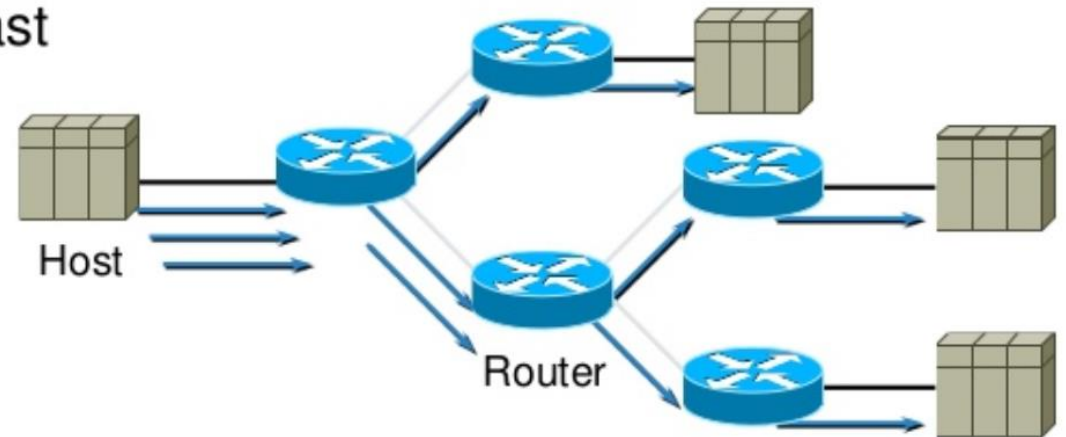


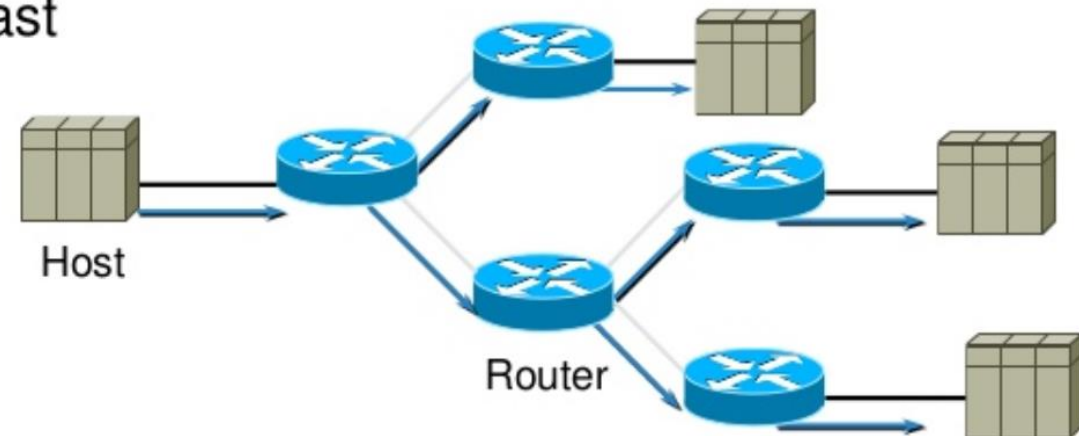
Distance Vector Multicast Routing Protocol (DVMRP)

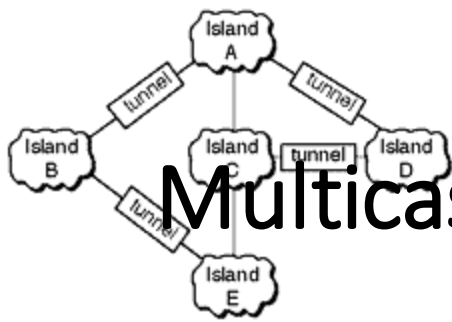
- Multicast routing protocol, **RFC1075** (1988).
- Used in first internet multicast backbone (**MBONE**, 1992).
- IPv4 address types: unicast, broadcast, **multicast**.
- **Not connection-oriented**, best-effort delivery (IP).
- Not guaranteed to reach all group members.
- Hosts are **free to join or leave** a group at any time.
- Sender need to be aware of group members.
- Multicast **conserves bandwidth** by forcing network to do packet replication.
- Radio / Video broadcasts, Video conferencing, Distance learning
- Shared applications, Multiplayer gaming, Chat rooms
- Advertisements, Stocks, Distributed databases

