



A moose head with large, light-colored antlers is mounted on a wall. The background is a vibrant, abstract composition of overlapping, translucent shapes in various colors including yellow, orange, red, green, blue, and purple. The word "moose" is written in a bold, white, sans-serif font across the bottom of the image. The letter "m" has a red outline, while the other letters have a black outline.

moose

MOOSE IS A  
POSTMODERN  
OBJECT  
SYSTEM

MOOSE

POSTMAN

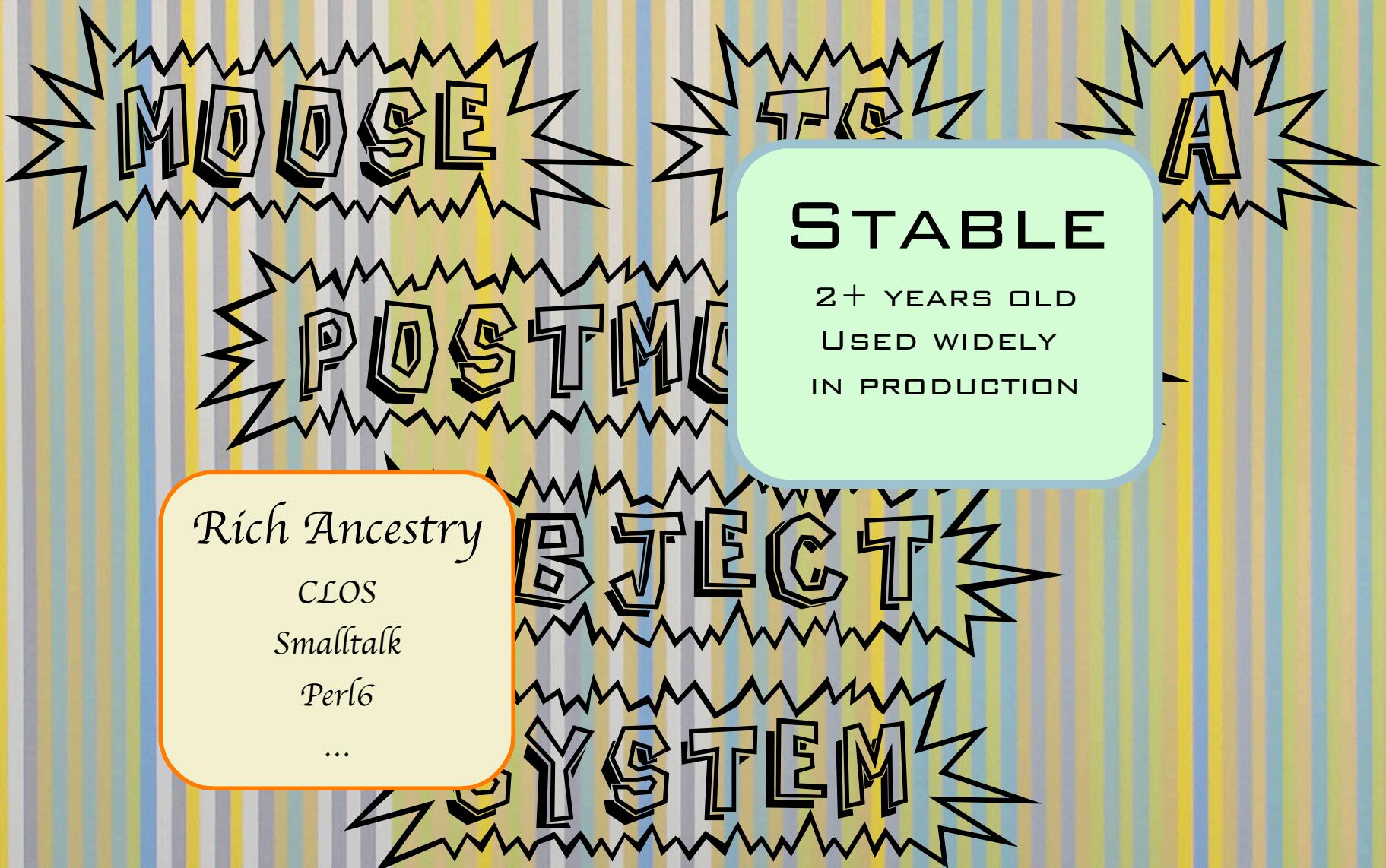
OBJECT

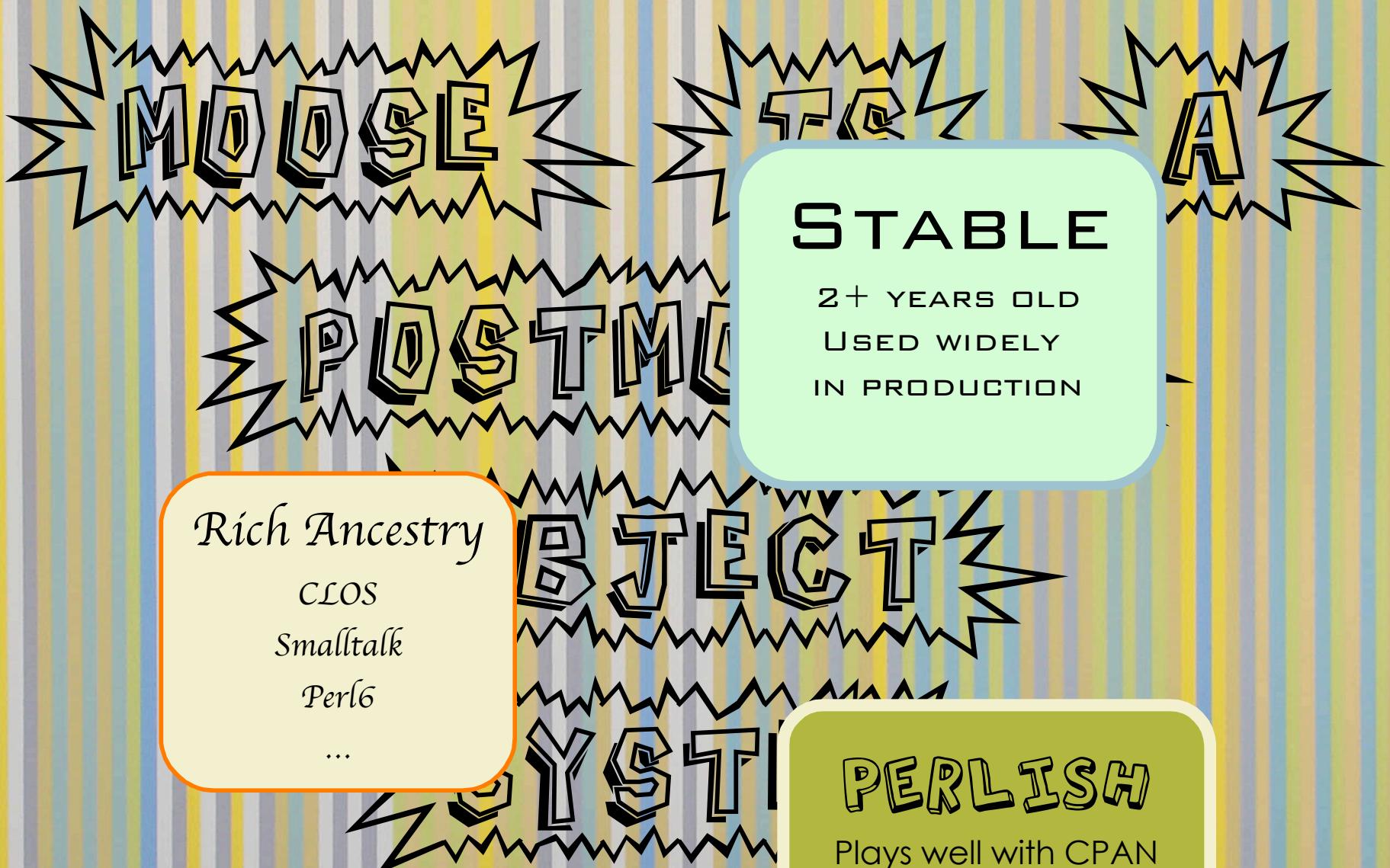
SYSTEM

TQ

A

STABLE  
2+ YEARS OLD  
USED WIDELY  
IN PRODUCTION



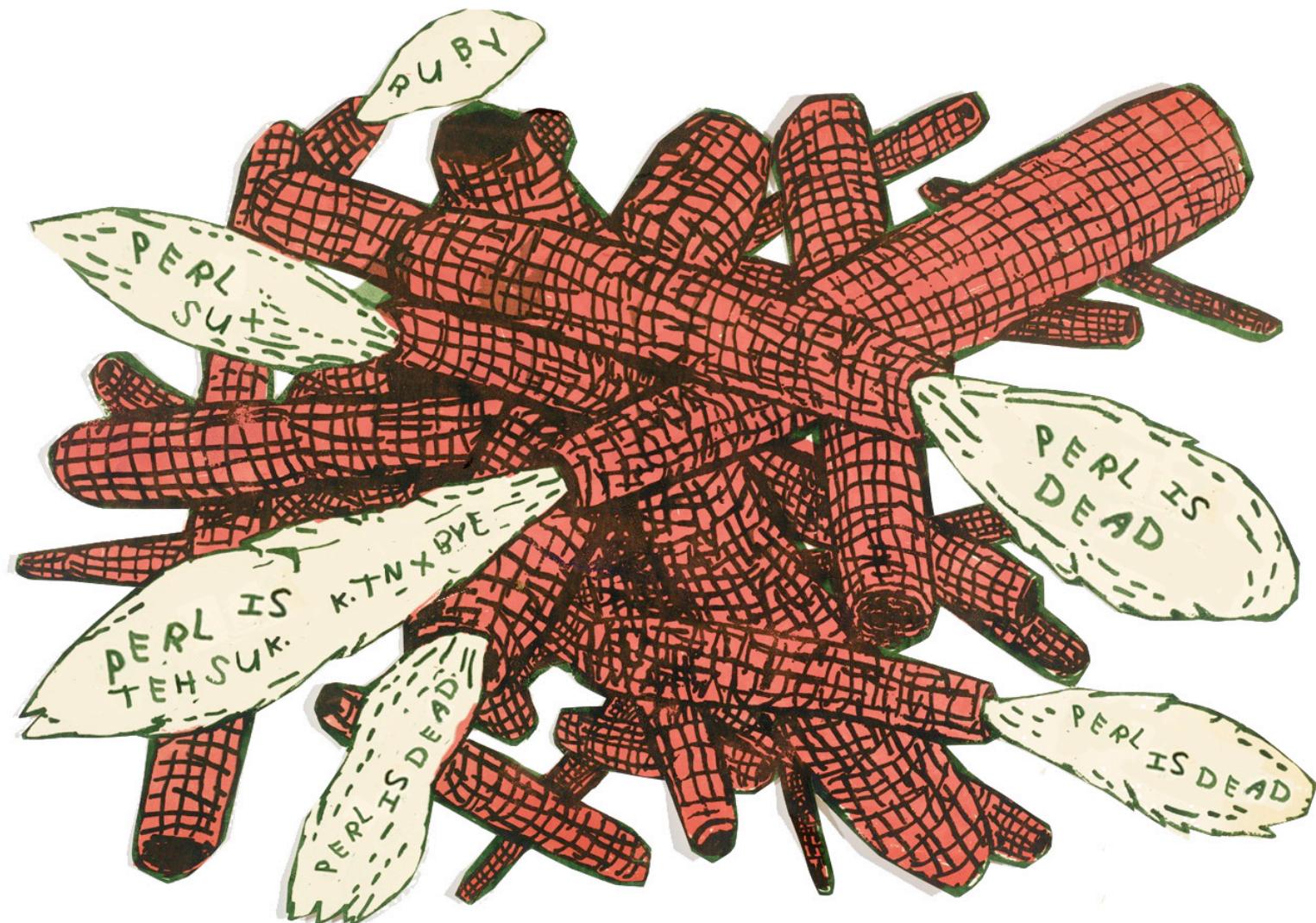


