

Assignment 1

1)

1. **Control flow:** how execution flows within the program (sequence and branches, in concurrent threads, in reactive manner, declarative)
2. **Code Organization:** how code is organized into a hierarchy of units (expressions, functions, modules, packages) and how these units are organized.
3. **Performance:** how code can be run fast, use less resources (RAM, disk, network), behave better (responsive, scalable) at runtime.

2)

1. $(x,y) \Rightarrow x+y : x: \text{number}, y: \text{number} \Rightarrow \text{number}$
2. $x \Rightarrow x[0] : x: \text{string} \mid T[] \Rightarrow T$
3. $(x,y) \Rightarrow x \ ? \ y : -y : x:\text{Boolean}, y:\text{number} \Rightarrow \text{number}$

3)

“Shortcut semantics” - The native *some* and *every* methods employ a concept known as 'shortcut semantics'. What this means, is that *some* stops and immediately returns true at the moment it finds an element that satisfies the predicate. *every* stops and immediately returns false at the moment it finds an element that does not satisfy the predicate.