IVAN HO

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EDUCATION

California State University, Los Angeles | Los Angeles, CA   May 2024
Bachelor of Science in Graphic Communications, Computer Science Minor | GPA: 3.55
- Relevant coursework: Relational Databases, Programming, Data Structures

SKILLS

Programming Languages: Java, Python, SQL, HTML, CSS, JavaScript, C, XML, and Kotlin
Computer Applications: Android Studio, Microsoft Excel, Salesforce, Git, GitHub
Certifications: CodePath Android Development, AI Planet Python Basics for Data Science Bootcamp

WORK EXPERIENCE

Software Engineering Fellow   July 2024 – Present
Headstarter AI | Remote
- Led and formed a team of four in project management to deliver results.
- Able to adapt to changes to meet goals

Student Trainee, Engineering   July 2023 – August 2023
United States Army DEVCOM C5ISR | Aberdeen Proving Ground, MD
- Participated in Agile Ceremonies to adapt to change and to deliver better results.
- Led a team of five in conducting detailed component testing within Salesforce.
- Engaged in Agile ceremonies, employing iterative methodologies to respond to incoming layout and feature changes.
- Utilized Salesforce tools in project management to enhance product quality through concise testing.

Software Engineering Intern   March 2022 – September 2022
National Builders Control | Alhambra, CA
- Utilized strong problem-solving skills to debug errors in code written in programming languages (**Visual Studio Code**) and **SQL** to find innovative solutions.
- Communicated with the department head to discuss programming issues.

LEADERSHIP EXPERIENCE

Association Of Computing Machinery, CSULA | Los Angeles, CA   August 2022 – May 2023
Innovation Committee Leader
- Collaborated with a team of five members to develop a mobile application for club updates.
- Coordinated with leaders on collaborating club initiatives such as recruitment and project management.
- Provided quality and functionality feedback on essential features developed in the application.

PROJECTS

JobSearch, CodePath
- GOAL: Create an app to help job seekers find remote work.
- Utilized XML language to create a User Interface for the application
- Administered UX/UI principles by modifying the design and visuals of the app to create a user-friendly interface.
- Communicated effectively with the team to improve the quality and delivery of the project.

Hi Citizen, All In Open Source Hackathon
- GOAL: Create a website as a middleman between communities and leaders using HTML, CSS, and JavaScript.
- Utilized front-end development tools like HTML and CSS to create the base of website development.
- Administered UX/UI principles by modifying the design and visuals of the website to create a user-friendly interface.
- Communicated effectively with the team on feedback and updates to improve the quality and delivery of the project.
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Wordle, Association of Computing Machinery, CSULA, Los Angeles, CA
- GOAL: Design a Java program to resemble the Wordle game.
- Utilized Java methods to create features that resemble the Wordle application.
- Applied object-oriented programming skills such as inheritance, classes, and polymorphism.