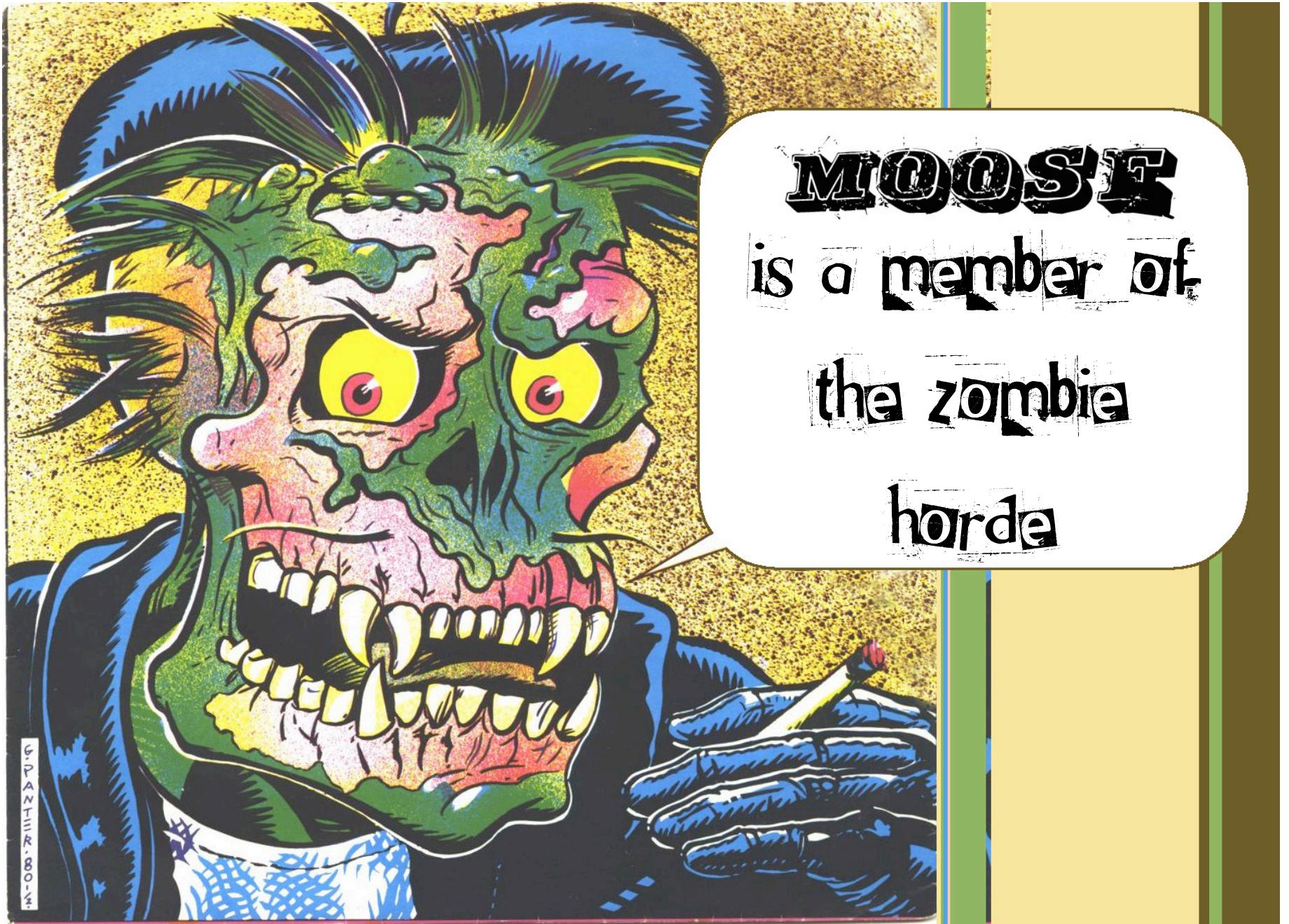


MOOSE IS  
NOT A TOY

IT IS  
**SERIOUS**  
**BUSINESS!**

# THE RUMOR ON THE TUBES IS THAT PERL IS DEAD

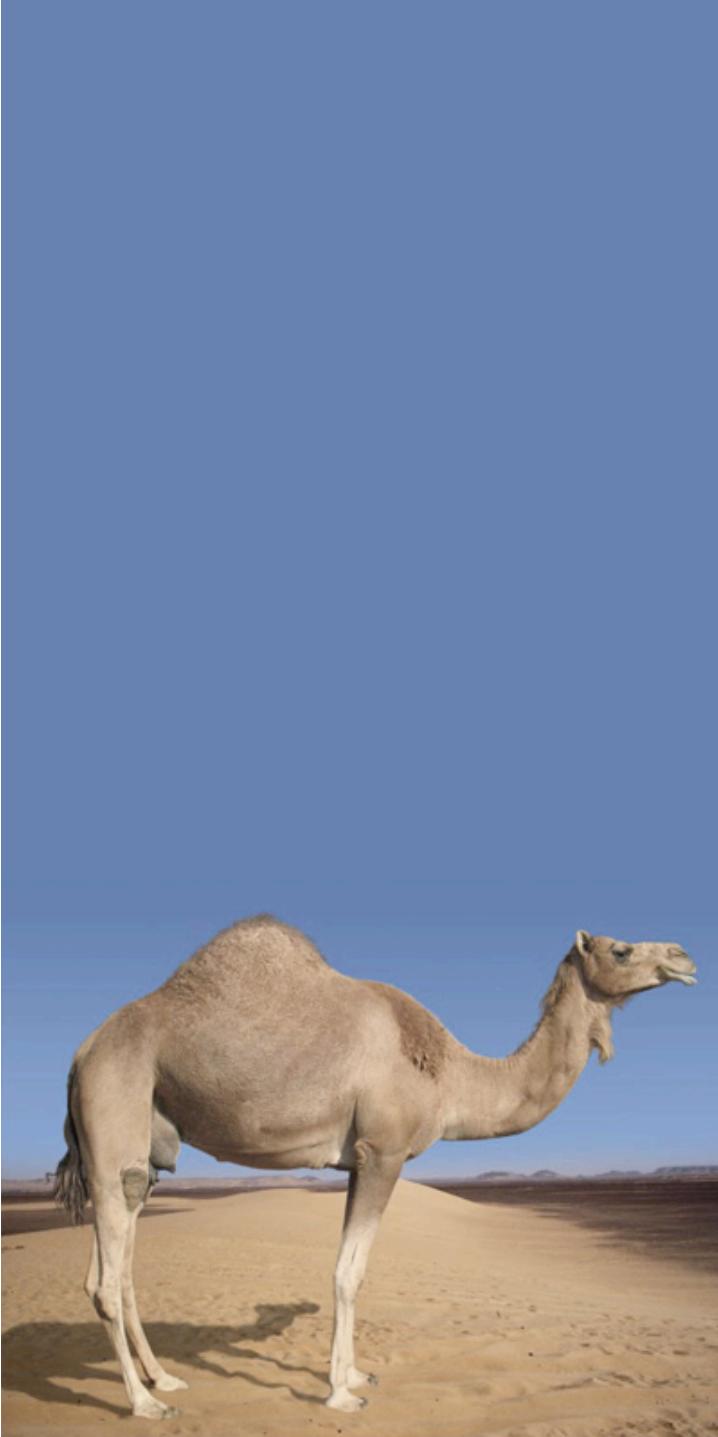




G-PANTIER-800-1

# MOOSE IS AN AMPLIFIER





# The Old Way

```
package Person;

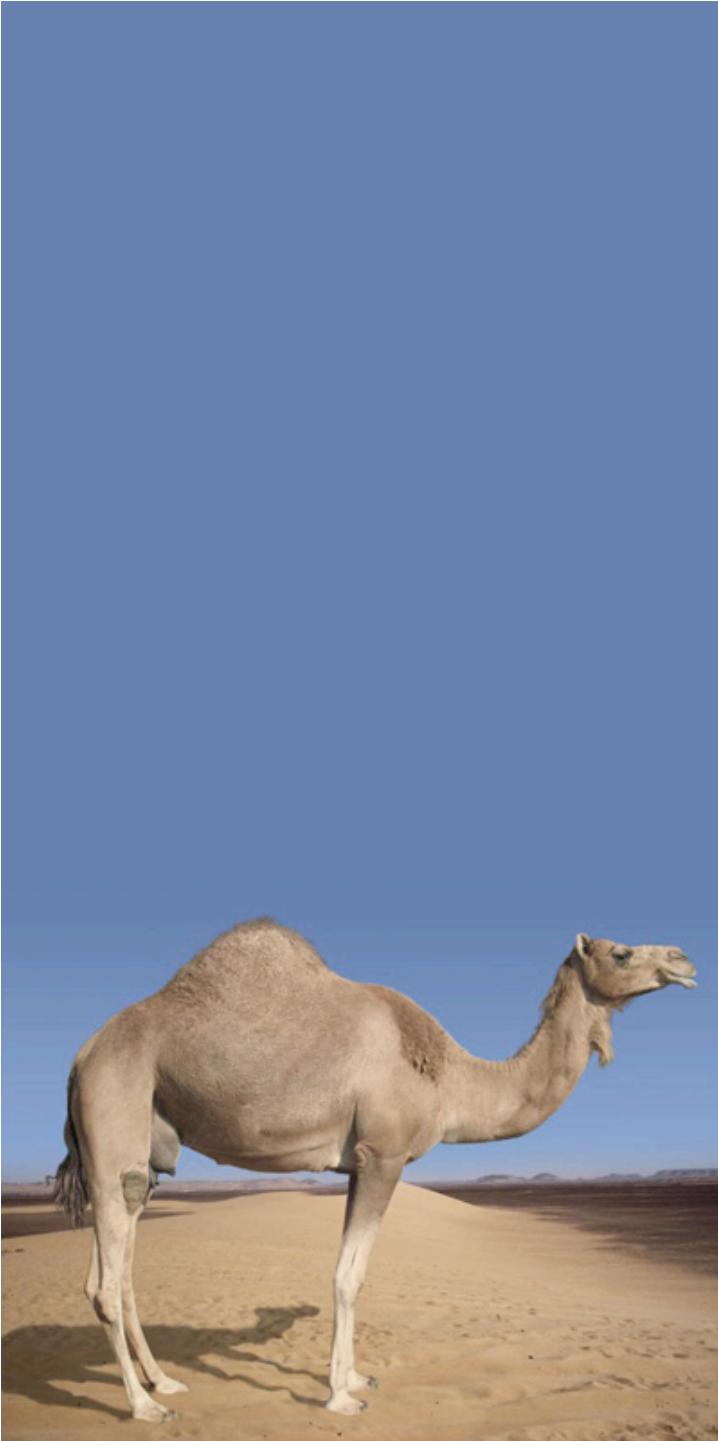
use strict;
use warnings;

sub new {
    my ($class, %args) = @_;
    bless {
        name => $args{name},
        age  => $args{age} || 0,
    } => ref($class) || $class;
}

sub name {
    my $self = shift;
    $self->{name} = shift if @_;
    $self->{name};
}

sub age {
    my $self = shift;
    $self->{age} = shift if @_;
    $self->{age};
}

1;
```



