



- 1 – Instantiate, start, join
- 2 - Instantiate, updatePorterStat, finalReport, shutdown
- 3 - Instantiate, shutdown
- 4 – takeARest, tryToCollectABag, noMoreBagsToCollect
- 5 – carryItToAppropriateStore
- 6 - Instantiate, open, close, writeObject, readObject