

# **Rules and Regulations for Hack Spark 2.0**

**Hackathon Dates:** 20th February - 21st February 2026

**Last Date of Registration:** 8<sup>th</sup> January 2026

**Registration Fee:** ₹1000 per team (Non Refundable/Non Transferable)

**Note:** During the 24-hour hackathon, **all meals will be provided on campus.**

## **Awards and Opportunities:**

- Winning Team: **10000₹ (Certificates + Momento)**
- 1st Runner Up: **8000₹ (Certificates + Momento)**
- 2nd Runner Up: **6000₹ (Certificates + Momento)**
- All the teams which are eliminated before the Final Results & Final Shortlisting Round will be awarded with e-certificates
- All the teams will be awarded with handwritten certificates who are selected after the Final Results & Final Shortlisting Round
- **Incubation Opportunity:** Winners and select teams will get a chance to have their projects incubated at the TSEC Incubation Center, offering mentorship, resources, and guidance to bring their ideas to life.

## **Registration Process for Hack Spark 1.0**

Registration of teams must be done by the **Team Leader** only. Follow these steps:

1. Visit: <https://iic.tsecmumbai.in/hackspark/HackSpark.html>
2. Fill in all the required details.
3. Click “Submit” to complete your registration.
4. You are successfully registered once the form is submitted.

**Note:** Only one member of the team should register for the competition.

## **Team Formation Rules**

- Teams must consist of **4 members**, including one team leader.
- Team members may be from **different institutions** (ID cards are mandatory for reference).
- **One person cannot be a member of more than one team.**
- Teams should be made up exclusively of students and **must submit project work based on the hackathon theme.**
- **Plagiarism** or any form of copying is strictly prohibited. Teams found guilty will be disqualified.
- Teams must be **registered via the above registration link**. Unregistered teams will not be entertained.
- Registered teams are required to attend the **Introductory Session (details to be shared via email)**.
- The hackathon will commence immediately after the introductory session.

- Any **unavailability of components/equipments** will be communicated to the participating teams before the event dates.
- Teams that fail to submit their project before the deadline will be disqualified.
- Previously implemented projects aren't allowed, but **extra points will be awarded to original and innovative projects.**

## **General Rules and Conduct**

- No team/team members will be allowed to **leave the college premises during the 24 hour Hackathon event.**
- The team will be disqualified if any of the team members leave the premises.
- **Alcohol, e-cigarettes, vape, or any form of intoxicating substances** are strictly prohibited.
- Any attempt to **attack the host system** or use unintended methods to solve challenges will lead to disqualification.
- Teams must work **independently**. Sharing answers or collaborating with other teams constitutes cheating and will result in disqualification.
- **Posting queries on public forums** during the event is not allowed.
- **Unethical means** used to find solutions during the competition will lead to disqualification.
- Teams will be **accountable for any damages** they cause to lab equipment or college property.
- The **decision of the judges will be final and binding.**
- All **details provided through registration should be accurate**, and no changes will be entertained after submission.
- If any of the team member **removes the hand band** we provided the entire team will be disqualified
- If any team member is not present on the day of event (final round), the entire team will be disqualified. After registration **team members can't be replaced.**
- Registration would be considered completed once the payment has been received.
- Registration fee isn't transferable or refundable.
- Travel Allowance to be borne by the team.

## **Important Dates**

- **Registration Deadline:** 8<sup>th</sup> January 2026
- **PPT Submission:** 15<sup>th</sup> January 2026
- **Shortlist Announcement:** 20 January 2026
- **Online Jury Presentation:** 1 February 2026
- **Finale Participants Announcement:** 5 February 2026
- **Hackathon Finale:** 20–21 February 2026

