Practice Solutions

SOI3011 Problem Solving Using Computational Thinking
Department of Data Science

Practice 1: Permutation

```
def permute_rec(a, 1, r):
    if 1 == r:
        print(''.join(a))
    else:
         for i in range(1, r):
             a[1], a[i] = a[i], a[1]
             permute_rec(a, l+1, r)
             a[1], a[i] = a[i], a[1]
             # backtrack
def permute(s: str):
    a = list(s)
    permute_rec(a, 0, len(s))
                                                • O(n \times n!) time
                                                • O(n) for auxiliary space except output
```

Practice 1: Power Set

```
def power set recursive(A):
                                                def power set iterative(A):
                                                  sets = [[]]
  if not A: return [[]]
  else:
                                                  for n in A:
                                                    newSets = []
    sets = power set recursive(A[:-1])
                                                    for curr in sets:
    newSets = []
    for curr in sets:
                                                       new = curr.copy()
                                                       new.append(n)
      new = curr.copy()
      new.append(A[-1])
                                                       newSets.append(new)
      newSets.append(new)
                                                    sets.extend(newSets)
    sets.extend(newSets)
                                                  return sets
    return sets
                                                • O(n \times 2^n) time
                                                • O(n \times 2^n) space for output, so O(1) for auxiliary space
```

Practice 2: Weave Linked List

```
def weave(head: Node):
 first = second = head
 while first:
   first = first.next.next
   second = second.next
 first = head
 while second:
   pointer = first.next
   first.next = second
   first = pointer
   pointer = second.next
                                                 • Time complexity: O(n)
   if not pointer:
                                                   n is the number of nodes in the linked list
     break
    second.next = first
                                                 • Space complexity: O(1)
    second = pointer
```

Practice 2: Get Tree Level with Minimum Sum

```
while queue:
def level with min sum(node):
  if not node: return -1
                                                               sumCurrLevel, nNextLevelNodes = 0, 0
  queue = deque([node])
                                                               while nCurrLevelNodes:
  level, nCurrLevelNodes = 0, 1
                                                                 curr = queue.popleft()
  minSum, minSumLevel = float('inf'), -1
                                                                 if curr.left:
                                                                   queue.append(curr.left)
                                                                   nNextLevelNodes += 1
                                                                 if curr.right:
                                                                   queue.append(curr.right)
                                                                   nNextLevelNodes += 1
                                                                 sumCurrLevel += curr.data
                                                                 nCurrLevelNodes -= 1
                                                               if sumCurrLevel <= minSum:</pre>
                                                                 minSum = sumCurrLevel
                                                                 minSumLevel = level
• O(n) time
                                                               nCurrLevelNodes = nNextLevelNodes
• O(n) space where n is the number of nodes in a tree
                                                               level += 1
```

return minSumLevel

Practice 3: Cut Brick Wall

```
def fewest number(bricks):
  edges = {}
  for row in bricks:
    length = 0
    for loc in row[:-1]:
      length += loc
      if length in edges:
        edges[length] += 1
                                                 • Given a wall with length m, and n total bricks.
      else:
                                                 • 0(n) time
        edges[length] = 1
                                                 • O(m) space
  return len(bricks) - max(edges.values())
```

Practice 3: Find the Largest Subarray with 0 Sum

```
def longest zero sum naive(arr):
                                                   def longest zero sum(arr):
  maxLen = 0
                                                     h = \{\}
  for i, in enumerate(arr):
                                                     maxLen = 0
    currSum = 0
                                                     prefixSum = 0
    for j in range(i, len(arr)):
                                                     for i, e in enumerate(arr):
      currSum += arr[j]
                                                       prefixSum += e
      if currSum == 0:
                                                        if prefixSum in h:
        maxLen = max(maxLen, j - i + 1)
                                                         maxLen = max(maxLen, i - h[prefixSum])
  return maxLen
                                                        else:
                                                         h[prefixSum] = I
                                                     return maxLen
• O(n^2) time
  where n is the number of elements in arr
                                                   • O(n) time
• O(1) space
                                                   • O(m) space
```

Practice 4: Compute Running Median

```
import heapq
def runningMedian(nums):
 left, right, output = [], [], []
 median = float('inf')
 for num in nums:
    inversed = False
    if num < median:
     h, q = left, right
      num = -num
      inversed = True
    else:
     h, g = right, left
 O(nlogn) time where n is number of elems in nums
```

• O(n) space

```
lenH, lenG = len(h), len(g)
  if lenH == lenG:
   heapq.heappush(h, num)
   median = -h[0] if inversed else h[0]
  elif lenH > lenG:
   val = heapq.heappop(h)
   heapq.heappush(q, -val)
   heapq.heappush(h, num)
   x, y = (-h[0], q[0]) if inversed else (h[0], -q[0])
   median = (x + y) / 2
  else:
   heapq.heappush(h, num)
    x, y = (-h[0], q[0]) if inversed else (h[0], -q[0])
   median = (x + y) / 2
  output.append(median)
return output
```

Practice 4: One Away

```
def oneAway(s1, s2):
                                                          # Insert or remove a character
  x, y = (s1, s2) \text{ if } len(s1) \le len(s2) \text{ else } (s2, s1)
                                                           elif len(x) + 1 == len(y):
  # Replace a character
                                                             i, j, oneEdit = 0, 0, False
  if len(x) == len(y):
                                                             while i < len(x) and j < len(y):
    oneEdit = False
                                                               c1, c2 = x[i], y[j]
                                                               if c1 == c2:
    for c1, c2 in zip(x, y):
      if c1 != c2:
                                                                 i += 1
        if oneEdit: return False
                                                                 j += 1
        else: oneEdit = True
                                                               else:
                                                                 if oneEdit: return False
    return True
                                                                 else:
                                                                    oneEdit = True
                                                                    i += 1
                                                             return True
• O(n) time where n is the length of a string
                                                           else:
 O(1) space
                                                             return False
```