Unicast



Multicast





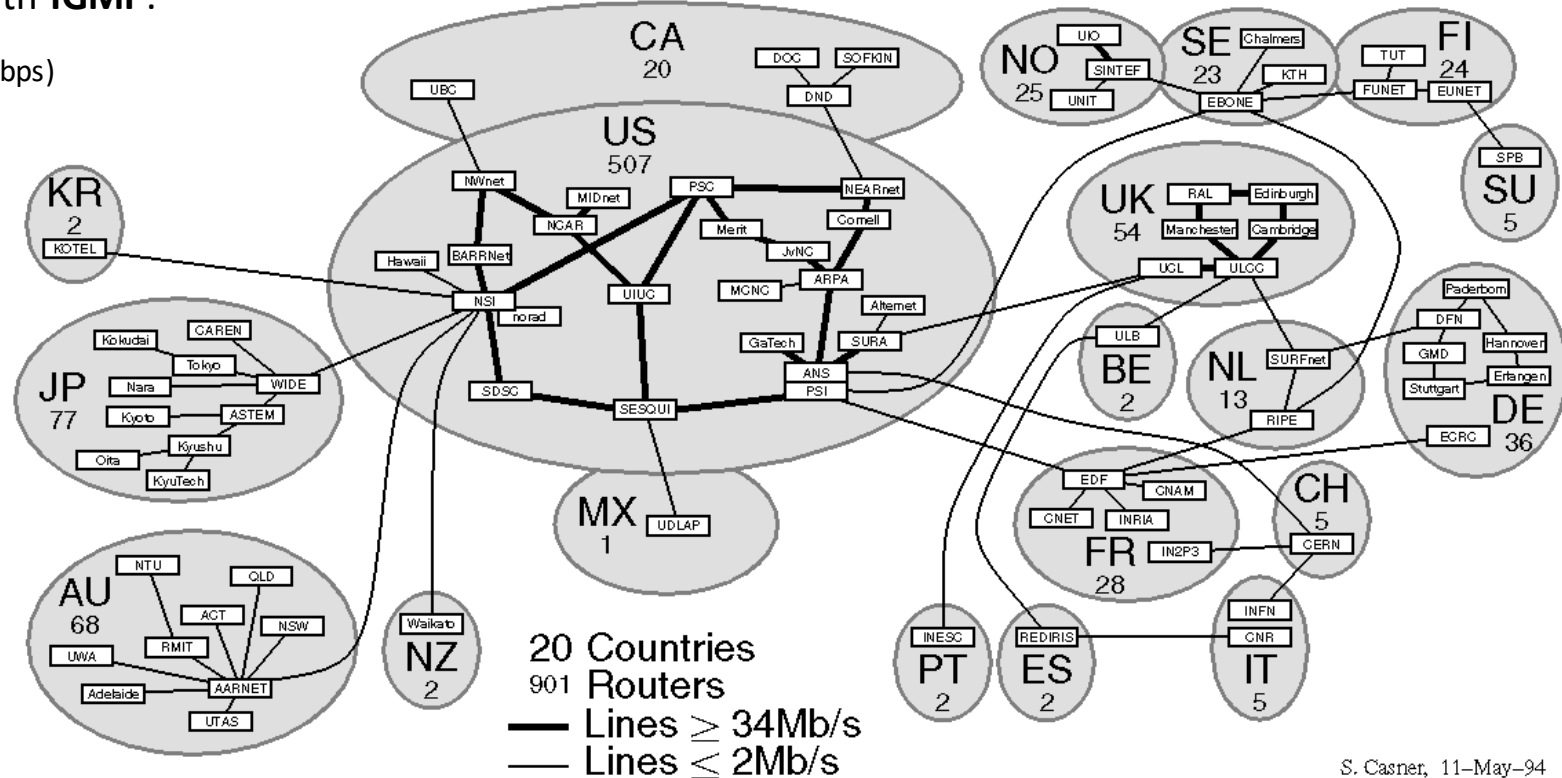
Multicast Backbone (MBONE)

- Interconnected subnetworks and **multicast routers**.
- Created by Jacobson, Deering, Casner (1992).
- Uses **tunnels** for connecting through unicast routers.
- Uses **DVMRP**, MOSPF for routing along with **IGMP**.
- IP Address: 224.2.0.0 (audio 64kbps, video 120 kbps)

- IETF meetings, US House & Senate sessions
- NASA Space shuttle missions, Satellite weather photos
- **1992**: 40 subnets in 4 countries
- **1993**: Live band performance by Severe Tire Damage
- **1995**: M-bone links in Russia, Antarctica
- **1996**: 2800 subnets in 25 countries
- **2008**: Virtual video conferencing system in use



