

Introduction

- ◆ Oscillator is an electronic circuit that generates a periodic waveform on its output without an external signal source. It is used to convert dc to ac.
 - ◆ Oscillators are circuits that produce a continuous signal of some type without the need of an input.
 - ◆ These signals serve a variety of purposes.
 - ◆ Communications systems, digital systems (including computers), and test equipment make use of oscillators
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Oscillators

Oscillation: an effect that repeatedly and regularly fluctuates about the mean value

Oscillator: circuit that produces oscillation

Characteristics: wave-shape, frequency, amplitude, distortion, stability

Application of Oscillators

◆ Oscillators are used to generate signals, e.g.

- Used as a local oscillator to transform the RF signals to IF signals in a receiver;
- Used to generate RF carrier in a transmitter
- Used to generate clocks in digital systems;
- Used as sweep circuits in TV sets and CRO.

Oscillators

- Oscillators are circuits that generate periodic signals
- An oscillator converts DC power from the power supply into AC signal power spontaneously - without the need for an AC input source

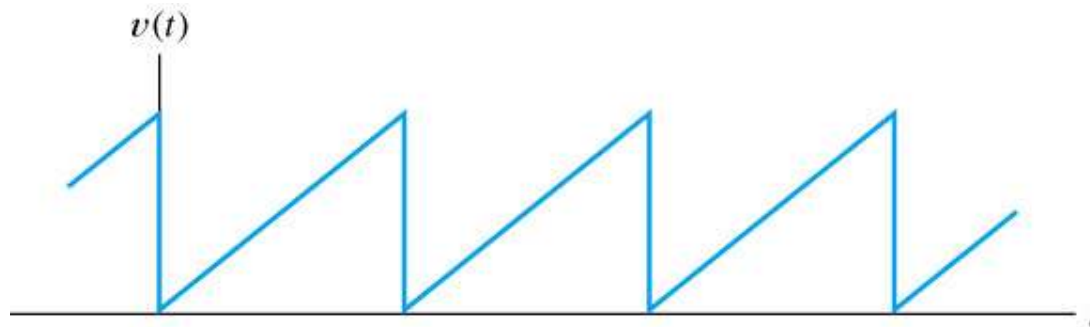
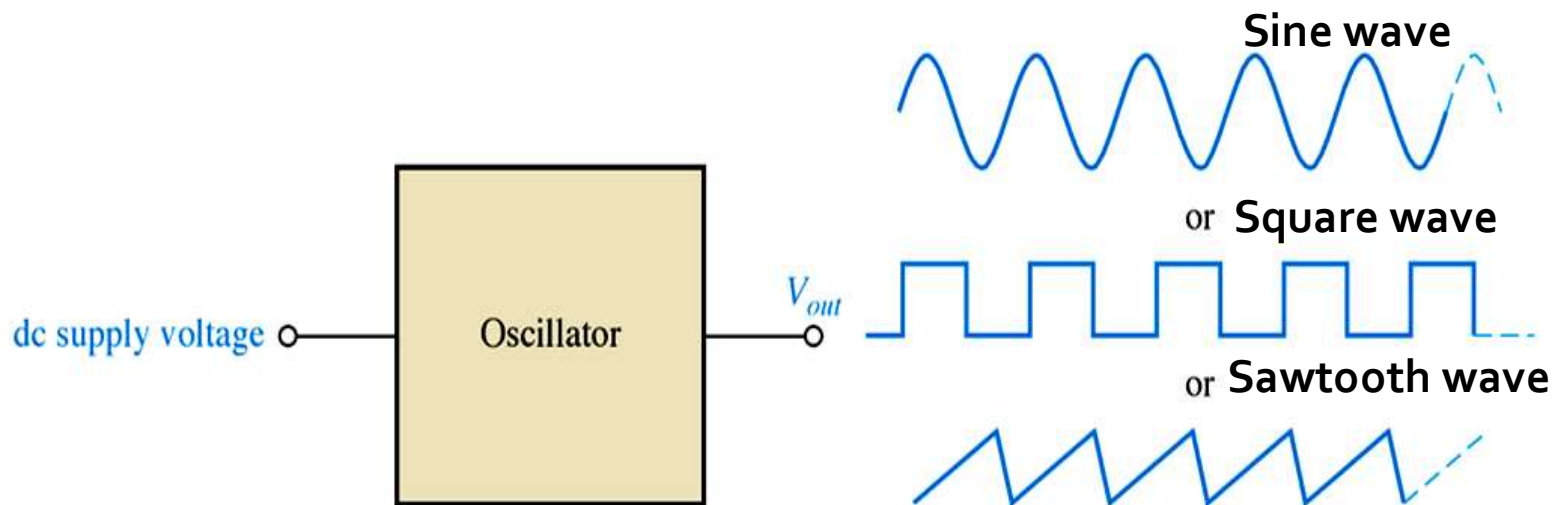


