Angular: "Puppynstagram"

Integrantes:

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Primero un repaso sobre angular

- Creación de componentes
- Instanciación de componentes
- Creación de store

Componentes (image-box.component.html)

```
<div style="margin: 1.5rem;">
 <div class="card">
   <div class="card-image">
     <figure class="image is-4by3">
       <img [src]="dog.url" alt="Placeholder image">
     </figure>
   </div>
   <div class="card-content">
     <div class="columns" style="margin-bottom: 0;">
       <div class="column" style="padding-bottom: 0">
         <span class="is-size-6 has-text-weight-bold">{{dog.likes}} Me gusta</span>
       </div>
     </div>
     <div *ngIf="dog.comments.length != 0; else elseTemplate">
       Comentario: {{comment}}
       </div>
     <ng-template #elseTemplate>
       <span class="is-size-6">
         Sin comentarios
       </span>
     </ng-template>
   </div>
   <app-action-bar [dog]="dog"></app-action-bar>
 </div>
</div>
```

Componentes (image-box.component.ts)

```
import { Component, OnInit, Input } from '@angular/core';
@Component({
  selector: 'app-image-box',
  templateUrl: './image-box.component.html',
  styleUrls: ['./image-box.component.scss']
})
export class ImageBoxComponent implements OnInit {
  @Input() dog: Puppy;
  constructor() { }
  ngOnInit() {
```

Instanciación de componentes

El componente Home ocupa a la componente image-box

Enlace de componentes (app.module.ts)

```
@NgModule({
  declarations: [
    AppComponent,
    ImageBoxComponent,
    HomeComponent,
    ActionBarComponent,
    NavbarComponent,
    LikedDogsComponent
],...
```

Creación de la store (ngxs)

Como mínimo se necesitan estas 3 cosas

- Modelos
- Acciones
- Estado

Store: Modelos

```
export interface Puppy{
    url: string;
    likes: number;
    liked: boolean;
    comments: Array<string>;
}
```

Store: Acciones

```
import { Puppy } from '../models/puppy.model';
export class AddPuppy{
    static readonly type = '[PUPPY] Add'
    constructor (public payload: Puppy[]){}
export class LikePuppy{
    static readonly type = '[PUPPY] Like'
    constructor (public payload: {puppy:Puppy, like:boolean}){}
export class CommentPuppy{
    static readonly type = '[PUPPY] Comment'
    constructor (public payload: {puppy:Puppy, comment:string}){}
```

Store: Estado

```
export class PuppyStateModel{
    puppies: Puppy[]
@State<PuppyStateModel>({
    name: 'puppies',
    defaults: {
        puppies: []
})
export class PuppyState{
    @Action(AddPuppy)
    add({getState, patchState}: StateContext<PuppyStateModel>, {payload}:AddPuppy ){
        patchState({
            puppies: [...getState().puppies, ...payload]
        })
```

Componentes

Home (Template)

Home (Component)

```
import { AddPuppy } from './../../store/actions/puppy.actions';
import { Puppy } from './../store/models/puppy.model';
import { ApiService } from '../../services/api/api.service';
import { Component, OnInit } from '@angular/core';
import { Store } from '@ngxs/store';
import { Observable } from 'rxjs'
@Component({
  selector: 'app-home',
  templateUrl: './home.component.html',
  styleUrls: ['./home.component.scss']
})
export class HomeComponent implements OnInit {
  puppies$: Observable<Puppy>
  constructor(private api: ApiService, private store: Store) {
    this.puppies$ = this.store.select(state => state.puppies.puppies)
  addPuppy(puppies){
    this.store.dispatch(new AddPuppy(puppies))
```

Home (Component)

```
ngOnInit() {
    let images: Puppy[] = [];
    let likes: number;
    this.api.loadImages().subscribe(x => {
      console.log(x);
      if (x['status'] === "success") {
        x['message'].forEach(element => {
          likes = Math.floor(Math.random() * (300 - 20 + 1)) + 20;
          images.push({url:element, likes:likes, comments:[], liked:false});
        });
      this.addPuppy(images)
```

Service api

```
import { Injectable } from '@angular/core';
import { HttpClient } from '@angular/common/http';
@Injectable({
  providedIn: 'root'
export class ApiService {
  constructor(private http: HttpClient) { }
  loadImages() {
    console.log("Loading data...");
    return this.http.get("https://dog.ceo/api/breeds/image/random/10");
```

