

ECS Assignment Report

By

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3rd semester, Autumn sem

Assignment Problem : Write programs in assembly and C to simultaneously generate different frequencies of square waveforms (10^n Hz; $n=0, 1, 2, 3, 4, 5, 6, 7, \dots$) (that is, 1 Hz, 10 Hz, 100 Hz, 1000Hz, 10000 Hz, ...) at different pins of PORT C output using the timers 0, 1 and 2. Identify the limitations/extent of capability of using all of these timers for generating pulses. That is, up to how many different frequencies can you generate simultaneously using these timers and justify, why?. The generated waveforms can have shifts in phase/delay among each other by a maximum of 0.1 seconds. State the assumptions, if any.

Solution:

1. Clearly, there is limit on the number of frequencies we can generate using 8MHz clock. The smallest time delay possible is due to one clock pulse i.e. $0.125\mu s$. Therefore, theoretically we can generate any

time delay greater than $0.125\mu\text{s}$. So, only feasible frequency seems to be 1 Hz, 10 Hz, 100 Hz, 1000 Hz, ... 1000000 Hz.

2. But we have to generate time delays using timers 0, 1, 2, so there will be several intermediate instructions which will interfere with delay, especially when delay to be generated is small, they are source of significant errors.

For eg.:

```
.include "m32def.inc"
ldi r16, -1
ldi r17, 1
ldi r18, 0
;delay starts here
out tcnt0, r16
out tccr0, r17
again : in r20, tifr
        sbrs r20, tov0
        rjmp again
out tccr0, r18
out tifr, r17
end : rjmp end
```

Takes 11 clock cycle for minimum possible delay using timer 0, which is $1.375\mu\text{s}$, even if tccr0 is loaded with -1, one tick.

The example removes any possibility of 1000000 Hz.

Assumption: While generating waves 10% tolerance in time delays is assumed.

3. It turns out that we can generate only 6 possible frequencies, those are 1 Hz to 100kHz.

Explanation of code logic:

- Logic of code is simple. In both C and assembly same logic is used.
- We generate delay for maximum possible frequency (minimum possible time period).
- Then using nested loop for each wave to be generated is used, where high frequency waves lie in.
- This logic is used considering the fact that frequencies are differing by a constant multiple of 10.

Implementation Details: All clock are implemented in Normal mode, no prescaler.

Calculation and Optimization:

- Theoretical calculations: For generating 100kHz, we need to have 80 clock ticks, considering 8MHz clock. So, we need to set TCNT register with -80(in binary ofcourse).
- Optimization calculations: Extra instructions in programs create significant error over i.e. 10%. To make the error below 10%, we feed -65 instead of -80, to compensate for extra instruction delays.
- We have not created separated delay subroutine, and have directly inlined in the code. For 2 overlapping reasons,
 - Only one time we need to call it.
 - Inlining reduces the use of call and ret instructions and make delay more precise.

Also, we have used several registers to hold frequently used constant in assembly code. Reason behind is reduce the frequent loading of registers with constants and then use it, as it creates unwanted delays.

Assembly and C Differences :

- ❖ It has been noted using disassembly tool that my Assembly code generates more precise delays.
- ❖ The difference is more significant for timer 1 than those of timer 0 and 2 as timer 1 is 16 bit.

Code along with instruction's clock cycles are attached in the following pages :

Clock cycles are provided for simpler analysis, rather than actual time. To find actual time, Total no. of clock cycles can always be multiplied with 0.125us.

Further code verification is possible with simulator, in ATMEL Studio.

For C code analysis Diassembly in simulator and .lss file was used.

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TIMER 0 .asm

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1

```

1 .include "m32def.inc" ;clock cycles
2 ldi r31, high(ramend) ; 1
3 out sph, r31 ; 1
4 ldi r31, low(ramend) ; 1
5 out spl, r31 ; 1
6
7 ldi r16, -65 ; 1
8 ldi r18, 0 ; 1
9 ldi r17, 1<<0 ; 1
10 ldi r19, 1<<1 ; 1
11 ldi r20, 1<<2 ; 1
12 ldi r21, 1<<3 ; 1
13 ldi r22, 1<<4 ; 1
14 ldi r23, 1<<5 ; 1
15
16 ldi r31, 0xFF ; 1
17 out ddrc, r31 ; 1
18
19 start : ldi r24, 10 ; 1
20     loop1 : ldi r25, 10 ; 1
21         loop2 : ldi r26, 10 ; 1
22             loop3 : ldi r27, 10 ; 1
23                 loop4 : ldi r28, 10 ; 1
24                     loop5 :      out tcnt0, r16 ; 1
25                                 out tccr0, r17 ; 1
26                                 again : in r20, tifr ; 1
27                                         sbrs r20, tov0 ; 1 / 2
28                                             rjmp again ; 2
29                                     out tccr0, r18 ; 1
30                                     out tifr, r17 ; 1
31                             in r31, portc ; 1
32                             eor r31, r17 ; 1
33                             out portc, r31 ; 1
34                             dec r28 ; 1
35                             brne loop5 ; 1 / 2

```

```
36             in r31, portc                ; 1
37             eor r31, r19                 ; 1
38             out portc, r31               ; 1
39             dec r27                      ; 1
40             brne loop4                  ; 1 / 2
41             in r31, portc                ; 1
42             eor r31, r20                 ; 1
43             out portc, r31               ; 1
44             dec r26                      ; 1
45             brne loop3                  ; 1 / 2
46             in r31, portc                ; 1
47             eor r31, r21                 ; 1
48             out portc, r31               ; 1
49             dec r25                      ; 1
50             brne loop2                  ; 1 / 2
51             in r31, portc                ; 1
52             eor r31, r22                 ; 1
53             out portc, r31               ; 1
54             dec r24                      ; 1
55             brne loop1                  ; 1 / 2
56             in r31, portc                ; 1
57             eor r31, r23                 ; 1
58             out portc, r31               ; 1
59             rjmp start                   ; 2
60
61
```

TIMER 0 .C

C:\Users\lenovo\Desktop\semester courses & materials\AT60001\programs\timer0_c\timer0_c\main.c

1

```
#include "avr/io.h"

int main() {

    DDRC = 0xFF;

    while(1) {
        int a1 = 10;
        while(a1) {
            int a2 = 10;
            while(a2) {
                int a3 = 10;
                while(a3) {
                    int a4 = 10;
                    while(a4) {
                        int a5 = 10;
                        while(a5) {
                            TCNT0 = -65;
                            TCCR0 = 0x01;
                            while(!(TIFR & (1<<TOV0)));
                            TCCR0 = 0;
                            TIFR = 0x01;
                            PORTC ^= 1<<0;
                            --a5;
                        }
                        PORTC ^= 1<<1;
                        --a4;
                    }
                    PORTC ^= 1<<2;
                    --a3;
                }
                PORTC ^= 1<<3;
                --a2;
            }
            PORTC ^= 1<<4;
```

```
        --a1;  
    }  
    PORTC ^= 1<<5;  
}  
return 0;  
}
```


.lss file for diassembly analysis of timer 0 .c code

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1

timer0_c.elf: file format elf32-avr

Sections:

