## M7.C1: Exam: Midterm Exam

**Due** No due date **Points** 30 **Questions** 30 **Time Limit** 60 Minutes

## Instructions

The Midterm Exam covers Modules 1–6. It has 30 multiple-choice questions. You have 60 minutes to take the exam. The exam is open book, open notes. Collaboration or communication with others is not permitted.

## **Attempt History**

LATEST Attempt 1 35 minutes 29 out of 30		Attempt	Time	Score
	LATEST	Attempt 1	35 minutes	29 out of 30

Score for this quiz: 29 out of 30

Submitted Mar 8 at 1:17pm This attempt took 35 minutes.

Correct!	Question 1	1 / 1 pts
	Which is an abstract data type (ADT)?	
	<ul><li>A list</li></ul>	
	A string	
	O A float	
	A boolean	

Correct!

## 1 / 1 pts **Question 2** Which of the following statements is correct? The queue ADT supports the removing of items from one end and the adding of items to the other end but the list ADT does not. The list ADT supports the printing of the list contents but the queue ADT does not. The queue ADT supports the insertion and deletion of items at the front and the back. The queue ADT supports the printing of the list contents but the list ADT does not.

## Which abstract data type (ADT) is best suited to store the names of all currently available smartphone models? • A set

An array
A linked list
A stack

## Which of the following is correct for a list ADT? A list can be implemented in a programming language only using the LinkedList ADT. A list's behavior is similar to that of a queue. An element can be found and removed from the end of the list. A list can print or remove an element only from the beginning of the list.

## Question 5 1/1 pts Which is the correct code to prepend an item to a list?

Correct!

```
ListPrepend(list, newNode) {
   if (list-head == null) {
      list-head = newNode
      list-head = newNode
      list-head = newNode
   }
   else {
      newNode-next = list-head
      list-head = newNode
   }
}
```

```
ListPrepend(list, newNode) {
  if (list-head == null) {
    list-head = newNode
    list-tail = newNode
  }
  else {
    list-head-next = newNode
    list-head = newNode
  }
}
```

```
ListPrepend(list, newNode) {
   if (list-head == null) {
      list-head = newNode
      list-rail = newNode
   }
   else {
      newNode-next = list-rail
      list-rail = newNode
   }
}
```

```
ListPrepend(list, newNode) {
   if (list-head == null) {
      list-head = newNode
      list-tail = newNode
   }
   else {
      list-tail-next = newNode
      list-tail = newNode
   }
}
```

Question 6 1 / 1 pts

Which XXX will complete the algorithm to separate numberList into two lists (even and odd) using an array?

```
MathematicalFunction(numberList) {
   Create evenNumberList array
   Create oddNumberList array
   for (i = 0; i < numberList→length; ++i) {
      XXX {
         ArrayAppend(evenNumberList, numberList[i])
      else {
         ArrayAppend(oddNumberList, numberList[i])
      SortAscending(evenNumberList)
      SortAscending(oddNumberList)
   }
   for (i = 0; i < evenNumberList→length; ++i) {
      Display evenNumberList[i]
   for (i = 0; i < oddNumberList→length; ++i) {
      Display oddNumberList[i]
}
```

- if (numberList[i] % 1 == 0)
- Correct!
- if (numberList[i] % 2 == 0)
- if (numberList[i] % 2 == 1)
- if (numberList[i] % 1 == 1)

Question 7 1 / 1 pts

## What is the space complexity of the algorithm?

```
ArithmeticSeries(list, listSize) {
    i = 0
    arithmeticSum = 0
    while (i < listSize) {
        arithmeticSum = arithmeticSum + list[i]
        i = i + 1
    }
    return arithmeticSum
}</pre>
```

## Correct!

- $\odot$  S(N) = N + k
- $\bigcirc$  S(N) = k
- $\bigcirc$  S(N) = N
- $\bigcirc$  S(N) = N \* k

## **Question 8**

1 / 1 pts

The upper bound of an algorithm with best case runtime

$$T(N)=3N+16$$
 and worst case runtime

$$T(N)=4N^2+10N+5$$
 is \_\_\_\_\_.

- 7N
- $0.7N^2$
- $0.4N^2 + 10N$

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$\odot$ 19 $N^3$	2

## Question 9 $1/1 \, \mathrm{pts}$ The Big O notation of the algorithm $7+12N+3N^2$ is \_\_\_\_\_. 12N $3N^2$ 7 $N^2$

	Question 10	1 / 1 pts
Correct!	The lower bound of an algorithm's runtime complexity is	
	○ ≥ the best case	
	≤ the best case	
	○ ≤ the worst case	
	○ ≥ the worst case	

Correct!	Question 11	1 / 1 pts
	If a queue is implemented as a linked list, a dequeue removes node.	S
	the head	
	a random	
	the middle	
	the tail	

## QueueDequeue(queue) { tailData = queue→tail→data ListRemoveAfter(queue, queue→tail) return tailData } QueueDequeue(queue) { tailData = queue→tail→data ListRemoveAfter(queue, queue→tail) return tailData }

Correct!