# The Old Way

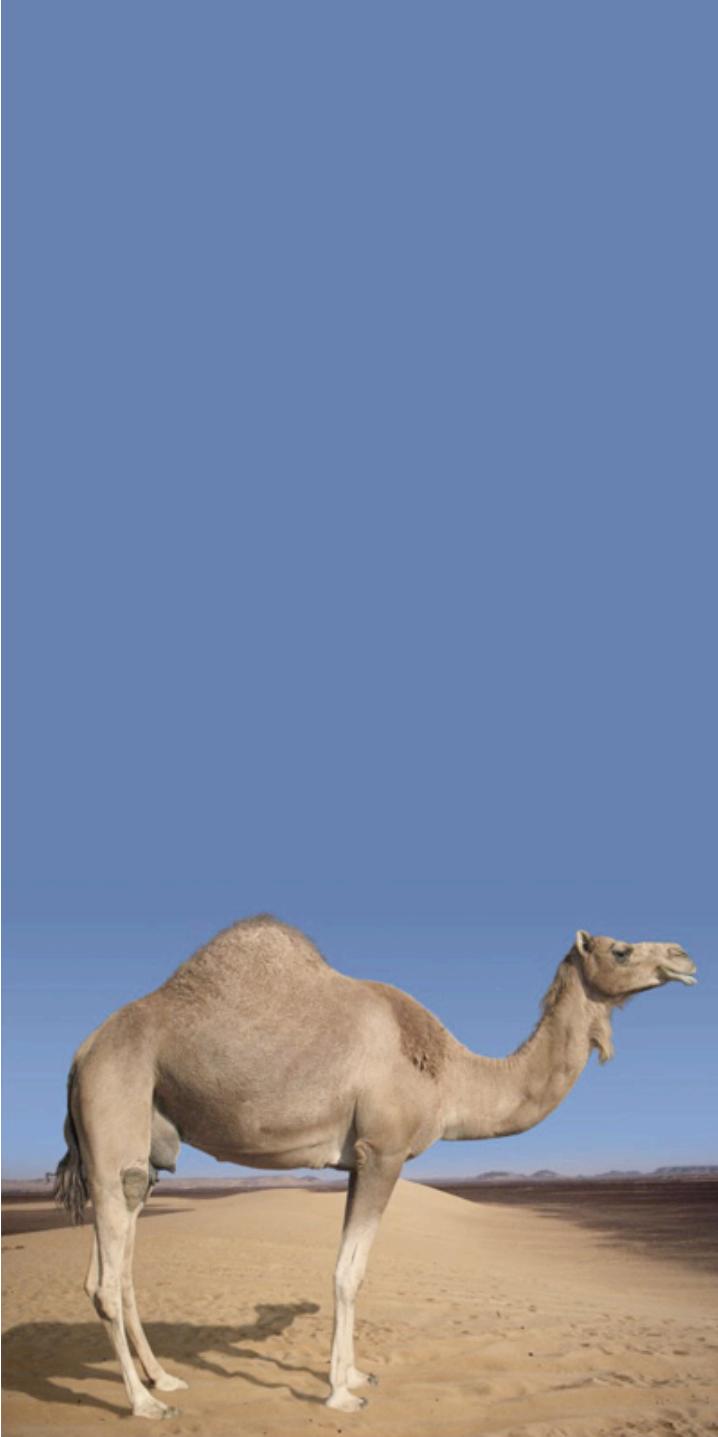
```
package Person;

use strict;
use warnings;

use base 'Class::Accessor';

__PACKAGE__->mk_accessor(qw[name age]);

1;
```



# The Old Way

```
package Person;

use strict;
use warnings;

use base 'Class::Accessor';

__PACKAGE__->mk_accessor(qw[name age]);

sub new {
    my ($class, $params) = @_;
    $params = {} unless defined $params;
    $params->{age} = 0;
    $class->SUPER::new($params);
}

1;
```

# The Moose Way



```
package Person;  
use Moose;  
  
has 'name' => (is => 'rw');  
has 'age'  => (is => 'rw', default => 0);  
  
1;
```

# The Moose Way

```
package Person;
use Moose;
use Moose::Util::TypeConstraints;

use DateTime::Duration;

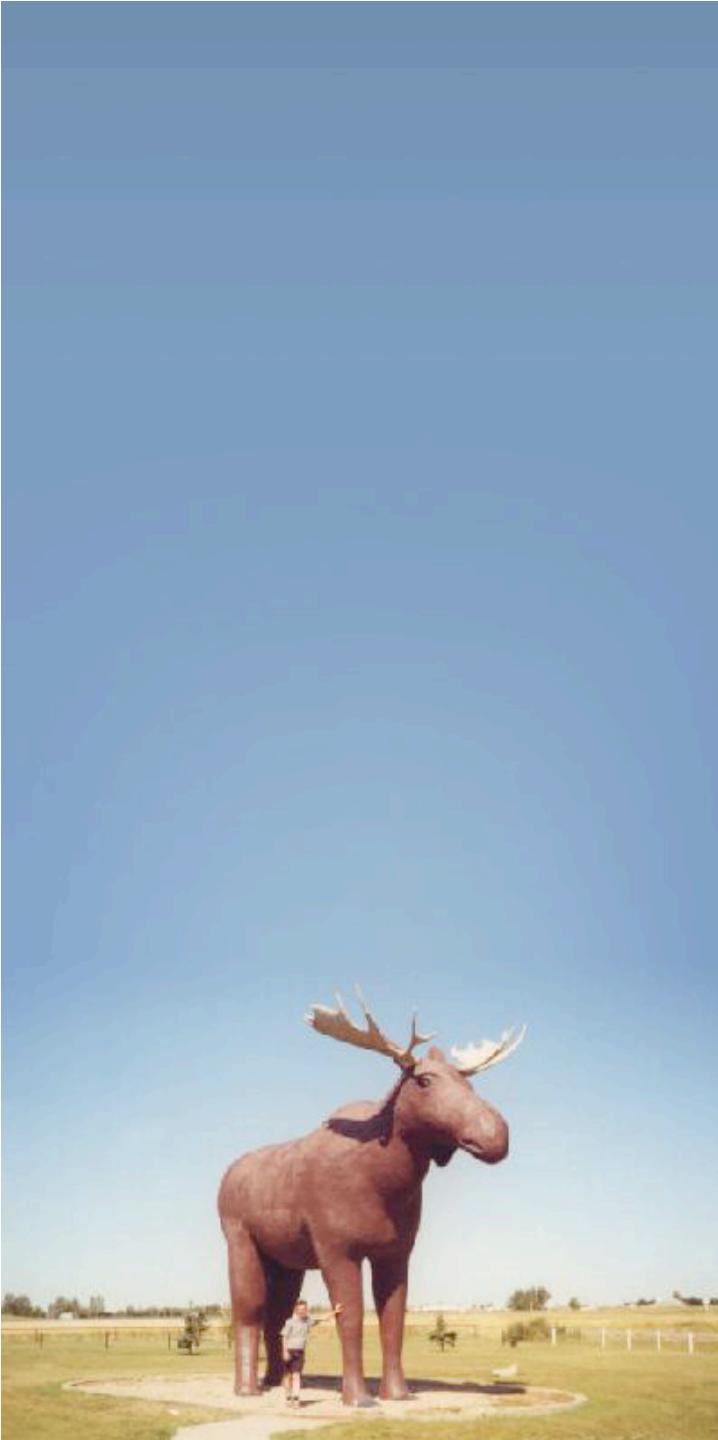
class_type 'DateTime::Duration';

coerce 'DateTime::Duration'
    => from 'Int'
        => via { DateTime::Duration->new(years => $_) }
    => from 'HashRef'
        => via { DateTime::Duration->new( %$_ ) };

has 'name' => (
    is      => 'rw',
    isa     => subtype('Str' => where { length $_ > 0 }),
    required => 1,
);

has 'age' => (
    is      => 'rw',
    isa     => 'DateTime::Duration',
    coerce  => 1,
    lazy    => 1,
    default => sub { DateTime::Duration->new },
);

1;
```



