

# **Pins: Three Ways**

Ian Lyttle

2022-08-04

# Table of contents

<b>Preface</b>	<b>3</b>
Rest of the book . . . . .	3
Perspectives . . . . .	4
<b>1 Using R</b>	<b>5</b>
1.1 Local board . . . . .	5
1.1.1 Writing pins . . . . .	5
1.1.2 Reading pins . . . . .	7
1.2 Remote board . . . . .	8
1.2.1 Reading pins . . . . .	8

# Preface

The purpose of this book is to make a brief demonstration of the pins package using [R](#) and [Python](#), and to imagine how it might be used with JavaScript.

Pins helps you manage sharing data with yourself, others, or even CI processes. There are two levels of abstraction:

- **pin**: a “thing” to be shared as a file. It could be a data frame, a model, a nested list (dictionary, object). If it can be serialized to a file, it can be pinned. Some serializations, such as CSV, JSON, and arrow, are common to multiple languages (R, Python, JavaScript), so can be used for cross-language collaboration. Other serializations are specific to a language (pickle for Python, rds for R).
- **board**: a collection of pins hosted at a “place”. A board could be hosted at Azure Blob Storage, an Amazon S3 Bucket, RStudio (soon to be Posit) Connect, a local filesystem, a remote URL, ...

Pins distinguishes itself from straightforward filesharing by:

- storing metadata, including user-defined metadata.
- this metadata allows pins to handle deserialization automatically.
- supporting versioning.
- supporting authentication for boards (e.g. AWS S3).
- caching results locally, so that reading a pin may not require a download.

## Rest of the book

In the rest of the book I (plan to):

- use R to:
  - create a board.
  - write a data frame as a pin, using the [arrow](#) format.
  - read the pin into a data frame.
- use Python to:
  - read the data-frame pin written using R.

- write a pandas data-frame as a pin using the [arrow](#) format.
- use JavaScript to:
  - read the data-frame pins written using R and Python, using [arquero](#), which supports the [arrow](#) format.

#### **i** Quarto implementation

Every time a pin is written, a new file is created on the board; this supports versioning. I don't want to write a new version of the same file each time this book is rendered (especially on CI).

To avoid this, for code-blocks where I write pins:

- I include code that I run only manually.
- I paste the response into the prose manually.

## Perspectives

I have some ideas for the conclusions I might come to in the course of writing the rest of this material. That said, I'll want to make some *actual observations* before calling for any action. I'll update this section as I go.

# 1 Using R

The first implementation of the [pins](#) package was made in R. In this chapter, I will:

- create a board on my local filesystem.
- write pins to the board.
- include the board as a part of this book's website.
- read pins from the board.

```
library("pins")
library("here")
library("palmerpenguins")
library("waldo")
library("conflicted")
```

## 1.1 Local board

The first step is to create a board:

```
board_local <- board_folder(here("pins"))
```

### 1.1.1 Writing pins

The next step is to write a pin. Let's write the penguins data-frame as a JSON pin:

```
pin_write(
  board_local,
  x = penguins,
  name = "penguins-json",
  type = "json",
  metadata = list(
    authors = c("Allison Horst", "Alison Hill", "Kristen Gorman"),
    license = "CC0",
    url = "https://allisonhorst.github.io/palmerpenguins/"
```

```
)  
)
```

```
Creating new version '20220805T171936Z-fa33e'  
Writing to pin 'penguins-json'
```

As you can see, the version number is a combination of the creation time (UTC) and a (shortened) hash of the contents.

I also want to create an [arrow](#) version of the pin.

The `pin_write()` function offers `type = "arrow"`, which uses `arrow::write_feather()`. However, the default behavior is to use compression; pins does not offer (so far as I know) a way to supply the `compression` argument to `arrow::write_feather()`. This presents a problem for me because the arrow implementation for JavaScript does not support compression.

It should not surprise you that pins offers an escape hatch, I can wrap `pins_upload()` in a function:

```
pin_write_arrow_uncompressed <- function(board, x, name = NULL, ...) {  
  
  tempfile <- withr::local_tempfile()  
  
  arrow::write_feather(x, tempfile, compression = "uncompressed")  
  
  result <- pins::pin_upload(  
    board,  
    paths = tempfile,  
    name = name,  
    ...  
  )  
  
  message(glue::glue("Writing to pin '{name}'"))  
  
  invisible(result)  
}
```

```
pin_write_arrow_uncompressed(  
  board_local,  
  x = penguins,  
  name = "penguins-arrow",  
  metadata = list(  
    type = "arrow",  
    compression = "uncompressed"
```

```

    authors = c("Allison Horst", "Alison Hill", "Kristen Gorman"),
    license = "CC0",
    url = "https://allisonhorst.github.io/palmerpenguins/"
  )
)

```

```

Creating new version '20220805T175034Z-ef034'
Writing to pin 'penguins-arrow'

```

### 1.1.2 Reading pins

```

penguins_json <- pin_read(board_local, name = "penguins-json")
compare(penguins, penguins_json)

```

```

`class(old)`: "tbl_df" "tbl" "data.frame"
`class(new)`: "data.frame"

```

`old\$species` is an S3 object of class <factor>, an integer vector

`new\$species` is a character vector ('Adelie', 'Adelie', 'Adelie', 'Adelie', 'Adelie', ...)

`old\$island` is an S3 object of class <factor>, an integer vector

`new\$island` is a character vector ('Torgersen', 'Torgersen', 'Torgersen', 'Torgersen', 'Torgersen', ...)

`old\$sex` is an S3 object of class <factor>, an integer vector

`new\$sex` is a character vector ('male', 'female', 'female', NA, 'female', ...)

We see some differences between the original (“old”) version and “new” version of penguins:

- new version does not have the “tibble” classes.
- new version does not know that some of the columns are factors.

These are not huge differences; in fact, the JSON format has no way of encoding that something is a factor.

Let’s look at the arrow version. Because we used a file format (using `pin_upload()`), we need also to write a handler for `pin_download()`:

```

pin_read_arrow_uncompressed <- function(board, name, ...) {
  tempfile <- pins::pin_download(board, name, ...)

```

```
    arrow::read_feather(tempfile)
  }

penguins_arrow <- pin_read_arrow_uncompressed(board_local, "penguins-arrow")
compare(penguins, penguins_arrow)
```

v No differences

The fact that there are no differences is one of the many cool things about arrow.

## 1.2 Remote board

### 1.2.1 Reading pins