

Computer Organization & Architecture Lab (PCCCS492) - 2023



PROJECT REPORT ON **IMPLEMENTATION OF 8-BIT ALU**

Submitted By

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TITLE:

Implementation of 8-bit ALU in VHDL using structural model.

SOFTWARE SPECIFICATION:

Property Name	Value
Device Family	Spartan 3
Device	XC3S50
Package	PQ208
Speed	-5
Top-level source type	HDL
Synthesis Tool	XST (VHDL/Verilog)
Simulator	ISim (VHDL/Verilog)
Preferred Language	VHDL

THEORY:

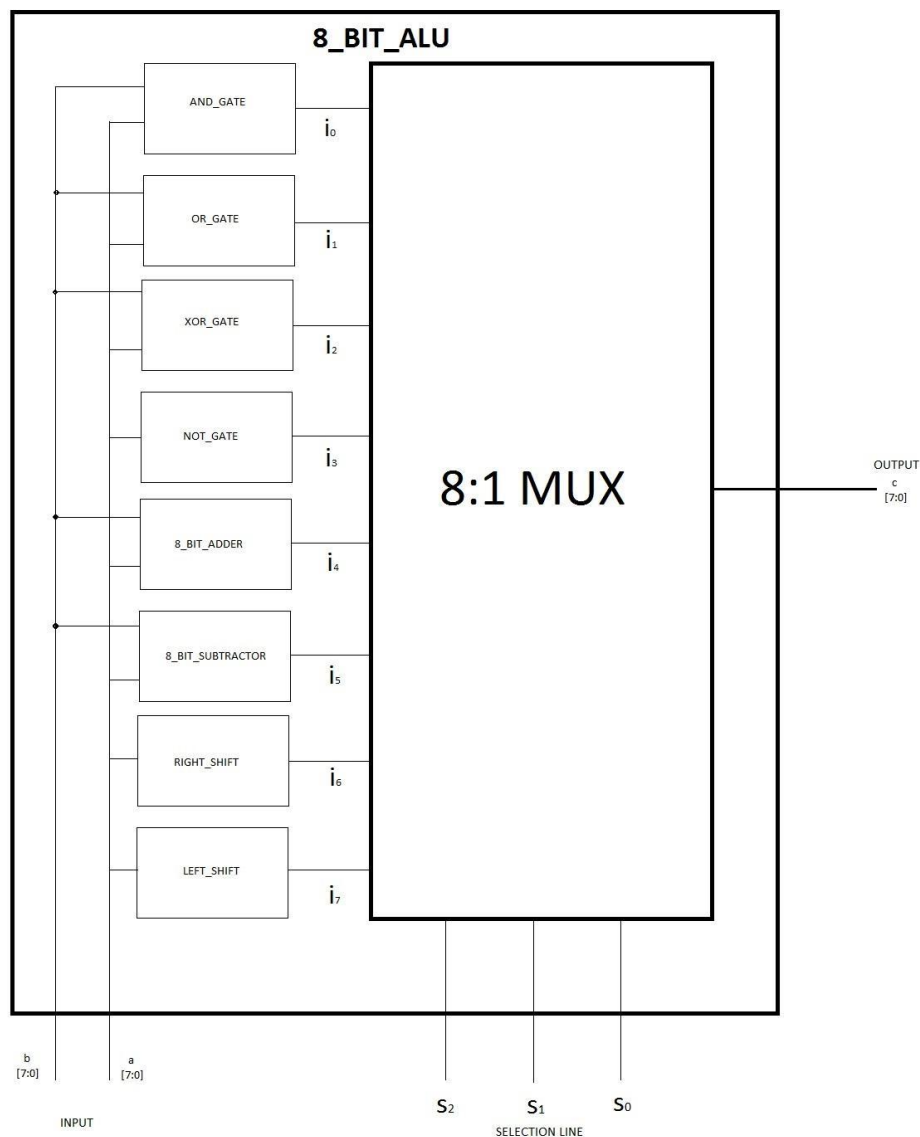
The ALU (arithmetic logic unit) contains elements for performing arithmetic and logical computations on data values, based on the input received from the control unit. It typically contains an adder, multiplier, and has units to compute logical bitwise operations. It has three parallel data buses consisting of two input operands (A and B) and a result output (C). Each data bus is a group of signals that conveys one binary integer number. Typically, the A, B and C bus widths (the number of signals comprising each bus) are identical and match the native word size of the external circuitry (e.g., the encapsulating CPU or other processor).