Idx	Name	Size	VMA	LMA	File off	Algn
0	.text	000000fc	00000000	00000000	00000054	2**1
	CONTENTS, ALLOC, LOAD, READONLY, CODE					
1	.data	00000000	00800060	00800060	00000150	2**0
	CONTENTS, ALLOC, LOAD, DATA					
2	.comment	00000030	00000000	00000000	00000150	2**0
	CONTENTS, READONLY					
3	.note.gnu.avr.deviceinfo	0000003c	00000000	00000000	00000000	00000180 2**2
	CONTENTS, READONLY					
4	.debug_aranges	00000020	00000000	00000000	000001bc	2**0
	CONTENTS, READONLY, DEBUGGING					
5	.debug_info	000005d2	00000000	00000000	000001dc	2**0
	CONTENTS, READONLY, DEBUGGING					
6	.debug_abbrev	0000050d	00000000	00000000	000007ae	2**0
	CONTENTS, READONLY, DEBUGGING					
7	.debug_line	0000026c	00000000	00000000	00000cbb	2**0
	CONTENTS, READONLY, DEBUGGING					
8	.debug_frame	00000024	00000000	00000000	00000f28	2**2
	CONTENTS, READONLY, DEBUGGING					
9	.debug_str	000002eb	00000000	00000000	00000f4c	2**0
	CONTENTS, READONLY, DEBUGGING					
10	.debug_loc	000001e5	00000000	00000000	00001237	2**0
	CONTENTS, READONLY, DEBUGGING					
11	.debug_ranges	000000d8	00000000	00000000	0000141c	2**0
	CONTENTS, READONLY, DEBUGGING					

Disassembly of section .text:

00000000 <__vectors>:

```
0: 0c 94 2a 00    jmp 0x54    ; 0x54 <__ctors_end>
4: 0c 94 34 00    jmp 0x68    ; 0x68 <__bad_interrupt>
```

```

8: 0c 94 34 00    jmp 0x68    ; 0x68 <__bad_interrupt>
c: 0c 94 34 00    jmp 0x68    ; 0x68 <__bad_interrupt>
10: 0c 94 34 00   jmp 0x68    ; 0x68 <__bad_interrupt>
14: 0c 94 34 00   jmp 0x68    ; 0x68 <__bad_interrupt>
18: 0c 94 34 00   jmp 0x68    ; 0x68 <__bad_interrupt>
1c: 0c 94 34 00   jmp 0x68    ; 0x68 <__bad_interrupt>
20: 0c 94 34 00   jmp 0x68    ; 0x68 <__bad_interrupt>
24: 0c 94 34 00   jmp 0x68    ; 0x68 <__bad_interrupt>
28: 0c 94 34 00   jmp 0x68    ; 0x68 <__bad_interrupt>
2c: 0c 94 34 00   jmp 0x68    ; 0x68 <__bad_interrupt>
30: 0c 94 34 00   jmp 0x68    ; 0x68 <__bad_interrupt>
34: 0c 94 34 00   jmp 0x68    ; 0x68 <__bad_interrupt>
38: 0c 94 34 00   jmp 0x68    ; 0x68 <__bad_interrupt>
3c: 0c 94 34 00   jmp 0x68    ; 0x68 <__bad_interrupt>
40: 0c 94 34 00   jmp 0x68    ; 0x68 <__bad_interrupt>
44: 0c 94 34 00   jmp 0x68    ; 0x68 <__bad_interrupt>
48: 0c 94 34 00   jmp 0x68    ; 0x68 <__bad_interrupt>
4c: 0c 94 34 00   jmp 0x68    ; 0x68 <__bad_interrupt>
50: 0c 94 34 00   jmp 0x68    ; 0x68 <__bad_interrupt>

```

00000054 <__ctors_end>:

```

54: 11 24          eor r1, r1
56: 1f be          out 0x3f, r1    ; 63
58: cf e5          ldi r28, 0x5F    ; 95
5a: d8 e0          ldi r29, 0x08    ; 8
5c: de bf          out 0x3e, r29   ; 62
5e: cd bf          out 0x3d, r28   ; 61
60: 0e 94 36 00    call 0x6c    ; 0x6c <main>
64: 0c 94 7c 00    jmp 0xf8    ; 0xf8 <_exit>

```

00000068 <__bad_interrupt>:

```

68: 0c 94 00 00    jmp 0    ; 0x0 <__vectors>

```

0000006c <main>:

```

#include "avr/io.h"

```

```
int main() {
    DDRC = 0xFF;
6c:  8f ef      ldi r24, 0xFF    ; 255
6e:  84 bb      out 0x14, r24  ; 20
    int a4 = 10;
    while(a4) {
        int a5 = 10;
        while(a5) {
            TCNT0 = -65;
            TCCR0 = 0x01;
70:  91 e0      ldi r25, 0x01    ; 1
            TCCR0 = 0;
            TIFR = 0x01;
            PORTC ^= 1<<0;
            --a5;
        }
        PORTC ^= 1<<1;
72:  e2 e0      ldi r30, 0x02    ; 2
    while(a3) {
        int a4 = 10;
        while(a4) {
            int a5 = 10;
            while(a5) {
                TCNT0 = -65;
74:  5f eb      ldi r21, 0xBF    ; 191
                TCCR0 = 0x01;
76:  49 2f      mov r20, r25
                --a5;
            }
            PORTC ^= 1<<1;
            --a4;
        }
        PORTC ^= 1<<2;
    }
}
```

```

78: 68 94      set
7a: dd 24      eor r13, r13
7c: d2 f8      bld r13, 2
              --a3;
              }
              PORTC ^= 1<<3;
7e: 68 94      set
80: ee 24      eor r14, r14
82: e3 f8      bld r14, 3
              --a2;
              }
              PORTC ^= 1<<4;
84: 68 94      set
86: ff 24      eor r15, r15
88: f4 f8      bld r15, 4
              --a1;
              }
              PORTC ^= 1<<5;
8a: f0 e2      ldi r31, 0x20 ; 32
#include "avr/io.h"

int main() {
8c: aa e0      ldi r26, 0x0A ; 10
8e: b0 e0      ldi r27, 0x00 ; 0
90: 2c c0      rjmp .+88 ; 0xea <main+0x7e>
              while(a3) {
                  int a4 = 10;
                  while(a4) {
                      int a5 = 10;
                      while(a5) {
                          TCNT0 = -65;
92: 52 bf      out 0x32, r21 ; 50
                          TCCR0 = 0x01;
94: 43 bf      out 0x33, r20 ; 51
                          while(!(TIFR & (1<<TOV0)));

```

```

96: 08 b6      in r0, 0x38      ; 56
98: 00 fe      sbrs r0, 0
9a: fd cf      rjmp .-6        ; 0x96 <main+0x2a>
                        TCCR0 = 0;
9c: 13 be      out 0x33, r1     ; 51
                        TIFR = 0x01;
9e: 98 bf      out 0x38, r25    ; 56
                        PORTC ^= 1<<0;
a0: 85 b3      in r24, 0x15     ; 21
a2: 89 27      eor r24, r25
a4: 85 bb      out 0x15, r24    ; 21
a6: 21 50      subi r18, 0x01   ; 1
a8: 31 09      sbc r19, r1
                        int a3 = 10;
                        while(a3) {
                            int a4 = 10;
                            while(a4) {
                                int a5 = 10;
                                while(a5) {
aa: 99 f7      brne .-26        ; 0x92 <main+0x26>
                                    TCCR0 = 0;
                                    TIFR = 0x01;
                                    PORTC ^= 1<<0;
                                    --a5;
                                }
                                PORTC ^= 1<<1;
ac: 85 b3      in r24, 0x15     ; 21
ae: 8e 27      eor r24, r30
b0: 85 bb      out 0x15, r24    ; 21
b2: 61 50      subi r22, 0x01   ; 1
b4: 71 09      sbc r23, r1
                        int a2 = 10;
                        while(a2) {
                            int a3 = 10;
                            while(a3) {

