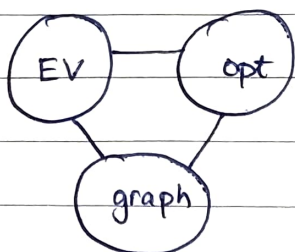


OPTIMIZATION METHODS FOR ML-1

max $\omega^T A \omega$ min λ

opt. $\omega^T A \omega$ EV

$\|w\| = 1$

w is the EV of A .

⑤ $\max. \frac{\omega^T A \omega}{\omega^T \omega}$ set $\omega^T \omega = 1$

"on the manifold" $d(x_1, x_2)$ = shortest path b/w x_1, x_2



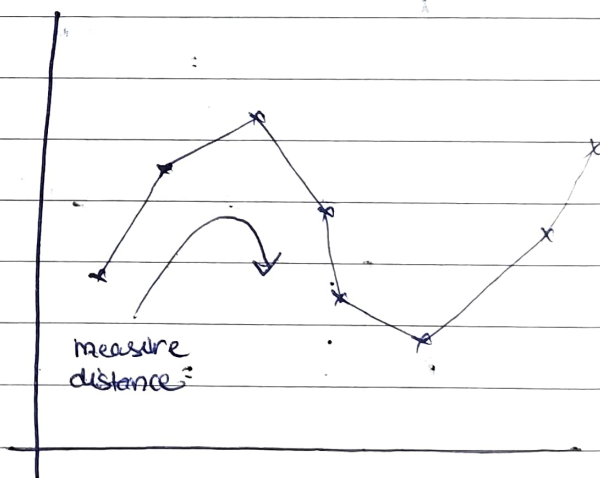
follow the spring

k-nearest points

vs

within a distance

- circle



find y_1, \dots, y_n in 2D st. $d(y_i, y_j) \approx d(x_i, x_j)$

on wrap paper — popular in data visualization,

$$\min [d(y_i, y_j) - d(x_i, x_j)]$$

see higher dimension

need a transformation from x_i to y_i such that it has similar local geometry.

fn. - ML.

$$C = \{x_i \mid w_i > 0\}$$

hyper parameter

EV OPTIMIZATION: MORE EXAMPLES

$$\begin{aligned} 1. \max. & \quad w^T A w \\ \text{st.} & \quad w^T w = 1 \end{aligned} \quad \text{where, } A \in \mathbb{R}^{d \times d} \\ w \in \mathbb{R}^d$$

$$\begin{aligned} 2. \max. & \quad \text{Tr}(W^T A W) \\ \text{st.} & \quad W^T W = I \end{aligned} \quad \text{where, } A \in \mathbb{R}^{d \times d} \\ W \in \mathbb{R}^{d \times d}$$

$$\begin{aligned} 3. \min. & \quad \|X - w w^T X\|_F^2 \\ \text{st.} & \quad w^T w = 1 \end{aligned} \quad \text{where } X \in \mathbb{R}^{d \times n} \\ w \in \mathbb{R}^d$$

$\|\cdot\|_F \Rightarrow \text{frobenius norm.}$

$$\begin{aligned} 4. \min. & \quad \|X - W W^T X\|_F^2 \\ \text{st.} & \quad W^T W = I \end{aligned} \quad \text{where } X \in \mathbb{R}^{d \times n} \\ W \in \mathbb{R}^{d \times d}$$

$\|\cdot\|_F \Rightarrow \text{frobenius norm.}$

$$5. \max. \quad \frac{w^T A w}{w^T w}$$

GRAPHS INDUCED ON DATA

- appreciate and represent the data as a graph.
 - data points as vertices
 - some relationship (say distance or similarity) as the edge.
- nearest neighbour graph
 - K-nearest neighbour graphs
 - epsilon neighbourhoods.
- data on a low-dimensional manifold
 - consider low-dimensional nonlinear manifolds.
- Simple trick: Similar to ISOMAP
 - construct a neighbourhood graph.
 - $d(i, j)$ is the shortest path or the distance on the manifold.

RATIO CUTS AND CLUSTERING

$$\text{cut}(A, \bar{A}) = \sum_{i \in A} \sum_{j \in \bar{A}} w_{ij}$$

can lead to unwanted solution (such as one tiny cluster corresponding to an outlier).

ratio cut:

objective

$$\frac{\text{cut}(A, \bar{A})}{|A|} + \frac{\text{cut}(A, \bar{A})}{|\bar{A}|} \Leftrightarrow \sum_{ij} (f_i - f_j)^2$$

$$\Leftrightarrow f^T L f$$

where, f_i is $\frac{\sqrt{|A|}}{\sqrt{|A|}}$ if $i \in A$

$-\frac{\sqrt{|A|}}{\sqrt{|\bar{A}|}}$ if $i \in \bar{A}$

this is equivalent to optimization of:

$$f^T L f$$

st. $f^T f = 1$

note: the constraint on f is a "relaxation" of what we really want to optimize.

CLUSTERING / CUT OBJECTIVE

ratio cut

$$\frac{\text{cut}(A, B)}{|A|} + \frac{\text{cut}(B, A)}{|B|}$$

normalized cut

$$\frac{\text{cut}(A, B)}{\text{cut}(A, A) + \text{cut}(A, B)} + \frac{\text{cut}(B, A)}{\text{cut}(B, A) + \text{cut}(B, B)}$$

min+max cut

$$\frac{\text{cut}(A, B)}{\text{cut}(A, A)} + \frac{\text{cut}(B, A)}{\text{cut}(B, B)}$$

comments

- if clusters are
- well separated, all three give very similar and accurate results.
- marginally separated, NormCut and MinMax Cut give better results.

- overlapping significantly, MinMaxCut tend to give more compact and balanced clusters.

extensions to multi-way cuts (beyond this course).

K-MEANS FOR CLUSTERING

$$\min. J = \sum_{j=1}^K \sum_{i=1}^{N_j} \|x_j - \frac{1}{N_j} \sum_{p=1}^{N_j} x_p\|$$

NP-hard to minimize in general.

- choose k centers at random
- assign points to closest center
- compute new centers are cluster centroids.

k-means++ is ~~legacy~~^{legacy}'s with smarter initialization.