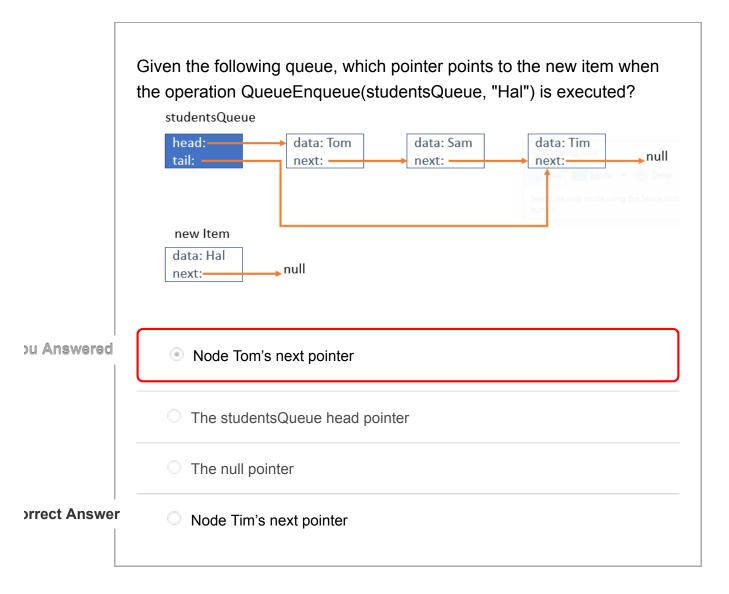
```
QueueDequeue(queue) {
    headData = queue→head→data
    ListRemoveAfter(queue, null)
    return headData
}

QueueDequeue(queue) {
    tailData = queue→tail→data
    ListRemoveAfter(queue, null)
    return tailData
}
```

# The following algorithm is an example of \_\_\_\_\_. def MyMath(num) if num <= 1 return num return MyMath(num - 2) + MyMath(num - 1) an exponential runtime complexity a constant runtime complexity a logarithmic runtime complexity a linear runtime complexity

**Question 14** 

0 / 1 pts



## Given the deque 10, 12, 14, 16 (front is 10), what will the deque look like after the following operations? push-front 2, push-back 13, push-front 8, pop-front, pop-back, push-back 18

	0 8, 10, 12, 14, 16, 18
	8, 10, 12, 14, 16, 13, 18
	O 2, 10, 12, 14, 16, 13, 18
Correct!	② 2, 10, 12, 14, 16, 18

# Given the deque 10, 12, 14, 16 (front is 10), what is the outcome of the following operations? print(IsEmpty(deque)) print(PeekFront(deque)) print(PeekBack(deque)) print(GetLength(deque)) false, 10, 16, true false, 10, 16, 4 false, 10, 16, 4

## Question 17 1 pts

	Given a stack myData: 34, 78 (top is 34), what is the output after the following operations? Peek(myData) Push(myData, 2) Push(myData, 15) Pop(myData) Pop(myData) print(IsEmpty(myData))
	O 34 true
	○ 78 false
orrect!	false
	O true

	Question 18	l pts
	If a stack is implemented as a linked list, then an empty stack will h	ave
	a null head and non-null tail pointer	
	onon-null head and tail pointers	
	a non-null head and null tail pointer	
Correct!	null head and tail pointers	

/ 1 pts

	Question 20	1 / 1 pts
	Given an empty stack menultems, what will be the result of the following operations? StackPush(menultems, item Pizza) StackPush(menultems, item Chips) StackPush(menultems, item Nachos) StackPush(menultems, item Tea) print(StackPop(menultems))	ne
Correct!	Tea	
	Tea Nachos Chips Pizza	
	O Pizza	
	Pizza Chips Nachos Tea	

# Question 21 If a stack is implemented as a linked list, which XXX would replace the missing statement? StackPop(stack) { XXX ListRemoveAfter(stack, null) return headData headData = stack→head→data headData = stack→tail→data headData = stack headData = stack headData = stack