```

```

    int a4 = 10;
    while(a4) {
b6: 19 f0      breq    .+6          ; 0xbe <main+0x52>
#include "avr/io.h"

int main() {
b8: 2a e0      ldi r18, 0x0A      ; 10
ba: 30 e0      ldi r19, 0x00      ; 0
bc: ea cf      rjmp     .-44       ; 0x92 <main+0x26>
                --a5;
            }
            PORTC ^= 1<<1;
            --a4;
        }
        PORTC ^= 1<<2;
be: 85 b3      in  r24, 0x15      ; 21
c0: 8d 25      eor r24, r13
c2: 85 bb      out 0x15, r24      ; 21
c4: 01 50      subi  r16, 0x01    ; 1
c6: 11 09      sbc r17, r1
    int a1 = 10;
    while(a1) {
        int a2 = 10;
        while(a2) {
            int a3 = 10;
            while(a3) {
c8: 19 f0      breq    .+6          ; 0xd0 <main+0x64>
#include "avr/io.h"

int main() {
ca: 6a e0      ldi r22, 0x0A      ; 10
cc: 70 e0      ldi r23, 0x00      ; 0
ce: f4 cf      rjmp     .-24       ; 0xb8 <main+0x4c>
                --a4;
            }

```

```

        PORTC ^= 1<<2;
        --a3;
    }
    PORTC ^= 1<<3;
d0:  85 b3        in  r24, 0x15    ; 21
d2:  8e 25        eor r24, r14
d4:  85 bb        out 0x15, r24    ; 21
d6:  21 97        sbiw  r28, 0x01  ; 1

    while(1) {
        int a1 = 10;
        while(a1) {
            int a2 = 10;
            while(a2) {
d8:  19 f0        breq  .+6        ; 0xe0 <main+0x74>
#include "avr/io.h"

int main() {
da:  0a e0        ldi r16, 0x0A    ; 10
dc:  10 e0        ldi r17, 0x00    ; 0
de:  f5 cf        rjmp  .-22        ; 0xca <main+0x5e>
        --a3;
    }
    PORTC ^= 1<<3;
    --a2;
}
PORTC ^= 1<<4;
e0:  85 b3        in  r24, 0x15    ; 21
e2:  8f 25        eor r24, r15
e4:  85 bb        out 0x15, r24    ; 21
e6:  11 97        sbiw  r26, 0x01  ; 1

    DDRC = 0xFF;

    while(1) {

```

```

    int a1 = 10;
    while(a1) {
e8:  19 f0      breq     .+6          ; 0xf0 <main+0x84>
#include "avr/io.h"

int main() {
ea:  ca e0      ldi r28, 0x0A      ; 10
ec:  d0 e0      ldi r29, 0x00      ; 0
ee:  f5 cf      rjmp     .-22       ; 0xda <main+0x6e>
        --a2;
    }
    PORTC ^= 1<<4;
    --a1;
}
    PORTC ^= 1<<5;
f0:  85 b3      in  r24, 0x15      ; 21
f2:  8f 27      eor r24, r31
f4:  85 bb      out 0x15, r24      ; 21
    }
f6:  ca cf      rjmp     .-108      ; 0x8c <main+0x20>

000000f8 <_exit>:
f8:  f8 94      cli

000000fa <__stop_program>:
fa:  ff cf      rjmp     .-2        ; 0xfa <__stop_program>

```


TIMER 1 .asm

C:\Users\lenovo\Desktop\semester courses & materials\AT60001\programs\timer1\timer1\main.asm

1

[illegible]

```
36             out tifr, r20             ; 1
37             in r31, portc             ; 1
38             eor r31, r17              ; 1
39             out portc, r31            ; 1
40             dec r28                   ; 1
41             brne loop5                ; 1 / 2
42             in r31, portc             ; 1
43             eor r31, r19              ; 1
44             out portc, r31            ; 1
45             dec r27                   ; 1
46             brne loop4                ; 1 / 2
47             in r31, portc             ; 1
48             eor r31, r20              ; 1
49             out portc, r31            ; 1
50             dec r26                   ; 1
51             brne loop3                ; 1 / 2
52             in r31, portc             ; 1
53             eor r31, r21              ; 1
54             out portc, r31            ; 1
55             dec r25                   ; 1
56             brne loop2                ; 1 / 2
57             in r31, portc             ; 1
58             eor r31, r22              ; 1
59             out portc, r31            ; 1
60             dec r24                   ; 1
61             brne loop1                ; 1 / 2
62             in r31, portc             ; 1
63             eor r31, r23              ; 1
64             out portc, r31            ; 1
65             rjmp start                 ; 2
66
67
```

TIMER 1.C

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1

```
#include "avr/io.h"

int main() {

    DDRC = 0xFF;

    while(1) {
        int a1 = 10;
        while(a1) {
            int a2 = 10;
            while(a2) {
                int a3 = 10;
                while(a3) {
                    int a4 = 10;
                    while(a4) {
                        int a5 = 10;
                        while(a5) {
                            TCNT1H = 0xFF;
                            TCNT1L = 0xBF;
                            TCCR1A = 0;
                            TCCR1B = 0x01;
                            while(!(TIFR & (1<<TOV1)));
                            TCCR1B = 0;
                            TIFR = 1<<TOV1;
                            PORTC ^= 1<<0;
                            --a5;
                        }
                        PORTC ^= 1<<1;
                        --a4;
                    }
                    PORTC ^= 1<<2;
                    --a3;
                }
                PORTC ^= 1<<3;
                --a2;
            }
            PORTC ^= 1<<4;
            --a1;
        }
        PORTC ^= 1<<5;
    }
    return 0;
}
```

.lss file for diassembly analysis of timer 1 .c code

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1

timer1_c.elf: file format elf32-avr

Sections:

Idx	Name	Size	VMA	LMA	File off	Algn
0	.text	00000100	00000000	00000000	00000054	2**1
	CONTENTS, ALLOC, LOAD, READONLY, CODE					
1	.data	00000000	00800060	00800060	00000154	2**0
	CONTENTS, ALLOC, LOAD, DATA					
2	.comment	00000030	00000000	00000000	00000154	2**0
	CONTENTS, READONLY					
3	.note.gnu.avr.deviceinfo	0000003c	00000000	00000000	00000000	00000184 2**2
	CONTENTS, READONLY					
4	.debug_aranges	00000020	00000000	00000000	000001c0	2**0
	CONTENTS, READONLY, DEBUGGING					
5	.debug_info	000005d2	00000000	00000000	000001e0	2**0
	CONTENTS, READONLY, DEBUGGING					
6	.debug_abbrev	0000050d	00000000	00000000	000007b2	2**0
	CONTENTS, READONLY, DEBUGGING					
7	.debug_line	00000278	00000000	00000000	00000cbf	2**0
	CONTENTS, READONLY, DEBUGGING					
8	.debug_frame	00000024	00000000	00000000	00000f38	2**2
	CONTENTS, READONLY, DEBUGGING					
9	.debug_str	000002eb	00000000	00000000	00000f5c	2**0
	CONTENTS, READONLY, DEBUGGING					
10	.debug_loc	000001e5	00000000	00000000	00001247	2**0
	CONTENTS, READONLY, DEBUGGING					
11	.debug_ranges	000000e0	00000000	00000000	0000142c	2**0
	CONTENTS, READONLY, DEBUGGING					

Disassembly of section .text:

00000000 <__vectors>:

```
0: 0c 94 2a 00    jmp 0x54    ; 0x54 <__ctors_end>
4: 0c 94 34 00    jmp 0x68    ; 0x68 <__bad_interrupt>
```

```

8:  0c 94 34 00    jmp 0x68    ; 0x68 <__bad_interrupt>
c:  0c 94 34 00    jmp 0x68    ; 0x68 <__bad_interrupt>
10: 0c 94 34 00    jmp 0x68    ; 0x68 <__bad_interrupt>
14: 0c 94 34 00    jmp 0x68    ; 0x68 <__bad_interrupt>
18: 0c 94 34 00    jmp 0x68    ; 0x68 <__bad_interrupt>
1c: 0c 94 34 00    jmp 0x68    ; 0x68 <__bad_interrupt>
20: 0c 94 34 00    jmp 0x68    ; 0x68 <__bad_interrupt>
24: 0c 94 34 00    jmp 0x68    ; 0x68 <__bad_interrupt>
28: 0c 94 34 00    jmp 0x68    ; 0x68 <__bad_interrupt>
2c: 0c 94 34 00    jmp 0x68    ; 0x68 <__bad_interrupt>
30: 0c 94 34 00    jmp 0x68    ; 0x68 <__bad_interrupt>
34: 0c 94 34 00    jmp 0x68    ; 0x68 <__bad_interrupt>
38: 0c 94 34 00    jmp 0x68    ; 0x68 <__bad_interrupt>
3c: 0c 94 34 00    jmp 0x68    ; 0x68 <__bad_interrupt>
40: 0c 94 34 00    jmp 0x68    ; 0x68 <__bad_interrupt>
44: 0c 94 34 00    jmp 0x68    ; 0x68 <__bad_interrupt>
48: 0c 94 34 00    jmp 0x68    ; 0x68 <__bad_interrupt>
4c: 0c 94 34 00    jmp 0x68    ; 0x68 <__bad_interrupt>
50: 0c 94 34 00    jmp 0x68    ; 0x68 <__bad_interrupt>

