

# Quiz 2\_Ch 5-Ch 8 ( password:2121)

**Due** Oct 16 at 11:59pm**Points** 10**Questions** 40**Available** Oct 10 at 8am - Oct 16 at 11:59pm**Time Limit** 90 Minutes

## Instructions

You will receive 0.25 points for each calculation question;

Quiz 2 (covering the material **from chapter 5 to chapter 8**):

**Once you have submitted an answer, you will not be able to change it later. You will not be able to view the previous question.**

Thank you!

## Attempt History

	Attempt	Time	Score
LATEST	<a href="#">Attempt 1</a>	19 minutes	9 out of 10 *

\* Some questions not yet graded

❗ Correct answers are hidden.

Score for this quiz: **9** out of 10 \*

Submitted Oct 16 at 6:36pm

This attempt took 19 minutes.

### Question 1

0.25 / 0.25 pts

*Question: Please refer to this table of op codes for this question*

Uopcode	Definition
0	Halt
1	ADD
2	SUBTRACT
3	STORE
5	LOAD
6	BRANCH UNCONDITIONALLY
7	BRANCH ON ZERO
8	BRANCH ON POSITIVE
901	INPUT
902	OUTPUT

*Please refer to this table of Mailboxes and Contents for this question*

Mailbox	Contents
00	505
01	106
02	507
03	902
04	000
05	1     DAT
06	3     DAT
07	6     DAT

What is the value in the **calculator** after the first instruction (505) is completed?

☐ 6☐ 2☐ 3☒ 1**Question 2****0.25 / 0.25 pts**

*Question: Please refer to this table of op codes for this question*

Opcode	Definition
0	Halt
1	ADD
2	SUBTRACT
3	STORE
5	LOAD
6	BRANCH UNCONDITIONALLY
7	BRANCH ON ZERO
8	BRANCH ON POSITIVE
901	INPUT
902	OUTPUT

*Please refer to this table of Mailboxes and Contents for this question*

Mailbox	Contents
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00	505	
01	106	
02	507	
03	902	
04	000	
05	1	DAT
06	3	DAT
07	6	DAT

What is the value in the **program counter (instruction location counter)** after the first instruction (505) is completed?

☐ 03

☒ 01

☐ 04

☐ 02

### Question 3

0.25 / 0.25 pts

*Question: Please refer to this table of op codes for this question*

Opcode	Definition
0	Halt
1	ADD

- 2      SUBTRACT
- 3      STORE
- 5      LOAD
- 6      BRANCH UNCONDITIONALLY
- 7      BRANCH ON ZERO
- 8      BRANCH ON POSITIVE
- 901    INPUT
- 902    OUTPUT

*Please refer to this table of Mailboxes and Contents for this question*

Mailbox	Contents
00	505
01	106
02	507
03	902
04	000
05	1      DAT
06	3      DAT
07	6      DAT

What is the value in the **calculator** after the fetch but before the execute portion of second instruction (106)?

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☐ 6

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☐ 2

☒ 1☐ 3**Question 4****0.25 / 0.25 pts**

*Question: Please refer to this table of op codes for this question*

Opcode	Definition
0	Halt
1	ADD
2	SUBTRACT
3	STORE
5	LOAD
6	BRANCH UNCONDITIONALLY
7	BRANCH ON ZERO
8	BRANCH ON POSITIVE
901	INPUT
902	OUTPUT

*Please refer to this table of Mailboxes and Contents for this question*

Mailbox	Contents
00	505
01	106
02	507

03      902  
04      000  
05      1      DAT  
06      3      DAT  
07      6      DAT

What is the value in the **calculator** after the second (106) instruction is completed?

☒ 4

☐ 2

☐ 6

☐ 1

### Question 5

Not yet graded / 0.25 pts

Representations for Signed Integers

The 9's complementary representation.

What is the sign-and-magnitude value of the three-digit number represented in 9's complement by 747?

Your Answer:

Numbers 500 to 998 are negative in 9's complement, hence the complement is as follows:

$$999 - 747 = 252$$

Change sign; the solution is -252

### Question 6

Not yet graded / 0.25 pts

Representations for Signed Integers

Two's complement

Find the 2's complementary representation in 8-bits of the number -51.

Your Answer:

Step 1: The binary for 51 using 8 bits is 00110011.

Second step: flip the bits 11001100.

Third step: add 1: 11001101

### Question 7

Not yet graded / 0.25 pts

Representations for Signed Integers

Two's complement

**Find the 2's complementary representation in 16-bits of the number -331.**



Your Answer:

Step 1: The 16-bit binary representation of 331 is 0000 0001 0100 1011.

