

# Arrays

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## SESSION 7

# Objectives

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- Explain array elements and indices
- Define an array
- Explain array handling in C
- Explain how an array is initialized
- Explain string / character arrays
- Explain two dimensional arrays
- Explain initialization of two dimensional arrays

# Array Elements & Indices

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- Each member of an array is identified by unique index or subscript assigned to it
- The dimension of an array is determined by the number of indices needed to uniquely identify each element
- An index is a positive integer enclosed in **[ ]** placed immediately after the array name
- An index holds integer values starting with zero
- An array with 11 elements will look like -

**Player[0], Player[1], Player[2],.... Player[10]**

# Defining an Array

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An array has some particular characteristics :

*Storage Class*

*Data Types of the elements in the Array*

*Array Name*

*Array Size*

An array is defined in the same way as a variable is defined.

**Storage\_Class** **data\_types** **array\_name[size]**

Example: `int Player[11];`

# Norms with Arrays

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- All elements of an array are of the same type
- Each element of an array can be used wherever a variable is allowed or required
- Each element of an array can be referenced using a variable or an integer expression
- Arrays can have their data types like **int, char, float or double**

# Array Handling in C – 1/2

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- An array is treated differently from a variable in C
- Two arrays, even if they are of the same type and size cannot be tested for equality
- It is not possible to assign one array directly to another
- Values cannot be assigned to an array on the whole, instead values are assigned to the elements of the array

# Array Handling in C – 2/2

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```
int a[10];
int i, total, high;
for(i=0; i<10; i++) {
    printf("\n Enter value: %d: ", i+1);
    scanf("%d",&a[i]);
}
/* Displays highest of the entered values */
high = a[0];
for(i=1; i<10; i++) {
    if(a[i] > high) high = a[i];
}
printf("\nHighest value entered was %d", high);

/* prints average of values entered */
for(i=0, total=0; i<10; i++)
    total = total + a[i];
printf("\nThe average of the elements is %d", total/i);
```

# Array Initialization

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- Each element of an Automatic array needs to be initialized separately

```
char a[26];  
int i, j;  
for(i=65,j=0; i<91; i++,j++) {  
    a[j] = i;  
    printf("The character now assigned is %c \n", a[j]);  
}
```

- In case of extern and static arrays, the elements are automatically initialized to zero



# Strings /Character Arrays – 1/2

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- A string can be defined as a character type array, which is terminated by a **null** character
- Each character in a string occupies one byte and the last character of a string is **"\0"** (Backslash zero)
- Example

```
char s[5];  
int i;  
printf("\n Enter string : ");  
scanf("%s",s);  
printf("\n The string is %s \n\n", s);  
for (i=0; i<5; i++)  
    printf("\t %d", s[i]);
```

# Strings /Character Arrays – 2/2

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## Output -

If the entered string is appl, the output will be as shown below.

```
The string is appl
      97      112   112   108   0
```

**The input for the above is of 4 characters and the 5<sup>th</sup> character is the null character**

# String Functions

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Wide range of string functions, which are found in the standard header file `<string.h>`

Name	Function
<code>strcpy(s1, s2)</code>	Copies <code>s2</code> into <code>s1</code>
<code>strcat(s1, s2)</code>	Concatenates <code>s2</code> onto the end of <code>s1</code>
<code>strlen(s1)</code>	Returns the length of <code>s1</code>
<code>strcmp(s1, s2)</code>	Returns 0 if <code>s1</code> and <code>s2</code> are the same; less than 0 if <code>s1 &lt; s2</code> ; greater than 0 if <code>s1 &gt; s2</code>
<code>strchr(s1, ch)</code>	Returns a pointer to the first occurrence of <code>ch</code> in <code>s1</code>
<code>strstr(s1, s2)</code>	Returns a pointer to the first occurrence of <code>s2</code> in <code>s1</code>

# Two-Dimensional Arrays

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- The simplest and the most commonly used multi-dimensional array is the two-dimensional array
- A two-dimensional array can be thought of as an array of two single dimensional arrays
- A two-dimensional array looks like a railway time-table consisting of rows and columns
- A two-dimensional array is declared as -

**int temp[4][3];**

# Initialization of Multidimensional Arrays -1/2

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```
int ary[3][4] = {1,2,3,4,5,6,7,8,9,10,11,12};
```

**The result of the above assignment will be as follows :**

ary [0] [0] = 1	ary [0] [1] = 2	ary [0] [2] = 3	ary [0] [3] = 4
ary[1] [0] = 5	ary [1][1] = 6	ary [1] [2] = 7	ary [1][3] = 8
ary[2] [0] = 9	ary [2][1] = 10	ary [2] [2] = 11	ary [2][3] = 12

# Initialization of Multidimensional Arrays -2/2

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```
int ary[3][4]= { {1,2,3}, {4,5,6}, {7,8,3} };
```

**The result of the assignment will be as follows :**

ary[0][0] =1	ary[0][1]=2	ary[0][2]=3	ary[0][3]=0
ary[1][0]=4	ary[1][1]=5	ary[1][2]=6	ary[1][3]=0
ary[2][0]=7	ary[2][1]=8	ary[2][2]=3	ary[2][3]=0

**A two - dimensional string array is declared in the following manner :** **char str\_ary[25][80];**

# Two-Dimensional Array – 1/2

## Example

```
#include <stdio.h>
#include <string.h>
void main () {
    int i, n = 0;
    int item;
    char x[10][12];
    char temp[12];

    printf("Enter each string on a separate line\n\n");
    printf("Type 'END' when over \n\n");

    /* read in the list of strings */
    do {
        printf("String %d : ", n+1);
        scanf("%s", x[n]);
    } while (strcmp(x[n++], "END"));
```

contd...

# Two-Dimensional Array – 2/2

## Example

```
/*reorder the list of strings */
n = n - 1;
for(item=0; item<n-1; ++item)  {
    /* find lowest of remaining strings */
    for(i=item+1; i<n; ++i)      {
        if(strcmp (x[item], x[i]) > 0) {
            /*interchange two strings */
            strcpy (temp, x[item]);
            strcpy (x[item], x[i]);
            strcpy (x[i], temp);
        }
    }
}

/* Display the arranged list of strings */
printf("Recorded list of strings : \n");
for(i = 0; i < n ; ++i)  {
    printf("\nString %d is %s", i+1, x[i]);
}
```