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04 - Multivariate Optimization

MLE example (11.12 on p. 339)

Find the MLE of the Gamma distribution

Let X_1, \ldots, X_n be a random sample from $\Gamma(r, \lambda)$ distribution Then the likelihood function is:

$$L(r,\lambda) = \frac{\lambda^{nr}}{\Gamma(r)^n} \prod_{i=1}^n x_i^{r-1} \exp\left(-\lambda \sum_{i=1}^n x_i\right)$$

and the log-likelihood is:

$$l(r,\lambda) = nr \log(\lambda) - n \log \Gamma(r) + (r-1) \sum_{i=1}^{n} \log x_i - \lambda \sum_{i=1}^{n} x_i$$

MLE example (cont.)

We need to find the simultaneous solution to:

$$\frac{\partial}{\partial \lambda} l(\lambda, r) = \frac{nr}{\lambda} - \sum_{i=1}^{n} x_i = 0$$

$$\frac{\partial}{\partial r} l(\lambda, r) = n \log(\lambda) - n \frac{\Gamma'(r)}{\Gamma(r)} + \sum_{i=1}^{n} \log(x_i) = 0$$

The first equation implies that:

$$\hat{\lambda} = \frac{\hat{r}}{\bar{x}}$$

and substituting in the second equation we obtain

$$n\log\left(\frac{\hat{r}}{\bar{x}}\right) - n\frac{\Gamma'(\hat{r})}{\Gamma(\hat{r})} + \sum_{i=1}^{n}\log(x_i) = 0$$

The Gradient

Definition of *gradient* for a real-valued function of:

one variable:

$$\nabla f_1(x_1) = \left(\frac{df}{dx_1}\right)$$

two variables:

$$\nabla f_2(x_1, x_2) = \left(\frac{df}{dx_1}, \frac{df}{dx_2}\right)$$

three variables:

$$\nabla f_3(x_1, x_2, x_3) = \left(\frac{df}{dx_1}, \frac{df}{dx_2}, \frac{df}{dx_3}\right)$$

k variables:

$$\nabla f_k(x_1, x_2, \dots, x_k) = \left(\frac{df}{dx_1}, \frac{df}{dx_2}, \dots, \frac{df}{dx_k}\right)$$

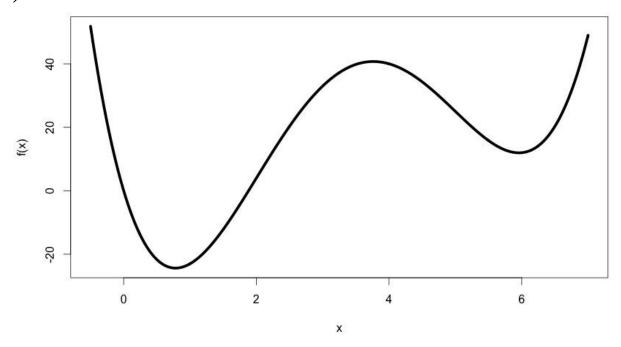
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The Gradient

The gradient at x_0 represents the direction in the domain along which the function f increases the most rapidly at x_0 .

The Gradient

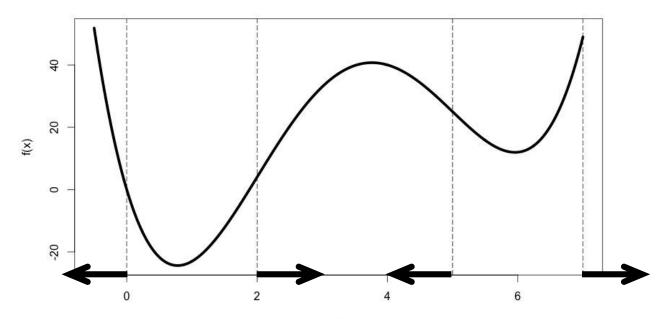
$$f(x) = x^4 - 14x^3 + 60x^2 - 70x$$
, where $x \in [-0.5, 7]$



The gradient of f at x_0 is the vector that starts at x_0 and ends at the point $x_0 + f'(x_0)$.