Practice 5: Bowling

- Subproblems. B(i) = maximum score possible with pins i, i + 1, ..., n 1
- Original problem. B(0)
- Relate: $B(i) = \max(B(i+1), v_i + B(i+1), v_i \cdot v_{i+1} + B(i+2))$
- Topological order: decreasing i, for i = n 1, n 2, ..., 1, 0
- Base case: B(n) = 0
- Time: computing maximum in one recurrence B(i) takes $\Theta(1)$ time. Total running time is $\Theta(1) \times n = \Theta(n)$.

```
// Bottom-up pseudocode
B[n] = 0
for i = n-1, n-2, ..., 1, 0
B[i] = max(B[i+1], v[i] + B[i+1], v[i]*v[i+1] + B[i+2])
return B[0]
```

Bottom-Up Solution of Bowling

```
def bowlingBottomUp(nums: List[int]) -> int:
 n = len(nums)
  if n == 0: return 0
 ans = [0] * (n + 1)
  ans[n-1] = max(0, nums[n-1])
  for i in range (n - 2, -1, -1):
    ans[i] = max(ans[i+1], nums[i] + ans[i+1], nums[i] * nums[i+1] + ans[i+2])
  return ans[0]
                                                                      • O(n) time
                                                                      • O(n) space
```

Bottom-Up Solution + Constant Space

```
def bowling(nums: List[int]) -> int:
 n = len(nums)
  if n == 0: return 0
  oldPrev = 0
  latestPrev = max(0, nums[n - 1])
  for i in range (n - 2, -1, -1):
    curr = max(latestPrev, nums[i] + latestPrev, nums[i] * nums[i + 1] + oldPrev)
    oldPrev = latestPrev
    latestPrev = curr
  return lastestPrev
                                                                      • 0(n) time
                                                                      • O(1) space
```

Practice 5: Robot in a Grid

```
def get path(G, xs, ys, xt, yt, path, is failed):
  r, c = len(G), len(G[0])
  cands = [(xs+1, ys), (xs, ys+1)]
  for xn, yn in cands:
    if xn \ge r or yn \ge c \setminus
      or G[xn][yn] or (xn, yn) in is failed:
      continue
    path.append((xn, yn))
    if (xn, yn) == (xt, yt):
      return path
    else:
      output = get path(G, xn, yn, xt, yt, path, is failed)
      if not output: is failed.add((xn, yn))
      if output is not None: return output
    path.pop()
  is failed.add((xs, ys))
  return None
```

```
def robot(grid):
    if not grid or not grid[0]:
        return []
    s = (0, 0)
    t = (len(grid)-1, len(grid[0])-1)
    if s == t:
        return [s]
    else:
        is_failed = set()
        return get_path(grid, *s, *t, [s], is_failed)
```

- O(rc) time since we hit each cell just once.
- O(rc) space
- r: the number of rows
- *c* : the number of columns

Lecture 4: Reconstruct Tree

```
def reconstruct tree(preorder: list[str], inorder):
 def helper(l, n, prev):
   if n \le 0:
    return None
   val = preorder[1]
    curr = str2idx[val]
    n left = curr - prev - 1 if curr > prev else n - prev + curr
    n right = n - curr + prev if curr > prev else prev - curr - 1
    left = helper(l + 1, n left, curr)
    right = helper(l + 1 + n left, n right, curr)
    return TreeNode(val, left, right)
  str2idx = {x: i for i, x in enumerate(inorder)}
 return helper(0, len(inorder), -1)
```

Practice 7: Compute Flight Itinerary

```
from collections import defaultdict
def itinerary(flights: list[tuple], start: str) ->
list[str]:
    flight map = defaultdict(list); all cities = set()
    for origin, dest in flights:
        flight map[origin].append(dest)
        all cities.add(origin); all_cities.add(dest)
    for origin in flight map:
        flight map[origin].sort()
   path = []; used flights = set()
    visited = set([start])
    def visit(airport):
        while flight map[airport]:
            next airport = flight map[airport].pop(0)
            flight = (airport, next airport)
            if flight not in used flights:
                used flights.add(flight)
                visited.add(next airport)
                visit(next airport)
        path.insert(0, airport)
```

```
visit(start)
if len(visited) == len(all_cities):
    return path
else:
    return None
```

O(n!) time where n is the number of cities O(n+m) space where m is the number of flights

Practice 7: Combination Sum

```
def backtrack(candidates, idx, target, intermediate, results):
  for i in range(idx, len(candidates)):
    cand = candidates[i]
    if i > idx and cand == candidates[i-1]: continue
    if target == cand:
      intermediate.append(cand)
      results.append(intermediate.copy())
      intermediate.pop()
    elif target > cand:
      intermediate.append(cand)
      backtrack(candidates, i + 1, target - cand, intermediate, results)
      intermediate.pop()
def combinationSum2(candidates: List[int], target: int) -> List[List[int]]:
  results = []
  candidates.sort()
                                                    • O(k \cdot 2^n) where k is the average length of each solution.
 backtrack(candidates, 0, target, [], results)
                                                    • O(n) auxiliary space.
  return results
```