FUNCTIONS:

1. **Bitwise AND:** It outputs a binary number that has a 1 in each bit position for which the corresponding bits of both operands are 1, and a 0 elsewhere.
2. **Bitwise OR:** It outputs a binary number that has a 1 in each bit position for which the corresponding bits of any of the operands is 1, and a 0 elsewhere.
3. **Bitwise XOR:** It outputs a binary number that has a 1 in each bit position for which the corresponding bits of exactly one of the operands is 1, and a 0 elsewhere.
4. **Bitwise NOT:** It outputs a binary number that has a 1 in each bit position for which the corresponding bit of the single operand is 0, and a 0 elsewhere.
5. **Adder:** It outputs the sum of the two signed binary operands, discarding the carry out bit to maintain the word size. Alternatively, it can be stored in the overflow flags register.

6. **Subtractor:** It outputs the difference of the two signed binary operands.
7. **Right Shift:** It outputs the binary number obtained by shifting each input bit one place to the right, discarding the least significant bit and copying the input sign bit to the most significant bit.
8. **Left Shift:** It outputs the binary number obtained by shifting each input bit one place to the left, discarding the most significant bit and writing a 0 to the least significant bit.

DIAGRAM:



WORKING PRINCIPLE:

The two input vectors A and B (or only A in case of unary operations) are fed to each of the eight components implementing the arithmetic and logic operations. The output of these components are fed to the data lines of a 8:1 multiplexer which selects one of these based on

the input vector S fed to its select line. The output of the multiplexer corresponds to the final output of the ALU, namely C.

VHDL CODE:

1. ALU.vhd

```
library IEEE;
use IEEE.std_logic_1164.all;

entity ALU is
    port(
        A: in std_logic_vector (7 downto 0);
        B: in std_logic_vector (7 downto 0);
        S: in std_logic_vector (2 downto 0);
        C: out std_logic_vector (7 downto 0));
end ALU;

architecture Structural of ALU is

    signal D,E,F,G,H,I,J,K: std_logic_vector (7 downto 0);

    component and_gate is
        port(
            A: in std_logic_vector (7 downto 0);
            B: in std_logic_vector (7 downto 0);
            C: out std_logic_vector (7 downto 0));
    end component;

    component or_gate is
        port(
            A: in std_logic_vector (7 downto 0);
            B: in std_logic_vector (7 downto 0);
            C: out std_logic_vector (7 downto 0));
    end component;

    component xor_gate is
        port(
            A: in std_logic_vector (7 downto 0);
            B: in std_logic_vector (7 downto 0);
            C: out std_logic_vector (7 downto 0));
    end component;

    component not_gate is
        port(
            A: in std_logic_vector (7 downto 0);
            B: out std_logic_vector (7 downto 0));
    end component;

    component adder is
        port(
            A: in std_logic_vector (7 downto 0);
            B: in std_logic_vector (7 downto 0);
            C: out std_logic_vector (7 downto 0));
```

```

end component;

component subtractor is
    port(
        A: in std_logic_vector (7 downto 0);
        B: in std_logic_vector (7 downto 0);
        C: out std_logic_vector (7 downto 0));
end component;

component right_shift is
    port(
        A: in std_logic_vector (7 downto 0);
        B: out std_logic_vector (7 downto 0));
end component;

component left_shift is
    port(
        A: in std_logic_vector (7 downto 0);
        B: out std_logic_vector (7 downto 0));
end component;

component MUX is
    port(
        D0: in std_logic_vector (7 downto 0);
        D1: in std_logic_vector (7 downto 0);
        D2: in std_logic_vector (7 downto 0);
        D3: in std_logic_vector (7 downto 0);
        D4: in std_logic_vector (7 downto 0);
        D5: in std_logic_vector (7 downto 0);
        D6: in std_logic_vector (7 downto 0);
        D7: in std_logic_vector (7 downto 0);
        S: in std_logic_vector (2 downto 0);
        Q: out std_logic_vector (7 downto 0));
end component;

begin
    v0: and_gate port map(A,B,D);
    v1: or_gate port map(A,B,E);
    v2: xor_gate port map(A,B,F);
    v3: not_gate port map(A,G);
    v4: adder port map(A,B,H);
    v5: subtractor port map(A,B,I);
    v6: right_shift port map(A,J);
    v7: left_shift port map(A,K);
    v8: MUX port map(D,E,F,G,H,I,J,K,S,C);
end Structural;