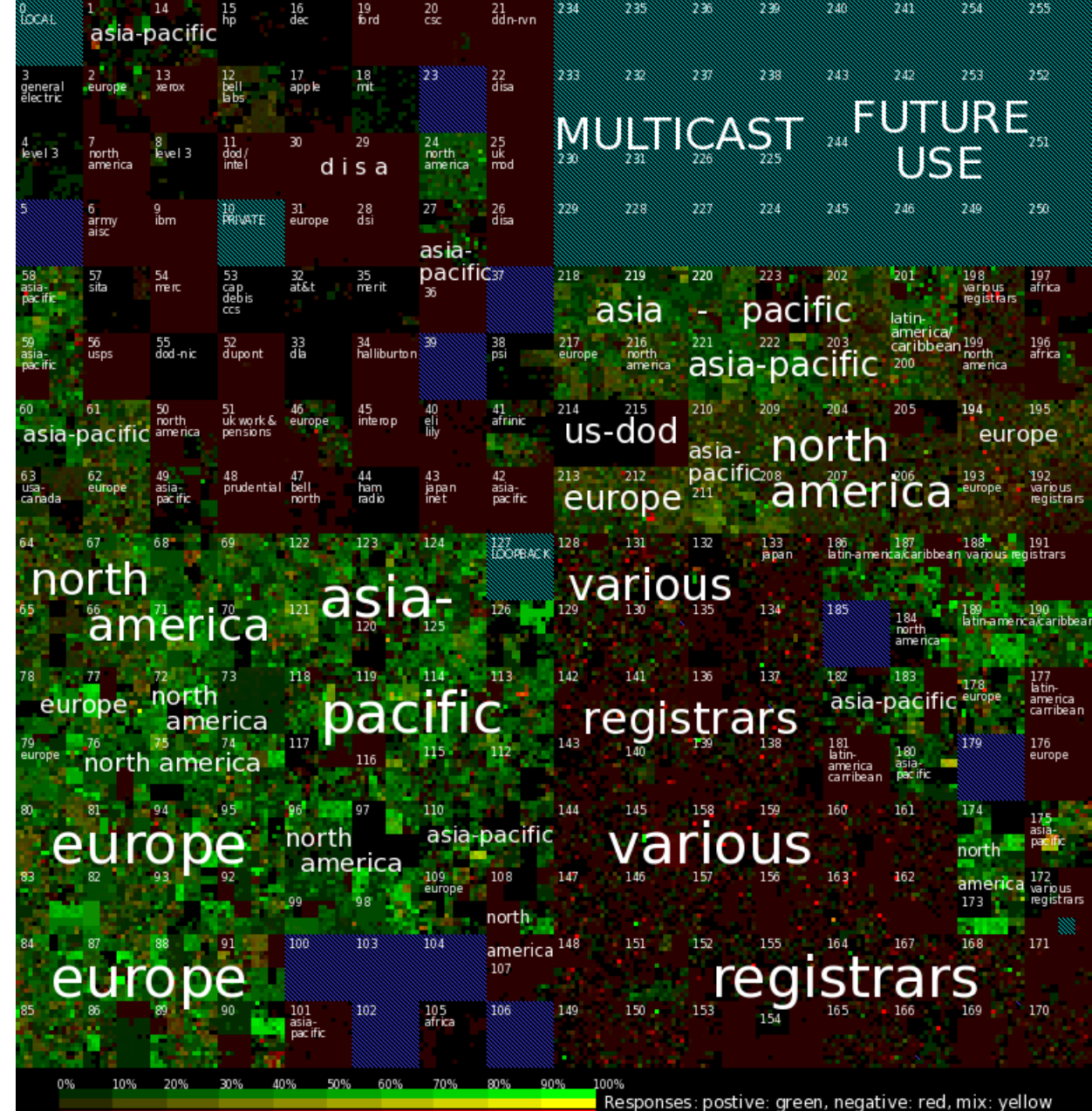
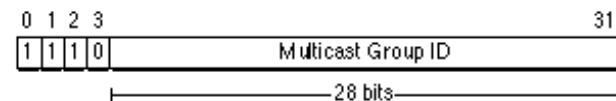
Major MBONE Routers and Links



Multicast Addressing

- **Class D** IP addresses are used for multicast.
- Start with "**1110**" followed by **28-bit group ID**.
- **Fixed vs Transient** multicast IP (logical address).

- 224.0.0.0: Reserved Class D
- **224.0.0.1**: All multicast devices
- **224.0.0.2**: All multicast routers
- **224.0.0.4**: All DVMRP routers
- 224.0.0.5: All OSPF routers
- 224.0.1.11: IETF-1-Audio
- 224.0.1.12: IETF-1-Video
- 224.0.0.255: Last reserved for routing
- 239.0.0.0: Site-local applications
- 239.255.255.255: Last Class D

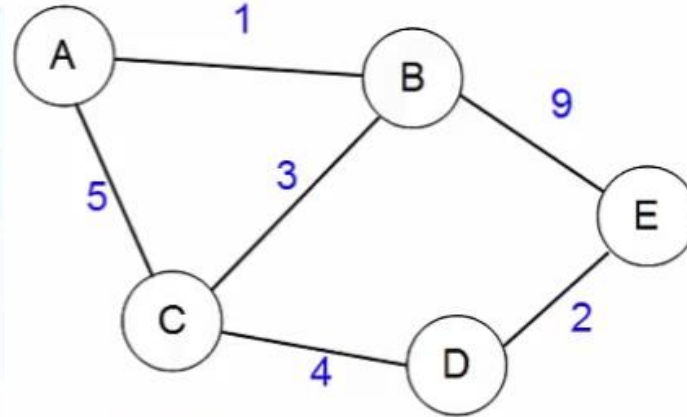


LANDER Map of Internet Address Space Use. (C) 2007-2011 USC/Information Sciences Institute. www.isi.edu/ant/address
 visualization: John Heidemann from layout suggested by Randall Munroe; probing: Yuri Pradkin;
 methodology: John Heidemann, Yuri Pradkin, Ramesh Govindan, Christos Papadopoulos, Joseph Bannister.
 Dataset USC/LANDER-internet_address_census_it37w-20101124, taken November 2010.
 Data shows the results of pings of about 3 billion IP addresses, with color indicating the reply.
 Blue hatched: unallocated, cyan hatched: reserved

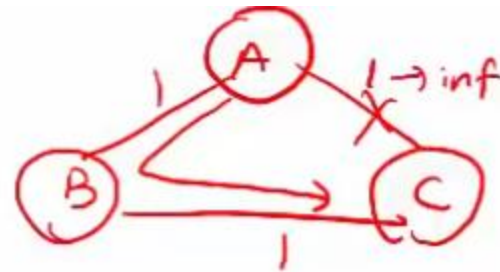
Distance Vector Routing (eg. RIP)

Dest	Cost	Next Hop
A	1	A
C	3	C
E	9	E

Initial Routing table at B



- Find the **least cost path** between 2 nodes.
- Also called **Bellman-Ford** algorithm (distributed).
- Each node maintains a routing table.
- Originally used in **ARPAnet, RIP** (now used rarely).