Figure 9.67 Repetitive ramp waveform.

Introduction

- ◆ An oscillator is a circuit that produces a repetitive signal from a dc voltage.
- ◆ The feedback oscillator **relies on a positive feedback** of the output to **maintain the oscillations**.
- ◆ The relaxation oscillator makes use of an RC timing circuit to generate a nonsinusoidal signal such as square wave



Types of oscillators

1. RC oscillators

- Wien Bridge
- Phase-Shift

2. LC oscillators

- Hartley
- Colpitts
- Crystal

3. Unijunction / relaxation oscillators

Linear Oscillators

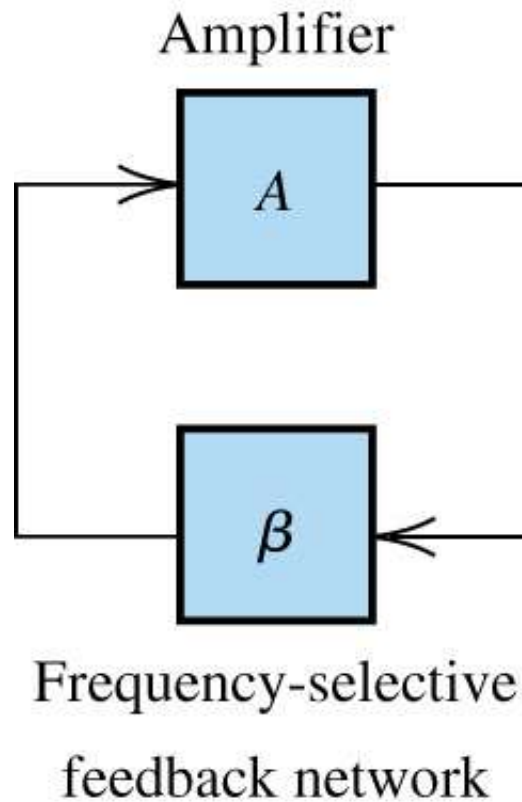
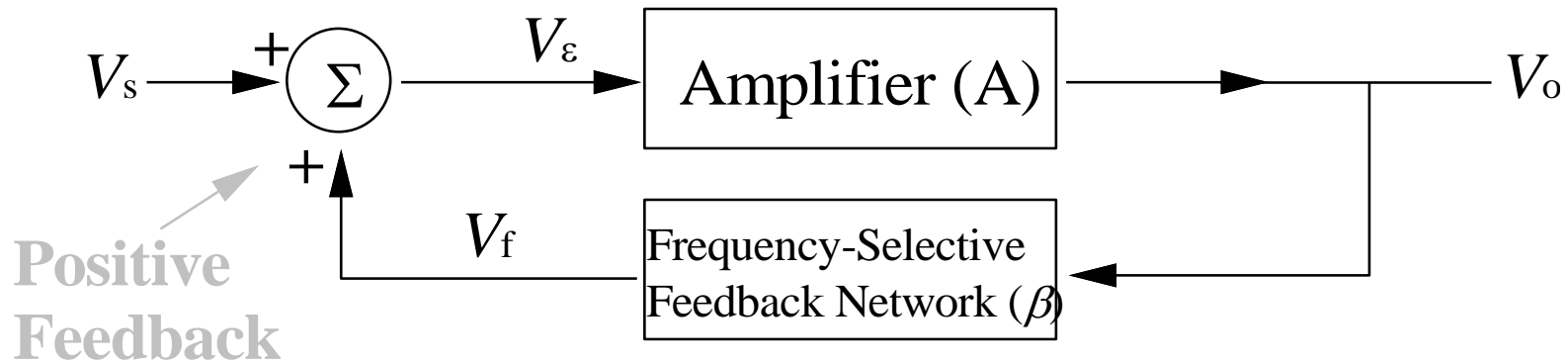