```

00000054 <__ctors_end>:

```

54: 11 24          eor r1, r1
56: 1f be          out 0x3f, r1    ; 63
58: cf e5          ldi r28, 0x5F    ; 95
5a: d8 e0          ldi r29, 0x08    ; 8
5c: de bf          out 0x3e, r29    ; 62
5e: cd bf          out 0x3d, r28    ; 61
60: 0e 94 36 00    call 0x6c    ; 0x6c <main>
64: 0c 94 7e 00    jmp 0xfc    ; 0xfc <_exit>

```

00000068 <__bad_interrupt>:

```

68: 0c 94 00 00    jmp 0    ; 0x0 <__vectors>

```

0000006c <main>:

```

#include "avr/io.h"

```

```
int main() {
    DDRC = 0xFF;
6c:  8f ef      ldi r24, 0xFF    ; 255
6e:  84 bb      out 0x14, r24  ; 20
    int a5 = 10;
    while(a5) {
        TCNT1H = 0xFF;
        TCNT1L = 0xBF;
        TCCR1A = 0;
        TCCR1B = 0x01;
70:  91 e0      ldi r25, 0x01    ; 1
        while(!(TIFR & (1<<TOV1)));
        TCCR1B = 0;
        TIFR = 1<<TOV1;
72:  44 e0      ldi r20, 0x04    ; 4
        PORTC ^= 1<<0;
        --a5;
    }
    PORTC ^= 1<<1;
74:  68 94      set
76:  ff 24      eor r15, r15
78:  f1 f8      bld r15, 1
    while(a3) {
        int a4 = 10;
        while(a4) {
            int a5 = 10;
            while(a5) {
                TCNT1H = 0xFF;
7a:  7f ef      ldi r23, 0xFF    ; 255
                TCNT1L = 0xBF;
7c:  6f eb      ldi r22, 0xBF    ; 191
                TCCR1A = 0;
                TCCR1B = 0x01;
            }
        }
    }
}
```

```

7e: 59 2f      mov r21, r25
#include "avr/io.h"

int main() {
80: aa e0      ldi r26, 0x0A    ; 10
82: b0 e0      ldi r27, 0x00    ; 0
        --a4;
    }
    PORTC ^= 1<<2;
    --a3;
}
PORTC ^= 1<<3;
84: 68 94      set
86: dd 24      eor r13, r13
88: d3 f8      bld r13, 3
        --a2;
    }
    PORTC ^= 1<<4;
8a: 68 94      set
8c: ee 24      eor r14, r14
8e: e4 f8      bld r14, 4
90: 2d c0      rjmp    .+90    ; 0xec <main+0x80>
    while(a3) {
        int a4 = 10;
        while(a4) {
            int a5 = 10;
            while(a5) {
                TCNT1H = 0xFF;
92: 7d bd      out 0x2d, r23    ; 45
                TCNT1L = 0xBF;
94: 6c bd      out 0x2c, r22    ; 44
                TCCR1A = 0;
96: 1f bc      out 0x2f, r1     ; 47
                TCCR1B = 0x01;
98: 5e bd      out 0x2e, r21    ; 46
            }
        }
    }
}

```

```

        while(!(TIFR & (1<<TOV1)));
9a:  08 b6      in  r0, 0x38      ; 56
9c:  02 fe      sbrs   r0, 2
9e:  fd cf      rjmp   .-6        ; 0x9a <main+0x2e>
        TCCR1B = 0;
a0:  1e bc      out  0x2e, r1      ; 46
        TIFR = 1<<TOV1;
a2:  48 bf      out  0x38, r20     ; 56
        PORTC ^= 1<<0;
a4:  85 b3      in   r24, 0x15     ; 21
a6:  89 27      eor  r24, r25
a8:  85 bb      out  0x15, r24     ; 21
aa:  21 50      subi  r18, 0x01    ; 1
ac:  31 09      sbc  r19, r1
        int a3 = 10;
        while(a3) {
            int a4 = 10;
            while(a4) {
                int a5 = 10;
                while(a5) {
ae:  89 f7      brne   .-30        ; 0x92 <main+0x26>
                    TCCR1B = 0;
                    TIFR = 1<<TOV1;
                    PORTC ^= 1<<0;
                    --a5;
                }
                PORTC ^= 1<<1;
b0:  85 b3      in   r24, 0x15     ; 21
b2:  8f 25      eor  r24, r15
b4:  85 bb      out  0x15, r24     ; 21
b6:  31 97      sbiw   r30, 0x01    ; 1
            }
        }
        int a2 = 10;
        while(a2) {
            int a3 = 10;
            while(a3) {

```



```

        int a4 = 10;
        while(a4) {
b8:   19 f0          breq     .+6          ; 0xc0 <main+0x54>
#include "avr/io.h"

int main() {
ba:   2a e0          ldi r18, 0x0A      ; 10
bc:   30 e0          ldi r19, 0x00      ; 0
be:   e9 cf          rjmp     .-46       ; 0x92 <main+0x26>
        --a5;
        }
        PORTC ^= 1<<1;
        --a4;
    }
    PORTC ^= 1<<2;
c0:   85 b3          in  r24, 0x15      ; 21
c2:   84 27          eor r24, r20
c4:   85 bb          out 0x15, r24      ; 21
c6:   01 50          subi  r16, 0x01    ; 1
c8:   11 09          sbc r17, r1
    int a1 = 10;
    while(a1) {
        int a2 = 10;
        while(a2) {
            int a3 = 10;
            while(a3) {
ca:   19 f0          breq     .+6          ; 0xd2 <main+0x66>
#include "avr/io.h"

int main() {
cc:   ea e0          ldi r30, 0x0A      ; 10
ce:   f0 e0          ldi r31, 0x00      ; 0
d0:   f4 cf          rjmp     .-24       ; 0xba <main+0x4e>
        --a4;
    }

```

```

        PORTC ^= 1<<2;
        --a3;
    }
    PORTC ^= 1<<3;
d2:  85 b3          in  r24, 0x15    ; 21
d4:  8d 25          eor r24, r13
d6:  85 bb          out 0x15, r24    ; 21
d8:  21 97          sbiw  r28, 0x01  ; 1

    while(1) {
        int a1 = 10;
        while(a1) {
            int a2 = 10;
            while(a2) {
da:  19 f0          breq  .+6        ; 0xe2 <main+0x76>
#include "avr/io.h"

int main() {
dc:  0a e0          ldi r16, 0x0A    ; 10
de:  10 e0          ldi r17, 0x00    ; 0
e0:  f5 cf          rjmp  .-22        ; 0xcc <main+0x60>
        --a3;
    }
    PORTC ^= 1<<3;
    --a2;
}
    PORTC ^= 1<<4;
e2:  85 b3          in  r24, 0x15    ; 21
e4:  8e 25          eor r24, r14
e6:  85 bb          out 0x15, r24    ; 21
e8:  11 97          sbiw  r26, 0x01  ; 1

    DDRC = 0xFF;

    while(1) {