$$f(x) = x^4 - 14x^3 + 60x^2 - 70x$$

$$f'(x) = 4x^3 - 42x^2 + 120x - 70$$



$$x_0 = 0,2,5,7$$

$$f'(x_0) = -70,34,-20,84$$

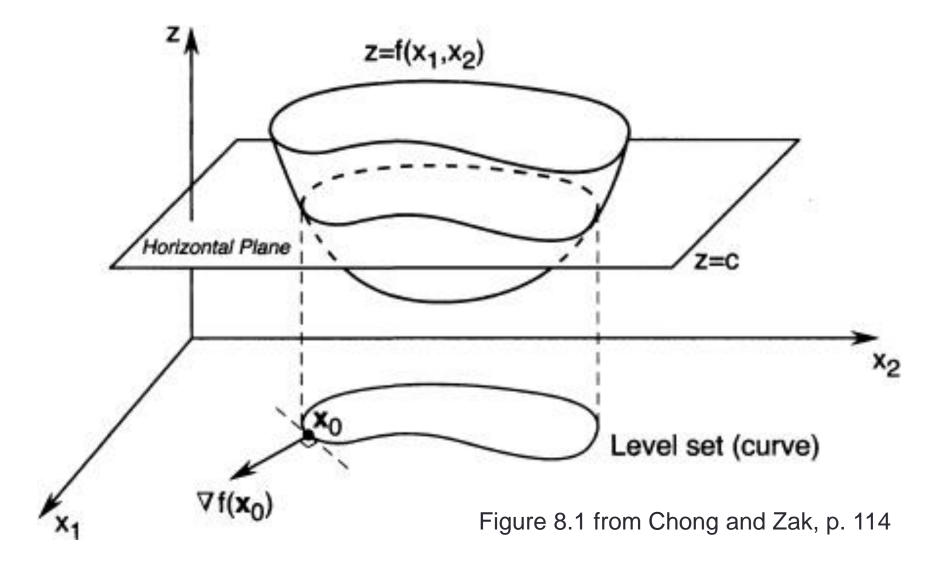
Or, expressed as unit vectors from the point of interest, -1, 1, -1, 1

To find the max of a surface we move in the direction where the surface appears to be increasing most steeply. That is, where it has the largest positive slope.

The gradient vector at (x_{0}, y_{0}) tells us the slope of the line tangent to the surface f(x, y) at (x_{0}, y_{0}) in the x-direction and y-direction.

Examples:
$$\nabla f(x_0, y_0) = (5,5)$$

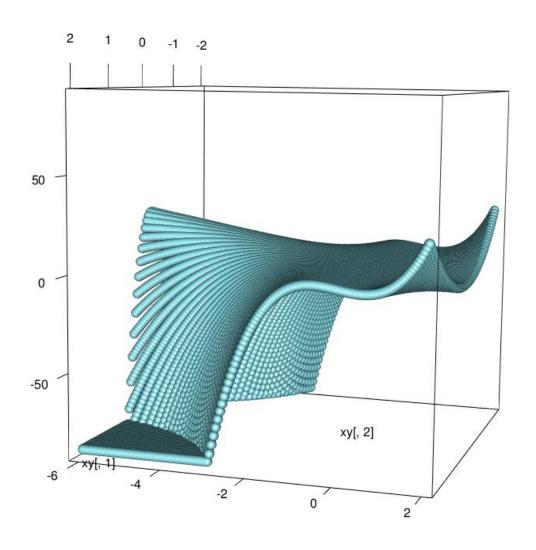
 $\nabla f(x_0, y_0) = (1,3)$
 $\nabla f(x_0, y_0) = (-5,5)$

