

Sprint Retrospective

User Story	Task #	Task Assigned To	Estimated Effort	Actual Effort	Done	Notes
Finish Planning Documents	Finish Requirements	Mikolaj Knap	2	2	Yes	
	Finish Use Case Diagrams	Mikolaj Knap	5	6	Yes	
API	Make connection to the backend server	Marius Birkhoff	3	2	Yes	
	Test the connections	Marius Birkhoff		1	Yes	
	Make end point API	Oleksandr Fomin	2	2	Yes	
Server + Database	Setup Spring	Oleksandr Fomin	2	5	Yes	Took a bit more time to separate projects (client + server), configure jdk13 and gradle 6, as well as configuring CI
	Setup and test database tables	Oleksandr Fomin	5	5	Yes	
	Test Server	Oleksandr Fomin, Marius Birkhoff	2	2	Yes	
GUI	Assign events to buttons	Marius Birkhoff	1	1	Yes	
	Switching screens	Paula Iacoban	3	5	Yes	Setting up the project took more than I expected
Game Screen	Create a (sketch version of) the game screen	Kamron Geijsen	5	-	No	Unable to get project working on laptop
	Create a class/file structure	Kamron Geijsen	2	-	No	Unable to get project working on laptop

Main Problems Encountered

Problem 1: JavaFX not working on some machines

Description: Javafx for some reason would not want to run on some team members machines

Reaction: Other team members helped with setting it up

Problem 2: Setting up the project too longer than expected

Description: In general setting up the project and importing all the necessary libraries took longer than expected

Reaction: More work was put in to get these libraries imported

Adjustments for the next Sprint Plan

- No more setup is required for most of the libraries so we won't be running into that issue soon
- Tasks will be split up more evenly so that everybody has at least some knowledge about the backend/frontend