```

2. testbench.vhd

```

library IEEE;
use IEEE.std_logic_1164.all;

entity testbench is

```

```

end testbench;

architecture tb of testbench is

component ALU is
    port(
        A: in std_logic_vector (7 downto 0);
        B: in std_logic_vector (7 downto 0);
        S: in std_logic_vector (2 downto 0);
        C: out std_logic_vector (7 downto 0));
end component;

signal A_in, B_in: std_logic_vector (7 downto 0);
signal S_in: std_logic_vector (2 downto 0);
signal C_out: std_logic_vector (7 downto 0);

begin
    DUT: ALU port map(A_in, B_in, S_in, C_out);
    process
    begin
        A_in <= "00101100";
        B_in <= "01001001";
        S_in <= "000";
        wait for 1 ns;
        assert(C_out = "00001000") report "Fail 000" severity error;

        A_in <= "00101100";
        B_in <= "01001001";
        S_in <= "001";
        wait for 1 ns;
        assert(C_out = "01101101") report "Fail 001" severity error;

        A_in <= "00101100";
        B_in <= "01001001";
        S_in <= "010";
        wait for 1 ns;
        assert(C_out = "01100101") report "Fail 010" severity error;

        A_in <= "00101100";
        B_in <= "01001001";
        S_in <= "011";
        wait for 1 ns;
        assert(C_out = "11010011") report "Fail 011" severity error;

        A_in <= "00101100";
        B_in <= "01001001";
        S_in <= "100";
        wait for 1 ns;
        assert(C_out = "01110101") report "Fail 100" severity error;

        A_in <= "00101100";
        B_in <= "01001001";
        S_in <= "101";
        wait for 1 ns;
    end process;
end architecture;

```

```

        assert(C_out = "11100011") report "Fail 101" severity error;

        A_in <= "00101100";
        B_in <= "01001001";
        S_in <= "110";
        wait for 1 ns;
        assert(C_out = "00010110") report "Fail 110" severity error;

        A_in <= "00101100";
        B_in <= "01001001";
        S_in <= "111";
        wait for 1 ns;
        assert(C_out = "01011000") report "Fail 111" severity error;

        A_in <= "00000000";
        B_in <= "00000000";
        S_in <= "000";
        wait;
    end process;
end tb;

```

3. mux.vhd

```

library IEEE;
use IEEE.std_logic_1164.all;

entity MUX is
    port(
        D0: in std_logic_vector (7 downto 0);
        D1: in std_logic_vector (7 downto 0);
        D2: in std_logic_vector (7 downto 0);
        D3: in std_logic_vector (7 downto 0);
        D4: in std_logic_vector (7 downto 0);
        D5: in std_logic_vector (7 downto 0);
        D6: in std_logic_vector (7 downto 0);
        D7: in std_logic_vector (7 downto 0);
        S: in std_logic_vector (2 downto 0);
        Q: out std_logic_vector (7 downto 0));
end MUX;

architecture Behavioral of MUX is
begin
    process(D0,D1,D2,D3,D4,D5,D6,D7,S)
    begin
        if (S(2) = '0') then
            if (S(1) = '0') then
                if (S(0) = '0') then
                    Q <= D0;
                else
                    Q <= D1;
                end if;
            else
                if (S(0) = '0') then

```



```

                Q <= D2;
            else
                Q <= D3;
            end if;
        end if;
    else
        if (S(1) = '0') then
            if (S(0) = '0') then
                Q <= D4;
            else
                Q <= D5;
            end if;
        else
            if (S(0) = '0') then
                Q <= D6;
            else
                Q <= D7;
            end if;
        end if;
    end if;
end process;
end Behavioral;

```

4. and_gate.vhd

```

library IEEE;
use IEEE.std_logic_1164.all;

entity and_gate is
    port(
        A: in std_logic_vector (7 downto 0);
        B: in std_logic_vector (7 downto 0);
        C: out std_logic_vector (7 downto 0));
end and_gate;

architecture Dataflow of and_gate is
begin
    C <= A and B;
end Dataflow;

```

5. or_gate.vhd

```

library IEEE;
use IEEE.std_logic_1164.all;

entity or_gate is
    port(
        A: in std_logic_vector (7 downto 0);
        B: in std_logic_vector (7 downto 0);
        C: out std_logic_vector (7 downto 0));
end or_gate;