Periodic update helps when a route becomes invalid

$$d_x(y) = \min_v \{c(x,v) + d_v(y)\}$$

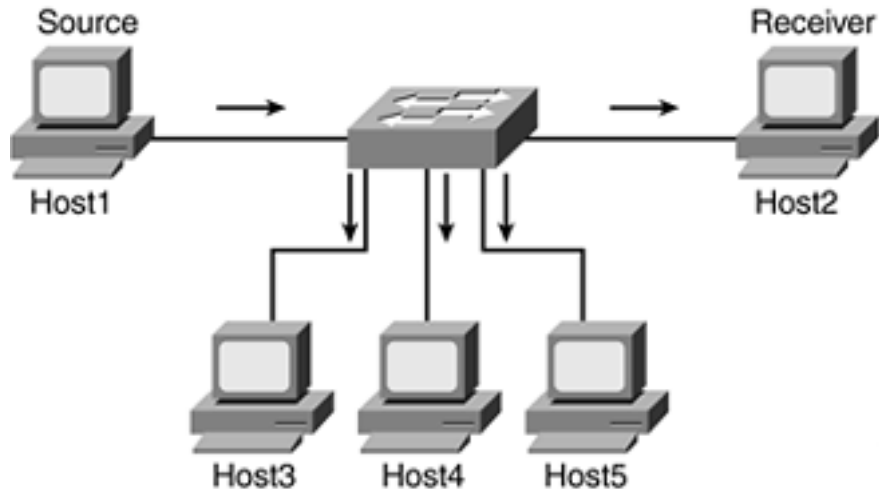
Bellman-Ford distance update equation

- Initial:** Distance (cost) to its neighbours is known.
- Goal:** Distance to all neighbours & next-hop known.
- Routing table info is shared with neighbours (except next-hop).
- On receiving message, routing table updated with min-cost path.
- After N rounds, N+1 hop paths become known.
- Triggered update:** link / node failure or cost change
- Periodic update:** Still alive, update DV if some route becomes invalid