Figure 9.68 A linear oscillator is formed by connecting an amplifier and a feedback network in a loop.

Integrand of Linear Oscillators

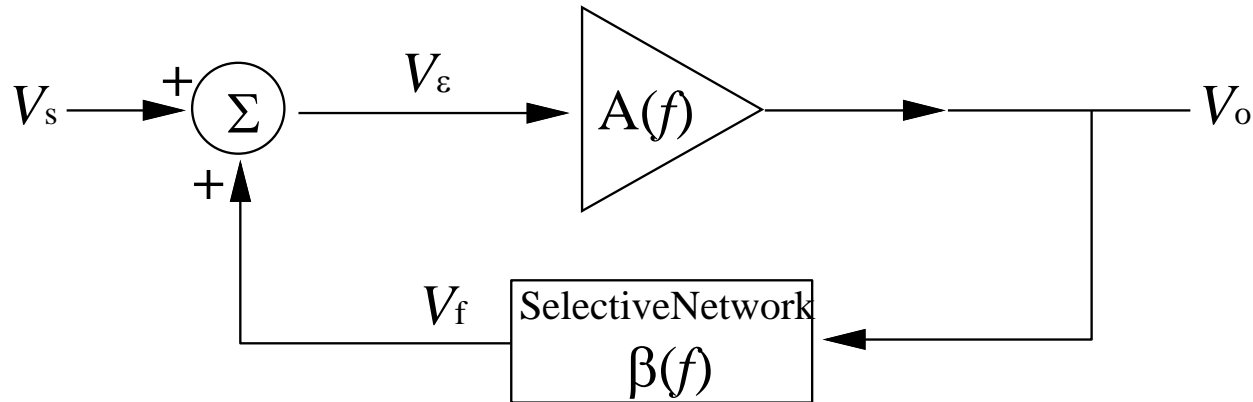


For sinusoidal input is connected
“**Linear**” because the output is approximately sinusoidal

A linear oscillator contains:

- a frequency selection feedback network
- an amplifier to maintain the loop gain at **unity**

Basic Linear Oscillator



$$V_o = AV_\varepsilon = A(V_s + V_f) \quad \text{and} \quad V_f = \beta V_o$$

$$\Rightarrow \frac{V_o}{V_s} = \frac{A}{1 - A\beta}$$

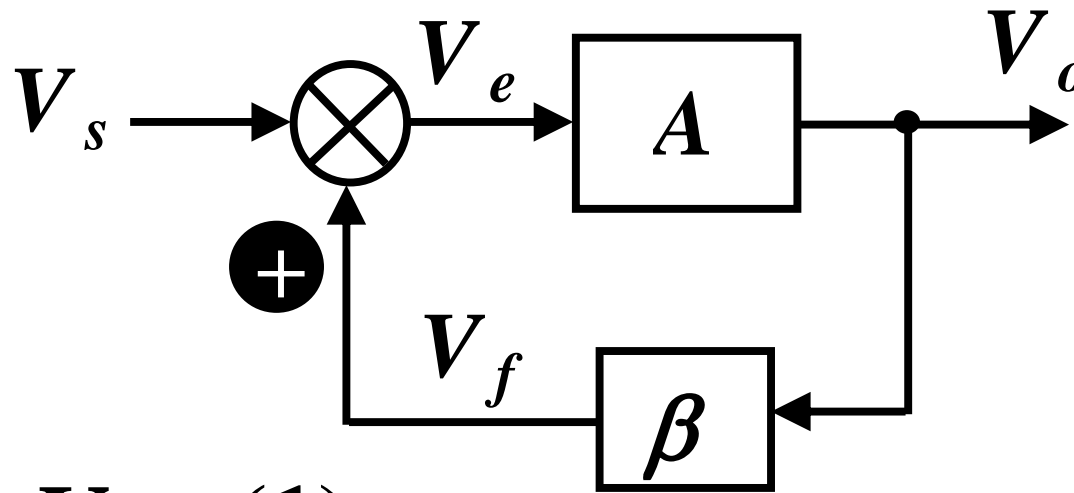
If $V_s = 0$, the only way that V_o can be nonzero is that **loop gain $A\beta=1$** which implies that

