



- 1 - Instantiate
- 2 - Instantiate, start, accept, end
- 3 - Instantiate, start
- 4 - ReadObject, writeObject, close
- 5 - ProcessAndReply
- 6 - goHome, notifyFromPrepareNextLeg, incDecCounter, setDepartureTerminalRef, resetArrivalTerminalExit, getDeadPassValue
- 7- Instantiate, notifyFromGoHome
- 8 – updatePassSt, printLog, passengerExit