

PEDERATION PEDERATION	World Championships 2010							
	Freestyle	Judge: A						
ATION AND SKIPPING SK	Judge Number:		Skipper Number:					
OPE SKIT	Skipper:		Country:					
Use this space for notes				Minor Misses				
				0 1 2 3 4 5	5 6			
				Major Misses				

MUSIC ON THE BEAT	POINTS
Not on the Beat	0
	1
	2
Sometimes on the Beat	3
	4
Half of the time on the Beat	5
	6
	7
Often on the Beat	8
	9
Nearly always on the Beat	10
Add 0.5 points to the score above	

USING THE MUSIC	POINTS
Did not use the music	0
	1
Used the music 2 times	2
	3
Used the music 5 times	4
	5
Used the music 8 times	6
	7
Used the music 10 times	8
	9
Used the music more than 10 times	10
Add 0.5 points to the score above	

INTERACTION	POINTS
They did not interact	0
They did not interact	1
	2
	3
Some interactions	4
	5
	6
	7
Several interactions	8
	9
Several complicated interactions	10
Add 0.5 points to the score above	

0 1 2 3 4 5 6

MOVEMENT	POINTS
No movement	0
	1
Occasional movement	2
	3
Much movement	4
Movement virtually all the time	5
Add 0.5 points to the score above	

USE OF FIELD SPACE		
Did not move	0	
	1	
Moved, but did not enter each quadrant	2	
	3	
Moved, entered all 4 quadrants and touched 2 crosses	4	
Moved, entered all 4 quadrants and touched all 4 crosses	5	
Add 0.5 points to the score above		

QUALITY OF PERFORMANCE		
Several skills performed with bad form	0	
	1	
	2	
Some skills performed with bad form	3	
	4	
All skills performed with good form	5	
Add 0.5 points to the score above		

FORM OF ROPE		
Ropes several times not fluent	0	
	1	
	2	
Ropes sometimes not fluent	3	
	4	
Ropes always fluent	5	
Add 0.5 points to the score above	0	

INTERESTING AND SPECIAL MOVES		
No interesting or special moves	0	
	1	
Occasional interesting or special moves	2	
	3	
Many interesting or special moves	4	
Interesting or special moves virtually all of the time	5	
Add 0.5 points to the score above		

SPECTACULAR MOVES		
No spectacular moves		
	1	
Occasional spectacular moves		
	3	
Many spectacular moves	4	
spectacular moves virtually all of the time	5	
Add 0.5 points to the score above		

BORING OR ENTERTAINING	
Totally boring	0
	1
	2
	3
Sometimes entertaining	4
	5
	6
Quite exciting	7
	8
	9
Exceedingly exciting	10
Add 0.5 points to the score above	

Please circle the number of points awarded for each criteria



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JIMI O		0 2010								
ROLL PARTITION IN FEDERAL MANAGEMENT PROPERTY OF STREET PARTITION	Freestyle Double Dutch	ı - TEAMWORK					Ju	Judge: B		
FEDERATION FEDERATION	Judge Number:		Skipp	er Nı	uml	ber:				
NOPE SKIPPING	Skipper:	Country:								
Use this space for notes										
Combinations				poin	ts >	⟨ 0.1	5 =			
A transition jump from one spe	cial position to the same or an other	1 point	(max 20)						(max 3)	
special position			0 1 2						Tens	
			0 1 2	3 4	5	6 7	8	9	Ones	
Power		points x 0.15 =								
Frog, Push up, Split, Crab,		1 point	(max 20)						(max 3)	
High Frog, One handed Frog, I		2 points	0 1 2						Tens	
Double under High Frog, Triple	Under Push up,	3 points	0 1 2	3 4	5	6 7	8	9	Ones	
Acrobatics			points x 0.15 =							
Round Off, Cartwheel, Roll		2 points	(max 20)						(max 3)	
Kip, Back flip, Front flip		4 points	0 1 2						Tens	
Salto		6 points	0 1 2	3 4	5	6 7	8	9	Ones	
Speed				poi	nts	x 0.	15	=		
Every speed change		4 points	(max 20)	-					(max 3)	
, ,		·	0 1 2						Tens	
			0 1 2	3 4	5	6 7	8	9	Ones	
Turning Ckillo with	out Tumping			noi	nto	· · · ·	15	_		
Turning Skills with	out Jumping		(may 10)	- poi	ทเร	x 0.	тэ .	_	(may 1 E)	
For each different turning skill (e.g. Turning in cross, in TS, T		1 point	(max 10)						(max 1.5)	
	,		0 1 0 1 2	3 4	5	6 7	8	9	Tens Ones	
			0 1 2	J 4	J	0 1	0	9	Ciles	
Turning Skills while	e Jumping			poi	nts	x 0.	15	=		
For each different turning skill		1 point	(max 10)	_					(max 1.5)	
(e.g. Chinese Wheel, Giant Wh Wheel)	neel, Jump through, Cross in Chinese		0 1						Tens	

0 1 2 3 4 5 6 7 8 9 Ones



World Championships 2010

FEDER	Freestyle Double	- DIFFICULTY Jud	lge: D	
Lisa this space for notes	Judge Number:		Skipper Number:	
POPE SKIPPIT	Skipper:		Country:	
Use this space for notes				
			7	
Number of successful I	Level 1 skills:		NO DENSITY DEDUCTION	POINTS
Number of successful I	L evel 2 skills:		No Points are deducted if jumper did not do 3 basic jumps in a row or 3 beats of the rope in a row without jumping it, except after a minor or major miss.	- 0.2 - 0.4
			0.2 Points deducted for each time3 basic jumps or 3 beats of the rope are done.	- 0.6
Number of successful I	Level 3 skills:		0.4 Points deducted for each time 4 or more basic jumps or 4	- 0.8
Number of successful I	L evel 4 skills:		or more beats of the rope are done. Maximum deduction: 1.0 Points	- 1.0
				-
Number of successful I	L evel 5 skills:		Raw Difficulty Score:	
Number of successful I	Level 6 skills:		No Density Deductions:	
		1	<u> </u>	_

Score /	Minimum Requirements					
Skill level	Level 2	Level 3	Level 4	Level 5	Level 6	
1.0	12					
2.0	16					
3.0	8	4				
4.0	4	8				
5.0		8	4			
6.0		8	6	2		
7.0		8	8	4		
8.0		8	8	4	2	
9.0		8	8	4	4	
10.0		8	8	4	6	

Final Score

:		
	0	0
	1	1
	2	2
	3	3
	4	4
	5	5
	6	6
	7	7
	8	8
	9	9
	10	



S space for r **World Championships 2010** Freestyle Double Dutch - **HEAD JUDGE** Judge: **HJ** Judge Number: **Skipper Number:** Skipper: **Country:** Minor Misses 0 1 2 3 4 5 6 Major Misses 0 1 2 3 4 5 6 Space Violation 0 1 2 3 4 5 6

 $\hfill\Box$ Time Violation