```

```

    int a1 = 10;
    while(a1) {
ea:   19 f0          breq     .+6          ; 0xf2 <main+0x86>
#include "avr/io.h"

int main() {
ec:   ca e0          ldi r28, 0x0A      ; 10
ee:   d0 e0          ldi r29, 0x00      ; 0
f0:   f5 cf          rjmp     .-22       ; 0xdc <main+0x70>
        --a2;
    }
    PORTC ^= 1<<4;
    --a1;
}
    PORTC ^= 1<<5;
f2:   25 b3          in  r18, 0x15      ; 21
f4:   80 e2          ldi r24, 0x20      ; 32
f6:   82 27          eor r24, r18
f8:   85 bb          out 0x15, r24      ; 21
    }
fa:   c2 cf          rjmp     .-124      ; 0x80 <main+0x14>

000000fc <_exit>:
fc:   f8 94          cli

000000fe <__stop_program>:
fe:   ff cf          rjmp     .-2       ; 0xfe <__stop_program>

```

Timer 2 .asm

C:\Users\lenovo\Desktop\semester courses & materials\AT60001\programs\timer2\timer2\main.asm

1

[illegible]

```
36             dec r28             ; 1
37             brne loop5          ; 1 / 2
38             in r31, portc        ; 1
39             eor r31, r19         ; 1
40             out portc, r31       ; 1
41             dec r27             ; 1
42             brne loop4          ; 1 / 2
43             in r31, portc        ; 1
44             eor r31, r20         ; 1
45             out portc, r31       ; 1
46             dec r26             ; 1
47             brne loop3          ; 1 / 2
48             in r31, portc        ; 1
49             eor r31, r21         ; 1
50             out portc, r31       ; 1
51             dec r25             ; 1
52             brne loop2          ; 1 / 2
53             in r31, portc        ; 1
54             eor r31, r22         ; 1
55             out portc, r31       ; 1
56             dec r24             ; 1
57             brne loop1          ; 1 / 2
58             in r31, portc        ; 1
59             eor r31, r23         ; 1
60             out portc, r31       ; 1
61             rjmp start          ; 2
62
63
```

```
#include "avr/io.h"

int main() {

    DDRC = 0xFF;

    while(1) {
        int a1 = 10;
        while(a1) {
            int a2 = 10;
            while(a2) {
                int a3 = 10;
                while(a3) {
                    int a4 = 10;
                    while(a4) {
                        int a5 = 10;
                        while(a5) {
                            TCNT2 = -65;
                            TCCR2 = 0x01;
                            while(!(TIFR & (1<<TOV2)));
                            TCCR2 = 0;
                            TIFR = 1<<TOV2;
                            PORTC ^= 1<<0;
                            --a5;
                        }
                        PORTC ^= 1<<1;
                        --a4;
                    }
                    PORTC ^= 1<<2;
                    --a3;
                }
                PORTC ^= 1<<3;
                --a2;
            }
            PORTC ^= 1<<4;
```

```
        --a1;  
    }  
    PORTC ^= 1<<5;  
}  
return 0;  
}
```

.lss file for diassembly analysis of timer 2 .c code

...ktop\semester courses & materials\AT60001\programs\timer2_c\timer2_c\Debug\timer2_c.lss

1

timer2_c.elf: file format elf32-avr

Sections:

Idx	Name	Size	VMA	LMA	File off	Align
0	.text	000000fc	00000000	00000000	00000054	2**1
	CONTENTS, ALLOC, LOAD, READONLY, CODE					
1	.data	00000000	00800060	00800060	00000150	2**0
	CONTENTS, ALLOC, LOAD, DATA					
2	.comment	00000030	00000000	00000000	00000150	2**0
	CONTENTS, READONLY					
3	.note.gnu.avr.deviceinfo	0000003c	00000000	00000000	00000000	00000180 2**2
	CONTENTS, READONLY					
4	.debug_aranges	00000020	00000000	00000000	000001bc	2**0
	CONTENTS, READONLY, DEBUGGING					
5	.debug_info	000005d2	00000000	00000000	000001dc	2**0
	CONTENTS, READONLY, DEBUGGING					
6	.debug_abbrev	0000050d	00000000	00000000	000007ae	2**0
	CONTENTS, READONLY, DEBUGGING					
7	.debug_line	0000026c	00000000	00000000	00000cbb	2**0
	CONTENTS, READONLY, DEBUGGING					
8	.debug_frame	00000024	00000000	00000000	00000f28	2**2
	CONTENTS, READONLY, DEBUGGING					
9	.debug_str	000002eb	00000000	00000000	00000f4c	2**0
	CONTENTS, READONLY, DEBUGGING					
10	.debug_loc	000001e5	00000000	00000000	00001237	2**0
	CONTENTS, READONLY, DEBUGGING					
11	.debug_ranges	000000d8	00000000	00000000	0000141c	2**0
	CONTENTS, READONLY, DEBUGGING					

Disassembly of section .text:

00000000 <__vectors>:

```
0: 0c 94 2a 00    jmp 0x54      ; 0x54 <__ctors_end>
4: 0c 94 34 00    jmp 0x68      ; 0x68 <__bad_interrupt>
```



```

8: 0c 94 34 00    jmp 0x68    ; 0x68 <__bad_interrupt>
c: 0c 94 34 00    jmp 0x68    ; 0x68 <__bad_interrupt>
10: 0c 94 34 00   jmp 0x68    ; 0x68 <__bad_interrupt>
14: 0c 94 34 00   jmp 0x68    ; 0x68 <__bad_interrupt>
18: 0c 94 34 00   jmp 0x68    ; 0x68 <__bad_interrupt>
1c: 0c 94 34 00   jmp 0x68    ; 0x68 <__bad_interrupt>
20: 0c 94 34 00   jmp 0x68    ; 0x68 <__bad_interrupt>
24: 0c 94 34 00   jmp 0x68    ; 0x68 <__bad_interrupt>
28: 0c 94 34 00   jmp 0x68    ; 0x68 <__bad_interrupt>
2c: 0c 94 34 00   jmp 0x68    ; 0x68 <__bad_interrupt>
30: 0c 94 34 00   jmp 0x68    ; 0x68 <__bad_interrupt>
34: 0c 94 34 00   jmp 0x68    ; 0x68 <__bad_interrupt>
38: 0c 94 34 00   jmp 0x68    ; 0x68 <__bad_interrupt>
3c: 0c 94 34 00   jmp 0x68    ; 0x68 <__bad_interrupt>
40: 0c 94 34 00   jmp 0x68    ; 0x68 <__bad_interrupt>
44: 0c 94 34 00   jmp 0x68    ; 0x68 <__bad_interrupt>
48: 0c 94 34 00   jmp 0x68    ; 0x68 <__bad_interrupt>
4c: 0c 94 34 00   jmp 0x68    ; 0x68 <__bad_interrupt>
50: 0c 94 34 00   jmp 0x68    ; 0x68 <__bad_interrupt>

```

00000054 <__ctors_end>:

```

54: 11 24          eor r1, r1
56: 1f be          out 0x3f, r1    ; 63
58: cf e5          ldi r28, 0x5F    ; 95
5a: d8 e0          ldi r29, 0x08    ; 8
5c: de bf          out 0x3e, r29    ; 62
5e: cd bf          out 0x3d, r28    ; 61
60: 0e 94 36 00    call 0x6c    ; 0x6c <main>
64: 0c 94 7c 00    jmp 0xf8    ; 0xf8 <_exit>

```

00000068 <__bad_interrupt>:

```

68: 0c 94 00 00    jmp 0    ; 0x0 <__vectors>

```

0000006c <main>:

```

#include "avr/io.h"

