# Balanced Trees

**Binary Search trees** 

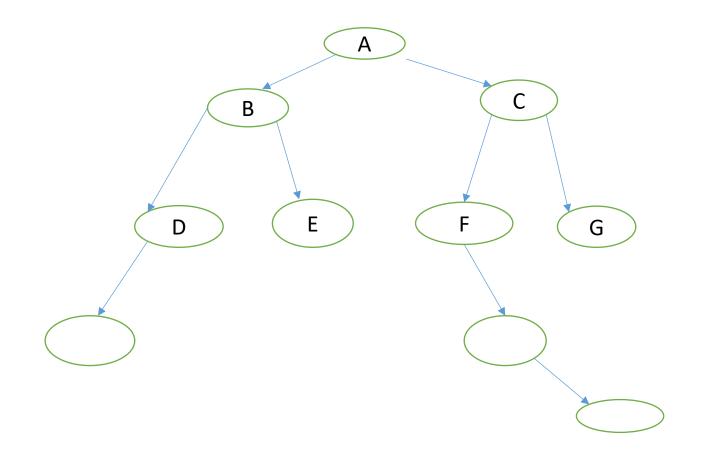
### Why balanced tree??

- The time required to search a binary tree varies between O(n) and O(log<sub>2</sub>n)
- The structure of the tree depends on the order in which the records are inserted.
- If the records are in some sorted order, then the resulting tree will have either left link NULL or right link NULL
- But, if the records are inserted such that half the records are in left subtree and half of them are in right subtree --- a kind of balanced tree is created
- It can be observed that the degree of balance is dependent on the order in which keys are inserted
- The insertion algorithm studied by us does not ensure a balanced tree

## A balanced binary search tree (AVL tree)

- The balance of a tree looks related to height of its left subtree and height of its right.
- Height of a null tree is -1 and 0 if it contains single node.
- Balance of a node = height of its left subtree height of its right subtree
- A balanced binary tree is a binary tree in which balance of every node is never more than 1 or always less than equal to one
- This means balance of every node is either 0 or -1 or 1 in case of a balanced tree
- A balanced binary tree also called AVL Tree is a binary tree in which the heights of two subtrees never differ by more than 1
- AVL tree is a self balancing binary tree invented by G.M. Adelson-Velsky and E.M. Landis

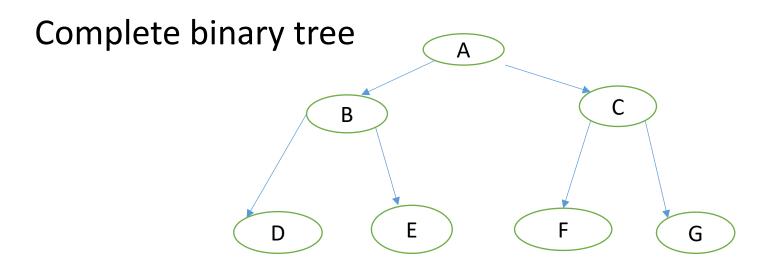
## Calculating the balance of each node



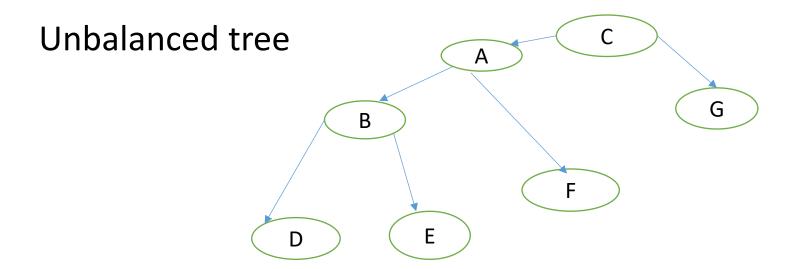
### Building an AVL Tree

- AVL tree is same as BST but with a little difference that in AVL tree balance of every node is also stored.
- So, while building an AVL tree, we need to keep a check so that the balance of a node at any time is not more than 1
- If the balance becomes more than 1 than right rotations and left rotations are performed so that the tree becomes balanced
- What is a rotation??
- Let us examine a balanced tree:

### Rotation Concept

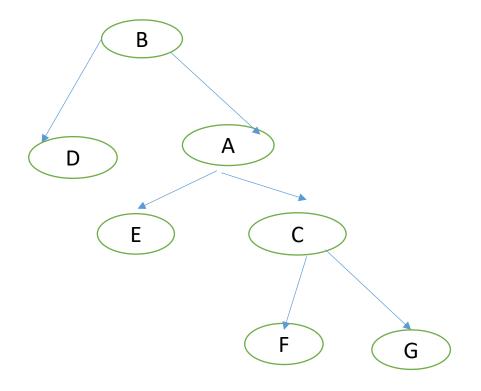


### Left Rotation



## Right Rotation of complete tree

#### Unbalanced tree



### Building an AVL tree

While building an AVL tree, it is necessary to perform rotations to keep it balanced but the rotations shall be such that:

- 1. The inorder traversal of the transformed tree is same as of original tree
- 2. The transformed tree is balanced i.e. balance of every node is not more than one.

## Rotation algorithms

An algorithm to implement a left rotation at p is as follows:

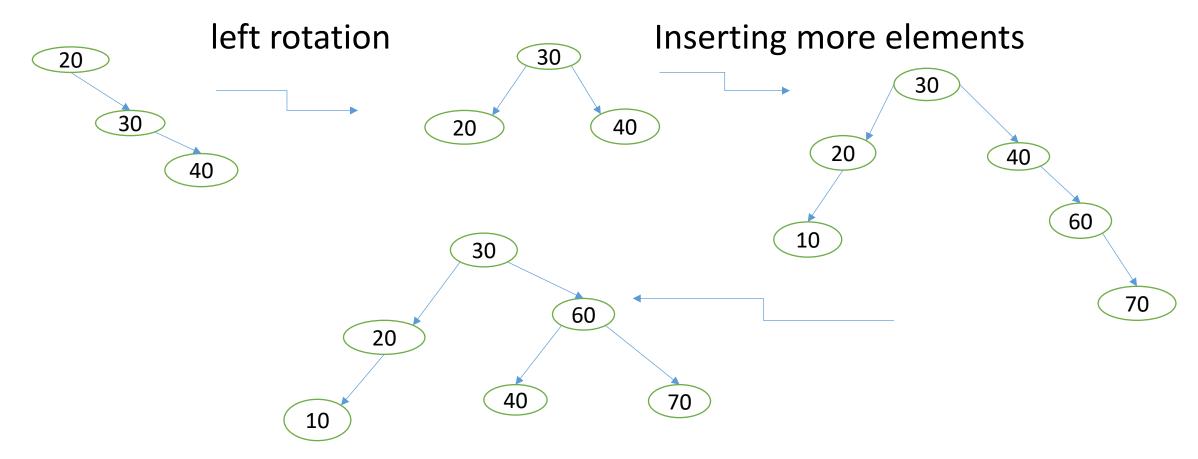
```
q = p->right;
temp = q->left;
q->left = p;
P->right = temp;
```

An algorithm to implement a right rotation at p is as follows:

```
q = p->left;
temp = q->right;
q->right = p;
P->left = temp;
```