$$|A\beta| = 1 \quad (\text{Barkhausen Criterion})$$

$$\angle A\beta = 0$$

Basic principles for oscillation

- ◆ An oscillator is an amplifier with positive feedback.



$$V_e = V_s + V_f \quad (1)$$

$$V_f = \beta V_o \quad (2)$$

$$V_o = A V_e = A(V_s + V_f) = A(V_s + \beta V_o) \quad (3)$$

Basic principles for oscillation

$$\begin{aligned}V_o &= A V_e \\&= A(V_s + V_f) = A(V_s + \beta V_o)\end{aligned}$$

$$V_o = A V_s + A \beta V_o$$

$$(1 - A \beta) V_o = A V_s$$

◆ The closed loop gain is:

$$A_f \equiv \frac{V_o}{V_s} = \frac{A}{(1 - A \beta)}$$

Basic principles for oscillation

- ◆ In general A and β are functions of frequency and thus may be written as;

$$A_f(s) = \frac{V_o}{V_s}(s) = \frac{A(s)}{1 - A(s)\beta(s)}$$

$A(s)\beta(s)$ is known as **loop gain**

Basic principles for oscillation

- ◆ Writing $T(s) = A(s)\beta(s)$ the loop gain becomes;

$$A_f(s) = \frac{A(s)}{1 - T(s)}$$

- ◆ Replacing s with $j\omega$

$$A_f(j\omega) = \frac{A(j\omega)}{1 - T(j\omega)}$$

- ◆ and $T(j\omega) = A(j\omega)\beta(j\omega)$
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Basic principles for oscillation

- ◆ At a specific frequency f_0

$$T(j\omega_0) = A(j\omega_0)\beta(j\omega_0) = 1$$

- ◆ At this frequency, the closed loop gain;

$$A_f(j\omega_0) = \frac{A(j\omega_0)}{1 - A(j\omega_0)\beta(j\omega_0)}$$

will be infinite, i.e. the circuit will have finite output for zero input signal - oscillation

Basic principles for oscillation

- ◆ Thus, the condition for sinusoidal oscillation of frequency f_0 is;

$$A(j\omega_0)\beta(j\omega_0)=1$$

- ◆ This is known as **Barkhausen criterion**.
 - ◆ The frequency of oscillation is solely determined by the phase characteristic of the feedback loop – the loop oscillates at the frequency for which the phase is zero.
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Barkhausen Criterion – another way

