

AUTOMATED SCHEDULE GENERATION USING BINARY INTEGER PROGRAMMING PROBLEMS

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ABSTRACT. We consider the generalized assignment problem (GAP) of assigning m tutors to cover n sessions. Each tutor specifies which courses he or she is qualified to cover, how many hours per week he or she would spend on a session, and the maximum number of hours for which he or she can work per week. If there are not enough man hours to cover all sessions, we ensure that the sessions with a high priority level are covered.

Keywords and Phrases: generalized assignment problem, timetabling problem, binary integer programming, Balas' additive algorithm

1. INTRODUCTION

It is often useful to have an automated way of distributing tasks among a set of workers, or "agents," while minimizing cost. This sort of problem, dealing with tasks and agents, is called an assignment problem. The classic assignment problem involves assigning a single task to each agent, and no more than one agent per task, so that there is a one-to-one match between the two sets [4]. While this can be useful for a number of applications, such as assigning factory workers to machines, a great number of additional applications may be uncovered by slightly changing the problem. In this paper, we will be talking about assignment problems in which there may be multiple tasks assigned to a single agent, but no more than one agent for a given task. This is known as the generalized assignment problem (GAP) [4]. For the remainder of the paper, agents will be referred to as tutors, and tasks will be known as sessions.

GAPs are encountered in many areas, often in relation to the creation of schedules. Now, we need to make a yes-or-no decision for whether a tutor is assigned to a particular session, so we will set up the problem as a binary integer programming (BIP) problem, rather than a linear programming (LP) problem. The examples discussed in this paper were test cases for an online scheduling program that will be used by the University of Kentucky's Student Support Services to assign tutors to sessions. When implementing an algorithm for solving IP problems in a web-based application, it is important to choose one that can handle large data sets with a relatively fast computation time. We considered three different algorithms.

The first algorithm to consider was the branch-and-bound method. This method, which is recursive in nature, "performs very badly in the worst case" [3]. Another option was a cutting-plane method, which attempts to progressively reduce the difference between the relaxed LP solution and the desired IP optimal solution [3]. The one we ended up using is Lau's implementation of Balas' additive algorithm. This algorithm, which is tailored for BIP problems, only uses the addition and

subtraction operations and has no round-off errors [1]. It starts by setting all variable values to zero, and then setting some of the values to one and checking the outcome [1]. The program is fully functioning and has been extensively tested.

2. THE PROBLEM

We use the following notation:

- I , the set of tutors ($i = 1, \dots, m$)
- J , the set of sessions ($j = 1, \dots, n$)
- x_{ij} , equals 1 if tutor i is assigned to session j and 0 otherwise
- q_{ij} , equals 1 if tutor i is qualified for session j and 0 otherwise
- a_{ij} , the number of hours that tutor i would spend on session j per week
- b_i , the maximum number of hours for which tutor i can work per week
- c_{ij} , the priority level of tutor i 's covering session j
(lower c_{ij} corresponds to higher priority level)

We seek to solve the following binary integer programming problem:

$$\begin{aligned}
& \text{minimize} && \sum_i \sum_j c_{ij} x_{ij} \\
& \text{subject to} && \sum_i q_{ij} x_{ij} = 1, \forall j \in J \\
& && \sum_j a_{ij} x_{ij} \leq b_i, \forall i \in I \\
& && x_{ij} = 0 \text{ or } 1
\end{aligned}$$

The first set of constraints $\sum_i q_{ij} x_{ij} = 1, \forall j \in J$ ensures that only one qualified tutor is assigned to a session. The second set $\sum_j a_{ij} x_{ij} \leq b_i, \forall i \in I$ ensures that the total number of hours for which a tutor would be working does not exceed the maximum number of hours that he or she can work per week.