Flip the bits in step two: 1111 1110 1011 0100

Add 1 in step three, 1111 1110 1011 0101.

## Question 8

Not yet graded / 0.25 pts

### Section 5.3 Real Numbers

Convert 55698799 in SEEMMMMM to a decimal integer without exponents.

Your Answer:

5 = S; sign is negative

56 = EE; exponent is 6

98799 = MMMMM

- .98799 x 10<sup>6</sup> = -987990.

## Question 9

0.25 / 0.25 pts

The use of fixed-length, fixed-format instruction words with the op code and address fields in the same position for every instruction would allow instructions to be fetched and decoded

- ☐ independently and in general purpose
- ☐ independently
- ☐ independently and in serial
- ☒ independently and in parallel

**Question 10****0.25 / 0.25 pts**

There are several factors that determine the number of instructions that a computer can perform in a second. Which of the following is NOT a factor?

- ☐ Instruction format - fixed or variable
- ☐ Number of steps required by each instruction type
- ☒ Word size
- ☐ Clock speed

**Question 11****0.25 / 0.25 pts**

Overlapping instructions—so that more than one instruction is being worked on at a time—is known as the

- ☐ assembly line method
- ☐ conveyor belt method.
- ☐ accelerator method.
- ☒ pipelining method.

### Question 12

0.25 / 0.25 pts

Which of the following is not a specific execution unit?

- ☐ LOAD/STORE unit
- ☐ floating point arithmetic unit
- ☒ steering unit
- ☐ integer arithmetic unit

**Question 13****0.25 / 0.25 pts**

Out-of-order instruction execution can cause problems because a later instruction may depend on the results from an earlier instruction. This situation is known as a \_\_\_\_\_ or a \_\_\_\_\_.

- ☐ risk, reliance
- ☐ risk, risk
- ☐ risk, stable
- ☒ hazard, dependency

**Question 14****0.25 / 0.25 pts**

Some systems provide a small amount of dedicated memory built into the CPU that maintains a record of previous choices for each of several branch instructions that have been used in the program being executed to aid in determining whether a branch is likely to be taken. What are the contents of this memory called?

- ☐ branch prediction table

- ☐ future speculation table
- ☒ branch history table
- ☐ look-ahead table

**Question 15****0.25 / 0.25 pts**

What is the major drawback of Dynamic RAM (DRAM)?

- ☐ cost
- ☐ capacity
- ☐ data loss
- ☒ memory latency

**Question 16****0.25 / 0.25 pts**

Which of the following is a commonly used approach for improving performance of memory?

- ☐ Compressing instructions and data in RAM.
- ☐ Using DRAM instead of SDRAM.
- ☐ Doubling the capacity of memory.
- ☒ Widening the system bus between memory and the CPU.

**Question 17****0.25 / 0.25 pts**

Each block of cache memory provides a small amount of storage, perhaps between 8 and 64 bytes, also known as

- ☐ a cache hit.
- ☒ a cache line.
- ☐ a small block cache.
- ☐ niche cache.

**Question 18****0.25 / 0.25 pts**

What does "locality of reference" mean?

- ☐ most memory references will be accessed in a predictable order
- ☐ most memory references are confined to two or a no regions of memory
- ☒ most memory references are confined to one or a few small regions of memory
- ☐ most memory references will pull data of numeric type

### Question 19

0.25 / 0.25 pts

Cache memory hit ratios of \_\_\_\_\_ percent and above are common with just a small amount of cache.

- ☐ 80
- ☐ 60
- ☐ 30

☒ 90

### Question 20

0.25 / 0.25 pts

Which of the following is most likely:

- ☐ L1 cache has 1MB and L2 cache has 32KB
- ☒ L1 cache has 32KB and L2 cache has 1MB
- ☐ L1 cache has 16MB and L2 cache has 1MB
- ☐ L1 cache has 64KB and L2 cache has 32KB

### Question 21

0.25 / 0.25 pts

In a superscalar CPU, the instruction unit has a(n) \_\_\_\_ to hold instructions until the required type of execution unit is available.

- ☐ cache memory
- ☐ assembly unit



☐ instruction set

☒ pipeline

## Question 22

0.25 / 0.25 pts

Each CPU in the processor, within a single integrated chip, is called a

\_\_\_\_\_

☐ CPU unit.

☐ control unit.

☒ core.

☐ Independent Processor Chip (IPC).

## Question 23

0.25 / 0.25 pts

In Symmetrical Multiprocessing (SMP) each CPU  
has\_\_\_\_\_.