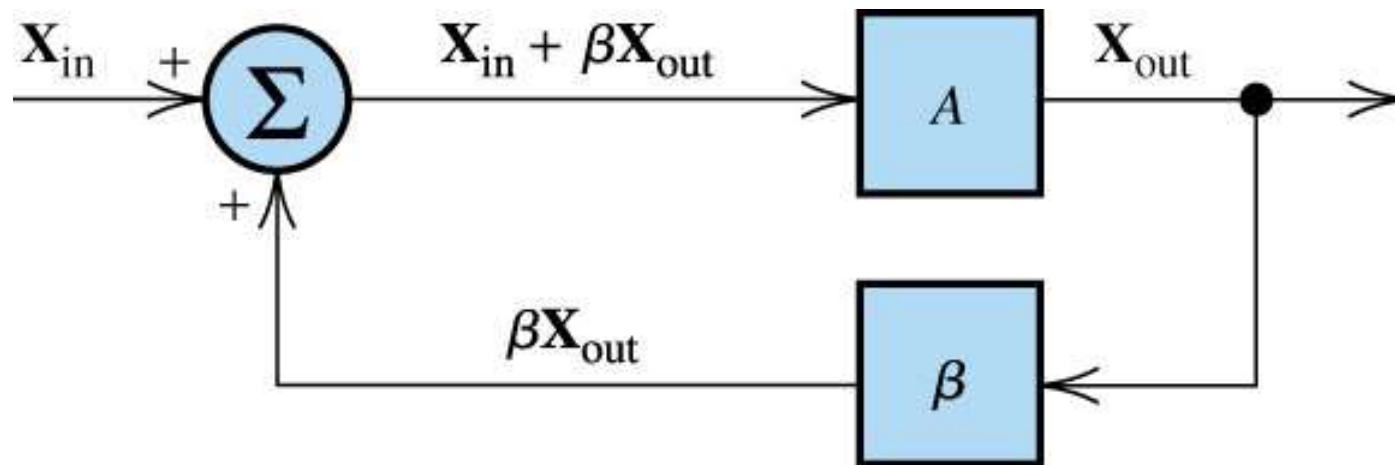


Figure 9.69 Linear oscillator with external signal X_{in} injected.

Barkhausen Criterion

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How does the oscillation get started?

