

Data Structure - Spring 2022

15. Search Tree (Lab)

Walid Abdullah Al

Computer and Electronic Systems Engineering
Hankuk University of Foreign Studies

TA: **Seong Joo Kim**

Based on:

Goodrich, Chapter 9,11

Karumanchi, Chapter 6-7

Slides by Prof. Yung Yi, KAIST

Slides by Prof. Chansu Shin, HUFS



Computer Vision Lab
Hankuk University of Foreign Studies

Today's Task

- **Complete BinarySearchTree class**
 - search: (already coded)
 - **search_p**
 - insert: (already coded)
 - preorder, postorder, inorder : (already coded)
 - **find_min_p**: (already coded)
 - **replace**
 - delete: (already coded)

Command Interface

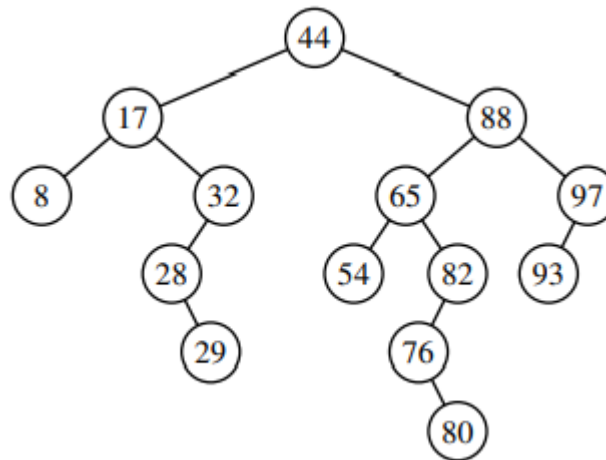
- **Commands:**

- **in 5:** inserts key:5 into the tree
- **del 5:** deletes key:5 from the tree
- **find 5:** searches for key:5
- **print:** prints the keys in preorder and inorder traversal
- **exit:** exits the program

```
> in 5
in 4
in 7
in 2
in 3
del 4
print
preorder: 5 2 3 7
inorder : 2 3 5 7
exit
```

Binary Search Tree (BST)

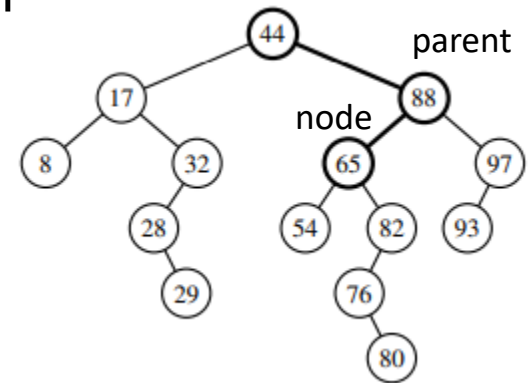
- a binary tree with each node storing a key-value pair (\mathbf{k}, v) such that:
 - Keys of its left subtree are $< \mathbf{k}$
 - Keys of its right subtree are $> \mathbf{k}$



A binary search tree with integer keys.

search_p: Search with parent

- **search_p(root, k)**: finds the **node** with key **k** and its **parent**
- Similar process but use **loop** instead of recursion
- **Initialize:**
 - `node=parent=root`
- **Loop:**
 - **If** node is None: **Break**
 - **If** `k==node.key`: **Break**
 - `parent=node`
 - **If** `k<node.key` **and** left subtree exists: `node=node.left`
 - **If** `k>node.key` **and** right subtree exists: `node=node.right`
- **Return** `node, parent`



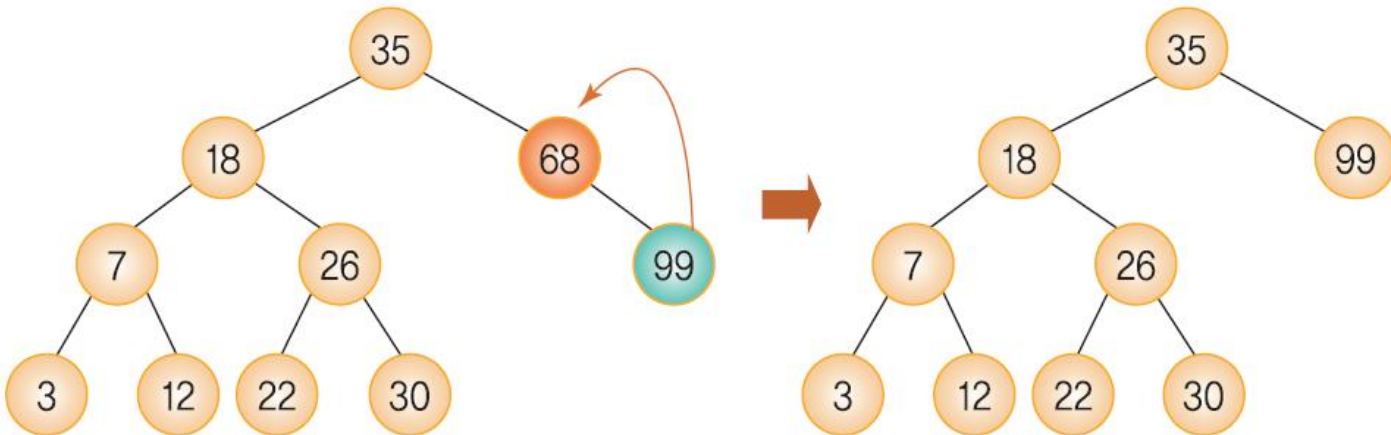
Search(root, 65)