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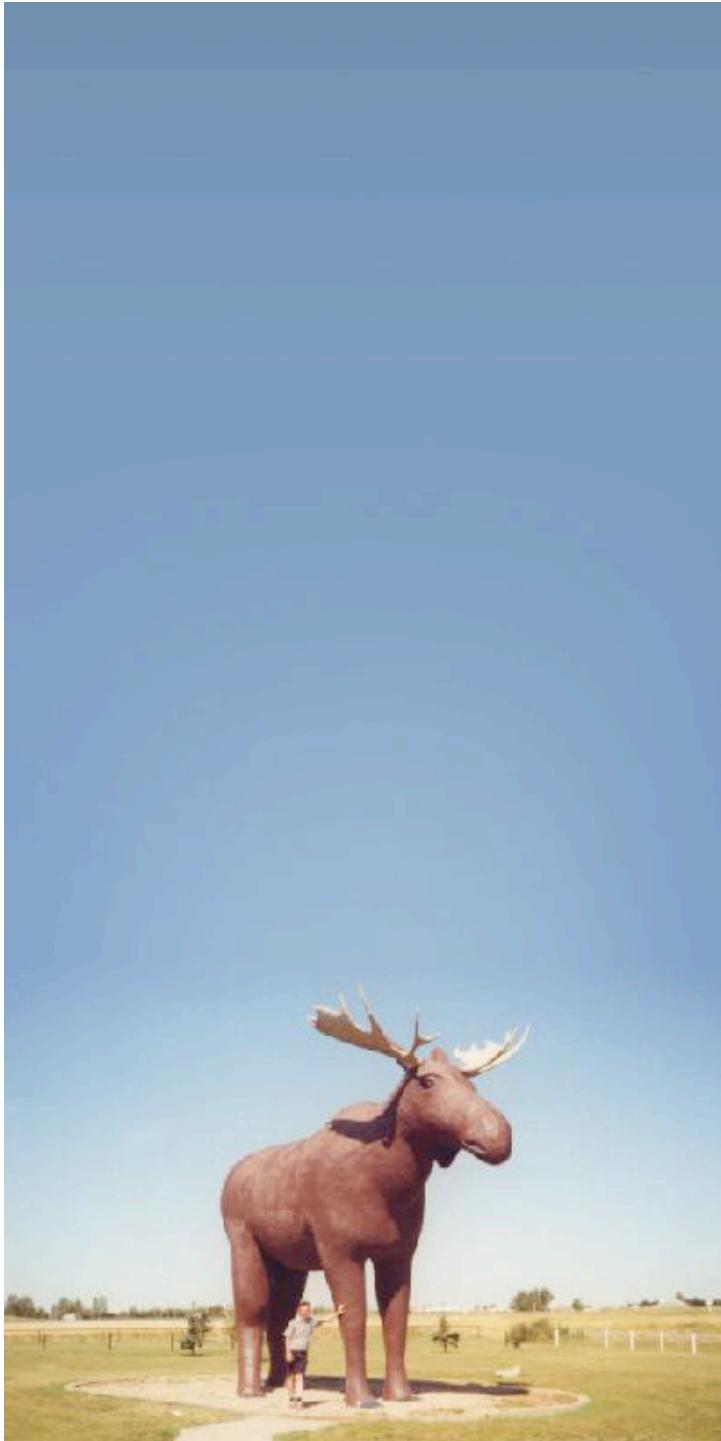
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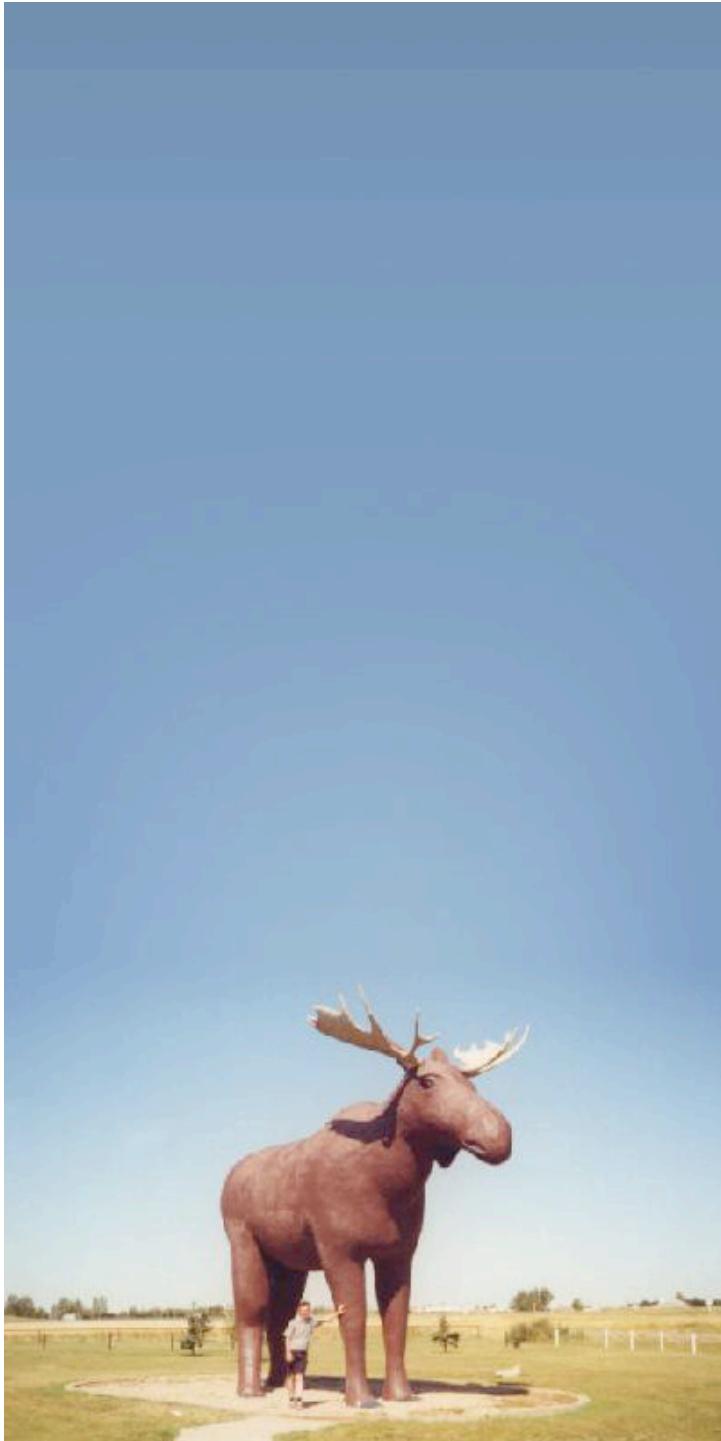
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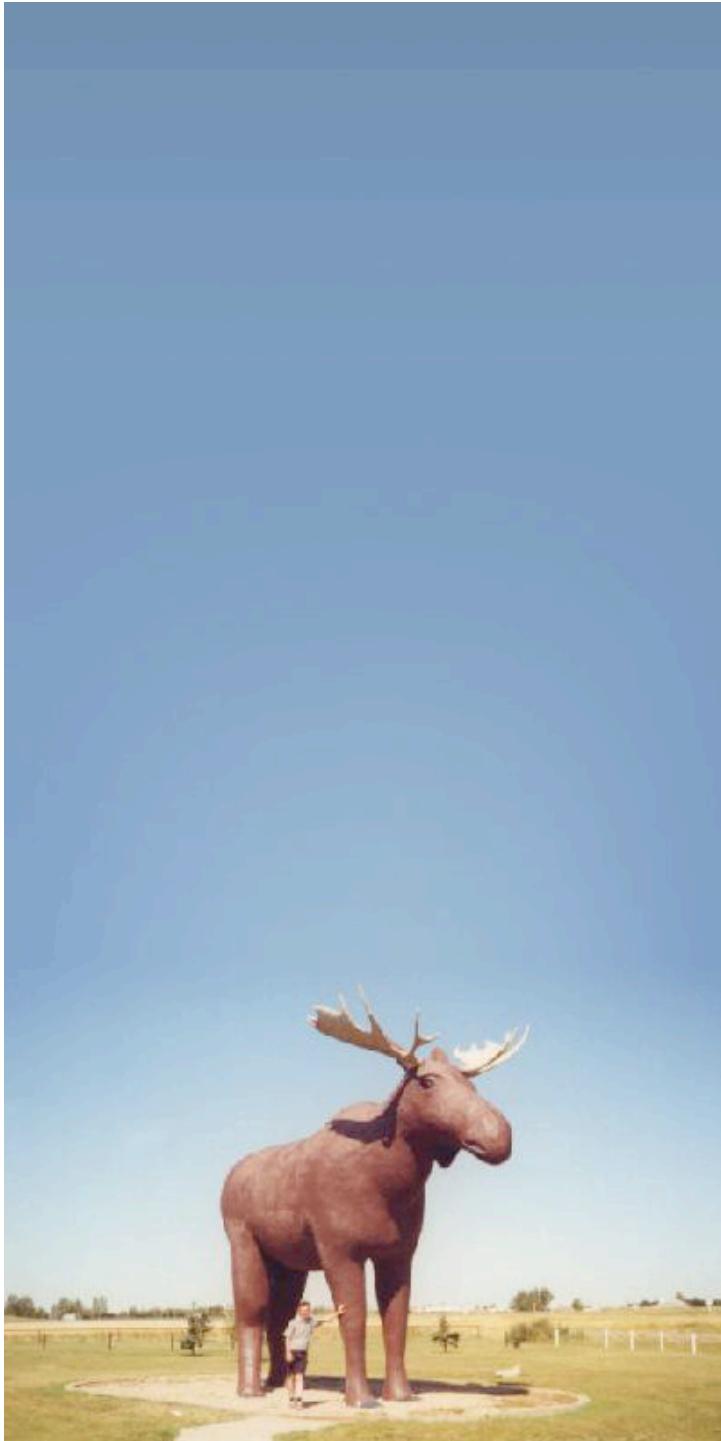
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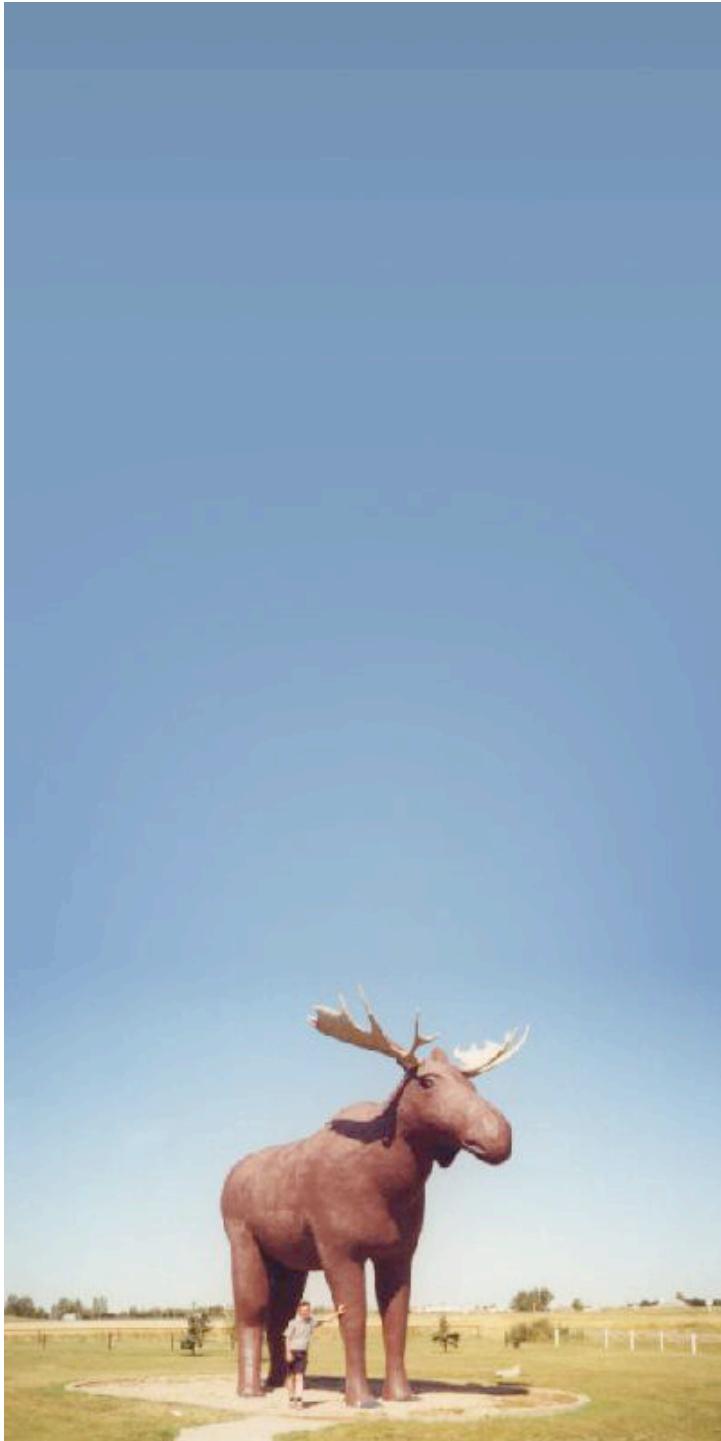