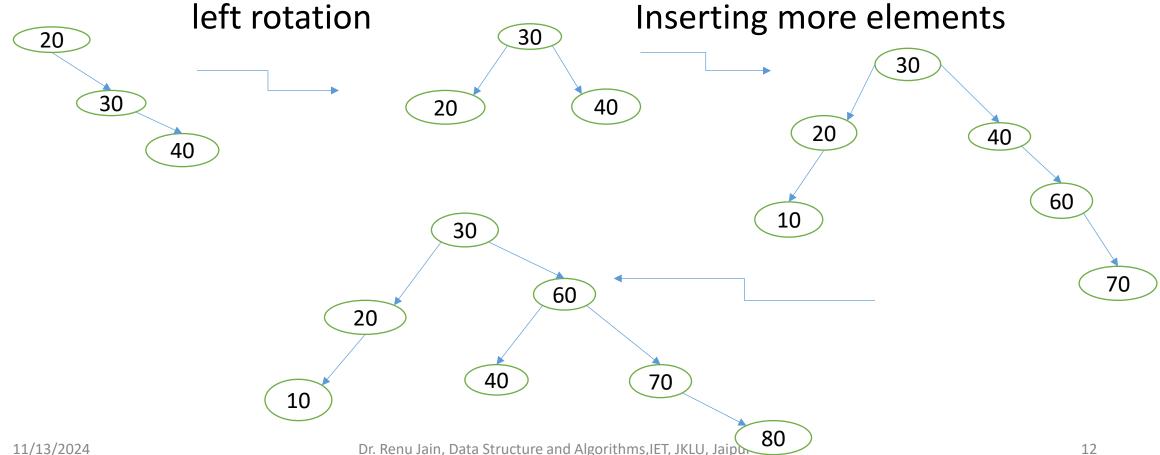
### Creation of an AVL tree

• 20, 30, 40, 10, 60, 70

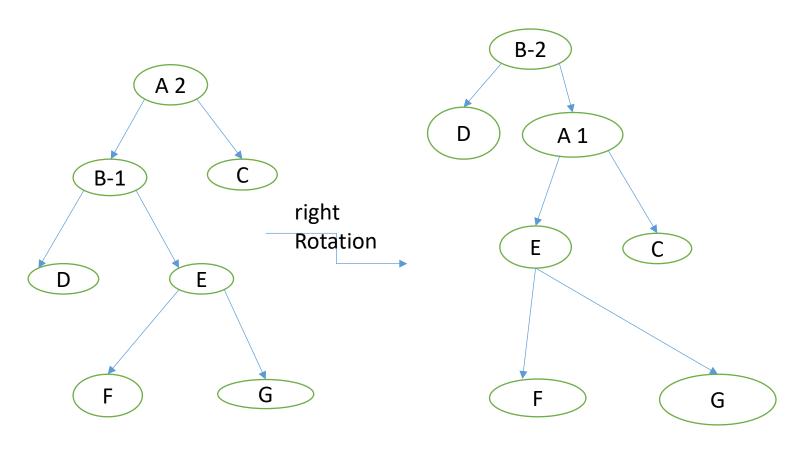


### Creation of an AVL tree

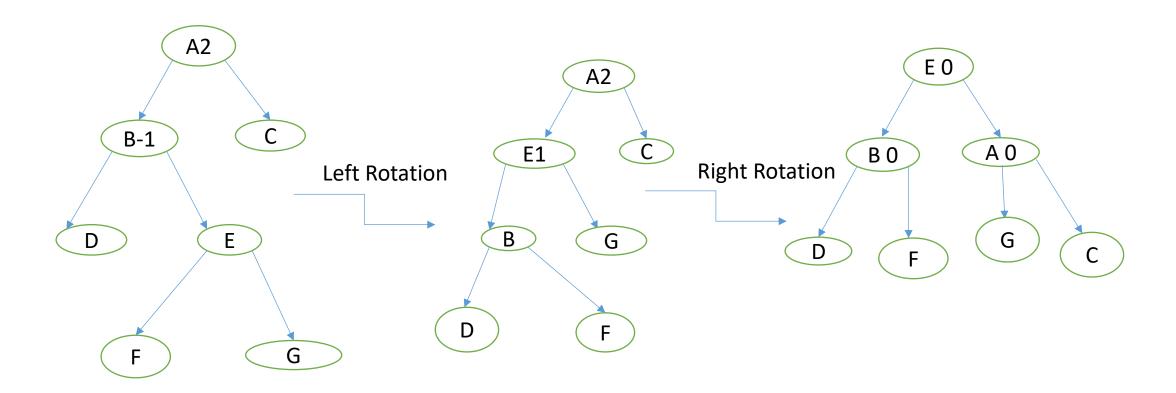
• 20, 30, 40, 10, 60, 70, 80



# Double rotation(why)



### Double rotation



#### Exercise

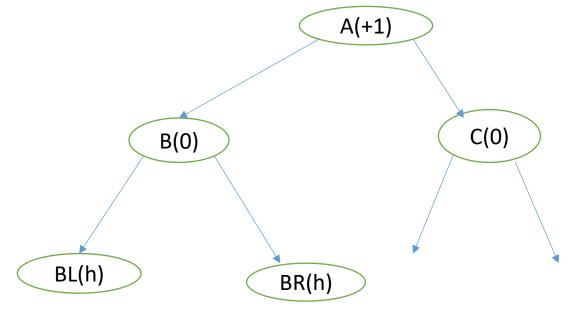
- Build an AVL tree for the given data:
- H, I, J, B, A, E, C
- H, I, J, B, A, E, C, F, D
- H, I, J, B, A, E, C, F, D, G, K, L

### Type of Rotations

- There are four types of rotations:
- 1. LL rotation: inserted node is in the left subtree of left subtree of node
- 2. RR rotation: inserted node is in the right subtree of right subtree of node
- 3. LR rotation: inserted node is in the right subtree of left subtree of node
- 4. RL rotation: inserted node is in the left subtree of right subtree of node

