



## North South University

Department of Electrical and Computer Engineering

### CSE 215L: Programming Language II Lab

#### Lab Manual - 9

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#### Objective:

- To understand inheritance and its usage
- To understand method overriding and its usage
- To utilize inheritance to ensure reusability of existing code

Inheritance has two purposes - reuse existing code, reduce code duplication.

When common traits are found among two classes, define one as general/base/parent class and the other as specific/child class. Child class inherits the properties of parent class and adds its own properties.

```
class A{
    private String name;
    public A(String name){....}
    public String getName(){....}
}
```

```
class B extends A{
    private int value;
    public B(String name, int value){
        super(name);
        this.value = value;
    }
    public int getValue(){....}
}
```

```
class Main{
    public static void main (String [] args){
        B b = new B("Thomas", 100);
        System.out.print(b.getName());
    } }
```

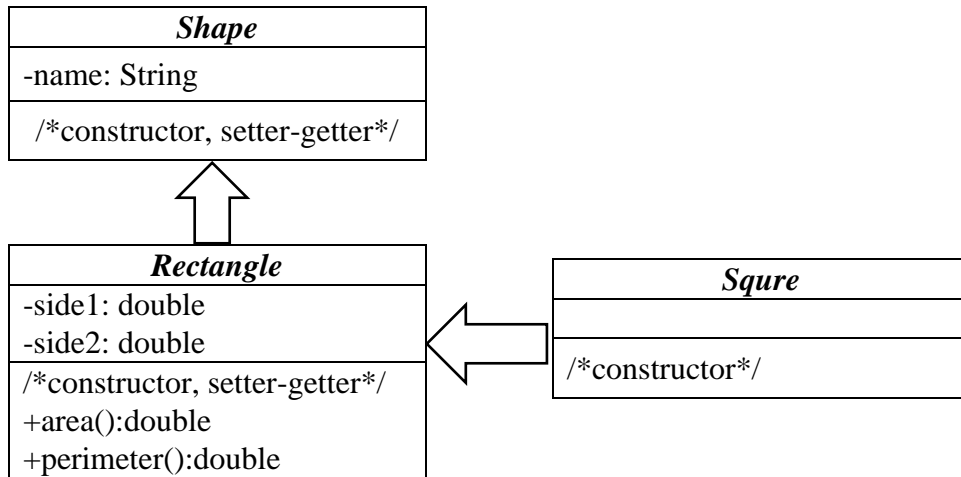
`super()` is used to call parent constructor to pass the attributes of parent class.

`super` keyword itself indicates parent object.

Java doesn't support multiple inheritance. It supports multi level inheritance.

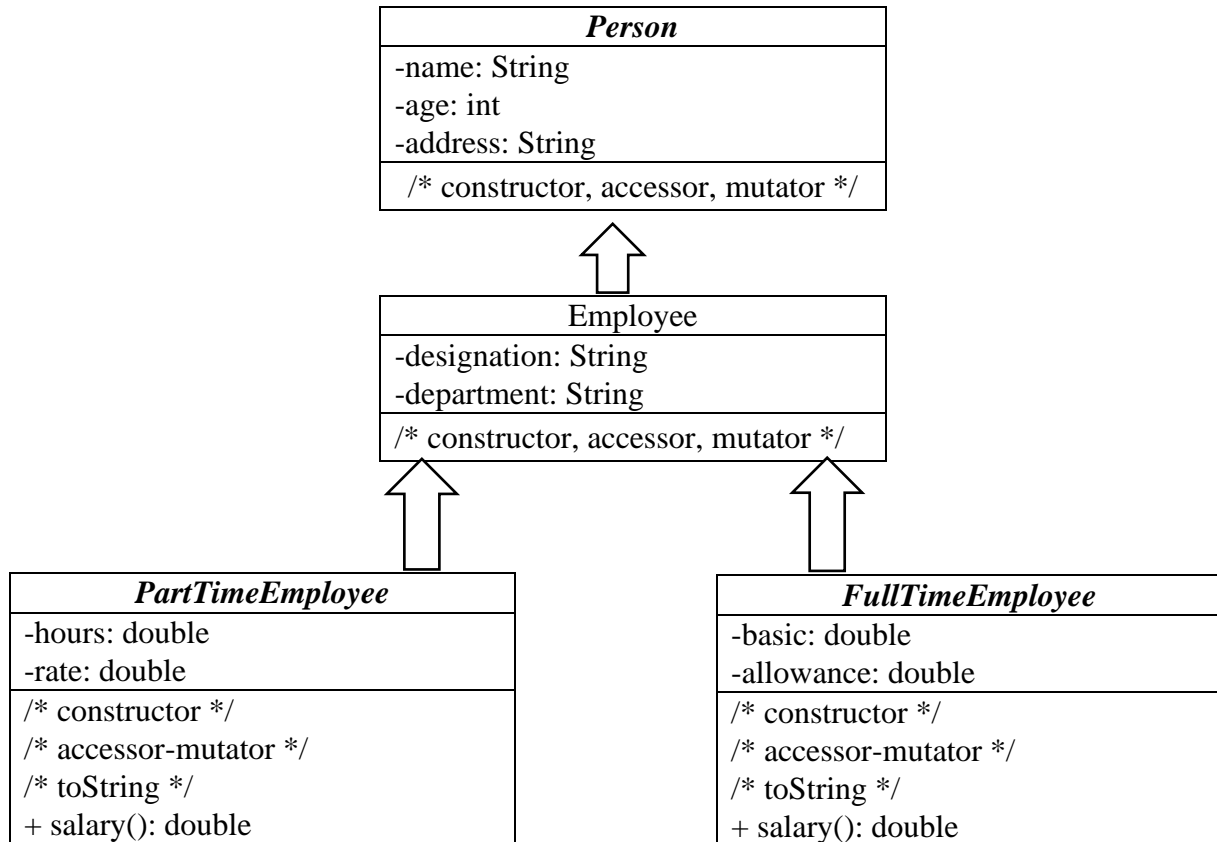
When child redefines a method from parent class, it's called method overriding. Ex: `toString()`