Now, Lau's implementation requires the following formulation:

$$\begin{aligned}
& \text{minimize} && \sum_{j=1}^n c_j x_j \\
& \text{subject to} && \sum_{j=1}^n a_{ij} x_j \leq b_i, \forall i = 1, \dots, m \\
& && x_j = 0 \text{ or } 1, \forall j = 1, \dots, n
\end{aligned}$$

Therefore, we rewrite our problem by considering the matrix A whose elements consist of q_{ij} 's and a_{ij} 's, and the vectors $\vec{x} = [x_{11}, \dots, x_{1n}, \dots, x_{m1}, \dots, x_{mn}]^T$, $\vec{b} = [1, -1, \dots, 1, -1, b_1, \dots, b_m]^T$, and $\vec{c} = [c_{11}, \dots, c_{1n}, \dots, c_{m1}, \dots, c_{mn}]^T$:

$$\begin{aligned}
& \text{minimize} && \vec{c}^T \vec{x} \\
& \text{subject to} && A\vec{x} \leq \vec{b}, \vec{x} \in \{0, 1\}^{mn}
\end{aligned}$$

3. EXAMPLES

The following three examples will illustrate various aspects of the problem.

Example 1. Consider the following scenario with $m = 8$ tutors (A - H) and $n = 15$ sessions (1 - 15):

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
A (1)	✓	✓	✓				✓								
B (3)	✓	✓	✓	✓	✓	✓									
C (3)	✓	✓	✓	✓	✓		✓								
D (1)								✓	✓						
E (2)								✓	✓						
F (2)										✓	✓	✓			
G (4)											✓	✓	✓		
H (3)										✓				✓	✓

A checkmark indicates that tutor i is qualified for session j , i.e. $q_{ij} = 1$. The maximum number of sessions that a tutor can handle is indicated next to the letter in parentheses. (Note that these two data sets would be obtained from input on the website.) For convenience, we will assume that each session is to be held for two hours per week and has a priority level of 3 units for any tutor, i.e. $a_{ij} = 2$, $b_i = 2 \cdot$ (the maximum number of sessions that tutor i can handle), and $c_{ij} = 3$.

We solve the following problem:

$$\begin{aligned}
& \text{minimize} && 3 \sum_i \sum_j x_{ij} \\
& \text{subject to} && x_{1,1} + x_{2,1} + x_{3,1} \leq 1 \\
& && -x_{1,1} - x_{2,1} - x_{3,1} \leq -1 \\
& && x_{1,2} + x_{2,2} + x_{3,2} \leq 1 \\
& && -x_{1,2} - x_{2,2} - x_{3,2} \leq -1 \\
& && \vdots \\
& && x_{8,14} \leq 1 \\
& && -x_{8,14} \leq -1 \\
& && x_{8,15} \leq 1 \\
& && -x_{8,15} \leq -1 \\
& && 2x_{1,1} + 2x_{1,2} + 2x_{1,3} + 2x_{1,7} \leq 2 \\
& && 2x_{2,1} + 2x_{2,2} + 2x_{2,3} + 2x_{2,4} + 2x_{2,5} + 2x_{2,6} \leq 6 \\
& && \vdots \\
& && 2x_{7,11} + 2x_{7,12} + 2x_{7,13} \leq 8 \\
& && 2x_{8,10} + 2x_{8,14} + 2x_{8,15} \leq 6 \\
& && x_{ij} \in \{0, 1\}
\end{aligned}$$

Here is the solution given by the program:

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
A (1)	✓	✓	✓				✓								
B (3)	✓	✓	✓	✓	✓	✓									
C (3)	✓	✓	✓	✓	✓		✓								
D (1)								✓	✓						
E (2)								✓	✓						
F (2)										✓	✓	✓			
G (4)											✓	✓	✓		
H (3)										✓				✓	✓

A dark green-shaded cell indicates that tutor i has been assigned to session j , i.e. $x_{ij} = 1$. We see that all 15 sessions are covered.

Example 2. We reconsider the above example with b_i 's such that there aren't enough man hours to cover all sessions.