BST: Deletion

- **delete(root, k)**: removes the node storing key **k**
- Search the **node** and its parent **p** using **search_p**
- Deleting **node** is not as simple as insertion
 - Insertion: always done as leaf nodes
 - Deletion: can be for any nodes
- Two scenario:
 - **node** has atmost (\leq) one child
 - **node** has two children

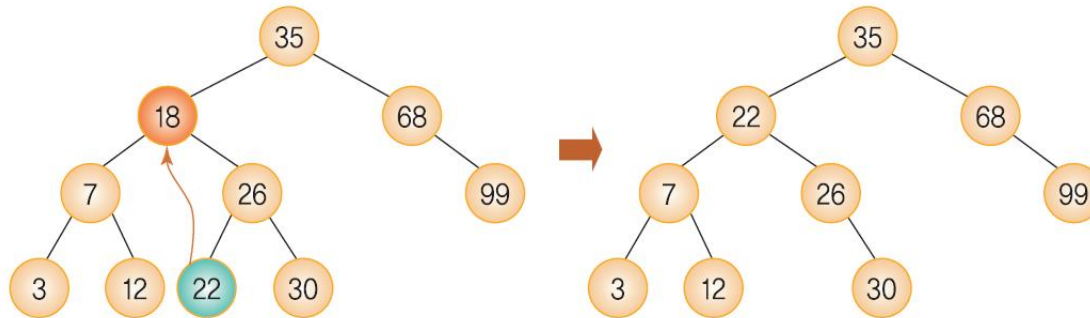
BST: Deletion

- *Case-I: node* has atmost (\leq) one child
 - Delete **node** and link its child to the **parent** (i.e, bring the child in **node**'s position)
- Note: this case also generalizes the no-child case



BST: Deletion

- *Case-II: node* has both left and right child
 - To delete and replace **node**,
 - bring the *largest-key-node* from the *left-subtree*
 - **Or**, the *smallest-key-node* from the *right-subtree*
 - (FOR THIS LAB, DO THE **LATTER**)

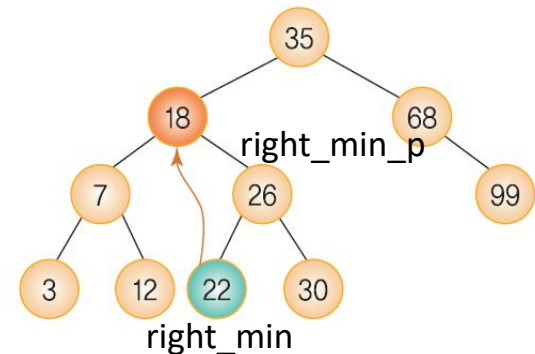


How to find **right_min**?

- **right_min**: minimum-key-node of the right subtree
- **right_min_p**: <right_min>'s parent

```
def find_min_p(root, p):  
    while root.left is not None:  
        p = root  
        root = root.left  
    return root, p
```

```
right_min, right_min_p = find_min_p(node.right, node)
```



How to **replace** node during deletion?

- **replace(node, rep_node, p, rep_p):**

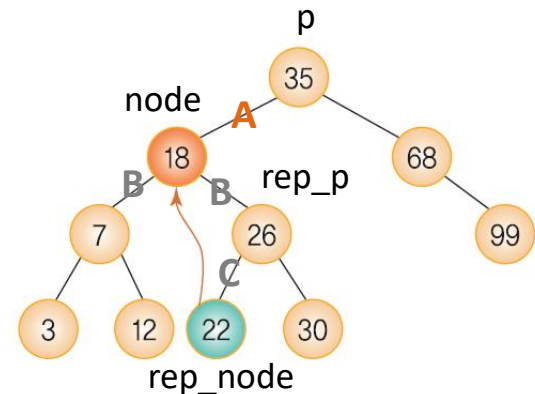
```
replace <node> with <rep_node> ""  
# p: parent of <node>  
# rep_p: parent of <rep_node>
```

A. REPLACE p-to-node link

case-1: node is root (p is None)

case-2: node is p.left

case-3: node is p.right



replace (contd.)

B. REPLACE node-to-child(s) link(s) IF <rep_node> exists

case-1: <rep_node> is <node>'s left child --> Do nothing

case-2: <rep_node> is <node>'s right child

--> replace the left link IF node.left exists

case-3: <rep_node> is not <node>'s child

--> replace both left and right links

C. DELETE <rep_p> to <rep_node> link