- ◆ Noise signals and the transients associated with the circuit turning on provide the initial source signal that initiate the oscillation
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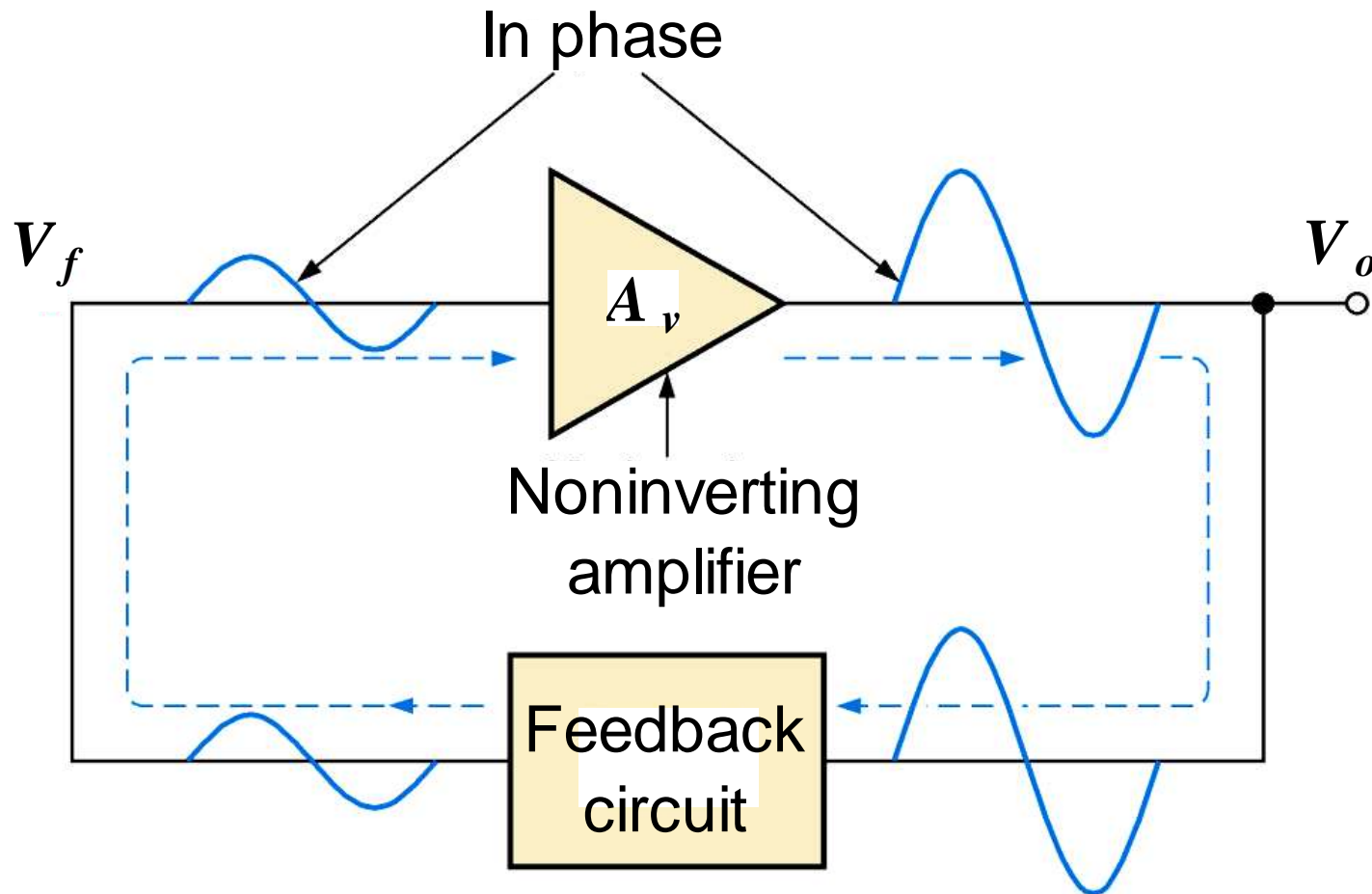
Practical Design Considerations