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
A (1)	✓	✓	✓				✓								
B (2)	✓	✓	✓	✓	✓	✓									
C (1)	✓	✓	✓	✓	✓		✓								
D (1)								✓	✓						
E (2)								✓	✓						
F (2)										✓	✓	✓			
G (2)											✓	✓	✓		
H (1)										✓				✓	✓

From the above figure, we easily see that at most 12 sessions can be covered by the tutors. Lau's implementation, on its own, actually halts the procedure with an apologetic message that there is no feasible solution. We, however, seek to avoid this problem. So we will ensure that there is always a feasible solution that covers sessions with a high priority level by introducing a "ghost."

We introduce an additional tutor, who is unearthly and thus aptly named the ghost, into I . This ghost, who is qualified for all sessions and has all the time in the world to devote to tutoring (as he is dead), would take up all sessions that could previously not be covered. Now, we want to assign the sessions to those who are corporeal if at all possible, so we assign a ghastly large number to $c_{m+1,j}$, say 100.

To take account for the ghost, we need to append n variables $x_{m+1,1}, \dots, x_{m+1,n}$ to the existing $m + 2n$ inequalities, but because $b_{m+1} = \infty$, we do not require an additional inequality $\sum_j a_{m+1,j} x_{m+1,j} \leq b_{m+1}$. Therefore, A now has dimensions $(m + 2n) \times (m + 1)n$.

So given any assignment problem, we solve it with the following procedure:

Initialize $A_{(m+2n) \times (m+1)n}$, \vec{b}_{m+2n} , and $\vec{c}_{(m+1)n}$ to all zeroes.

Set $A(1 : m + 2n, 1 : mn)$, $\vec{b}(1 : m + 2n)$, and $\vec{c}(1 : mn)$ according to the problem
solve()

IF the solution is not feasible

Set $A(1 : m + 2n, mn + 1 : (m + 1)n)$ and $\vec{c}(mn + 1 : (m + 1)n)$ for the ghost
solve()

END

We solve the following problem:

$$\begin{aligned}
& \text{minimize} && 3 \sum_{i \in \{1, \dots, 8\}} \sum_j x_{ij} + 100 \sum_j x_{9,j} \\
& \text{subject to} && x_{1,1} + x_{2,1} + x_{3,1} + x_{9,1} \leq 1 \\
& && -x_{1,1} - x_{2,1} - x_{3,1} - x_{9,1} \leq -1 \\
& && x_{1,2} + x_{2,2} + x_{3,2} + x_{9,2} \leq 1 \\
& && -x_{1,2} - x_{2,2} - x_{3,2} - x_{9,2} \leq -1 \\
& && \vdots \\
& && x_{8,14} + x_{9,14} \leq 1 \\
& && -x_{8,14} - x_{9,14} \leq -1 \\
& && x_{8,15} + x_{9,15} \leq 1 \\
& && -x_{8,15} - x_{9,15} \leq -1 \\
& && 2x_{1,1} + 2x_{1,2} + 2x_{1,3} + 2x_{1,7} \leq 2 \\
& && 2x_{2,1} + 2x_{2,2} + 2x_{2,3} + 2x_{2,4} + 2x_{2,5} + 2x_{2,6} \leq 4 \\
& && \vdots \\
& && 2x_{7,11} + 2x_{7,12} + 2x_{7,13} + \leq 4 \\
& && 2x_{8,10} + 2x_{8,14} + 2x_{8,15} \leq 2 \\
& && x_{ij} \in \{0, 1\}
\end{aligned}$$

Here is the solution given by the program:

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
A (1)	✓	✓	✓				✓								
B (2)	✓	✓	✓	✓	✓	✓									
C (1)	✓	✓	✓	✓	✓		✓								
D (1)								✓	✓						
E (2)								✓	✓						
F (2)										✓	✓	✓			
G (2)											✓	✓	✓		
H (1)										✓				✓	✓
Ghost (∞)	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓

Example 3. We investigate how fast the program produces a solution by considering a problem with $m = 20$ tutors (A - T) and $n = 30$ sessions (1 - 30). (See the next page for the problem and its solution.) Note that an exhaustive search would require $2^{600} \approx 4.15 \times 10^{180}$ considerations at its worst case, each of which requires ensuring that the 30 equalities and 20 inequalities are satisfied. If we are unlucky enough that we do need the ghost, we would have to repeat the search.