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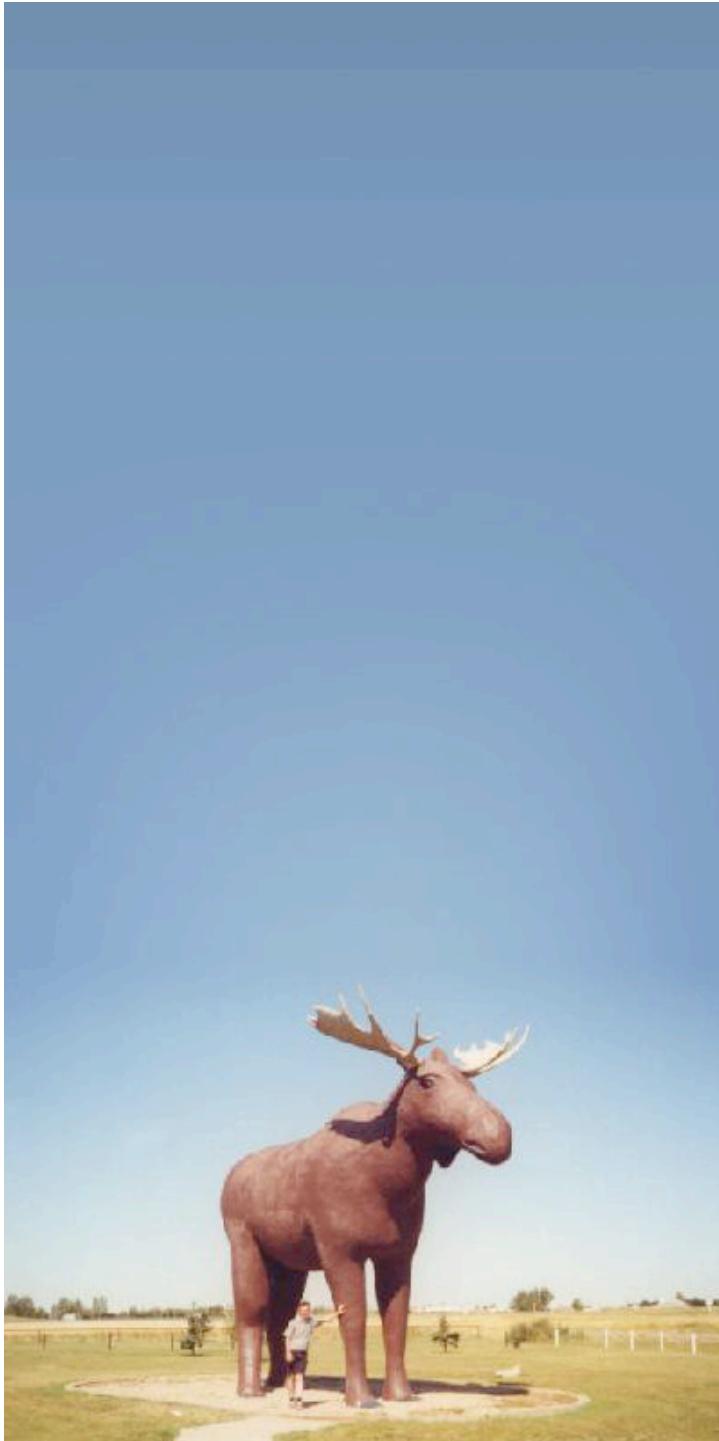
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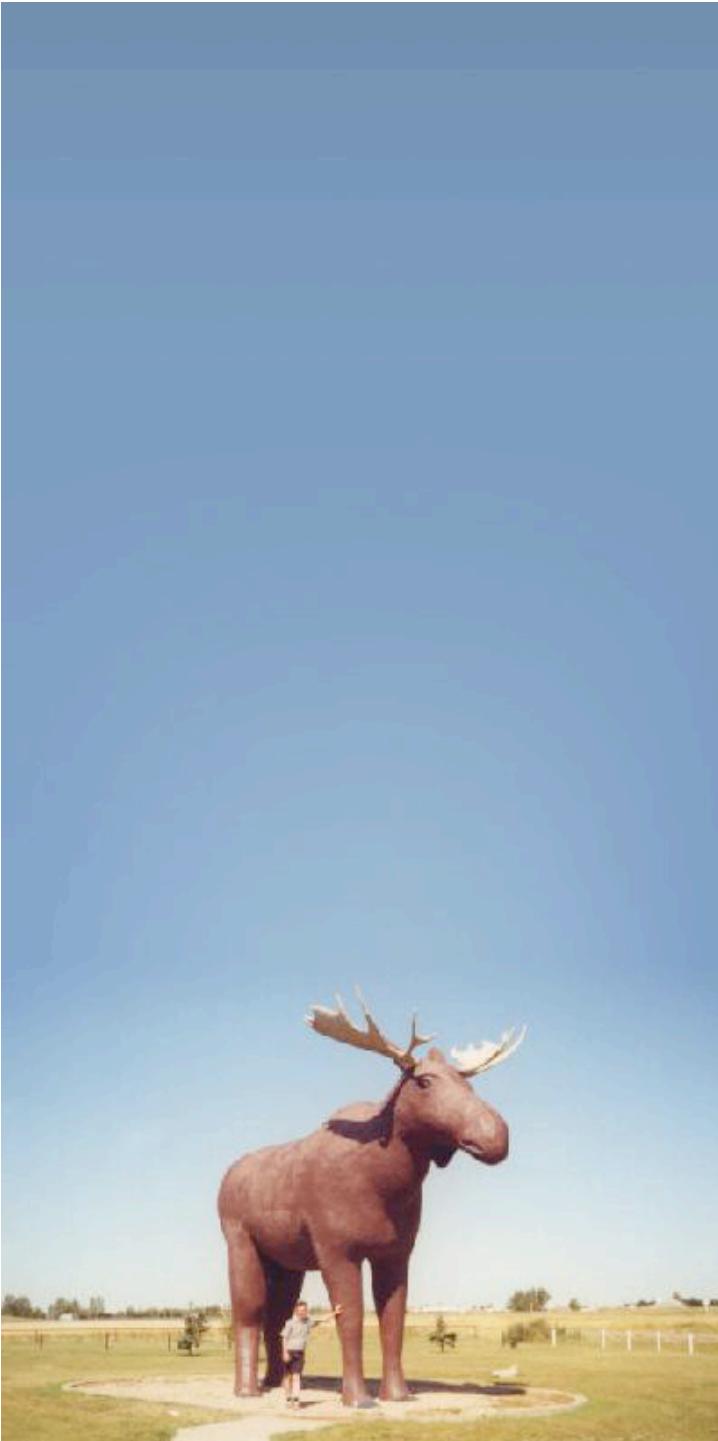
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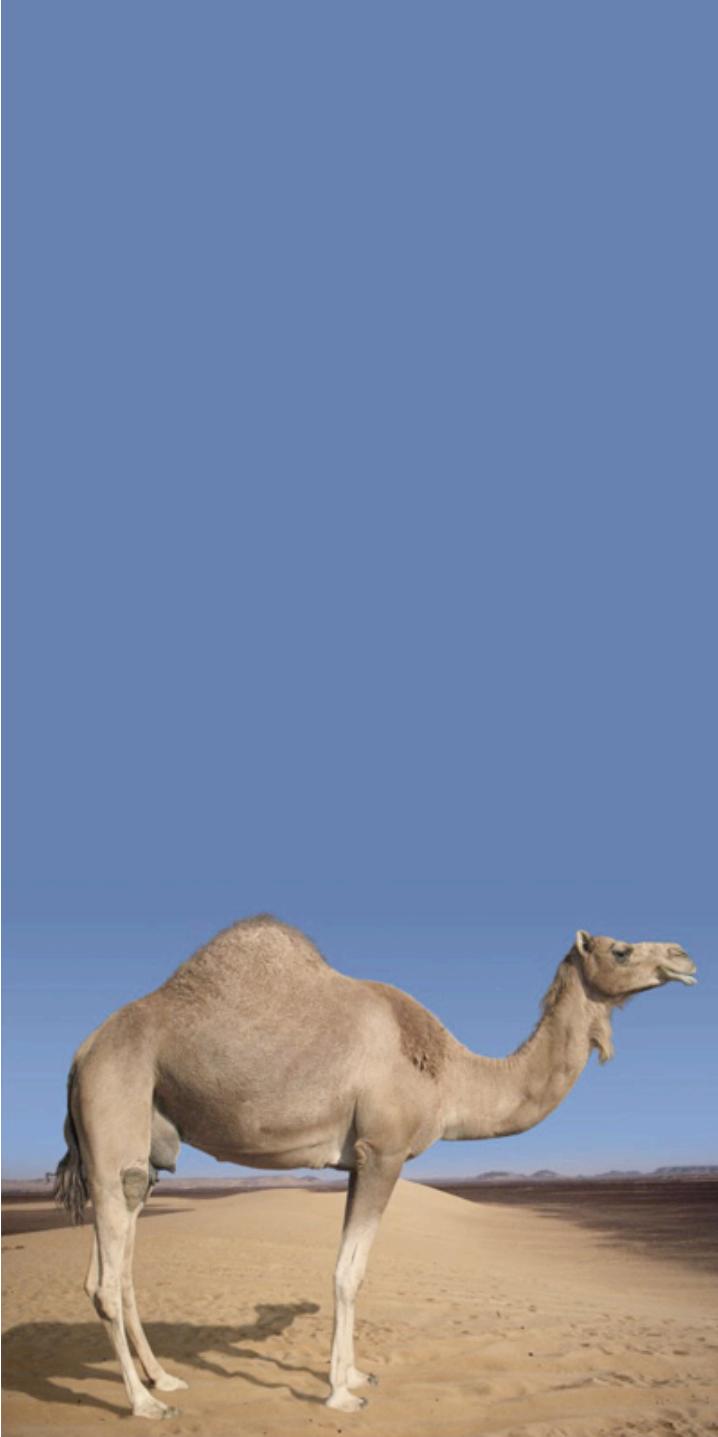
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    required => 1,
);