- ◆ Usually, oscillators are designed so that the loop gain magnitude is slightly higher than unity at the desired frequency of oscillation
 - ◆ This is done because if we designed for unity loop gain magnitude a slight reduction in gain would result in oscillations that die to zero
 - ◆ The drawback is that the oscillation will be slightly distorted (the higher gain results in oscillation that grows up to the point that will be clipped)
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Basic principles for oscillation

- ◆ The feedback oscillator is widely used for generation of sine wave signals.
 - ◆ The positive (in phase) feedback arrangement maintains the oscillations.
 - ◆ The feedback gain must be kept to unity to keep the output from distorting.
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Basic principles for oscillation



Design Criteria for Oscillators

1. The magnitude of the loop gain must be unity or slightly larger

$$|A\beta| = 1 \quad \text{– Barkhausen criterion}$$

2. Total phase shift, ϕ of the loop gain must be $N \times 360^\circ$ where $N=0, 1, 2, \dots$

RC Oscillators

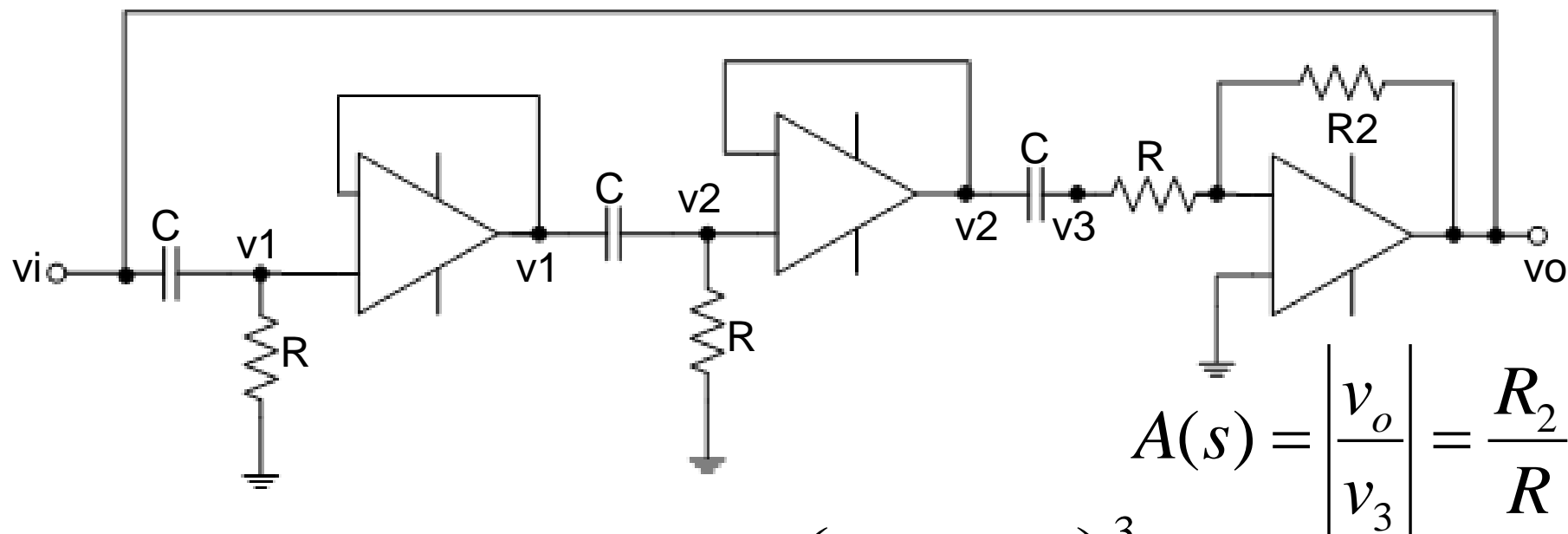
- ◆ RC feedback oscillators are generally limited to frequencies of 1 MHz or less.
 - ◆ The types of RC oscillators that we will discuss are the **Wien-bridge** and the **phase-shift**
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Phase-Shift Oscillator

- ◆ The phase shift oscillator utilizes **three RC circuits to provide 180° phase shift** that when coupled with the 180° of the op-amp itself provides the necessary feedback to sustain oscillations.
- ◆ The **gain must be at least 29** to maintain the oscillations.
- ◆ The frequency of resonance for the this type is similar to any RC circuit oscillator:

$$f_r = \frac{1}{2\pi\sqrt{6RC}}$$

Phase-Shift Oscillator



$$v_1 = \left(\frac{sRC}{1 + sRC} \right) v_i$$

$$v_3 = \left(\frac{sRC}{1 + sRC} \right)^3 v_i$$

$$v_2 = \left(\frac{sRC}{1 + sRC} \right)^2 v_i$$

$$\frac{v_3}{v_i} = \beta(s) = \left(\frac{sRC}{1 + sRC} \right)^3$$

Phase-Shift Oscillator

◆ Loop gain, $T(s)$:

$$T(s) = A(s)\beta(s) = \left(\frac{R_2}{R}\right)\left(\frac{sRC}{1+sRC}\right)^3$$

◆ Set $s=j\omega$

$$T(j\omega) = \left(\frac{R_2}{R}\right)\left(\frac{j\omega RC}{1+j\omega RC}\right)^3$$

$$T(j\omega) = -\left(\frac{R_2}{R}\right) \frac{(j\omega RC)(\omega RC)^2}{[1-3\omega^2 R^2 C^2] + j\omega RC[3-\omega^2 R^2 C^2]}$$

Phase-Shift Oscillator

- ◆ To satisfy condition $T(j\omega_o)=1$, real component must be zero since the numerator is purely imaginary.

$$1 - 3\omega^2 R^2 C^2 = 0$$

- ◆ the oscillation frequency: $\omega_0 = \frac{1}{\sqrt{3}RC}$

- ◆ Apply ω_o in equation:

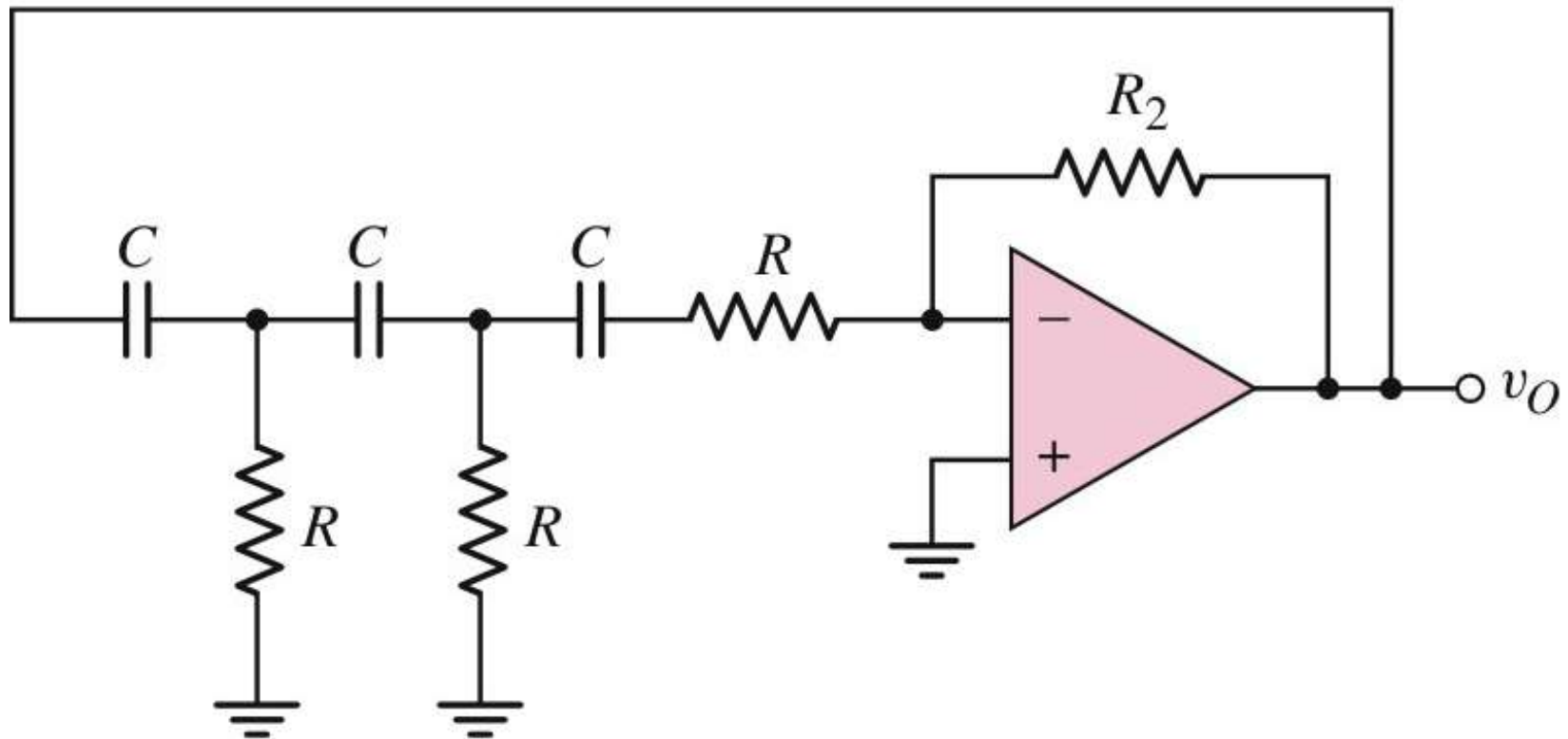
$$T(j\omega_o) = -\left(\frac{R_2}{R}\right) \frac{(j/\sqrt{3})(1/3)}{0 + (j/\sqrt{3})[3 - (1/3)]} = -\left(\frac{R_2}{R}\right) \left(\frac{1}{8}\right)$$

- ◆ To satisfy condition $T(j\omega_o)=1$

$$\frac{R_2}{R} = 8$$

The gain greater than 8, the circuit will spontaneously begin oscillating & sustain oscillations

Phase-Shift Oscillator



$$f_o = \frac{1}{2\pi\sqrt{6RC}} \quad \frac{R_2}{R} = 29$$

The gain must be at least 29 to maintain the oscillations