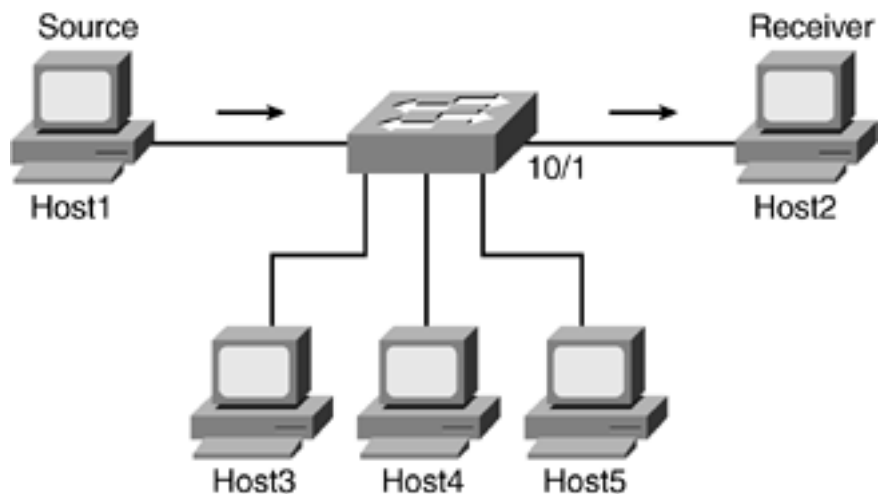
Final Routing table at B

Dest	Cost	Next Hop
A	1	A
C	3	C
D	7	C
E	9	E

Multicast Flooding

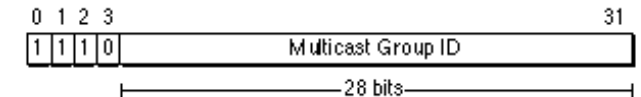


Each Host Receives the Multicast Stream



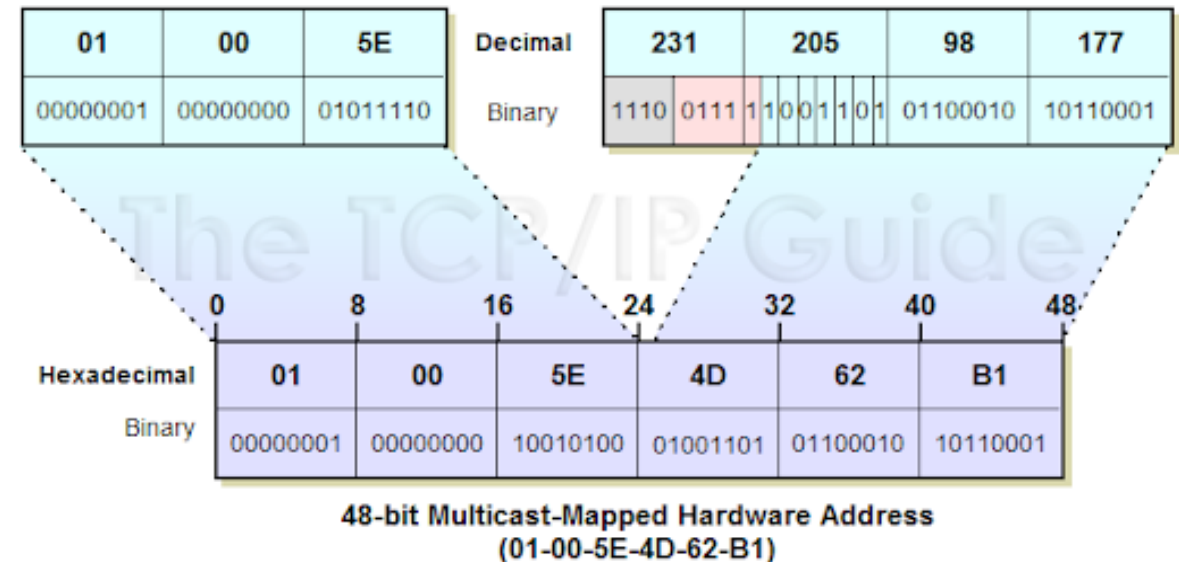
Multicast Stream is filtered by Switch through Multicast MAC address

- Router / Host sends packet on **all interfaces**.
- If router has been seen packet before, its discarded.
- Used on **local network** for multicast communication.
- Filtering can be done with **Multicast MAC address**.



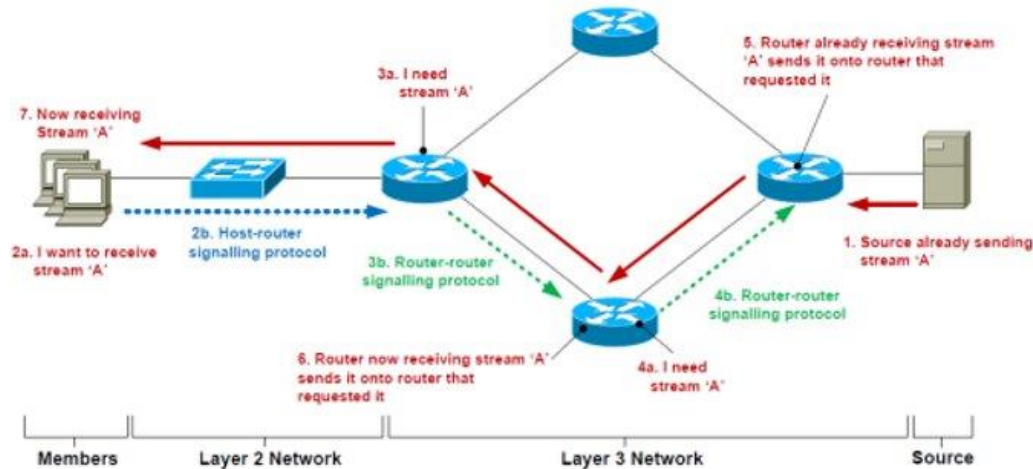
24-bit IANA Multicast OUI
(01-00-5E)

32-bit Multicast IP Address
(231.205.98.177)



Internet Group Management Protocol (IGMP)