has 'age' => (
    is      => 'rw',
    isa     => 'DateTime::Duration',
    coerce  => 1,
    lazy    => 1,
    default => sub { DateTime::Duration->new },
);

1;
```





# The Old Way

```
package Person;

use strict;
use warnings;

use DateTime::Duration;
use Scalar::Util 'blessed', 'looks_like_number';
use Carp 'confess';

sub new {
    my $class = shift;
    my %params;
    if (@_ == 1 && ref $_[0] eq 'HASH') {
        %params = %{$_[0]};
    }
    else {
        %params = @_;
    }
    (exists $params{name} && length $params{name} > 0)
        || confess "You must supply a name";
    if (exists $params{age}) {
        $params{age} = _coerce_date_time_duration($params{age});
    }
    return bless \%params => ref $class || $class;
}

sub _coerce_date_time_duration {
    my ($val) = @_;
    if (blessed $val) {
        return $val if $val->isa('DateTime::Duration');
        confess "A blessed value must be a DateTime::Duration object, not $val";
    }
    elsif (ref $val) {
        return DateTime::Duration->new( %$val ) if ref $val eq 'HASH';
        confess "We can only convert HASH refs to DateTime::Duration objects, not $val";
    }
    elsif (looks_like_number($val)) {
        return DateTime::Duration->new(years => $val);
    }
    else {
        confess "Cannot coerce $val into DateTime::Duration object";
    }
}

sub name {
    my $self = shift;
    if (@_) {
        my $name = shift;
        (length $name > 0)
            || confess "You must supply a name";
        $self->{name} = $name;
    }
    return $self->{name};
}

sub age {
    my $self = shift;
    if (@_) {
        $self->{age} = _coerce_date_time_duration(shift);
    }
    else {
        $self->{age} ||= DateTime::Duration->new();
    }
    return $self->{age};
}

1;
```

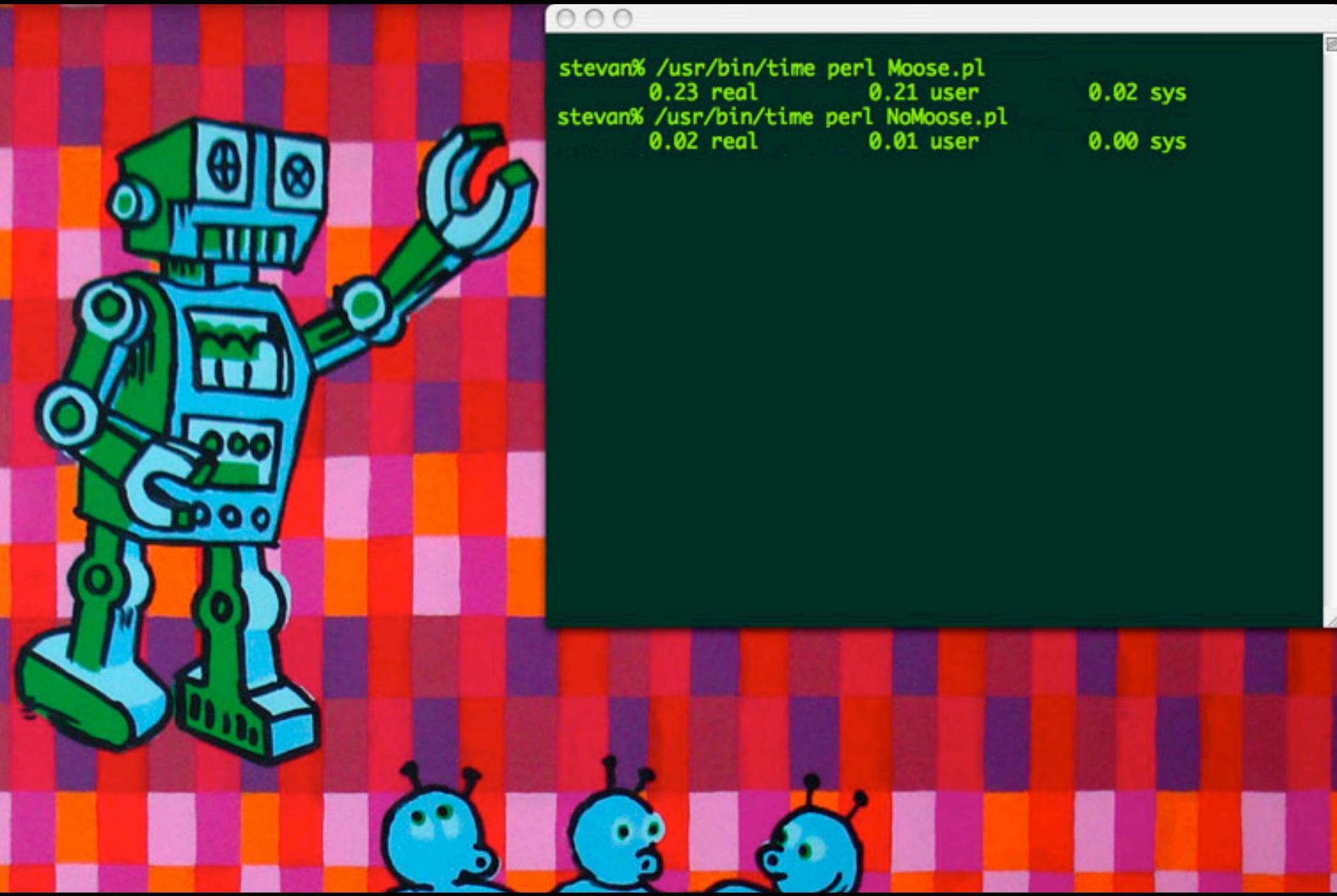
**WAIT JUST A MINUTE!**



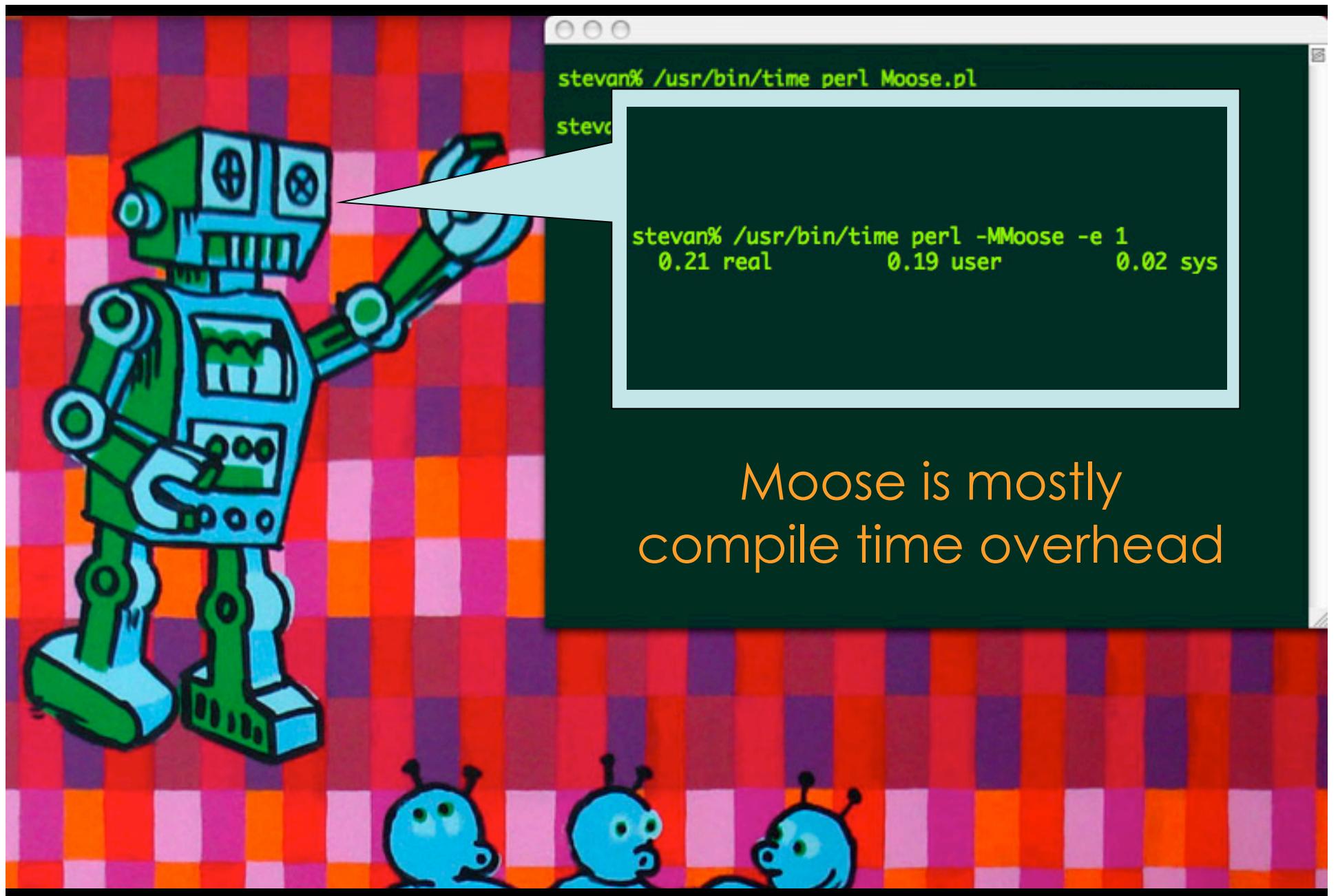
# WAIT JUST A MINUTE!

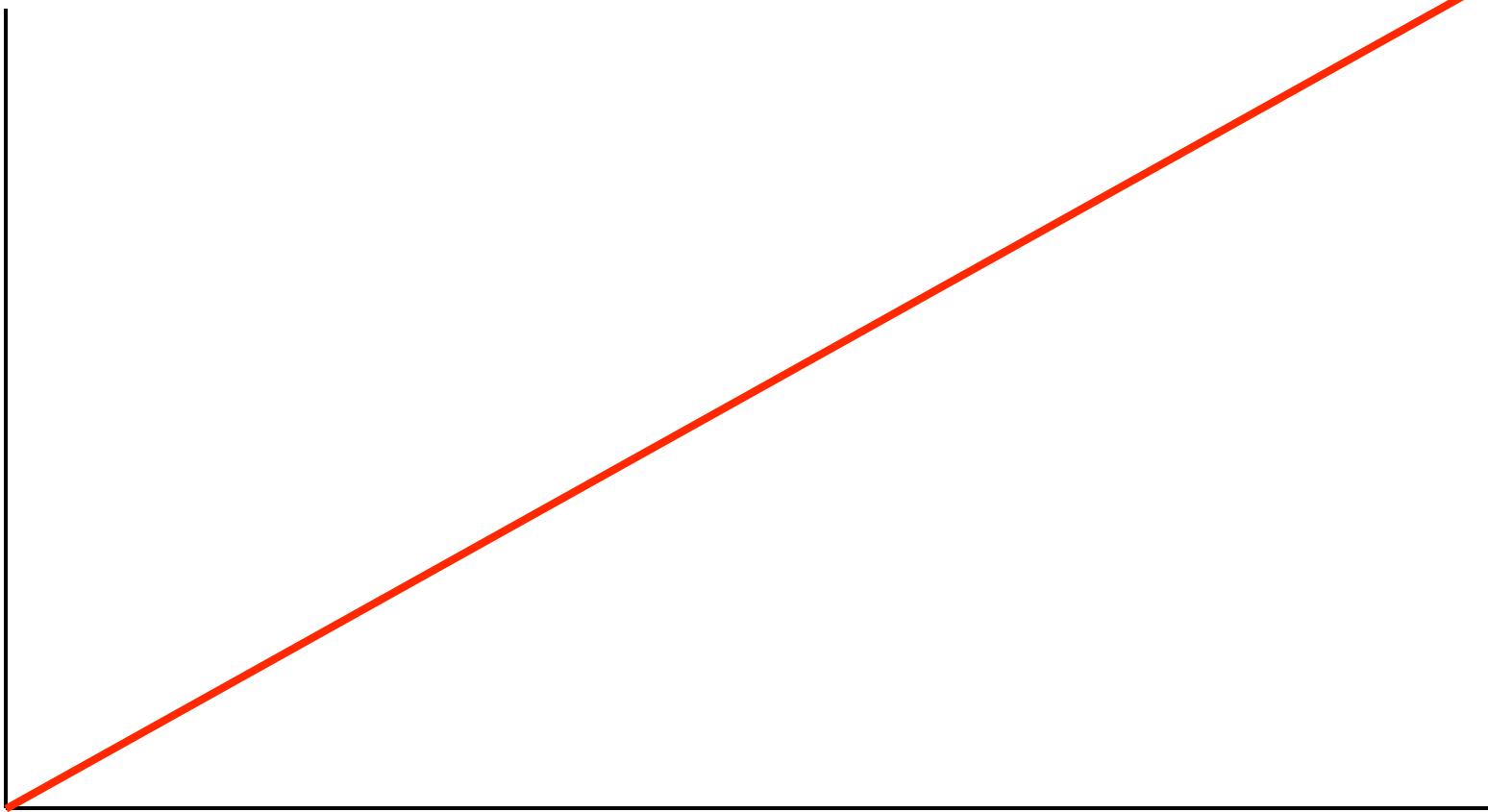


Isn't Moose  
slow?

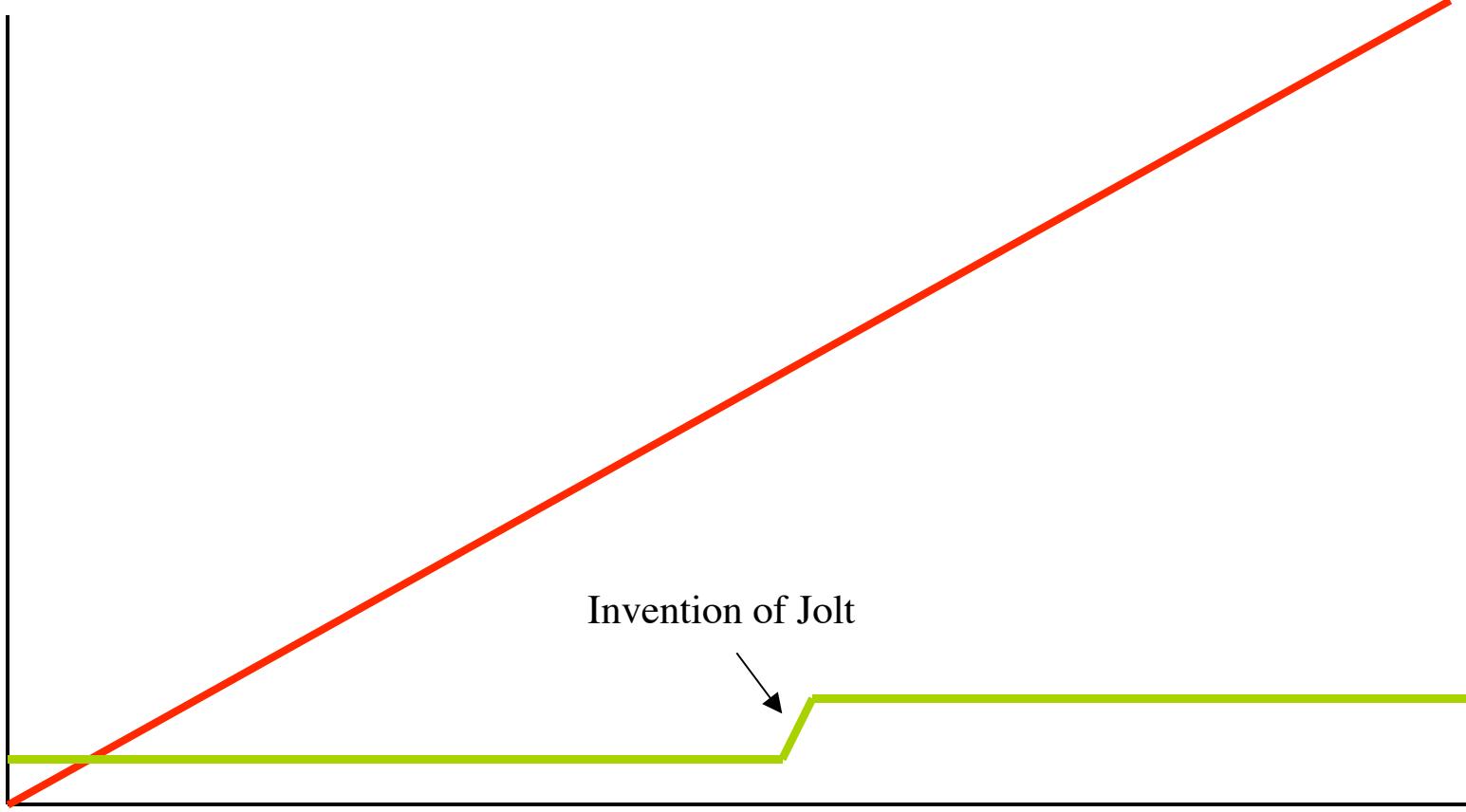