Fortunately, our trials showed that the program found a feasible solution in one or two seconds while running on an average computer. This was an extremely good news, as it is important for the website to display the solution in a reasonable time.

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
A (2)	✓	✓	✓	✓	✓																									
B (3)	✓	✓			✓	✓		✓																						
C (4)		✓	✓	✓			✓	✓				✓	✓																	
D (1)				✓					✓	✓																				
E (2)							✓		✓		✓	✓																		
F (2)						✓								✓	✓		✓	✓												
G (3)					✓			✓	✓				✓	✓																
H (2)			✓							✓					✓	✓														
I (1)											✓					✓	✓													
J (3)								✓									✓		✓	✓	✓									
K (1)																		✓	✓											
L (1)												✓										✓								
M (2)												✓										✓	✓		✓					
N (2)																					✓	✓			✓	✓				
O (1)										✓	✓		✓								✓					✓				
P (2)																	✓	✓					✓							
Q (3)																					✓									
R (2)																						✓	✓							
S (2)																									✓	✓		✓	✓	✓
T (1)																									✓		✓			

Example 3. $m = 20$, $n = 30$

4. CONCLUSION

Balas' additive algorithm has worked well overall for our efforts to create a schedule for tutors and tutoring sessions. There are a few areas in which the program can be improved, however, by making modifications to the constraints. For instance, the algorithm currently focuses on ensuring that all sessions (or as many of them as possible) have tutors rather than that all tutors are assigned to a session. In Example 3, we see that tutors G, I, and T were not assigned to any sessions. In order to fix this problem, we can introduce a new set of constraints:

$$\sum_j x_{ij} \geq 1, \forall i \in I$$

This would be an improvement because tutors are paid employees of the tutoring organization, so it would be a waste of resources for that organization not to give work to some of its employees.

Also, it would help to ensure that the tutors are assigned a session load proportional to the tutor's availability. In Example 1, tutor E requested two sessions and was assigned one, whereas tutor G requested four sessions and was assigned one as well. This is not a proportional distribution of session load for the number of sessions that each of the tutors can handle.

Another possible feature could be to assign a "group" of sessions to a tutor. In Example 2, we easily see that tutor B could have been assigned to any one of sessions 3 to 5 instead of session 2. Suppose both sessions 5 and 6 were of a calculus course, while session 2 was of a history course. Tutor B may prefer to take on sessions 5 and 6 instead, as it requires less effort to prepare for two sessions of the same course. The system should, when there are multiple sessions for a particular course, show a preference for assigning the same tutor to do those sessions rather than assigning different tutors to those sessions.

Despite these opportunities for improvement, the system is more than sufficient for use in its intended application. The main obstacle in Balas' additive algorithm was the possibility of producing no feasible solution [1]. In a program where the problem is supposed to be solved automatically at the press of a button, this could have proved to be a fatal flaw. The administrator of the scheduling program would have lacked the understanding of how to manually avoid this error. As demonstrated in Example 3, however, the introduction of the ghost allows the program to run smoothly without any need for oversight by a mathematician. This feature allows the program to be a success.