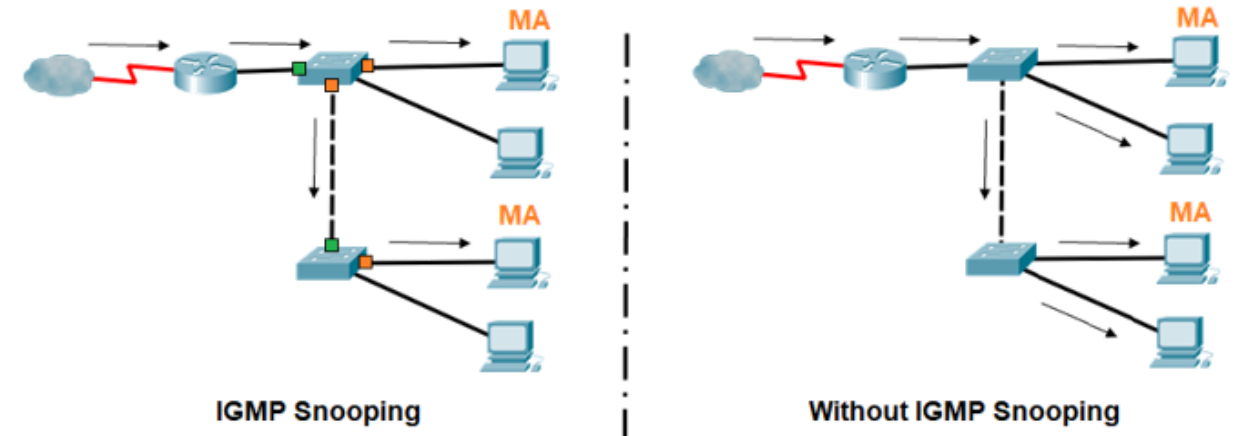
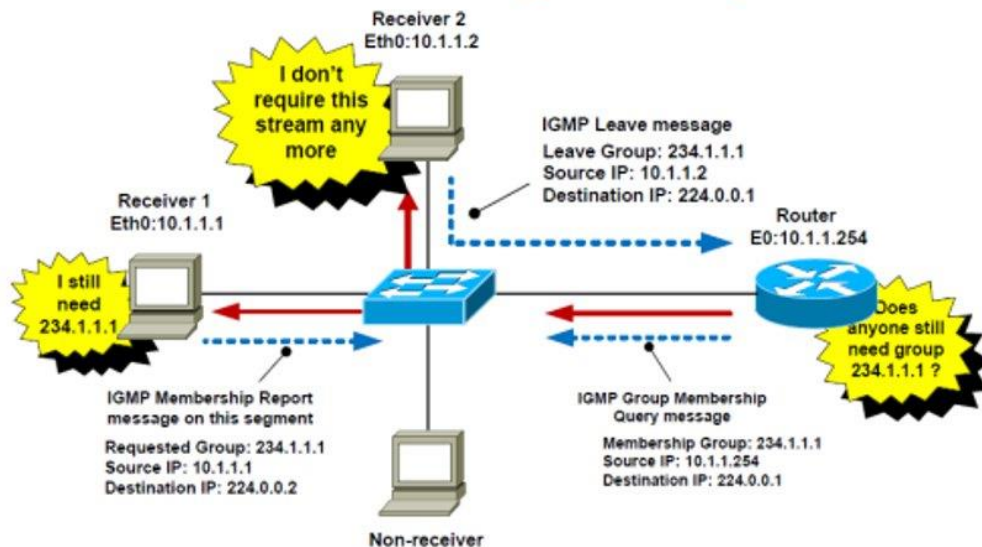
Multicast Service Model Overview



- Hosts tell router about group membership (RFC 1112).
- Router uses this to help route multicast packets.
- Filtering can be done with **IGMP snooping** by switch.

- **Report:** Host says to router, "I want to receive multicast data for X.X.X.X".
- **Query:** Router asks hosts, "Is anyone still interested in data for X.X.X.X"?
- Report is sent to address X.X.X.X, and received by other members & router.

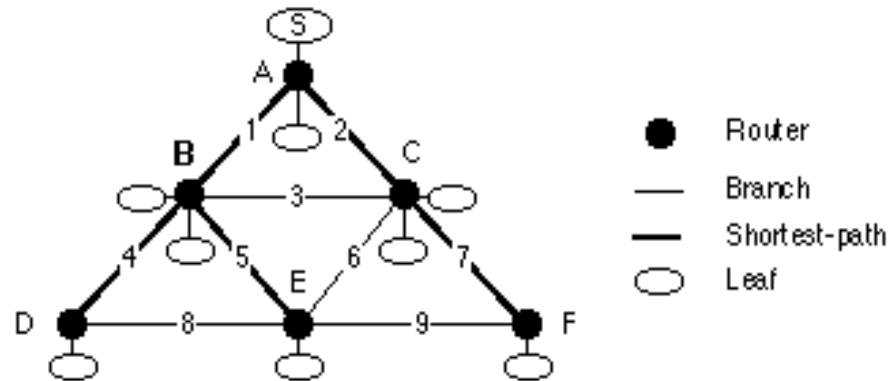
IGMPv2 – Maintaining a Group



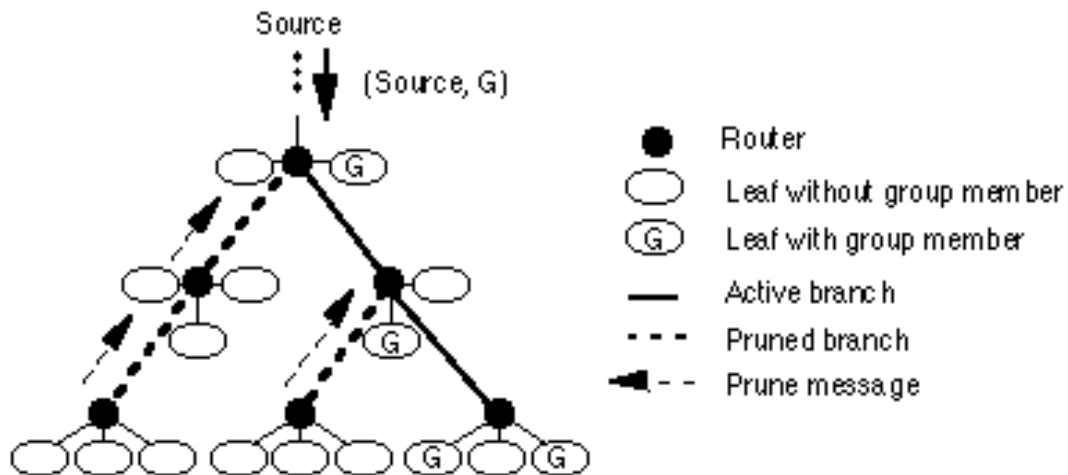
The Legend

Router Port	Multicast Address	L2 Switch	Links	Multicast Traffic
Member port	Host	Router	Intermediate System	

