

MEJRI IHEB

[LinkedIn](#) | [+216 29394433](#) | ihebmejri14@gmail.com | [GitHub](#)

Skills

JavaScript | Typescript | Python | Bootstrap | Tailwind | Angular | C | MSSQL | Node | Express | React | Redux | jQuery | NoSQL | Git | Sync fusion

Soft skills

Communication | Teamwork | Leadership | Stress management | Goal management

Languages

Arabic | English | French

Experience

Front-End Development (mission) [Wimbee](#) *Tunis, Tunisia 05/2024 – current*

- Developed figma designs for Solaya, an AI tool that uses 360-degree videos to help brands autonomously create high-quality product visuals. Solaya reduces content production costs by 80% through automation and seamless integration with brand systems, ensuring swift market readiness and content ownership.
- Technologies:** React, Typescript, Tailwind, Redux, Redux query

Front-End Development (mission) [Wimbee](#) *Tunis, Tunisia 12/2023 – 05/2024*

- Converted adobe designs for Profilink, a recruitment platform, allowing employers to upload job descriptions and employees to import resumes. The platform lets organizations batch-import resumes and use an efficient matching algorithm, which improves recruitment efficiency by 60% and reduces time-to-hire by 30%.
- Technologies:** React, Typescript, Tailwind, Redux, Redux query

Front-End Development [Campusna](#) *Tunis, Tunisia 05/2023 - Current*

- Implemented an interface for multi-user e-learning application (Tekouin) enabling teachers to track real-time progress of students. This platform provides a cheat-detection system for exercises that reduced the incidents of cheating by 70% and increased student engagement by 40% it also allows teachers to update and add new courses. The application supports role-based access control, allowing organizations to manage teacher roles and generate detailed reports on teacher and students performance.
- Technologies:** React, JavaScript, Bootstrap, Redux, TanStack Query
- Developed the frontend interfaces for multiplayer versions of Tic-Tac-Toe and Connect Four games. Students can play against an AI opponent or compete with other players with their own developed algorithms. These games were designed to enhance user engagement and foster a competitive yet educational environment.
- Technologies:** React, JavaScript, Bootstrap, Redux, TanStack Query

Full Stack Development [Freelance](#) *Tunis , Tunisia 2020*

- Developed a hospital management web and Android application
- Patient Treatment Cards:** Reduced search time for patient treatment cards by 99% through the implementation of a streamlined web-based management application, decreasing search times from 10 minutes to less than 10 seconds.
 - Nurse Productivity:** Increased nurse productivity by 50% by sending automated treatment reminders, resulting in improved adherence to treatment schedules and a 30% decrease in errors or missed treatments.
 - Patient Care Efficiency:** Enhanced overall efficiency in patient care by optimizing workflows and ensuring timely access to patient information, which improved patient satisfaction scores by 20% and reduced patient wait times by 15%
- Technologies:** PHP, JavaScript, HTML5, CSS, Android studio

Full Stack Development [Freelance](#) *Tunis, Tunisia 2021*

- Developed a stock management application that reduced inventory discrepancies by 30% through real-time stock tracking, including notifications and reminders for low stock levels. Designed and implemented a user roles and permissions system, enhancing security and access control for over 50 users. Created a product categorization feature, streamlining management and reporting across 10+ departments. Built a sales module that provided real-time profit analytics, increasing visibility of sales data for both regular and credit customers by 25%.
- Technologies:** Java, HTML5, CSS3

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Front-End Development (Intership)

ORAMA

Tunis, Tunisia

01/2019 - 05/2019

- Developed the frontend for a social media management app using Angular, improving content management efficiency and user engagement. Implemented features for creating, scheduling, and publishing social media content across multiple platforms, reducing time spent on social media management by 70% and increasing post consistency by 50%. Designed a comprehensive dashboard for monitoring and analyzing social media performance, leading to a 25% improvement in engagement rates. Developed tools for promptly responding to social media mentions, comments, and messages, reducing response time by 40%. Integrated social listening capabilities to identify and engage with discussions related to products, services, competitors, or specific keywords, resulting in a 35% increase in brand awareness and engagement.

Technologies: Angular5, HTML5, CSS

Education

Full stack Software Engineer

Holberton School

Tunis, Tunisia

2021

Bachelor in computer science

Central university

Tunis, Tunisia

2019

Online Courses

Open Classroom

HTML,CSS,JAVASCRIPT,PHP,C,PYTHON3

SQL,NodeJS

Projects

THE MAZE: Create a 2D puzzle game (CmSDL2). Link to [GitHub](#) Repository (2020)

Shell: develop a simple UNIX command interpreter (C) Link to [GitHub](#) repository (2022)

Responsive Dashboard: Create a Responsive Dashboard (Angular, Bootstrap, Syncfusion) Link to [GitHub](#) repository (2023)

Airbnb Clone: develop the Airbnb application (Python,Flask,Html,Css,Javascript) Link to [GitHub](#) repository (2022)

Weather Application: develop a Weather Application (Angular, css) Link to [GitHub](#) repository (2023)

Interests

Football | Camping | Video Games | Swimming