REFERENCES

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APPENDIX A. CODE (INTEGERPROGRAM.JAVA)

```

1  import java.io.*;
2  import java.util.*;
3
4  public class integerProgram extends Object {
5      /*****
6       *
7       * AUTHORS: Isaac J. Lee, Brian M. McCarthy
8       *
9       *****/
10     public static ArrayList initialize(){
11         int m = 0, n = 0; // m = number of tutors, n =
12         number of sessions // List of
13         ArrayList<int [][]> arrayList = new ArrayList<int [][]>(); // matrices to be returned
14
15         String[] fileNames; // Names of files that contain
16         tutors and sessions information
17         // Give a first-read of the files to figure out how large m and n are
18         File directory = new File("Schedules"); // The files are
19         to be located under the directory named Schedules (we know this has
20         been created by tasks.sphp and thus exists)
21         fileNames = directory.list();
22         if (fileNames.length == 1) {
23             System.out.println("ERROR: There are no tutor cards submitted.");
24             System.exit(0);
25         }
26         // Find out how many tutors (m) and sessions (n) there are
27         for (int i = 0; i < fileNames.length; i++) {
28             if (fileNames[i].startsWith("Tutor")) // Tutor<tutor id>.
29                 txt
30                 m++;
31             else if (fileNames[i].startsWith("Courses")) // Courses.txt
32                 try {
33                     BufferedReader reader = new BufferedReader(new FileReader("
34                     Schedules/" + fileNames[i]));
35                     while (reader.readLine() != null)
36                         n++; // Each line contains one session id
37                     reader.close();
38                 } catch (FileNotFoundException e) {
39                     e.printStackTrace();
40                 } catch (IOException e) {
41                     e.printStackTrace();
42                 }
43             }
44
45         // Initialize the matrices to 0
46         int a[][] = new int[m + 1][n + 1]; // A
47         int q[][] = new int[m + 1][n + 1]; // Q
48         int b[] = new int[m + 1]; // b
49         int c[] = new int[n + 1]; // c
50         int A[][] = new int[m + 2*n + 1][(m + 1)*n + 1]; // Large matrix
51         A, to be returned
52         int B[][] = new int[m + 2*n + 1][1]; // Large vector B, to
53         be returned
54         int C[][] = new int[(m + 1)*n + 1][1]; // Large vector C, to
55         be returned
56         int tutors[][] = new int[m + 1][1]; // Store in which index
57         of the array a tutor belongs, to be returned
58         int sessions[][] = new int[n + 1][1]; // Store in which
59         index of the array a session belongs, to be returned
60
61         // For right now, the default priority level for a session is 3
62         for (int i = 0; i < n + 1; i++) {
63             c[i] = 3;
64         }
65         // Form large vector C by assuming the priority levels among tutors for a
66         session are equal
67         for (int i = 0; i < m; i++)
68             for (int j = 0; j < n; j++)
69                 C[i*n + j + 1][0] = c[j + 1];
70
71         int countTutors = 0, countSessions = 0;
72         for (int i = 0; i < fileNames.length; i++) {
73             String fileName = fileNames[i];
74             try {
75                 // Count how many lines are in the file
76                 BufferedReader initReader = new BufferedReader(new FileReader("
77                 Schedules/" + fileName));
78                 int numLines = 0;
79                 while (initReader.readLine() != null)