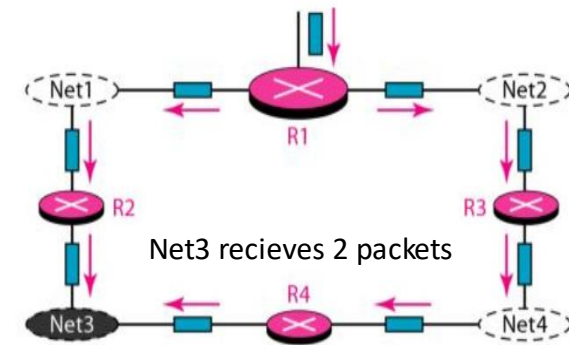
Reverse Path Multicasting (RPM)



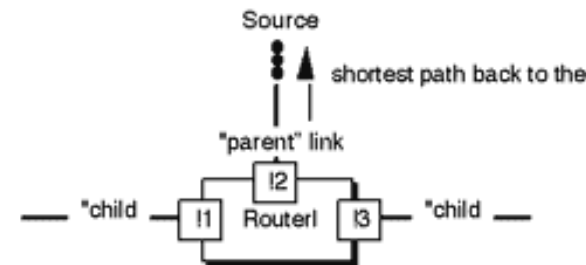
Opt. Reverse Path Broadcasting (RPB)



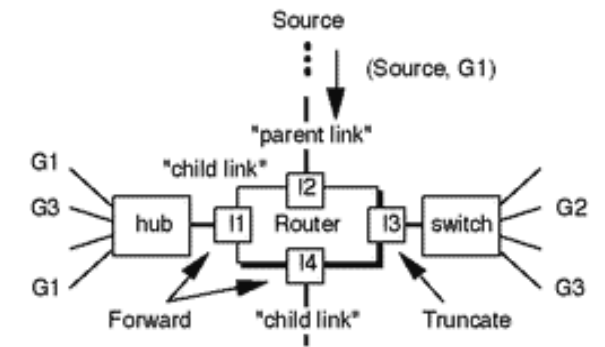
Reverse Path Multicasting (RPM)



- Forward packet that arrives on **shortest path to source**.
- Router discards packet if it arrives on any other interface. **RPB**
- Delivery tree is **truncated** if leaf subnet has no members. **TRPB**
- **Prune message** is sent if all child links are truncated. **RPM**
- **Opt**: Forward only if on downstream router's shortest path. **RPB**
- **Duplicates are possible** since shortest path is source-based.



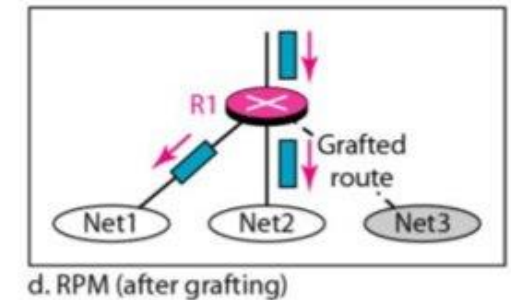
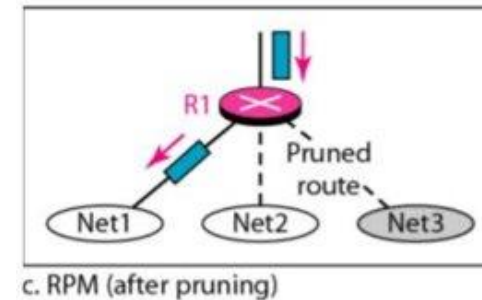
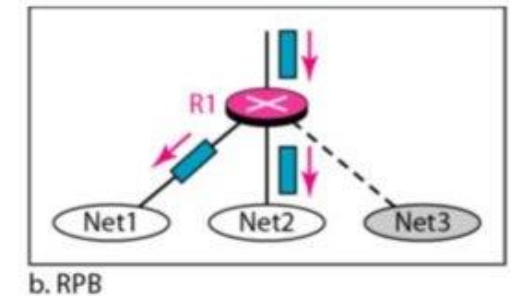
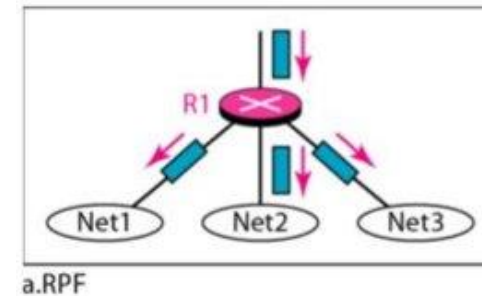
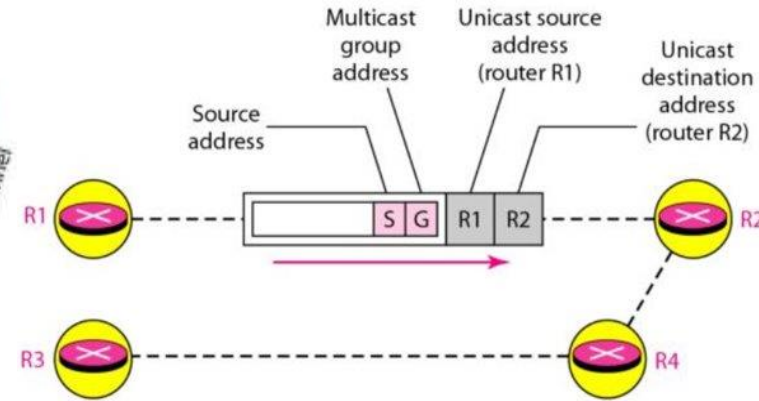
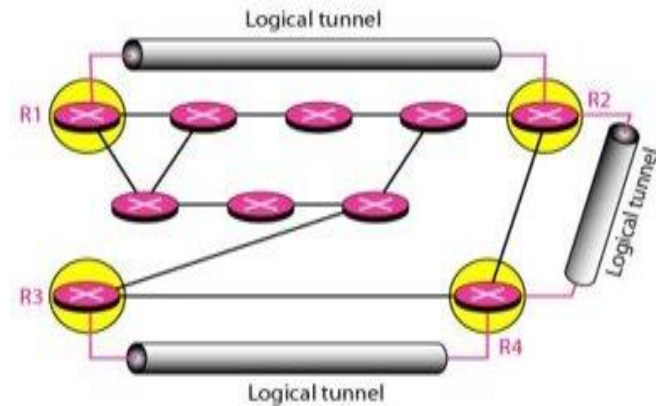
Reverse Path Broadcasting (RPB)



