

MAKE A COPY OF THIS SHEET	Instruction Metadata				ROM Input [1]		Control Signals									ROM Output [2]	
	Instruction	Type	Opcode	Funct3	Funct7	Binary	Decimal	addi is provided as an example									Hex
								RegWEn	ImmSel	BrUn	ASel	BSel	ALUSel	MemRW	WBSel		
								1 binary digit	3 binary digits	1 binary digit	1 binary digit	1 binary digit	4 binary digits	1 binary digit	2 binary digits		
add rd, rs1, rs2	R	0b0110011	0b000	0b00000000	0b0000000	0	1	1	000	0	0	0	0000	0	01	1001	
mul rd, rs1, rs2			0b000	0b00000001	0b0000001	1	1	1	000	0	0	0	1000	0	01	1401	
sub rd, rs1, rs2			0b000	0b01000000	0b0000010	2	1	1	000	0	0	0	1100	0	01	1601	
sll rd, rs1, rs2			0b001	0b00000000	0b0000011	3	1	1	000	0	0	0	0001	0	01	1081	
mulh rd, rs1, rs2			0b001	0b00000001	0b0000100	4	1	1	000	0	0	0	1001	0	01	1481	
mulhu rd, rs1, rs2			0b011	0b00000001	0b0001010	5	1	1	000	0	0	0	1011	0	01	1581	
slt rd, rs1, rs2			0b010	0b00000000	0b0000110	6	1	1	000	0	0	0	0010	0	01	1101	
xor rd, rs1, rs2			0b100	0b00000000	0b0000111	7	1	1	000	0	0	0	0100	0	01	1201	
srl rd, rs1, rs2			0b101	0b00000000	0b0010000	8	1	1	000	0	0	0	0101	0	01	1281	
sra rd, rs1, rs2			0b101	0b01000000	0b0010001	9	1	1	000	0	0	0	1101	0	01	1681	
or rd, rs1, rs2			0b110	0b00000000	0b0010100	10	1	1	000	0	0	0	0110	0	01	1301	
and rd, rs1, rs2			0b111	0b00000000	0b0010111	11	1	1	000	0	0	0	0111	0	01	1381	
lb rd, offset(rs1)	I	0b0000011	0b000		0b0011000	12	1	1	000	0	0	1	0000	0	00	0041	
lh rd, offset(rs1)			0b001		0b0011101	13	1	1	000	0	0	1	0000	0	00	0041	
lw rd, offset(rs1)			0b010		0b0011110	14	1	1	000	0	0	1	0000	0	00	0041	
addi rd, rs1, imm		0b0010011	0b000		0b0011111	15	1	1	000 [3]	0 [4]	0 [5]	1 [6]	0000	0	01 [7]	1041	
slli rd, rs1, imm			0b001	0b00000000	0b0100000	16	1	1	000	0	0	1	0001	0	01	10C1	
slti rd, rs1, imm			0b010		0b0100001	17	1	1	000	0	0	1	0010	0	01	1141	
xori rd, rs1, imm			0b100		0b0100010	18	1	1	000	0	0	1	0100	0	01	1241	
srti rd, rs1, imm			0b101	0b00000000	0b0100011	19	1	1	000	0	0	1	0101	0	01	12C1	
srai rd, rs1, imm			0b101	0b01000000	0b0101000	20	1	1	000	0	0	1	1101	0	01	16C1	
ori rd, rs1, imm			0b110		0b0101001	21	1	1	000	0	0	1	0110	0	01	1341	
andi rd, rs1, imm			0b111		0b0101010	22	1	1	000	0	0	1	0111	0	01	13C1	
sb rs2, offset(rs1)		S	0b000		0b0101111	23	0	0	001	0	0	1	0000	1	00	0842	
sh rs2, offset(rs1)			0b001		0b0110000	24	0	0	001	0	0	1	0000	1	00	0842	
sw rs2, offset(rs1)			0b010		0b0110001	25	0	0	001	0	0	1	0000	1	00	0842	
beq rs1, rs2, offset	B	0b1100011	0b000		0b0110100	26	0	0	010	0	1	1	0000	0	00	0064	
bne rs1, rs2, offset			0b001		0b0110101	27	0	0	010	0	1	1	0000	0	00	0064	
blt rs1, rs2, offset			0b100		0b0111000	28	0	0	010	0	1	1	0000	0	00	0064	
bge rs1, rs2, offset			0b101		0b0111001	29	0	0	010	0	1	1	0000	0	00	0064	
bltu rs1, rs2, offset			0b110		0b0111100	30	0	0	010	1	1	1	0000	0	00	0074	
bgeu rs1, rs2, offset			0b111		0b0111111	31	0	0	010	1	1	1	0000	0	00	0074	
auipc rd, offset	U	0b0010111			0b1000000	32	1	1	011	0	1	1	0000	0	01	1067	
lui rd, offset		0b0110111			0b1000001	33	1	1	011	0	0	1	1111	0	01	17C7	
jal rd, imm	J	0b1101111			0b1000010	34	1	1	100	0	1	1	0000	0	10	2069	
jalr rd, rs1, imm	I	0b1100111	0b000		0b1000011	35	1	1	000	0	0	1	0000	0	10	2041	

[1] This is the value that will be passed into the ROM

[2] This is the value that will be outputted from the ROM. It's all the control signals concatenated together.

[3] This value is provided as an example. Based on your design for the immediate generator, you may need to modify this value to generate the correct immediate value

[4] This value actually doesn't matter because the addi instruction never uses the branch comparator. However, you must fill out every cell so the control bits line up properly

[5] This value is provided as an example. Based on your design for the A MUX, you may need to modify this value to generate the correct immediate value

[6] This value is provided as an example. Based on your design for the B MUX, you may need to modify this value to generate the correct immediate value

[7] This value is provided as an example. Based on your design for the Writeback MUX, you may need to modify this value to generate the correct immediate value