

Software Requirement Specification for

VR Booking Hub

Version 2.0

Submitted to

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VR Booking Hub

Table of Contents

1. Introduction	3
1.1 Purpose	3
1.2 Problem Statement	3
1.3 Project Scope	3
1.4 Aims & Objectives	4
2. Overall Description	5
2.1 Product Perspective	5
2.2 Benefits of VR Booking Hub	5
2.3 User and Characteristics	6
2.4 Operating Environment	7
3. Feature Description	7
4. Stakeholder	9
5. Specific Requirement	10
5.1 External Interface Requirements	10
5.2 Functional Requirements	11
5.3 Non-functional Requirements	12
6. Use Case Diagram	13
6.1 Activity Diagram and Description	15
7. User Scenarios	20
7.1 User	20
7.2 Property Manager	21
7.3 Admin	
8. System Architecture	21
8.1 Frontend Design Overview	21
8.2 Prototype in Figma	21
9. Prototype Screenshots	22
10. Conclusion	26
11. Appendix	26
12 References	27

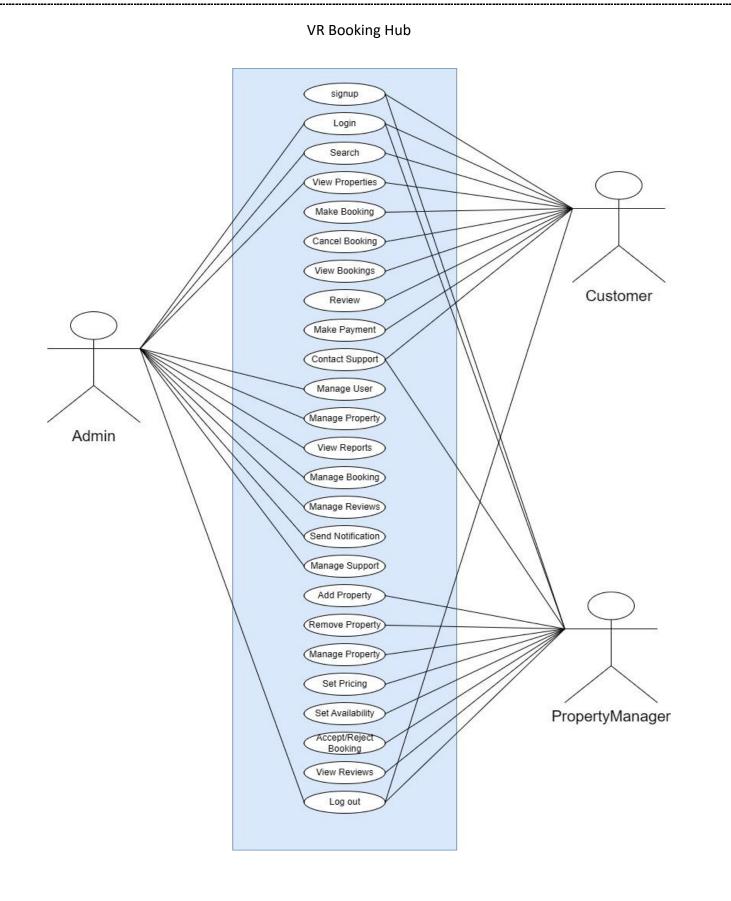


Figure - Use case Diagram

Page **14** of **28**

10. Conclusion

The Virtual Booking Hub revolutionizes the concept of booking accommodation by seamlessly incorporating virtual reality (VR) and real-time booking services. It assures clients with an interactive virtual showing of properties in which they are interested in enhancing the online booking experience thus reducing cancellations. Property managers get better listing management and/or marketing opportunities enabling customer interaction and accommodation visualization.[23]

The Virtual Booking Hub intends to become the go-to platform for modern travelers and landlords hence changing the way bookings are done. Getting down to business, the following steps involve carrying out a thorough design, development, and testing of the platform in addition to integrating feedback with development for it to fit the users and robustly perform within the market.[23]

11. Appendix

Team Credits:

1. Prottasha Islam Nahid: Project Manager

Contribution: Organized team meetings, and divided tasks for every member of this group. Complete the topic of Introduction, Overall Description, and Feature Description. Ensured deliverables were completed on time, and managed document compilation and review.

2. Mahmuda Islam: UI/UX Designer

Contribution: Mainly Design our website prototype. On the other hand, these documents are parts of User Scenarios and System Architecture written by her.

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Contribution: Mainly Design our website prototype. Also, wrote this document parts of Prototype screenshots and conclusion.

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5. Tanvir Ahammed: Frontend Developer

Contribution: Working on front-end development. Also wrote this document part of Stakeholders.