

Object Oriented Programming (OOP)

Semester: 2nd

Credit Hour: (01)

Department of Computer Science

Course Instructor: Engr. Zakria Bacha

Lab Task No. 4

Structure in C++

Previous Lab:

In previous lab, we have covered below three topics:

1. Creating a 2-D array dynamically
2. Storing data in a 2-D array
3. Processing data using nested loops
4. Using pointers to access 2-D arrays

Current Topics for Lab:

1. Structure
2. Array of Structure
3. Nested Structure

What is a Structure in C++:

Structure is a **user-defined data type**. It is like a container that allows multiple variables to be grouped together. Structures are used to organize **related data** (variables) into a nice neat package.

Structure Declaration Syntax:

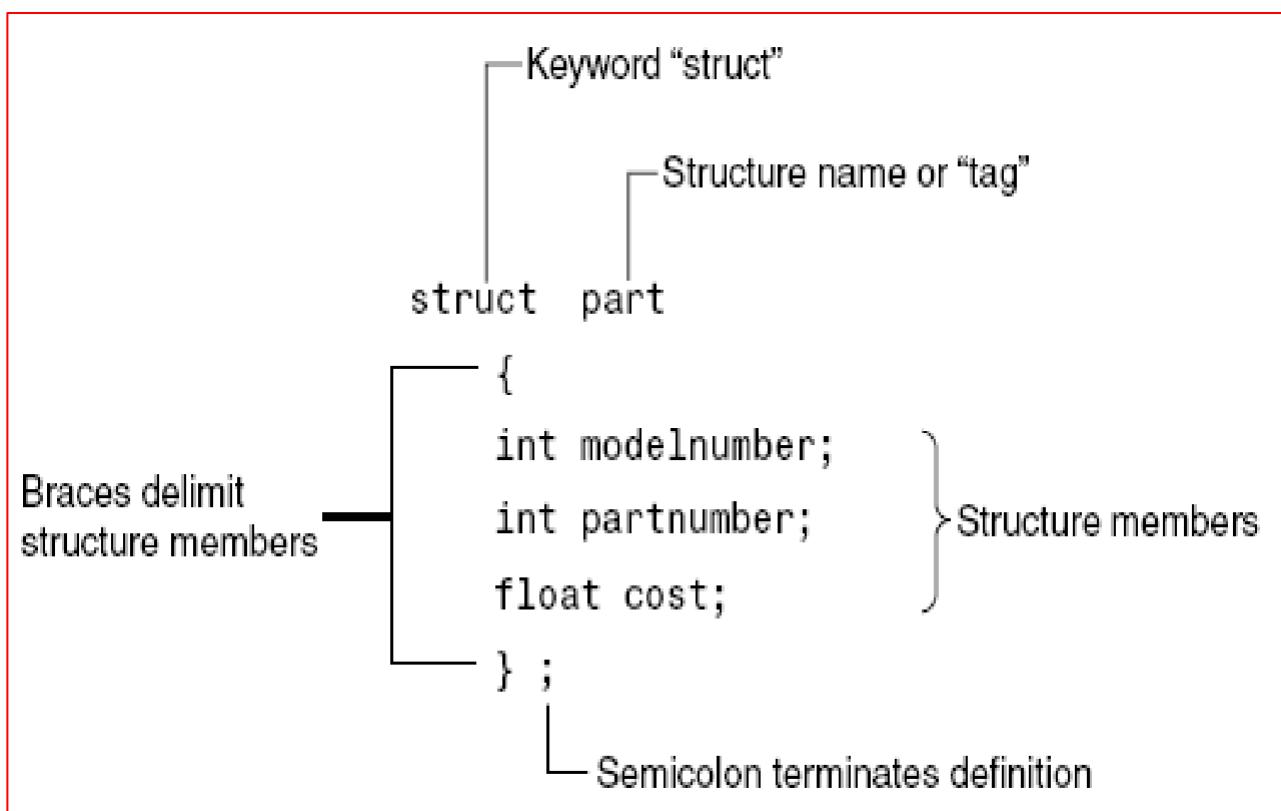


Figure 1

Structure Declaration in Dev C++:

We can define a structure using the keyword **struct** and define three **member variables**.

```
1
2 struct Car_Parts{
3
4     int modelNumber;
5     int partNumber;
6     float cost;
7 }
```

Figure 2

Size of Structure in Bytes:

Diagram: Below diagram shows how memory is allocated for structure (Members variable).