```



```

67         numLines++;
68         initReader.close();
69
70         BufferedReader reader = new BufferedReader(new FileReader("Schedules
71         /" + fileName));
72         if (fileName.startsWith("Tutor")) {
73             countTutors++;
74             // The first line contains the tutor ID
75             int tutorID = Integer.parseInt(reader.readLine());
76             tutors[countTutors][0] = tutorID;
77             // The second line contains the maximum number of hours for which
78             // the tutor can work
79             b[countTutors] = Integer.parseInt(reader.readLine());
80             // Read the remaining lines which indicate what courses the tutor
81             // can teach and for how many hours
82             for (int j = 0; j < numLines - 2; j++){
83                 String line = reader.readLine();
84                 int index = line.indexOf(" ");
85                 // The first word in the line is the session ID
86                 int sessionID = Integer.parseInt(line.substring(0, index));
87                 // The second word, separated by a comma, indicates for how
88                 // many hours the tutor can teach
89                 // Multiply the session hours by 4 (specified in quarters)
90                 int sessionHours = (int)(4 * Double.parseDouble(line.substring(
91                 index + 1, line.length())));
92
93                 // q_{ij} = 1 if the tutor is qualified to teach the session j
94                 q[countTutors][sessionID] = 1;
95                 a[countTutors][sessionID] = sessionHours;
96             }
97         } else if (fileName.startsWith("Courses")) {
98             for (int j = 0; j < numLines; j++){
99                 countSessions++;
100                 sessions[countSessions][0] = Integer.parseInt(reader.readLine());
101             }
102         }
103     } catch (FileNotFoundException e) {
104         e.printStackTrace();
105     } catch (IOException e) {
106         e.printStackTrace();
107     }
108 }
109
110 // The first 2n lines of A ensure that only one qualified tutor is assigned
111 // to a session
112 for (int i = 0; i < n; i++){
113     for (int j = 0; j < m; j++){
114         A[2*i + 1][j*n + i + 1] = q[j + 1][i + 1];
115         A[2*i + 2][j*n + i + 1] = -q[j + 1][i + 1];
116         B[2*i + 1][0] = 1;
117         B[2*i + 2][0] = -1;
118     }
119 }
120
121 // The last m lines of A ensure that the total number of hours for which a
122 // tutor would be working
123 // does not exist the maximum number of hours that the tutor can work per
124 // week
125 for (int i = 0; i < m; i++){
126     for (int j = 0; j < n; j++){
127         A[2*n + i + 1][i*n + j + 1] = a[i + 1][j + 1];
128         B[2*n + i + 1][0] = 4 * b[i + 1]; // Multiply by 4 on
129         // the right side of the equations
130     }
131 }
132
133 arrayList.add(A);
134 arrayList.add(B);
135 arrayList.add(C);
136 arrayList.add(tutors);
137 arrayList.add(sessions);
138
139 return arrayList;
140 }
141
142 // SOURCE: A Java Library of Graph Algorithms and Optimization by H. T. Lau
143 public static void solveIntegerProgram(boolean minimize, int m, int n, int a
144 [[], int b[], int c[], int sol[]) {
145     int i, j, k, optvalue, elm1 = 0, elm2, elm3, elm4, idx, sub1, sub2, sub3;
146     int item1, item2, item3;
147     int ccopy[] = new int [n + 1];
148     int aux1[] = new int [n + 1];
149     int aux2[] = new int [n + 1];

```

```

139 int aux3[] = new int [n + 1];
140 int aux4[] = new int [n + 1];
141 int aux5[] = new int [n + 1];
142 int aux6[] = new int [n + 1];
143 int aux7[] = new int [n + 1];
144 boolean cminus[] = new boolean[n + 1];
145 boolean optimalfound, backtrack = false, outer;
146
147 // scan for the negative objective coefficients
148 if (!minimize)
149     for (j = 1; j <= n; j++)
150         c[j] = -c[j];
151 for (j = 1; j <= n; j++) {
152     cminus[j] = false;
153     ccopy[j] = c[j];
154 }
155 for (j = 1; j <= n; j++)
156     if (c[j] < 0) {
157         cminus[j] = true;
158         c[j] = -c[j];
159         for (i = 1; i <= m; i++) {
160             b[i] -= a[i][j];
161             a[i][j] = -a[i][j];
162         }
163     }
164
165 for (i = 1; i <= m; i++)
166     aux5[i] = b[i];
167 elm4 = 1;
168 for (j = 1; j <= n; j++) {
169     aux3[j] = 0;
170     elm4 += c[j];
171 }
172 optvalue = elm4 + elm4;
173 sub2 = 0;
174 sub3 = 0;
175 elm4 = 0;
176 aux4[1] = 0;
177 optimalfound = false;
178 iterate:
179     while (true) {
180         if (backtrack) {
181             // backtracking
182             backtrack = false;
183             outer = false;
184             for (j = 1; j <= n; j++)
185                 if (aux3[j] < 0) aux3[j] = 0;
186             if (sub2 > 0)
187                 do {
188                     sub1 = sub3;
189                     sub3 -= aux4[sub2 + 1];
190                     for (j = sub3 + 1; j <= sub1; j++)
191                         aux3[aux2[j]] = 0;
192                     sub1 = Math.abs(aux1[sub2]);
193                     aux4[sub2] += sub1;
194                     for (j = sub3 - sub1 + 1; j <= sub3; j++) {
195                         sub1 = aux2[j];
196                         aux3[sub1] = 2;
197                         elm4 -= c[sub1];
198                         for (i = 1; i <= m; i++)
199                             aux5[i] += a[i][sub1];
200                     }
201                     sub2--;
202                     if (aux1[sub2 + 1] >= 0) {
203                         outer = true;
204                         continue iterate;
205                     }
206                 } while (sub2 != 0);
207             if (outer) continue;
208             sol[0] = optvalue;
209             a[0][0] = (optimalfound ? 0 : 1);
210             for (j = 1; j <= n; j++)
211                 if (cminus[j]) {
212                     sol[j] = ((sol[j] == 0) ? 1 : 0);
213                     sol[0] += ccopy[j];
214                 }
215             for (j = 1; j <= n; j++)
216                 c[j] = ccopy[j];
217             if (!minimize) sol[0] = -sol[0];
218             return;
219         }
220         sub1 = 0;
221         idx = 0;