```

```
architecture Dataflow of or_gate is
begin
    C <= A or B;
end Dataflow;
```

6. xor_gate.vhd

```
library IEEE;
use IEEE.std_logic_1164.all;

entity xor_gate is
    port(
        A: in std_logic_vector (7 downto 0);
        B: in std_logic_vector (7 downto 0);
        C: out std_logic_vector (7 downto 0));
end xor_gate;

architecture Dataflow of xor_gate is
begin
    C <= A xor B;
end Dataflow;
```

7. not_gate.vhd

```
library IEEE;
use IEEE.std_logic_1164.all;

entity not_gate is
    port(
        A: in std_logic_vector (7 downto 0);
        B: out std_logic_vector (7 downto 0));
end not_gate;

architecture Dataflow of not_gate is
begin
    B <= not A;
end Dataflow;
```

8. adder.vhd

```
library IEEE;
use IEEE.std_logic_1164.all;

entity adder is
    port(
        A: in std_logic_vector (7 downto 0);
        B: in std_logic_vector (7 downto 0);
        C: out std_logic_vector (7 downto 0));
end adder;
```

```

architecture Behavioral of adder is
begin
    process(A,B)
    variable u: std_logic_vector (8 downto 0);
    begin
        u(0) := '0';
        for j in 0 to 7 loop
            u(j+1) := (A(j) and B(j)) or (A(j) and u(j)) or (B(j) and u(j));
            C(j) <= A(j) xor B(j) xor u(j);
        end loop;
    end process;
end Behavioral;

```

9. subtractor.vhd

```

library IEEE;
use IEEE.std_logic_1164.all;

entity subtractor is
    port(
        A: in std_logic_vector (7 downto 0);
        B: in std_logic_vector (7 downto 0);
        C: out std_logic_vector (7 downto 0));
end subtractor;

architecture Behavioral of subtractor is
begin
    process(A,B)
    variable u: std_logic_vector (8 downto 0);
    begin
        u(0) := '1';
        for j in 0 to 7 loop
            u(j+1) := (A(j) and (not B(j))) or (A(j) and u(j)) or ((not B(j)) and u(j));
            C(j) <= A(j) xor (not B(j)) xor u(j);
        end loop;
    end process;
end Behavioral;

```

10. right_shift.vhd

```

library IEEE;
use IEEE.std_logic_1164.all;

entity right_shift is
    port(
        A: in std_logic_vector (7 downto 0);
        B: out std_logic_vector (7 downto 0));
end right_shift;

```

```

architecture Behavioral of right_shift is
begin
    process(A)
    begin
        for j in 0 to 6 loop
            B(j) <= A(j+1);
        end loop;
        B(7) <= A(7);
    end process;
end Behavioral;

```

11. left_shift.vhd

```

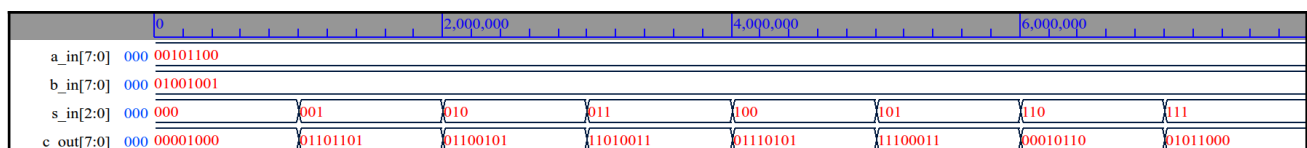
library IEEE;
use IEEE.std_logic_1164.all;

entity left_shift is
    port(
        A: in std_logic_vector (7 downto 0);
        B: out std_logic_vector (7 downto 0));
end left_shift;

architecture Behavioral of left_shift is
begin
    process(A)
    begin
        for j in 6 downto 0 loop
            B(j+1) <= A(j);
        end loop;
        B(0) <= '0';
    end process;
end Behavioral;

```

SIMULATION RESULT:



CONCLUSION:

- The ALU can be made more sophisticated by adding compare and division instructions.
- The carry out signals of adder and subtractor can be stored separately in the register file, and used to check overflow.
- We additionally learned how to execute VHDL code in terminal, with only a text editor, GHDL compiler and a waveform viewer. We observed that the process can be broken down into three stages: analysis (generation of object file), elaboration (creation of executable) and finally run to generate the required waveform.