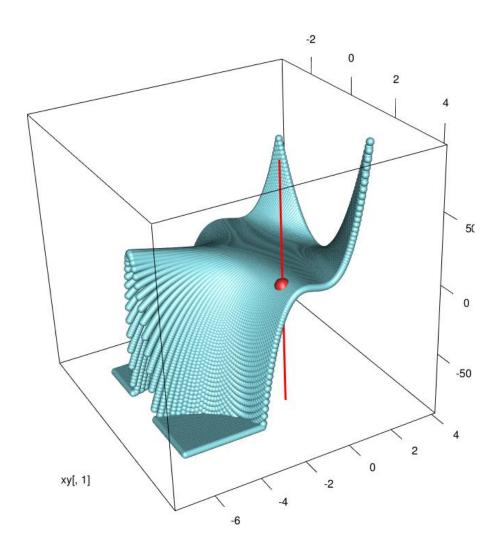


Let
$$f(x, y) = x^2 y^3 - 4y$$

Question 1:
$$\nabla f(2,-1) = ?$$

Question 2: how far should we move in that direction? Call the distance a 'step size' and denote it by alpha (α).

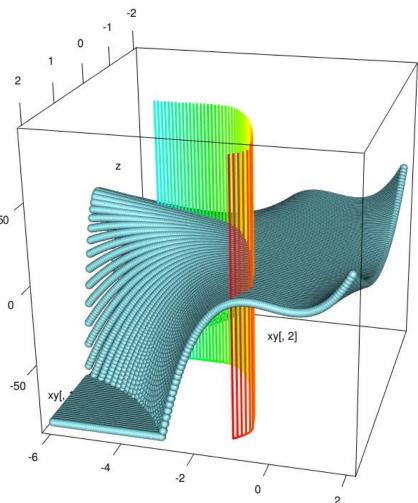


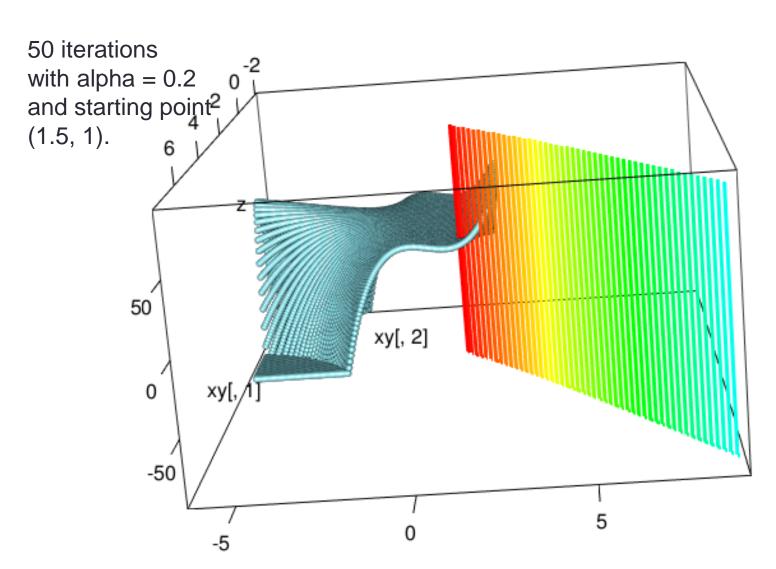


8 iterations with alpha = 1.0 and starting point (2, -1).

z 50 xy[, 1]

50 iterations with alpha = 0.1 and starting point (2, -1).





Gradient Descent (or Ascent)

The algorithm, then, consists of moving the **x** vector along the direction of the gradient, by a step-size alpha.

$$x_{k+1} = x_k + \alpha \cdot \nabla f(x_k)$$

$$x_{k+1} = x_k - \alpha \cdot \nabla f(x_k)$$

Steepest Descent

The step size α can be set equal to a constant for all iterations, or it may be allowed to vary iteration by iteration.

Definition:

If we choose the step size so that it maximizes the decrease (for minimization) in *f* at each step, the algorithm is called *steepest descent*.

That is, at each iteration k,

$$\alpha_k = \underset{\alpha>0}{\operatorname{argmin}} f(x_k - \alpha \cdot \nabla f(x_k))$$

Steepest Descent

$$g(\alpha) = f(x_k - \alpha \cdot \nabla f(x_k))$$

The problem of finding the best step size, alpha, is a univariate optimization problem.

Thus, we may use one of our univariate optimizers such as the secant method or the golden section method.