```

```

222     for (i = 1; i <= m; i++) {
223         item1 = aux5[i];
224         if (item1 < 0) {
225             // infeasible constraint i
226             sub1++;
227             elm3 = 0;
228             elm1 = item1;
229             elm2 = -Integer.MAX_VALUE;
230             for (j = 1; j <= n; j++)
231                 if (aux3[j] <= 0)
232                     if (c[j] + elm4 >= optvalue) {
233                         aux3[j] = 2;
234                         aux4[sub2 + 1]++;
235                         sub3++;
236                         aux2[sub3] = j;
237                     } else {
238                         item2 = a[i][j];
239                         if (item2 < 0) {
240                             elm1 -= item2;
241                             elm3 += c[j];
242                             if (elm2 < item2) elm2 = item2;
243                         }
244                     }
245             if (elm1 < 0) {
246                 backtrack = true;
247                 continue iterate;
248             }
249             if (elm1 + elm2 < 0) {
250                 if (elm3 + elm4 >= optvalue) {
251                     backtrack = true;
252                     continue iterate;
253                 }
254                 for (j = 1; j <= n; j++) {
255                     item2 = a[i][j];
256                     item3 = aux3[j];
257                     if (item2 < 0) {
258                         if (item3 == 0) {
259                             aux3[j] = -2;
260                             for (k = 1; k <= idx; k++) {
261                                 aux7[k] -= a[aux6[k]][j];
262                                 if (aux7[k] < 0) {
263                                     backtrack = true;
264                                     continue iterate;
265                                 }
266                             }
267                         }
268                     } else if (item3 < 0) {
269                         elm1 -= item2;
270                         if (elm1 < 0) {
271                             backtrack = true;
272                             continue iterate;
273                         }
274                         elm3 += c[j];
275                         if (elm3 + elm4 >= optvalue) {
276                             backtrack = true;
277                             continue iterate;
278                         }
279                     }
280                 }
281                 idx++;
282                 aux6[idx] = i;
283                 aux7[idx] = elm1;
284             }
285         }
286     }
287     if (sub1 == 0) {
288         // updating the best solution
289         optvalue = elm4;
290         optimalfound = true;
291         for (j = 1; j <= n; j++)
292             sol[j] = ((aux3[j] == 1) ? 1 : 0);
293         backtrack = true;
294         continue iterate;
295     }
296     if (idx == 0) {
297         sub1 = 0;
298         elm3 = -Integer.MAX_VALUE;
299         for (j = 1; j <= n; j++)
300             if (aux3[j] == 0) {
301                 elm2 = 0;
302                 for (i = 1; i <= m; i++) {
303                     item1 = aux5[i];
304                     item2 = a[i][j];