#### LL Rotation

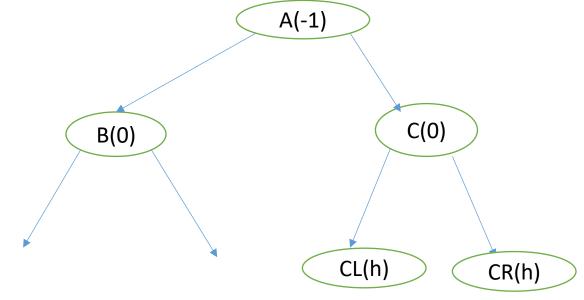
If a node is added to the left of BL



 In this situation, to make it balanced right rotation is performed with respect to node A

#### RR Rotation

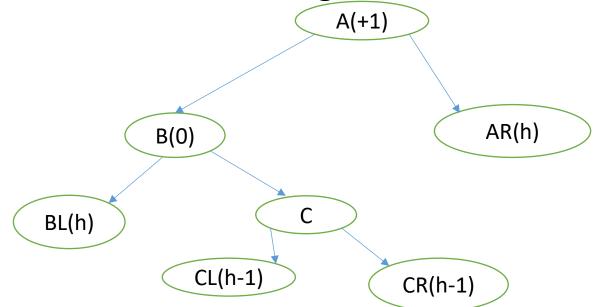
If a node is added to right of CL (CR(h))



 In this situation, to make it balanced left rotation is performed with respect to node A

#### LR Rotation

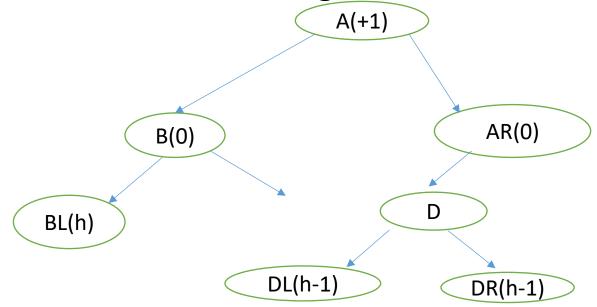
• If a node is added in the right or left subtree of C



 In this situation, to make it balanced we have to perform two rotations—first left rotation and then right rotation

#### **RL** Rotation

• If a node is added in the right or left subtree of D



 In this situation, to make it balanced we have to perform two rotations—first right rotation and then left rotation

#### Exercise

Q1. 40, 30, 50, 20, 5, 70, 65, 45

Make AVL tree for this data

Q2. If preorder and inorder traversals are given, can you make the binary tree preorder: a,b,d,c inorder: c,d,b,a

Q3. If postorder and inorder traversals are given, can you make the binary tree postorder: c, b,d,a inorder: c,b,a,d

#### Some exercises

• The postorder traversal of a binary tree is 8, 9, 6, 7, 4, 5, 2, 3, 1. The inorder traversal of the same tree is 8, 6, 9, 4, 7, 2, 5, 1, 3. The height of a tree is the length of the longest path from the root to any leaf. The height of the binary tree above is

```
• _4_.
```

•

**Explanation:** Given, post-order – 8, 9, 6, 7, 4, 5, 2, 3, 1 and in-order – 8, 6, 9, 4, 7, 2, 5, 1, 3

Construct a binary tree from postorder and inorder traversal

- For the workshops organized in college, students can participate more than one workshop saying that all are organized in different timings. 150 students are enrolled in total for one or more than one workshop. Registration details are as follows:
- 99 students are enrolled for Cyber Security. 56 students are enrolled for Solar Energy, 89 students are enrolled for Artificial Intelligence. 25 students for both Cyber Security and Solar Energy. 65 students for both Cyber Security and Artificial Intelligence and 18 students for both Solar Energy and Artificial Intelligence. How many students are participating in all three workshops?

**(A)** 12

**(B)** 16

**(C)** 10

**(D)** 14

#### Answer: (D)

**Explanation:**  $n(A \cup B \cup C) = n(A) + n(B) + n(C) - [n(A \cap B) + n(A \cap C) + n(B \cap C)] + n(A \cap B \cap C)$ 150 = 99+56+89 - [25+65+18] + x

- Which one of the following is the tightest upper bound that represents the time complexity of inserting an object into a binary search tree of n nodes?
  - **(A)** O(1)
  - **(B)** O(Logn)
  - **(C)** O(n)
  - (D) O(nLogn)

#### Answer: (C)

**Explanation:** To insert an element, we need to search for its place first. The search operation may take O(n) for a skewed tree