

PROGRAM 1: PROLOG PROGRAM FOR COLLEGE KNOWLEDGE

```
class(fy,it).
class(sy,it).
class(ty,it).
college(rscoe).
city(rscoe,pune).
state(rscoe,mh).
branch(it,rscoe).
branch(cs,rscoe).
branch(etc,rscoe).
branch(civil,rscoe).
branch(mech,rscoe).
subject(fy,cpp).
subject(sy, ds).
subject(ty, al).
location(X,Y):-city(C,X), state(C,Y).
learns(X,Y):- class(C,X), subject(C,Y).
```

PROGRAM 2: PROLOG PROGRAM FOR RELATIONS KNOWLEDGE

```
parent(x,y).  
parent(z,x).  
child(X,Y):-parent(Y,X).  
grandparent(Z,Y):-parent(Z,X),parent(X,Y).  
friend(p,y).  
friend(X,Y):-friend(Y,X).  
likes(p,sing).  
likes(y,cricket).  
classmates(p,y).  
classmates(X,Y):-classmates(Y,X).
```

PROGRAM 3: PROLOG PROGRAM FOR TEACHER STUDENT KNOWLEDGE

```
parent(x,y).  
parent(z,x).  
child(X,Y):-parent(Y,X).  
grandparent(Z,Y):-parent(Z,X),parent(X,Y).  
friend(p,y).  
friend(X,Y):-friend(Y,X).  
likes(p,sing).  
likes(y,cricket).  
classmates(p,y).  
classmates(X,Y):-classmates(Y,X).
```

PROGRAM 4: PROLOG PROGRAM FOR MIN MAX

```
find_max(X,Y,X):-X>Y, !.
```

```
find_max(X,Y,Y):-Y>X.
```

```
find_min(X,Y,X):-X<Y, !.
```

```
find_min(X,Y,Y):-Y<X.
```

PROGRAM 5: PROLOG PROGRAM FOR MIN MAX

```
bike(ktm).  
bike(bike1).  
bike(bike2).  
bike(bike3).  
  
location(bike1,city1).  
location(bike1,city2).  
location(bike2,city2).  
location(bike3,city3).  
  
category(bike1,electric).  
category(bike2,petrol).  
category(bike3,pertol).  
  
price(bike1,80000).  
price(bike2,70000).  
price(bike3,60000).  
  
find_max(A,B,A):-price(A,X),price(B,Y),X>=Y, ! .  
find_max(A,B,B):-price(A,X),price(B,Y),Y>X.  
  
find_min(A,B,A):-price(A,X),price(B,Y),X<Y, ! .  
find_min(A,B,B):-price(A,X),price(B,Y),Y<X.
```

QUERIES FOR PROGRAM 1

 *branch*(Which,rscoe).

Which = it

Which = cs


Which = etc

Which = civil


Which = mech

 *location*(X,mh)


X = pune

 *subject*(X, al).

X = ty

 *subject*(X, ds).

X = sy

 *city*(rscoe,Where).

Where = pune

 *state*(rscoe,Where).

Where = mh

 *class*(X,it).

X = fy

X = sy

X = ty

QUERIES FOR PROGRAM 2

 *likes*(y,What).

What = cricket

 *child*(y,Of).

Of = x

 *parent*(x,Child).


Child = y

 *grandparent*(z,GrandChild).

GrandChild = y

 *classmates*(p,y).

true

 *classmates*(y,p).

true

 *classmates*(y,Who).

Who = p

QUERIES FOR PROGRAM 3

 `studies(jack,X).`

X = csc131

 `studies(X,csc134).`

X = arthur

 `teacher(collins,What).`

What = csc131

What = csc171

 `teacher(Who,csc135).`

Who = kirke

 `professor(kirke,olivia).`

true


 `professor(Who,arthur).`

Who = juniper


 `professor(collins,Who).`

Who = jack


QUERIES FOR PROGRAM 4

 *find_max*(100,200,X).

X = 200

 *find_min*(100,200,X).

X = 100


 *find_max*(400,200,X).

X = 400


 *find_min*(400,200,X).

X = 200

QUERIES FOR PROGRAM 5

 *find_max*(bike1,bike2,What).

What = bike1

 *find_max*(bike2,bike3,What).

What = bike2

 *find_max*(bike1,bike3,What).

What = bike1

 *find_min*(bike1,bike2,What).


What = bike2

 *find_min*(bike2,bike3,What).

What = bike3

 *find_min*(bike1,bike3,What).

What = bike3

 *location*(bike1,X).

X = city1

X = city2

 *location*(bike2,X).

X = city2

 *location*(bike3,X).

X = city3