```

```

305         if (item1 < item2) elm2 += (item1 - item2);
306     }
307     item1 = c[j];
308     if ((elm2 > elm3) || (elm2 == elm3) && (item1 < elm1)) {
309         elm1 = item1;
310         elm3 = elm2;
311         sub1 = j;
312     }
313 }
314 if (sub1 == 0) {
315     backtrack = true;
316     continue iterate;
317 }
318 sub2++;
319 aux4[sub2 + 1] = 0;
320 sub3++;
321 aux2[sub3] = sub1;
322 aux1[sub2] = 1;
323 aux3[sub1] = 1;
324 elm4 += c[sub1];
325 for (i = 1; i <= m; i++)
326     aux5[i] -= a[i][sub1];
327 } else {
328     sub2++;
329     aux1[sub2] = 0;
330     aux4[sub2 + 1] = 0;
331     for (j = 1; j <= n; j++)
332         if (aux3[j] < 0) {
333             sub3++;
334             aux2[sub3] = i;
335             aux1[sub2]--;
336             elm4 += c[j];
337             aux3[j] = 1;
338             for (i = 1; i <= m; i++)
339                 aux5[i] -= a[i][j];
340         }
341     }
342 }
343 }
344
345 public static void main(String[] args) {
346     ArrayList arrayList = initialize();
347     int A[][] = (int[][]) arrayList.get(0);
348     int m = A.length - 1, n = A[0].length - 1;
349     int tempB[][] = (int[][]) arrayList.get(1), B[] = new int[tempB.length];
350     for (int i = 0; i < tempB.length; i++)
351         B[i] = tempB[i][0];
352     int tempC[][] = (int[][]) arrayList.get(2), C[] = new int[tempC.length];
353     for (int i = 0; i < tempC.length; i++)
354         C[i] = tempC[i][0];
355     int tempTutors[][] = (int[][]) arrayList.get(3), tutors[] = new int[
356         tempTutors.length + 1];
357     for (int i = 0; i < tempTutors.length; i++)
358         tutors[i] = tempTutors[i][0];
359     tutors[tutors.length - 1] = -1; // Ghost ID is -1
360     int tempSessions[][] = (int[][]) arrayList.get(4), sessions[] = new int[
361         tempSessions.length];
362     for (int i = 0; i < tempSessions.length; i++)
363         sessions[i] = tempSessions[i][0];
364     int[] solution = new int[n + 1];
365
366     solveIntegerProgram(true, m, n, A, B, C, solution);
367     // If there is no feasible solution, then we introduce a ghost to derive a
368     // feasible solution
369     if (A[0][0] > 0) {
370         // The first 2n lines of A ensure that only one qualified tutor is
371         // assigned to a session
372         for (int i = 0; i < sessions.length - 1; i++){
373             A[2*i + 1][(tutors.length - 2)*(sessions.length - 1) + i + 1] = 1;
374             A[2*i + 2][(tutors.length - 2)*(sessions.length - 1) + i + 1] = -1;
375             C[(tutors.length - 2)*(sessions.length - 1) + i + 1] = 100;
376         }
377
378         // Run it again
379         solveIntegerProgram(true, m, n, A, B, C, solution);
380     }
381
382     // System.out.print("Optimal value of the objective function = " + solution[0]
383     // + "\nSolution matrix:\n");
384     // Print out the session IDs
385     for (int i = 1; i < sessions.length; i++) {
386         if (i < sessions.length - 1)
387             System.out.print(sessions[i] + " ");

```

```

383         else
384             System.out.println(sessions[i]);
385     }
386     // Print out the tutor IDs and the assignments
387     System.out.print(tutors[1] + ":");
388     for (int i = 1; i <= n; i++) {
389         System.out.print(solution[i]);
390         if (i % (sessions.length - 1) != 0)
391             System.out.print(" ");
392         else if (i < n)
393             System.out.print("\n" + tutors[i / (sessions.length - 1) + 1] + ":");
394     }
395 }
396 }

```