```

```
int main() {
    DDRC = 0xFF;
6c:  8f ef          ldi r24, 0xFF    ; 255
6e:  84 bb          out 0x14, r24    ; 20
    int a4 = 10;
    while(a4) {
        int a5 = 10;
        while(a5) {
            TCNT2 = -65;
            TCCR2 = 0x01;
70:  91 e0          ldi r25, 0x01    ; 1
            while(!(TIFR & (1<<TOV2)));
            TCCR2 = 0;
            TIFR = 1<<TOV2;
72:  60 e4          ldi r22, 0x40    ; 64
            PORTC ^= 1<<0;
            --a5;
        }
        PORTC ^= 1<<1;
74:  72 e0          ldi r23, 0x02    ; 2
    while(a3) {
        int a4 = 10;
        while(a4) {
            int a5 = 10;
            while(a5) {
                TCNT2 = -65;
76:  5f eb          ldi r21, 0xBF    ; 191
                TCCR2 = 0x01;
78:  49 2f          mov r20, r25
                --a5;
            }
            PORTC ^= 1<<1;
            --a4;
        }
    }
}
```

```

    }
    PORTC ^= 1<<2;
7a: 68 94      set
7c: ee 24      eor r14, r14
7e: e2 f8      bld r14, 2
    --a3;
    }
    PORTC ^= 1<<3;
80: 68 94      set
82: ff 24      eor r15, r15
84: f3 f8      bld r15, 3
#include "avr/io.h"

int main() {
86: aa e0      ldi r26, 0x0A    ; 10
88: b0 e0      ldi r27, 0x00    ; 0
    --a3;
    }
    PORTC ^= 1<<3;
    --a2;
    }
    PORTC ^= 1<<4;
8a: 68 94      set
8c: dd 24      eor r13, r13
8e: d4 f8      bld r13, 4
90: 2b c0      rjmp    .+86      ; 0xe8 <main+0x7c>
    while(a3) {
        int a4 = 10;
        while(a4) {
            int a5 = 10;
            while(a5) {
                TCNT2 = -65;
92: 54 bd      out 0x24, r21    ; 36
                TCCR2 = 0x01;
94: 45 bd      out 0x25, r20    ; 37
            }
        }
    }

```

```

        while(!(TIFR & (1<<TOV2)));
96:  08 b6      in  r0, 0x38      ; 56
98:  06 fe      sbrs   r0, 6
9a:  fd cf      rjmp   .-6          ; 0x96 <main+0x2a>
        TCCR2 = 0;
9c:  15 bc      out  0x25, r1      ; 37
        TIFR = 1<<TOV2;
9e:  68 bf      out  0x38, r22     ; 56
        PORTC ^= 1<<0;
a0:  85 b3      in  r24, 0x15     ; 21
a2:  89 27      eor  r24, r25
a4:  85 bb      out  0x15, r24     ; 21
a6:  21 50      subi  r18, 0x01    ; 1
a8:  31 09      sbc  r19, r1
        int a3 = 10;
        while(a3) {
            int a4 = 10;
            while(a4) {
                int a5 = 10;
                while(a5) {
aa:  99 f7      brne   .-26          ; 0x92 <main+0x26>
                    TCCR2 = 0;
                    TIFR = 1<<TOV2;
                    PORTC ^= 1<<0;
                    --a5;
                }
                PORTC ^= 1<<1;
ac:  85 b3      in  r24, 0x15     ; 21
ae:  87 27      eor  r24, r23
b0:  85 bb      out  0x15, r24     ; 21
b2:  31 97      sbiw   r30, 0x01    ; 1
            int a2 = 10;
            while(a2) {
                int a3 = 10;
                while(a3) {

```

```

        int a4 = 10;
        while(a4) {
b4:   19 f0          breq    .+6          ; 0xbc <main+0x50>
#include "avr/io.h"

int main() {
b6:   2a e0          ldi r18, 0x0A      ; 10
b8:   30 e0          ldi r19, 0x00      ; 0
ba:   eb cf          rjmp    .-42        ; 0x92 <main+0x26>
        --a5;
        }
        PORTC ^= 1<<1;
        --a4;
    }
    PORTC ^= 1<<2;
bc:   85 b3          in  r24, 0x15      ; 21
be:   8e 25          eor r24, r14
c0:   85 bb          out 0x15, r24      ; 21
c2:   01 50          subi   r16, 0x01   ; 1
c4:   11 09          sbc r17, r1
        int a1 = 10;
        while(a1) {
            int a2 = 10;
            while(a2) {
                int a3 = 10;
                while(a3) {
c6:   19 f0          breq    .+6          ; 0xce <main+0x62>
#include "avr/io.h"

int main() {
c8:   ea e0          ldi r30, 0x0A      ; 10
ca:   f0 e0          ldi r31, 0x00      ; 0
cc:   f4 cf          rjmp    .-24        ; 0xb6 <main+0x4a>
        --a4;
    }

```

```

        PORTC ^= 1<<2;
        --a3;
    }
    PORTC ^= 1<<3;
ce:   85 b3          in  r24, 0x15    ; 21
d0:   8f 25          eor r24, r15
d2:   85 bb          out 0x15, r24    ; 21
d4:   21 97          sbiw  r28, 0x01  ; 1

    while(1) {
        int a1 = 10;
        while(a1) {
            int a2 = 10;
            while(a2) {
d6:   19 f0          breq  .+6        ; 0xde <main+0x72>
#include "avr/io.h"

int main() {
d8:   0a e0          ldi r16, 0x0A    ; 10
da:   10 e0          ldi r17, 0x00    ; 0
dc:   f5 cf          rjmp  .-22        ; 0xc8 <main+0x5c>
        --a3;
    }
    PORTC ^= 1<<3;
    --a2;
}
    PORTC ^= 1<<4;
de:   85 b3          in  r24, 0x15    ; 21
e0:   8d 25          eor r24, r13
e2:   85 bb          out 0x15, r24    ; 21
e4:   11 97          sbiw  r26, 0x01  ; 1

    DDRC = 0xFF;

    while(1) {

```

```

    int a1 = 10;
    while(a1) {
e6:  19 f0      breq    .+6          ; 0xee <main+0x82>
#include "avr/io.h"

int main() {
e8:  ca e0      ldi r28, 0x0A      ; 10
ea:  d0 e0      ldi r29, 0x00      ; 0
ec:  f5 cf      rjmp    .-22        ; 0xd8 <main+0x6c>
    --a2;
    }
    PORTC ^= 1<<4;
    --a1;
    }
    PORTC ^= 1<<5;
ee:  25 b3      in  r18, 0x15      ; 21
f0:  80 e2      ldi r24, 0x20      ; 32
f2:  82 27      eor r24, r18
f4:  85 bb      out 0x15, r24      ; 21
    }
f6:  c7 cf      rjmp    .-114       ; 0x86 <main+0x1a>

000000f8 <_exit>:
f8:  f8 94      cli

000000fa <__stop_program>:
fa:  ff cf      rjmp    .-2         ; 0xfa <__stop_program>

```

timer0 - AtmelStudio

Advanced Mode

Quick Launch (Ctrl+Q)

FileEditViewVAssistXASFProjectBuildDebugToolsWindowHelp

Debug

Debug Browser

tccr0

ATmega32Simulator

main.asm

44dec r26; 1

45brne loop3; 1 / 2

46in r31, portc; 1

47eor r31, r21; 1

48out portc, r31; 1

49dec r25; 1

50brne loop2; 1 / 2

51in r31, portc; 1

52eor r31, r22; 1

53out portc, r31; 1

54dec r24; 1

55brne loop1; 1 / 2

56in r31, portc; 1

57eor r31, r23; 1

58out portc, r31; 1

59rjmp start; 1

Solution Explorer

Search Solution Explorer (Ctrl+;)

Solution 'timer0' (1 project)

timer0

Dependencies

Labels

Output Files

main.asm

Output

Show output from: Build

Segment	Begin	End	Code	Data	Used	Size	Used
[.cseg]	0x000000	0x00006e	110	0	110	32768	0.3%
[.dseg]	0x000060	0x000060	0	0	0	2048	0.0%
[.eseg]	0x000000	0x000000	0	0	0	1024	0.0%

Assembly complete, 0 errors. 0 warnings

Done executing task "RunAssemblerTask".

