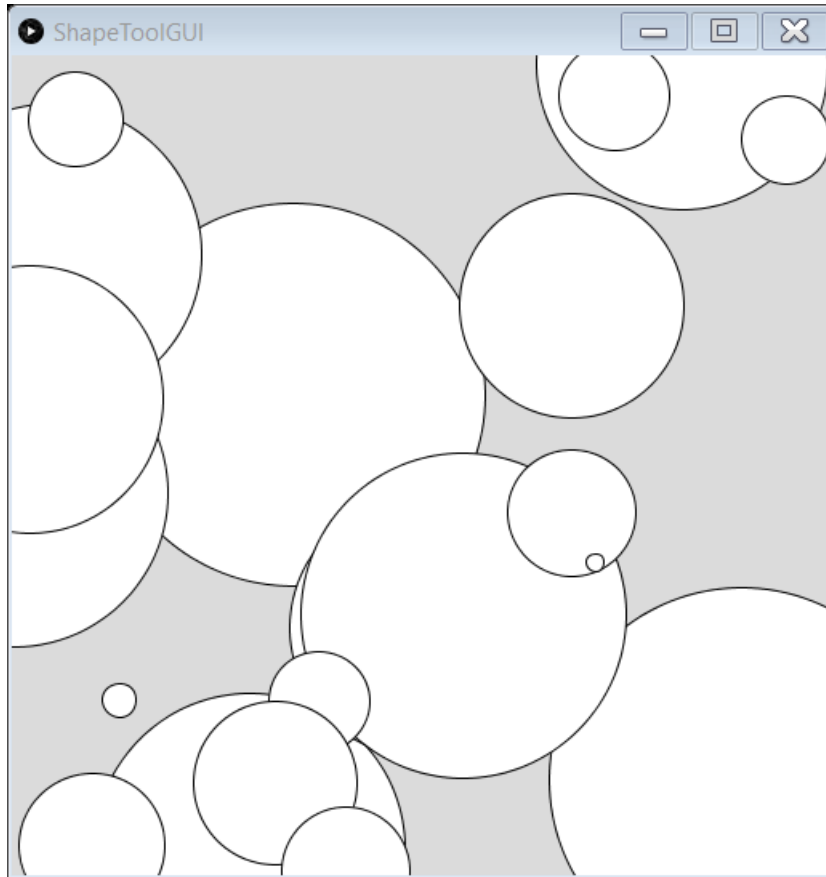
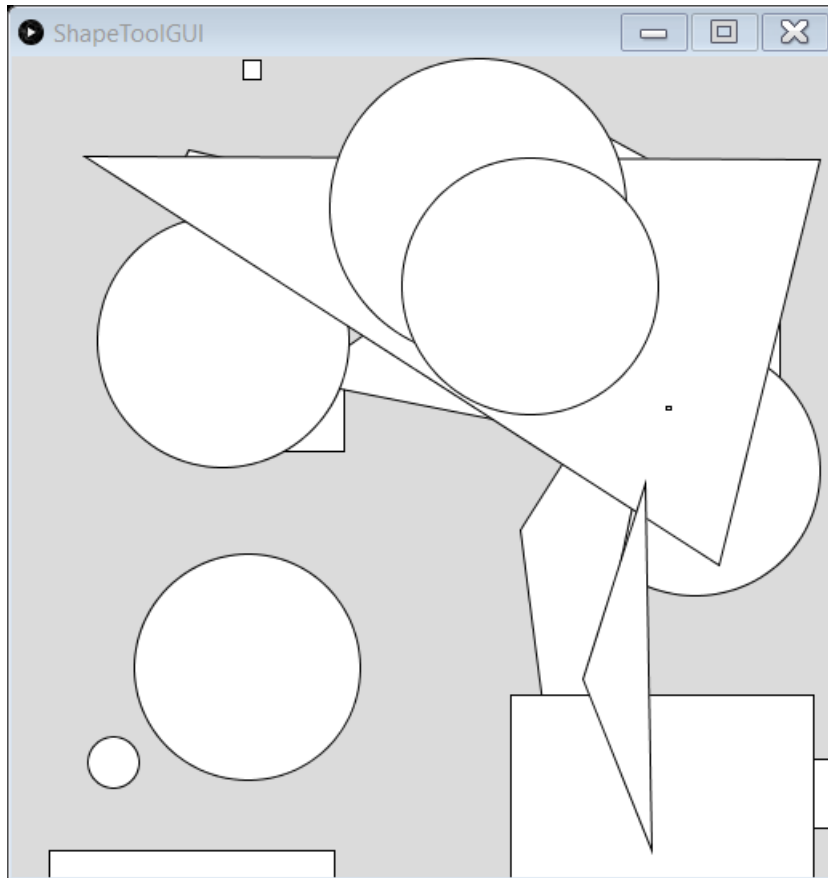


Workshop 13 Is-It-Vector workshop

Quick Test 1



// For this one. We have to setup () the size with (512,512) and framerate with (6). Then we use createDummyAnyShape (20) In order to randomly create a total of 20 circles anywhere. And also have the keypressed function () that have character 'q' for random new draw, character 'c' for clear the scene and character 's' for save output images.

Quick Test 2

// For this one. We have to create a new 3 tap to support the circle shape, rectangle shape and triangle shape then we add some new code into shapessystem page that provide the interface to create a shape so now our system can support 3 possible shape variants. After that we create DummyAnyShape () function to randomly create a shape for given amount into the Shape System and also have to keypressed function as same as the previous one.