

# Strings

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SESSION 10

# Objectives

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- Explain string variables and constants
- Explain pointers to strings
- Perform string input/output operations
- Explain the various string functions
- Explain how arrays can be passed as arguments to functions
- Describe how strings can be used as function arguments

# String variables

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- Strings are arrays of characters terminated by the **NULL** (`'\0'`) character.
- String variables can be assigned string constants.
- A string constant is a sequence of characters surrounded by double quotes.
- The `'\0'` null character is automatically added in the internal representation of a string.
- While declaring a string variable, allow one extra element space for the null terminator.

# Declaring string variables

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- A typical string variable declaration is:.

`char s[10];`

- `s` is a **character array** variable that can hold a maximum of 10 characters including the null terminator.

# String I/O operations -1/2

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- String I/O operations are carried out using functions from the standard I/O library called **stdio.h**
- **gets()** function is the simplest method of accepting a string through standard input:
  - Characters are accepted till the Enter key is pressed.
  - The terminating '\n' new line character is replaced with the '\0' character

Syntax :     **gets(str);**

- **puts()** function is used to display a string on the standard output device.

Syntax :     **puts(str);**

# String I/O operations -2/2

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- The **scanf()** and **printf()** functions are used to accept and display mixed data types with a single statement.

- The syntax to accept a string is as follows:

**scanf**("%s", **str**);

- The syntax to display a string is as follows:

**printf**("%s", **str**);

# String functions

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- Functions for handling strings are found in the standard header file **string.h**.
- Few of the operations performed by these functions are:
  - Concatenating strings
  - Comparing strings
  - Locating a character in a string
  - Copying one string to another
  - Calculating the length of a string

# strcat() function

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- Joins two string values into one.
- Syntax:

**strcat(str1, str2);**

- Concatenates the str2 at the end of str1
- The function returns str1



# strcmp() function

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- Compares two strings and returns an integer value based on the results of the comparison.

- Syntax:

**strcmp(str1, str2);**

- The function returns a value:
  - Less than zero if  $\text{str1} < \text{str2}$
  - Zero if str1 is same as str2
  - Greater than zero if  $\text{str1} > \text{str2}$

# strchr() function

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- Determines the occurrence of a character in a string.
- Syntax:

**strchr** (**str**, **chr**);

- The function returns a value of pointer:
  - Point to the first occurrence of the character (**chr**) in the string, **star**
  - NULL if it is not present

# strcpy() function

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- Copies the value in one string onto another
- Syntax:

**strcpy(str1, str2);**

- The value of **str2** is copied onto **str1**
- The function returns **str1**

# strlen() function

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- Determines the length of a string
- Syntax:

**strlen(str);**

- The function returns an integer value for the length of **str**

# Passing array to function -1/2

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- When an array is passed as an argument to a function, only the address of the array is passed
- The array name without the subscripts refers to the address of the array

```
void main() {  
    int ary[10];  
    fn_ary(ary);  
    .  
    .  
}
```

# Passing array to function -

Sample output :

Enter number 1: 5  
Enter number 2: 10  
Enter number 3: 13  
Enter number 4: 26  
Enter number 5: 21  
The sum of the array is 75

```
void main() {
    int num[5];
    int sum_arr(int num_arr[]);    /* Function declaration */
    for(int i=0; i<5 ; i++) {      /* input numbers into array */
        printf("\nEnter number %d:", i+1);
        scanf("%d", &num[i]);
    }

    printf("\nThe sum of the array is %d", sum_arr(num) );
}

int sum_arr(int num_arr[]){      /* Function definition */
    int total;
    for(int i=0, total=0; i<5; i++)
        total+=num_arr[i];
    return total;
}
```

# Passing Strings to Functions — 1/3

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```
int longest(char lines_arr[][20]);

void main()    {
    char lines[5][20];
    int i, longctr=0;

    /* Accepts string into the array */
    for(i=0; i<5; i++)    {
        printf("\nEnter string %d: ", i+1);
        scanf("%s", lines[i]);
    }

    longctr = longest(lines);
    printf("\nThe longest string is %s", lines[longctr]);
}
```

# Passing Strings to Functions – 2/3

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```
int longest(char lines_arr[][20])          /* Function definition */
{
    int index =0 , prev_len, new_len;
    prev_len = strlen(lines_arr[0]); //length of the first element

    for(int i=1 ; i<5 ; i++) {
        new_len = strlen(lines_arr[i]); //length of next element
        if(new_len > prev_len){
            /* Stores the subscript of the longer string */
            index = i;
            prev_len = new_len;
        }
    }
    /* Returns the index of the longest string */
    return index;
}
```



# Passing Strings to Functions — 3/3

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Sample output of the program

Enter string 1: The

Enter string 2: Sigma

Enter string 3: Protocol

Enter string 4: Robert

Enter string 5: Ludlum

The longest string is Protocol

# Passing Strings to Functions – 3/3

Sample output of the program

Enter string 1: The

Enter string 2: Sigma

Enter string 3: Protocol

Enter string 4: Robert

Enter string 5: Ludlum

The longest string is Protocol