Truncated Reverse Path Broadcasting (TRPB)

DVMRP

- It is a **distance vector** multicast protocol, like RIP.
- Suitable for use **within** autonomous system.
- **Tunnels** are used between non-multicast routers.
- Routers need to run a unicast protocol too.
- Reverse path multicasting (**RPM**) used between routers.



- Initially (S,G) packet is broadcasted using **TRPB**.
- **IGMP** is used to find group members in subnets.
- Routers send **prune** message to parent if subnet has no group member.
- Routers send **graft** message to parent if subnet has new group member.
- **DVMRP**, MOSPF, PIM: within Autonomous System
- MBGP: between Autonomous Systems

Source Subnet	Subnet Mask	From Gateway	Metric	Status	TTL	InPort	OutPorts
128.1.0.0	255.255.0.0	128.7.5.2	3	Up	200	1	2,3
128.2.0.0	255.255.0.0	128.7.5.2	5	Up	150	2	1
128.3.0.0	255.255.0.0	128.6.3.1	2	Up	150	2	1,3
128.4.0.0	255.255.0.0	128.6.3.1	4	Up	200	1	2

DVMRP Routing table

Source Subnet	Multicast Group	TTL	InPort	OutPorts
128.1.0.0	224.1.1.1	200	1 Pr	2p 3p
	224.2.2.2	100	1	2p 3
	224.3.3.3	250	1	2
128.2.0.0	224.1.1.1	150	2	2p 3

DVMRP Forwarding table

DVMRP Datagrams

- DVMRP uses **IGMP** to exchange routing datagrams (type 3).
- Message is a stream of **tagged data** (key=value, ... max 512B).
- Routers provide **periodic** and **triggered** updates.
- Messages sent to multicast address **224.0.0.4** (TTL=1).

Subtypes

- **Request:** request route to sources
- **Response:** provide route to sources
- **Non-membership report:** prune path for T seconds (no member)
- **Non-membership cancellation:** graft path (new member)

Commands

- NULL, Flags0, Infinity, Metric
- Address Family Indicator (AFI), Subnet mask
- Destination Address (DA)
- Requested Destination Address (RDA)
- Non Membership Report (NMR)
- Non Membership Report Cancel (NMR Cancel)

```
0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
|Version| Type | Subtype | Checksum |
+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+---+
DVMRP header
```

```
Subtype 1,
AFI 2, Metric 2, Infinity 16, Subnet Mask 255.255.255.0
{2} {2} {4} {2} {6} {16} {3} {1} {255} {255} {255} {0}
```

```
DA Count=1 [128.2.251.231]
{7} {1} {128} {2} {251} {231}
```

Response of route for **128.2.251.231** with metric **2**, INF=16, SM=255.255.255.0

```
Subtype 1,
AFI 2, Metric 2, Infinity 16, Subnet Mask 255.255.255.0
{2} {2} {4} {2} {6} {16} {3} {1} 255} {255} {255} {0}
```

```
DA Count=2 [128.2.251.231] [128.2.236.2]
{7} {1} {128} {2} {251} {231} {128} {2} {236} {2}
```

Response of route for **128.2.251.231** & **128.2.236.2** with metric **2**, INF=16, SM=255.255.255.0

```
Subtype 2, AFI 2, RDA Count = 0
{2} {2} {8} {0}
```

Request all routes (to source).

```
Subtype 3,
AFI 2, NMR Count = 3 [224.2.3.1, 20]
{2} {2} {10} {3} {224} {2} {3} {1} {0} {0} {0} {20}

[224.5.4.6, 20] [224.7.8.5, 40]
{224} {5} {4} {6} {0} {0} {0} {20} {224} {7} {8} {5} {0} {0} {0} {40}
```

NMR for groups **224.2.3.1** & **224.5.4.6** (20s), **224.7.8.5** (40s)