- ☐ identical access to the I/O, only
- ☒ identical access to the operating system, and to all system resources, including memory.
- ☐ identical access to the operating system, I/O and memory
- ☐ identical access to memory.

**Question 24****0.25 / 0.25 pts**

The LOAD instruction copies data from the\_\_\_\_\_.

- ☒ mailbox to the calculator.
- ☐ in basket to a mailbox.
- ☐ in basketto the calculator.
- ☐ calculator to a mailbox.

**Question 25****0.25 / 0.25 pts**

The STORE instruction copies data from the\_\_\_\_\_.

- ☐ inbasket to a mailbox.
- ☒ calculator to a mailbox.
- ☐ mailbox to the calculator.
- ☐ in basketto the calculator.

**Question 26****0.25 / 0.25 pts**

The ADD instruction adds data from\_\_\_\_\_.

- ☒ a mailbox to the calculator.
- ☐ the in basket to a mailbox.
- ☐ a mailbox to the in basket.
- ☐ one mailbox to another mailbox.

**Question 27****0.25 / 0.25 pts**

The SUBTRACT instruction subtracts data in\_\_\_\_\_.

- ☐ the calculator from a mailbox.
- ☐ the in basketfrom a mailbox.

- ☐ one mailbox from another mailbox.
- ☒ a mailbox from the calculator.

**Question 28****0.25 / 0.25 pts**

The INPUT instruction takes data from the\_\_\_\_\_.

- ☐ in basket and places it in a mailbox.
- ☐ mailbox and places it in the in basket.
- ☐ mailbox and places it in the calculator.
- ☒ in basket and places it in the calculator.

**Question 29****0.25 / 0.25 pts**

The OUTPUT instruction takes data from the\_\_\_\_\_.

- ☐ out basket and places it in the calculator.
- ☒ calculator and places it in the out basket.
- ☐ out basket and places it in a mailbox.
- ☐ mailbox and places it in the out basket.

**Question 30****0.25 / 0.25 pts**

\_\_\_\_\_ is the registers holding addresses only

☐ No answer text provided.

☒ MAR and PC

☐ MDR

☐ Accumulator

**Question 31****0.25 / 0.25 pts**

A LOAD command will leave the original data in the mailbox\_\_\_\_\_.

☐ corrupted.

☐ deleted.

☐ overwritten.

☒ unchanged.

**Question 32****0.25 / 0.25 pts**

Simultaneous thread multiprocessing (STM) is also known as

\_\_\_\_\_

☐ concurrent threading

☒ hyperthreading

☐ expert threading

☐ superthreading

**Question 33****0.25 / 0.25 pts**

The BRANCH UNCONDITIONALLY instruction changes the value in the\_\_\_\_\_.

☐ mailbox.

☐ out basket.

☒ program counter (also called instruction location counter).

☐ calculator.

**Question 34****0.25 / 0.25 pts**

The BRANCH ON POSITIVE instruction "jumps" if the value in the\_\_\_\_\_.

- ☐ mailbox is positive.
- ☐ instruction location counter is positive.
- ☒ calculator is positive.
- ☐ in basket is positive.

**Question 35****0.25 / 0.25 pts**

The LMC knows which mailbox contains the next task by looking at the\_\_\_\_\_.

- ☐ calculator.
- ☐ current mailbox.
- ☐ in basket.
- ☒ program counter (instruction location counter).

**Question 36****0.25 / 0.25 pts**

(VII.II) The storage locations that are used for a particular defined purpose within the CPU are called\_\_\_\_\_.

- ☐ RAM
- ☐ storage
- ☒ registers
- ☐ the bus

### Question 37

0.25 / 0.25 pts

If the Memory address register is 8 bits wide, the number of possible memory addresses is

- ☐ 64
- ☒ 256
- ☐ 8
- ☐ 16

### Question 38

0.25 / 0.25 pts



The different ways of establishing memory addresses within an instruction are called\_\_\_\_\_.

- ☒ addressing modes.
- ☐ MDR codes.
- ☐ MAR codes.
- ☐ programmable modes.

### Question 39

0.25 / 0.25 pts

The register that will hold the data value that is being transferred between the CPU and a particular memory location is called the\_\_\_\_\_.

- ☐ MAR.
- ☐ PC.
- ☒ MDR.
- ☐ ALU.

### Question 40

0.25 / 0.25 pts

### What is a "thread"?



Independent segments of programs available to be executed in parallel



The same segment of code used by many programs



The set of all variables that are used by all programs in execution



Shared allocation of cache memory used by programs available to be executed

Quiz Score: **9** out of 10