Done building target "CoreBuild" in project "timer0.asmproj".

Target "PostBuildEvent" skipped, due to false condition; ('\$(PostBuildEvent)' != '') was evaluated as ('' != '').

Target "Build" in file "C:\Program Files (x86)\Atmel\Studio\7.0\Vs\Avr.common.targets" from project "C:\Users\lenovo\Desktop\semester courses & materials\AT60001\programs\timer0\timer0\timer0.asmproj" is skipped due to false condition; ('\$(Build)' == 'Build') was evaluated as ('' == 'Build').

Done building target "Build" in project "timer0.asmproj".

Done building project "timer0.asmproj".

Build succeeded.

===== Build: 1 succeeded or up-to-date, 0 failed, 0 skipped =====

Build succeeded

timer0_c - AtmelStudio

Advanced ModeQuick Launch (Ctrl+Q)

FileEditViewVAssistXASFProjectBuildDebugToolsWindowHelp

Debug

Debug Browser

tccr0

ATmega32Simulator

timer0_c.lssmain.c

main.while

while(1)

```
#include "avr/io.h"

int main() {
    DDRC = 0xFF;

    while(1) {
        int a1 = 10;
        while(a1) {
            int a2 = 10;
            while(a2) {
                int a3 = 10;
                while(a3) {
                    int a4 = 10;
                    while(a4) {
```

Solution Explorer

Search Solution Explorer (Ctrl+;)

Solution 'timer0_c' (1 project)

timer0_c

Dependencies

Output Files

Libraries

main.c

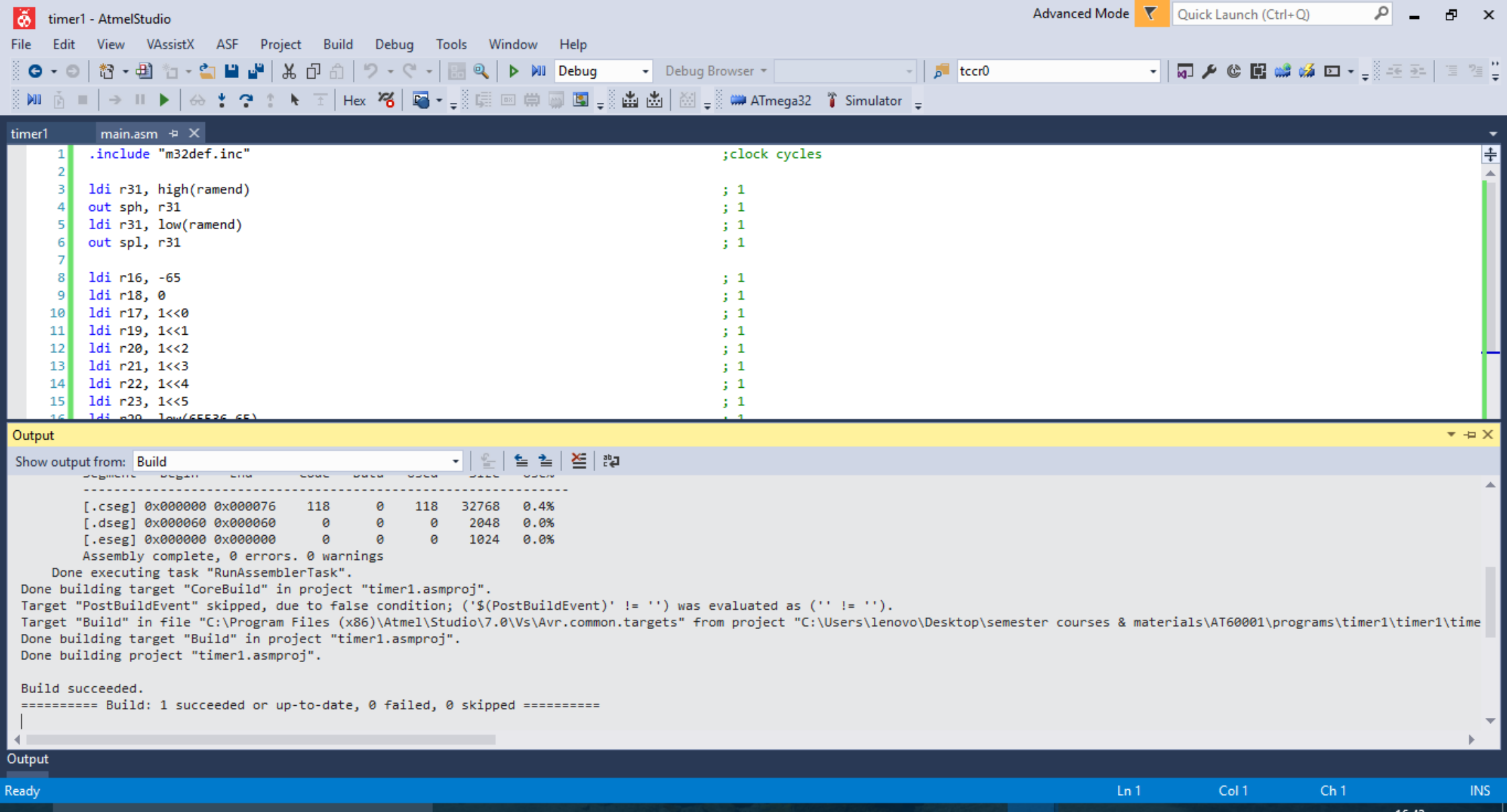
Output

Show output from: Build

```
Done building target "CoreBuild" in project "timer0_c.cproj".
Target "PostBuildEvent" skipped, due to false condition; ('$(PostBuildEvent)' != '') was evaluated as ('' != '').
Target "Build" in file "C:\Program Files (x86)\Atmel\Studio\7.0\Vs\Avr.common.targets" from project "C:\Users\lenovo\Desktop\semester courses & materials\AT60001\programs\timer0_c\timer0_c\
Done building target "Build" in project "timer0_c.cproj".
Done building project "timer0_c.cproj".

Build succeeded.
===== Build: 1 succeeded or up-to-date, 0 failed, 0 skipped =====
```

Build succeeded



timer1 main.asm

```
1 .include "m32def.inc" ;clock cycles
2
3 ldi r31, high(ramend) ; 1
4 out sph, r31 ; 1
5 ldi r31, low(ramend) ; 1
6 out spl, r31 ; 1
7
8 ldi r16, -65 ; 1
9 ldi r18, 0 ; 1
10 ldi r17, 1<<0 ; 1
11 ldi r19, 1<<1 ; 1
12 ldi r20, 1<<2 ; 1
13 ldi r21, 1<<3 ; 1
14 ldi r22, 1<<4 ; 1
15 ldi r23, 1<<5 ; 1
16 ldi r20, low(65536-65) ; 1
```

Output

Show output from: Build

Segment	Begin	End	Code	Data	Unkn	Size	Used
[.cseg]	0x000000	0x000076	118	0	118	32768	0.4%
[.dseg]	0x000060	0x000060	0	0	0	2048	0.0%
[.eseg]	0x000000	0x000000	0	0	0	1024	0.0%

Assembly complete, 0 errors, 0 warnings

Done executing task "RunAssemblerTask".

Done building target "CoreBuild" in project "timer1.asmproj".

Target "PostBuildEvent" skipped, due to false condition; ('\$(PostBuildEvent)' != '') was evaluated as ('' != '').

Target "Build" in file "C:\Program Files (x86)\Atmel\Studio\7.0\Vs\Avr.common.targets" from project "C:\Users\lenovo\Desktop\semester courses & materials\AT60001\programs\timer1\timer1\timer1.asmproj" is skipped, due to false condition; ('\$(Build)' != '') was evaluated as ('' != '').

