

CSI3108-01

2016. 11. 09

Programming HW#5&6

Max 60 points

Due on Nov. 25(Fri) by 5pm

For the Symmetric Traveling Salesman Problem, write a Java program for each of the following algorithms:

1. Dynamic programming algorithm in Chapter 6 (20pts)
2. Backtracking algorithm (10pts)
3. Branch-and-Bound algorithm using the Best-First-Search with the following lower bound computation method
minimum spanning tree cost + the weights of the two lightest edges connecting some nodes in the set of nodes visited so far + weight of the partial solution (as in the textbook) (10pts)
4. Genetic algorithm with $P_c=1.0$, $P_m=1/\text{the input size}$, and the binary tournament selection; choose one crossover operation from those discussed in class. (10pts)
5. Simulated Annealing algorithm; the cooling rate=0.9, use a neighboring structure discussed in class and the cooling schedule and kT should be determined through experiments. (10pts)

You should report the comparisons for the execution results of the above algorithms along with proper analysis.

Sample input

There are 8 input files (13tsp.log, 16tsp.log, 38tsp.log, 51tsp.log, 70tsp.log, 131tsp.log, 2924tsp.log, and 10639tsp.log). For each input, the first line has the number of nodes. From the second line, three non-negative integers, node ID, x- and y-coordinates of the node are given in each line. The x- and y- coordinates of a node must be of **type double**. The start node is always set to node 1.

The following shows a portion of an input file;

```
131      // number of nodes
1 0 13   //node ID, x-coord, y-coord
2 0 26
3 0 27
(omitted)
...
131 107 27
```

Sample output

The output for each test case consists of two lines;

In the first line print the nodes of the minimum distance tour with a space between two nodes.

In the second line print the total distance of the tour.

```
1 12 (omitted)... 6 1
564
```