State add action

```
@Action(AddPuppy)
  add({getState, patchState}: StateContext<PuppyStateModel>, {payload}:AddPuppy ){
    patchState({
        puppies: [...getState().puppies, ...payload]
    })
}
```

image-box (Template)

```
<div style="margin: 1.5rem;">
 <div class="card">
   <div class="card-image">
     <figure class="image is-4by3">
       <img [src]="dog.url" alt="Placeholder image">
     </figure>
   </div>
   <div class="card-content">
     <div class="columns" style="margin-bottom: 0;">
       <div class="column" style="padding-bottom: 0">
         <span class="is-size-6 has-text-weight-bold">{{dog.likes}} Me gusta</span>
       </div>
     </div>
     <div *ngIf="dog.comments.length != 0; else elseTemplate">
       Comentario: {{comment}}
       </div>
     <ng-template #elseTemplate>
       <span class="is-size-6">
         Sin comentarios
       </span>
     </ng-template>
   </div>
   <app-action-bar [dog]="dog"></app-action-bar>
 </div>
</div>
```

image-box (Component)

```
import { Puppy } from './../store/models/puppy.model';
import { Component, OnInit, Input } from '@angular/core';
@Component({
  selector: 'app-image-box',
  templateUrl: './image-box.component.html',
  styleUrls: ['./image-box.component.scss']
})
export class ImageBoxComponent implements OnInit {
 @Input() dog: Puppy;
  constructor() { }
  ngOnInit() {
```

action-bar (Template)

```
<div class="card-footer">
  <div class="card-footer-item">
    <button (click)="like(dog)" class="button is-fullwidth">
      <span [ngClass]="{'is-liked': dog.liked}">
        Me gusta
      </span>
    </button>
  </div>
  <div class="card-footer-item">
    <button (click)="open comment()" class="button is-fullwidth">
      Comentar
    </button>
  </div>
  <div class="card-footer-item">
    <button class="button is-fullwidth" disabled>
      Compartir
    </button>
  </div>
</div>
<div class="card-footer" *ngIf="comment">
  <div class="card-footer-item">
    <input type="text" placeholder="Ingresa tu comentario..." class="input is-primary" #comment>
    <button (click)="commentPuppy(dog, comment.value)" class="button is-success" >
        Enviar
      </button>
  </div>
</div>
```

action-bar (Component)

```
import { LikePuppy, CommentPuppy } from './../store/actions/puppy.actions';
import { Store } from '@ngxs/store';
import { Component, OnInit, Input } from '@angular/core';
import { Puppy } from 'src/store/models/puppy.model';
@Component({
  selector: 'app-action-bar',
  templateUrl: './action-bar.component.html',
  styleUrls: ['./action-bar.component.scss']
})
export class ActionBarComponent implements OnInit {
 @Input() dog: Puppy;
  comment: boolean = false;
  constructor(private store: Store) { }
  ngOnInit() {}
```

action-bar (Component)

```
like(dog){
    if (!this.dog.liked) {
      this.store.dispatch(new LikePuppy({puppy:dog,like:true}))
    else{
      this.store.dispatch(new LikePuppy({puppy:dog,like:false}))
  open_comment(){
    this.comment = !this.comment
  commentPuppy(dog, comment){
    this.store.dispatch(new CommentPuppy({puppy:dog, comment:comment}))
    this.open_comment()
```

State like action

```
@Action(LikePuppy)
    like({getState, patchState}: StateContext<PuppyStateModel>, {payload}:LikePuppy ){
        let pos:number = getState().puppies.indexOf(payload.puppy)
        let new_state:Puppy[] = getState().puppies
        if (payload.like) {
            new_state[pos].likes += 1
        else{
            new_state[pos].likes -= 1
        new_state[pos].liked = !new_state[pos].liked
        patchState({
            puppies: [...new_state]
        })
```

State comment action

```
@Action(CommentPuppy)
  comment({getState, patchState}: StateContext<PuppyStateModel>, {payload}:CommentPuppy ){
    let pos:number = getState().puppies.indexOf(payload.puppy)
    let new_state:Puppy[] = getState().puppies
    new_state[pos].comments.push(payload.comment)
    patchState({
        puppies: [...new_state]
    })
}
```

liked-dogs (Template)

liked-dogs (Component)

```
import { Puppy } from './../store/models/puppy.model';
import { Component, OnInit } from '@angular/core';
import { Store } from '@ngxs/store';
import { Observable } from 'rxjs'
@Component({
  selector: 'liked-dogs',
  templateUrl: './liked-dogs.component.html',
  styleUrls: ['./liked-dogs.component.scss']
})
export class LikedDogsComponent implements OnInit {
  puppies$: Observable<Puppy>
  constructor(private store: Store) {
    this.puppies$ = this.store.select(state => state.puppies.puppies)
```

navbar (Template)

```
<nav class="navbar is-black" role="navigation" aria-label="main navigation">
  <div class="navbar-brand">
    <a class="navbar-item" href="/">
     Pupynstagram 
   </a>
  </div>
  <div class="navbar-menu">
   <div class="navbar-start">
      <a class="navbar-item" routerLink="/">
       Descubre perros
      </a>
      <a class="navbar-item" routerLink="liked-dogs">
       Tus likes
      </a>
    </div>
  </div>
</nav>
```

Routing

```
import { HomeComponent } from '../components/home/home.component';
import { LikedDogsComponent } from 'src/components/liked-dogs/liked-dogs.component';
import { NgModule } from '@angular/core';
import { Routes, RouterModule } from '@angular/router';
const routes: Routes = [
  { path: '', component: HomeComponent },
  { path: 'liked-dogs', component: LikedDogsComponent }
];
@NgModule({
  imports: [RouterModule.forRoot(routes)],
  exports: [RouterModule]
export class AppRoutingModule { }
```