member is often Xtimes more		
productive than the other, but		
nevertheless, here is a track record that		
everyone is contributing a lot)	3	
Number of commits: by different people	3	GitHub repo link
Issues reports: there are many	3	GitHub repo link
Issues are being closed	3	
Docs: doco generated, format not ugly	3	GitHub repo docs
Docs: what: point descriptions of each		
class/function (in isolation)	3	GitHub repo docs
Docs: how: for common use cases X,Y,Z		
mini-tutorials showing worked examples		
on how to do X,Y,Z	3	GitHub repo docs
Docs: why: docs tell a story, motivate the		
whole thing, deliver a punchline that		
makes you want to rush out and use the		
thing	3	GitHub repo docs
Docs: short video, animated, hosted on		
your repo. That convinces people why		
they want to work on your code.	3	GitHub repo docs

Use of version control tools	3	
Test cases exist	3	GitHub repo tests
Test cases are routinely executed	3	
Issues are discussed before they are closed	3	
Chat channel: exists	3	https://discord.com/invite/UF5Hr2dW
Test cases: a large proportion of the issues related to handling failing cases.	2	
Evidence that the whole team is using the same tools: everyone can get to all tools and files	3	GitHub repo link
Evidence that the whole team is using the same tools (e.g. config files in the repo, updated by lots of different people)	3	
Evidence that the whole team is using the same tools (e.g. tutor can ask anyone to share screen, they demonstrate the system running on their computer)	3	
Evidence that the members of the team are working across multiple places in the code base	3	
Short release cycles	3	GitHub repo link
The file .gitignore lists what files should not be saved to the repo.	3	GitHub repo link
The file INSTALL.md lists how to install the code	3	GitHub repo link
The file LICENSE.md lists rules of usage for this repo	3	GitHub repo link
The file CODE-OF-CONDUCT.md lists rules of behavior for this repo; e.g. see example	3	GitHub repo docs
The file CONTRIBUTING.md lists coding standards and lots of tips on how to extend the system without screwing things up; e.g. see example	3	GitHub repo docs

The file README.md contains all the		
following	3	GitHub repo link
i e de ming		<u>Status topo anne</u>
Video	3	
DOI badge: exists. To get a Digitial Object		
Indentifier, regiser the project at Zenodo.		
DOI badges look like this: Zenodo doi		
badge	3	
Badges showing your style checkers	3	
Badges showing your code formatters.	3	
Badges showing your syntax checkers.	3	
Badges showing your code coverage		
tools	3	
Badges showing any other Other		
automated analysis tools	3	
Does your website and documentation		
provide a clear, high-level overview of		
your software?	3	
Does your website and documentation		
clearly describe the type of user who		
should use your software?	3	
Do you publish case studies to show how		
your software has been used by yourself		
and others?	3	
Is the name of your project/software		
unique?	3	
Is your project/software name free from		
trademark violations?	2	
Is your software available as a package		
that can be deployed without building it?	3	
Is your software available for free?	3	
Is your source code publicly available to		
download, either as a downloadable		
bundle or via access to a source code		
repository?	3	

Is your software hosted in an established, third-party repository like GitHub?	3	
Is your documentation clearly available on your website or within your software?	3	
Does your documentation include a "quick start" guide, that provides a short overview of how to use your software with some basic examples of use?	2	
If you provide more extensive documentation, does this provide clear, step-by-step instructions on how to deploy and use your software?	3	
Do you provide a comprehensive guide to all your software's commands, functions and options?	3	
Do you provide troubleshooting information that describes the symptoms and step-by-step solutions for problems and error messages?	3	
If your software can be used as a library, package or service by other software, do you provide comprehensive API documentation?	3	
Do you store your documentation under revision control with your source code?	2	
Do you publish your release history e.g. release data, version numbers, key features of each release etc. on your web site or in your documentation?	3	
Does your software describe how a user can get help with using your software?	3	
Does your website and documentation describe what support, if any, you provide to users and developers?	3	
Does your project have an e-mail address or forum that is solely for supporting users?	3	

Are e-mails to your support e-mail address received by more than one person?	3	
Does your project have a ticketing system to manage bug reports and feature requests?	2	
Is your project's ticketing system publicly visible to your users, so they can view bug reports and feature requests?	2	