**Task – 1** Implement the following classes. Then create a Square object and print its area and perimeter.



## Task – 2

Implement the following classes



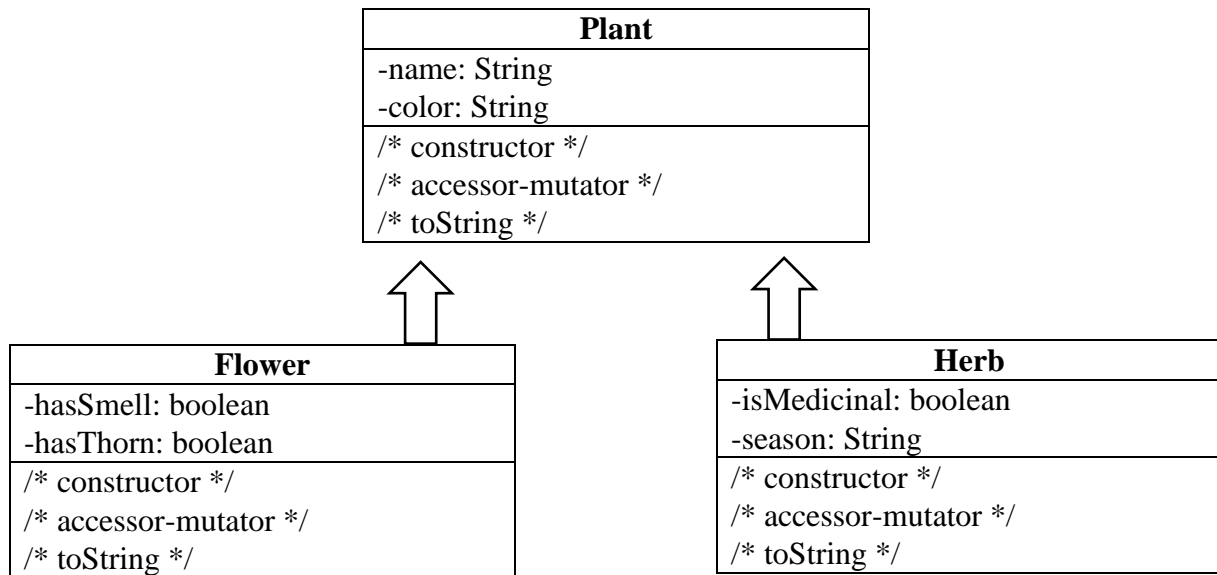
Create two objects of Employee. One will store the instance of PartTimeEmployee while other will FullTimeEmployee. Now print their salary.

(Hint: For FullTimeEmployee, basic is the base salary, i.e. 15000.

Allowance is usually provided as percentage, i.e. 25%.

So the total salary of a full time employee =  $15000 + 25\% \text{ of } 15000 = 18750$ )

## Homework



In main method, create an array of Plant objects and implement these methods:

static void add(Plant [] plants, Plant p) // to add new plant object into the array

static void remove(Plant [] plants, String n) // remove a plant given by its name

static Plant search(Plant [] plants, String n) // search for a plant given its name

static void display(Plant [] plants) // display all Plant objects