

Runtime Polymorphism

Virtual Function

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```
#include <iostream>
using namespace std;
class Animal {
    public:
virtual void sound() { cout << "Animal sound\n"; }
};
class Dog : public Animal {
    public:
void sound() override { cout << "Bark bark\n"; }
};
int main() {
    Animal* a = new Dog();
    a->sound();
}
```