
Ian Grant

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KNOWLEDGE

I am experienced with a variety of software packages and standards including:

- Photoshop, Illustrator, Dreamweaver, and InDesign
 - Flash, including Actionscript 3
 - xHTML 4.0, CSS3, and jQuery
 - Autodesk Maya
 - 3D Studio Max
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EDUCATION

May 2010

B.S. in Computer Graphics Technology from Purdue University

EXPERIENCE

April 2010 to July 2011: The Kinsey Institute

I assisted in the conversion of archival film to digital video. I am also responsible for redesigning and maintaining The Kinsey Institute's web presence, as well as assisting in graphic design work.

September 2010 to July 2011: Indiana University's Media Design and Production Office

I was involved in a project for the Jacobs School of Music developing an online tool for teaching and evaluating incoming freshmen, using Flash and Actionscript 3.

September 2011 to March 2012: Rodney Lough Jr. Wilderness Collections Gallery

I design print materials to support our commercial galleries in San Francisco and Las Vegas, design web interfaces for our online presence, and handle email marketing efforts.

SKILLS

- Design, construction, and maintenance of websites and email using xHTML, CSS, PHP, and Javascript/JQuery standards.
 - Create original graphic designs for web and print delivery in Photoshop, Illustrator, and/or InDesign, depending upon the needs of the project.
 - 3D Modeling, texturing, and animation using Maya and ZBrush.
 - Rendering computer generated images from 3D models using mentalRay.
 - Create original graphics in programs such as Illustrator or Photoshop.
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PORTFOLIO

A selection of my graphics work is available in my online portfolio at
<http://www.ihgrant.com>