Question 22

1/1 pts

## Which XXX would replace the missing statement in the following algorithm?

```
ListInsertAfter(students, curNode, newNode) {
   if (students→head == null) {
      students-head = newNode
      students→tail = newNode
   XXX {
      students→tail→next = newNode
      newNode→prev = students→tail
      students⊸tail = newNode
   else {
      sucNode = curNode → next
      newNode → next = sucNode
      newNode → prev = curNode
      curNode→next = newNode
      sucNode → prev = newNode
   }
}
```

○ else if (curNode != students → head)

## Correct!

- else if (curNode == students→tail)
- else if (sucNode == students···+tail)
- else if (curNode == students → head)

Question 23 1 / 1 pts

Identify the error in the following algorithm for traversing a linked list.

```
ListTraverse(list) {
   curNode = list-head
   while (curNode is not null) {
      Print curNode's data
      curNode = list-head-next
   }
}
```

0

The statement while (curNode is not null) should be while (list----) tail is not null).

## Correct!

(0)

The statement curNode = list····head····head····next should be curNode = curNode····heat.

The statement curNode = list→head should be curNode = list→tail.

0

The statement while (curNode is not null) should be while (curNode is null).

**Question 24** 

1 / 1 pts

Identify the correct algorithm to use for finding the insertion position of a new item in the linked list studentList.

https://sit.instructure.com/courses/56721/quizzes/69020

```
ListFindInsertionPosition(studentList, dataValue) {
    curNodeA = null
    curNodeB = studentList→tail
    while (curNodeB != null and dataValue > curNodeB→data) {
        curNodeA = curNodeB
        curNodeB = curNodeA
    }
    return curNodeA
}
```

```
ListFindInsertionPosition(studentList, dataValue) {
    curNodeA = null
    curNodeB = studentList→head
    while (curNodeB == null and dataValue > curNodeB→data) {
        curNodeA = curNodeB
        curNodeB = curNodeB→next
    }
    return curNodeA
}
```

```
ListFindInsertionPosition(studentList, dataValue) {
    curNodeB = null
    curNodeA = studentList→head
    while (curNodeB == null and dataValue < curNodeB→data) {
        curNodeA = curNodeB
        curNodeB = curNodeB→next
    }
    return curNodeB
}
```

```
ListFindInsertionPosition(studentList, dataValue) {
    curNodeA = null
    curNodeB = studentList→head
    while (curNodeB != null and dataValue > curNodeB→data) {
        curNodeA = curNodeB
        curNodeB = curNodeB→next
    }
    return curNodeA
}
```

	Question 25	1 / 1 pts
orrect!	For an empty, singly-linked list with a dummy node, the list's _	·
	head is null	
	head and tail point to the same, non-null node	
	head and tail point to different, non-null nodes	
	O tail is null	

Question 26 1 / 1 pts

Which XXX would replace the missing statement in the given algorithm for traversing a circular linked list?

```
CircularListTraverse(head) {
   if (head is not null) {
      current = head
      do {
        visit current
        current = current→next
      } while (XXX)
   }
}
```

- current == tail
- current != tail

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- current != head
- current == head

## **Question 27**

1 / 1 pts

In the ListInsertAfter function for singly-linked lists, the curNode parameter is ignored when \_\_\_\_\_.

the list's head and tail pointers point to different nodes

## Correct!

- the list's head pointer is null
- the list has more than 2 items
- the newNode argument is also null

## **Question 28**

1 / 1 pts

Which XXX completes the following algorithm for inserting a new node into a singly-linked list?

```
ListInsertAfter(list, curNode, newNode) {
   if (list-head == null) {
      list-head = newNode
      list-tail = newNode
   }
   else if (curNode == list-tail) {
      list-tail-next = newNode
      list-tail = newNode
   }
   else {
      XXX
   }
}
```

```
newNode→next = curNode→next
curNode = newNode
```

## Correct!

- newNode→next = curNode→next curNode→next = newNode
- newNode→next = null curNode→next = list→tail→next
- newNode→next = curNode→next curNode→next = null

Question 29 1 / 1 pts

Identify the error in the following algorithm to search for a node in the singly-linked list of students.

```
ListSearch(students, key) {
    curNode = students→head
    while (curNode is null) {
        if (curNode→data == key) {
            return curNode
        }
        curNode = curNode→next
    }
    return null
}
```

The statement curNode = curNode --- next should be curNode = students --- head.

## Correct!

- The while condition should be while (curNode is not null).
- The if condition should be if (curNode → data != key).

The statement curNode = students---head should be curNode = students---head.

Question 30 1 / 1 pts

When adding an item to an array-based list with an allocation size equal to the list length, a new array is generally allocated with \_\_\_\_\_ the current length.

Correct!	• twice
	the same size as
	one more than
	one less than

Quiz Score: 29 out of 30