Done building target "Build" in project "timer1.asmproj".

Done building project "timer1.asmproj".

Build succeeded.

===== Build: 1 succeeded or up-to-date, 0 failed, 0 skipped =====

|

Output

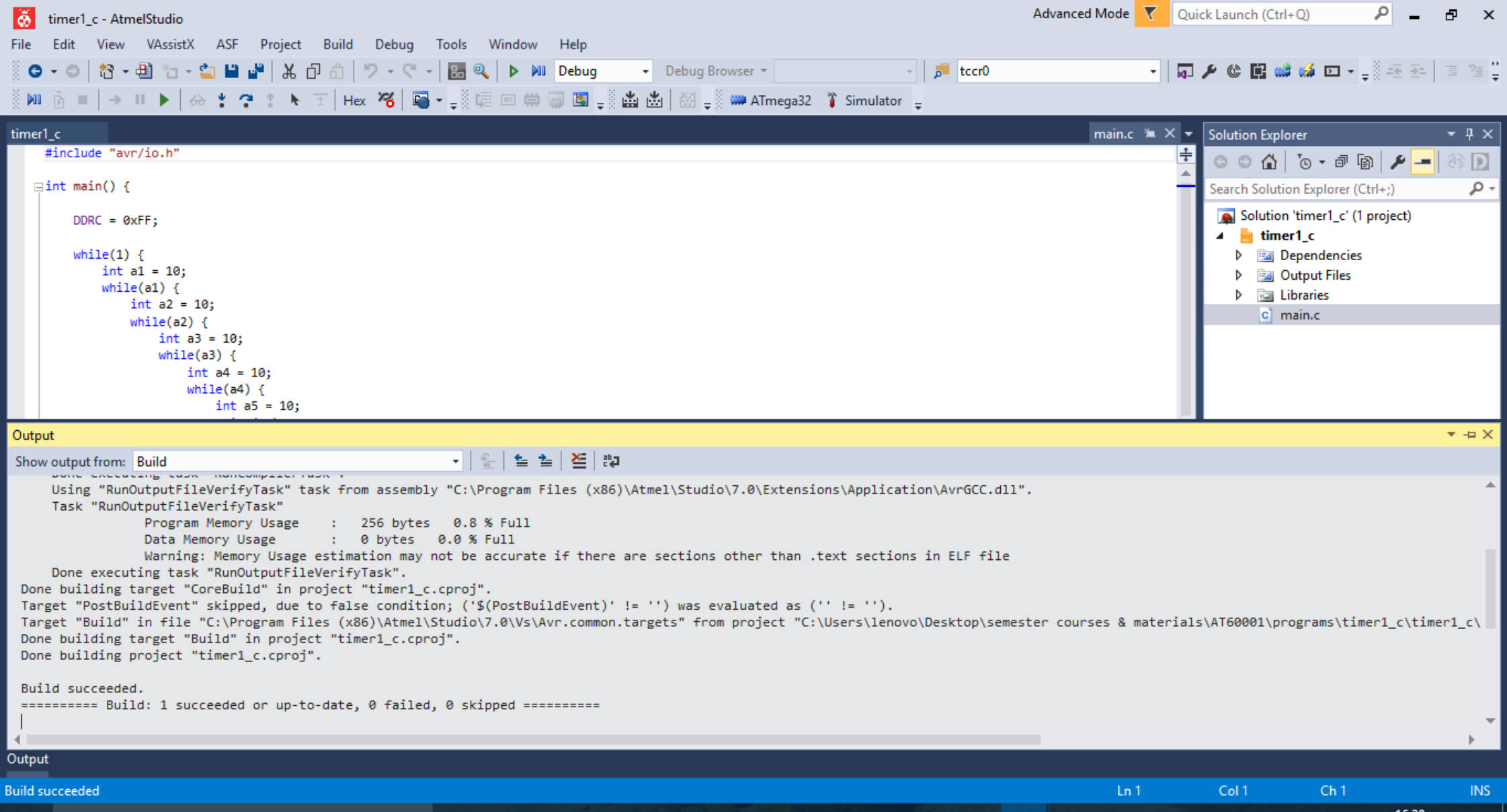
Ready

Ln 1

Col 1

Ch 1

INS



timer2 - AtmelStudio

Advanced Mode

Quick Launch (Ctrl+Q)

FileEditViewVAssistXASFProjectBuildDebugToolsWindowHelp

Debug

Debug Browser

tccr0

HexATmega32Simulator

main.asmtimer2

10ldi r17, 1<<0; 1

11ldi r19, 1<<1; 1

12ldi r20, 1<<2; 1

13ldi r21, 1<<3; 1

14ldi r22, 1<<4; 1

15ldi r23, 1<<5; 1

16ldi r29, 1<<6; 1

17

18ldi r31, 0xFF; 1

19out ddrc, r31; 1

20

21start : ldi r24, 10; 1

22loop1 : ldi r25, 10; 1

23loop2 : ldi r26, 10; 1

24loop3 : ldi r27, 10; 1

25loop4 : ldi r28, 10; 1

26loop5 : out tcnt2, r16; 1

27out tccr2, r17; 1

28again : in r20, tifr; 1

29sbrs r20, tov2; 1 / 2

30rjmp again; 2

31out tccr2, r18; 1

32out tifr, r29; 1

33in r31, portc; 1

34eor r31, r17; 1

35out portc, r31; 1

36dec r28; 1

37brne loop5; 1 / 2

38in r31, portc; 1

39eor r31, r19; 1

40out portc, r31; 1

41dec r27; 1

42brne loop4; 1 / 2

Solution Explorer

Search Solution Explorer (Ctrl+;)

Solution 'timer2' (1 project)

timer2

Dependencies

Labels

Output Files

main.asm

Output

Ready

Ln 29Col 86Ch 40INS

timer2_c - AtmelStudio

Advanced Mode

Quick Launch (Ctrl+Q)

FileEditViewVAssistXASFProjectBuildDebugToolsWindowHelp

Debug

Debug Browser

tccr0

ATmega32Simulator

timer2_cmain.c

```
#include "avr/io.h"

int main() {

    DDRC = 0xFF;

    while(1) {
        int a1 = 10;
        while(a1) {
            int a2 = 10;
            while(a2) {
                int a3 = 10;
                while(a3) {
                    int a4 = 10;
                    while(a4) {
                        int a5 = 10;
```

Solution Explorer

Search Solution Explorer (Ctrl+;)

Solution 'timer2_c' (1 project)

timer2_c

Dependencies

Output Files

Libraries

main.c

Output

Show output from: Build

Done executing task "RunOutputFileVerifyTask".

Using "RunOutputFileVerifyTask" task from assembly "C:\Program Files (x86)\Atmel\Studio\7.0\Extensions\Application\AvrGCC.dll".

Task "RunOutputFileVerifyTask"

Program Memory Usage : 252 bytes 0.8 % Full

Data Memory Usage : 0 bytes 0.0 % Full

Warning: Memory Usage estimation may not be accurate if there are sections other than .text sections in ELF file

Done executing task "RunOutputFileVerifyTask".

Done building target "CoreBuild" in project "timer2_c.cproj".

Target "PostBuildEvent" skipped, due to false condition; ('\$(PostBuildEvent)' != '') was evaluated as ('' != '').

Target "Build" in file "C:\Program Files (x86)\Atmel\Studio\7.0\Vs\Avr.common.targets" from project "C:\Users\lenovo\Desktop\semester courses & materials\AT60001\programs\timer2_c\timer2_c\

Done building target "Build" in project "timer2_c.cproj".

Done building project "timer2_c.cproj".

Build succeeded.

===== Build: 1 succeeded or up-to-date, 0 failed, 0 skipped =====

Output

Build succeeded

Ln 1Col 1Ch 1INS