```
stevan% /usr/bin/time perl Moose.pl
 0.23 real      0.21 user      0.02 sys
stevan% /usr/bin/time perl NoMoose.pl
 0.02 real      0.01 user      0.00 sys
```

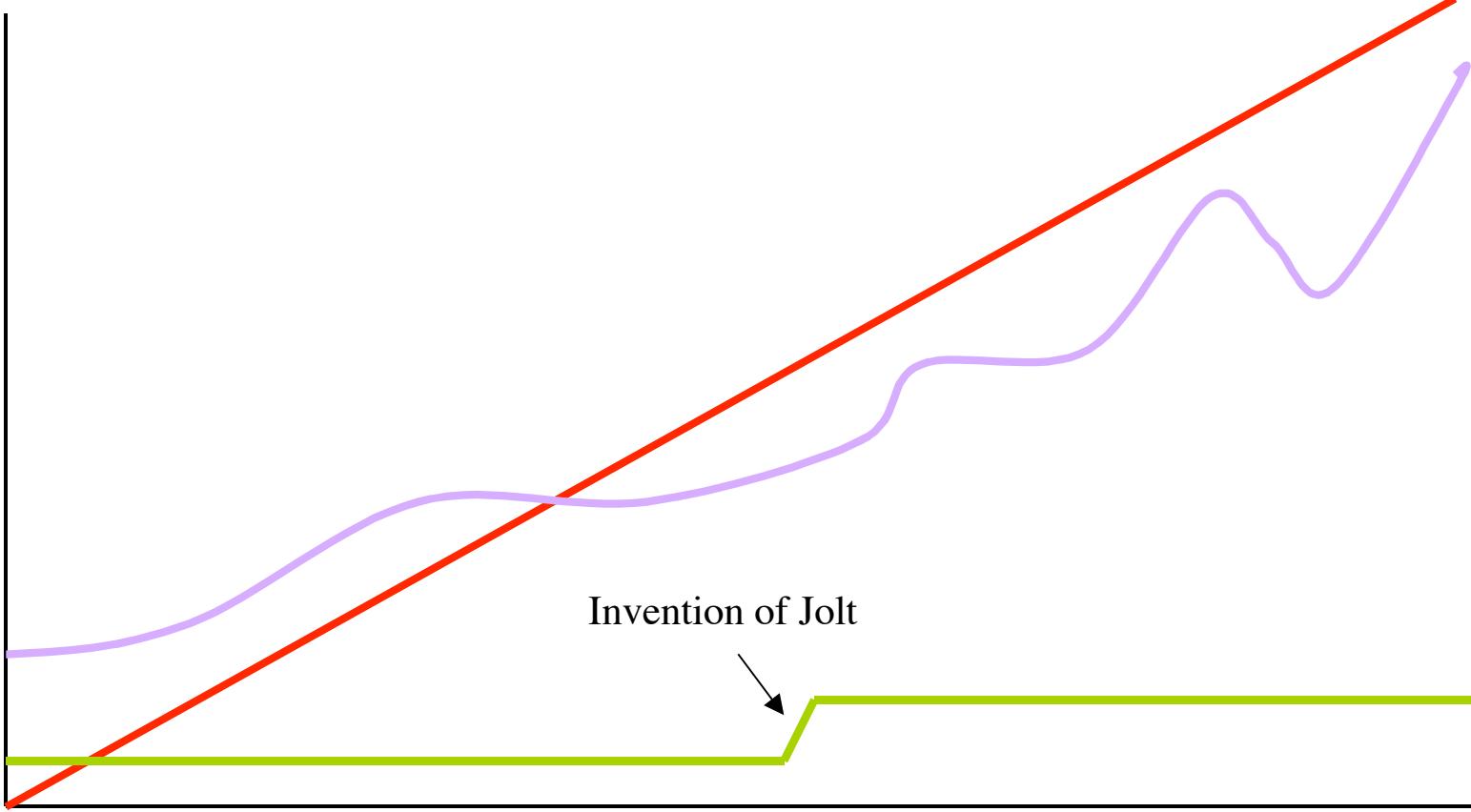


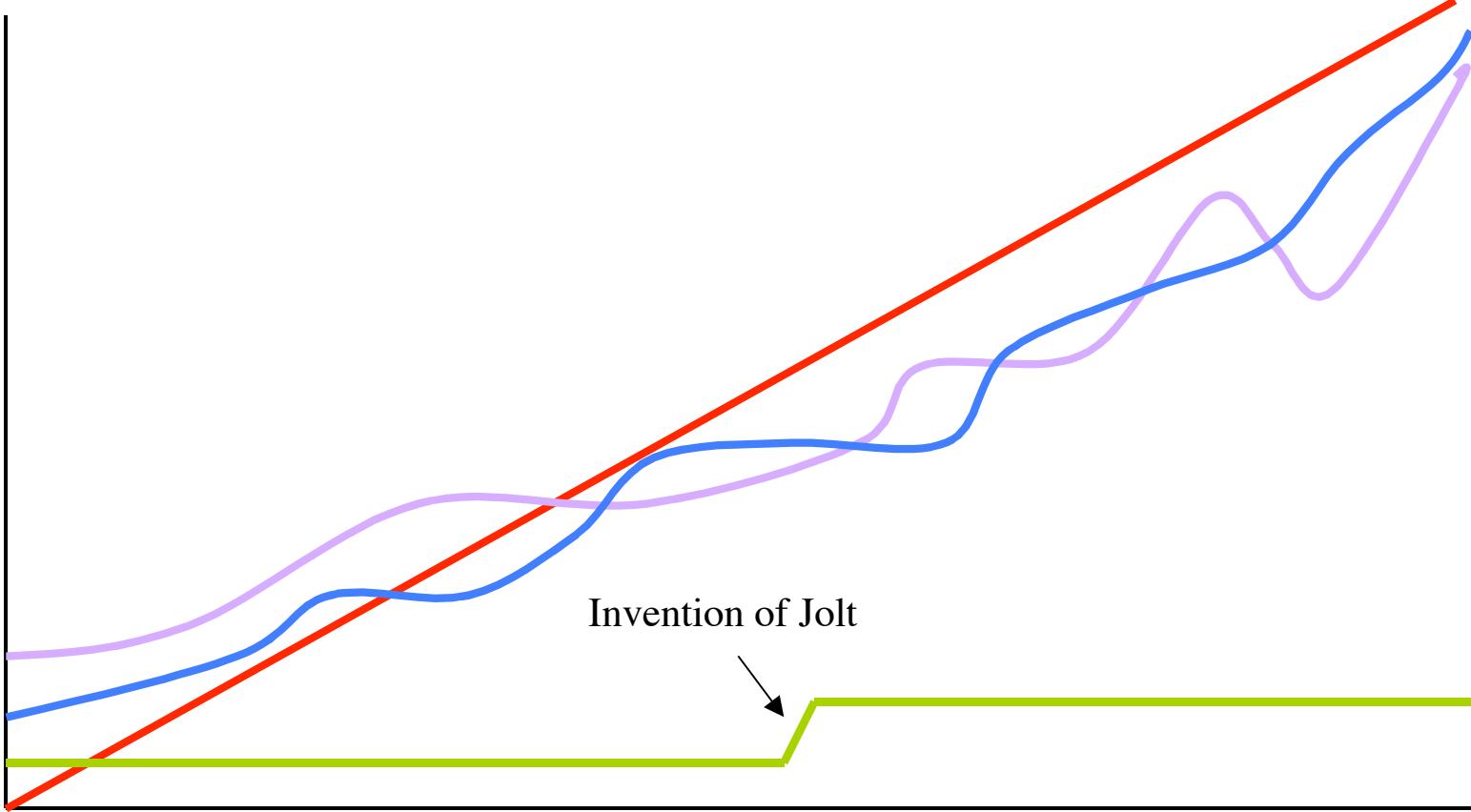


■ Moore's Law

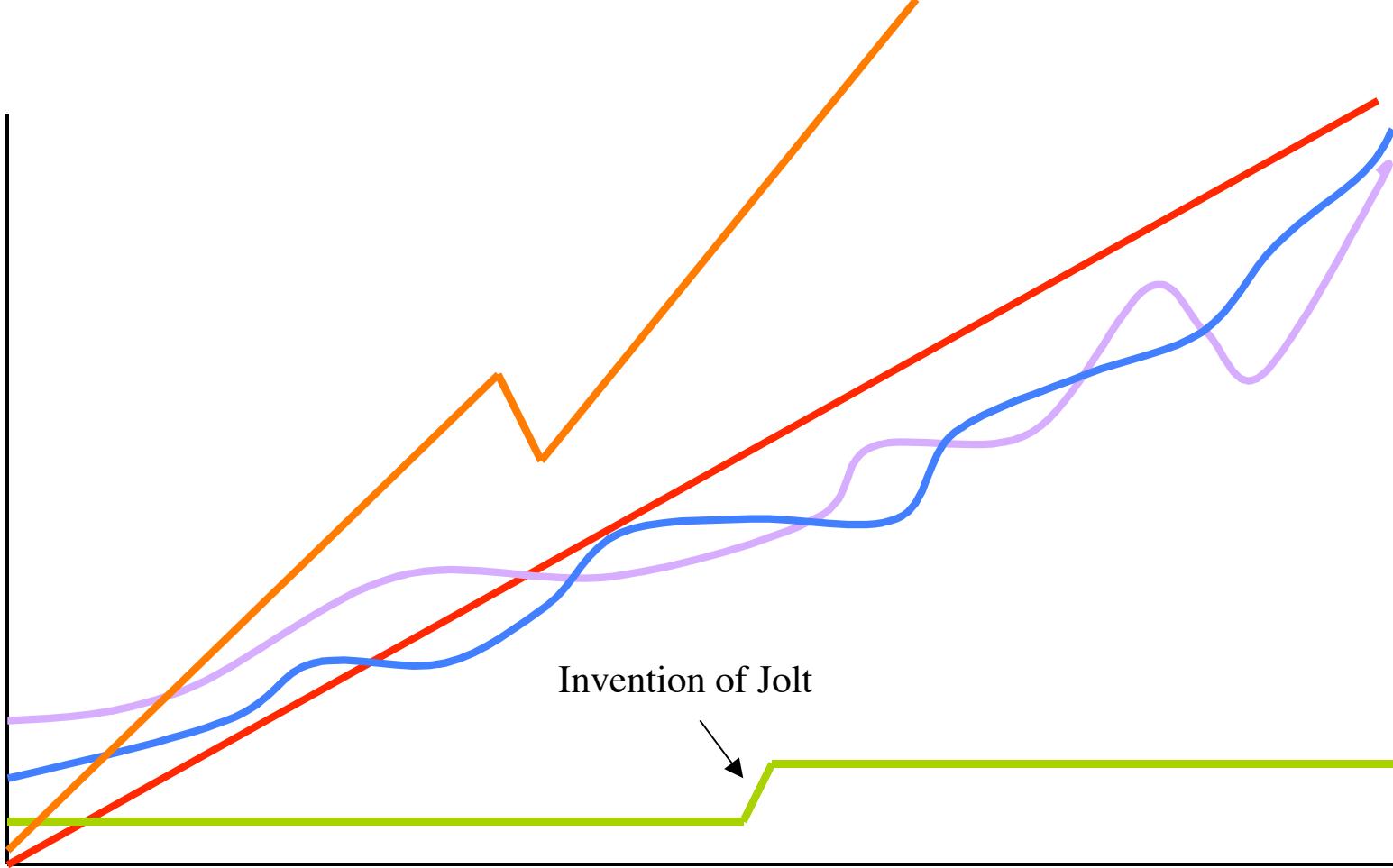


- Moore's Law
- Developer Speed



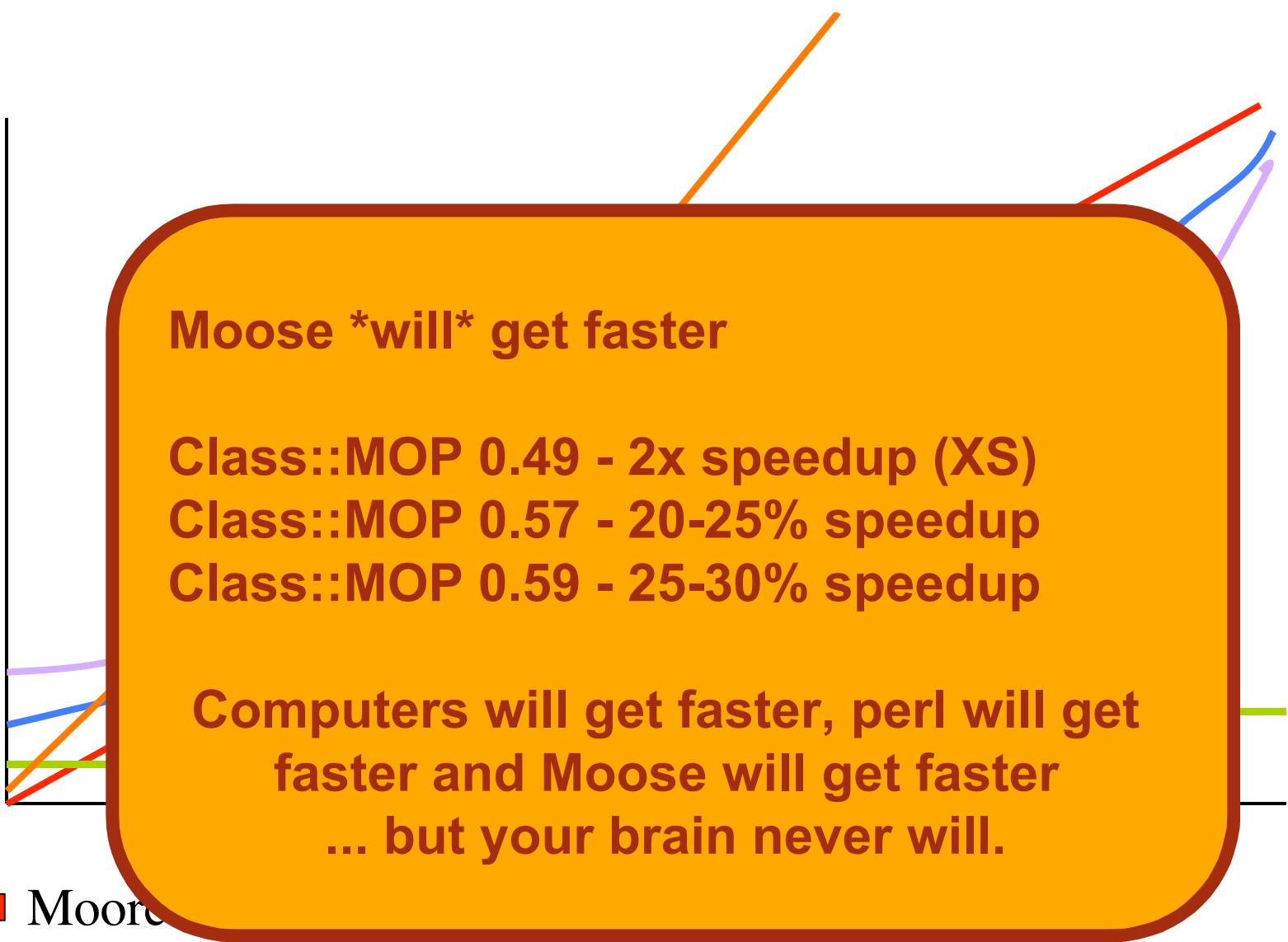


- Moore's Law
- Inflation
- Developer Speed
- Developer Salaries



- Moore's Law
- Developer Speed
- Developer Salaries

- Inflation
- Rate of Bullsh\*t in my graph



Moose \*will\* get faster

**Class::MOP 0.49 - 2x speedup (XS)**

**Class::MOP 0.57 - 20-25% speedup**

**Class::MOP 0.59 - 25-30% speedup**

Computers will get faster, perl will get  
faster and Moose will get faster  
... but your brain never will.

■ Moore

■ Developer Speed

■ Developer Salaries

■ Rate of Bullsh\*t in my graph