The **sizeof** operator is a **unary Operator**, used to determine the **memory size (in bytes)** of variables, data types, constants, as well as user-defined types such as structures, and classes.

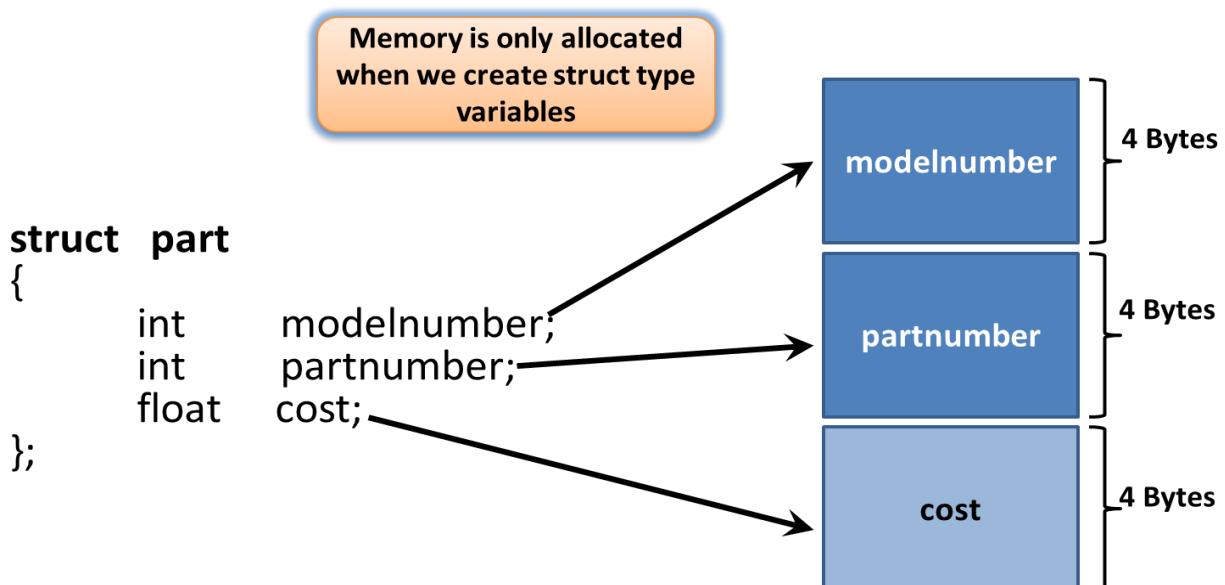


Figure 2

How to Initialize structure variable in C++?

There are two Ways to initialize structure variable.

1st Method: (Initialization at declaration)

```
1 struct Student{  
2  
3     // Structure Members  
4     int studentId; ←  
5     string studentName; ←  
6     short yearInSchool; ←  
7     double gpa; ←  
8 };  
9 // You should follow the order  
10 student s1 = {6969, "Ali", 2, 3.75}
```

Figure 3

2nd Method: (Initialization using object)

```
10 int main()  
11 {  
12     // Use the dot (.) operator to refer  
13     // to member of struct variables.  
14     cin >> s1.studentID;  
15     s1.name = "zakria";  
16     s1.gpa = 3.75; |  
17     return 0;
```

Array of Structure in C++:

You should use square brackets [].

Step 01:

```
1 #include<iostream>
2 using namespace std;
3 struct Book{
4     // Structure Members
5     int ID;           Library[0]
6     int pages;        Library[1]
7     float price;      Library[2]
8 };
9 // You should follow the order
10 int main(){
11
12     Book Library[100]; // Declare array of structure
13 }
```

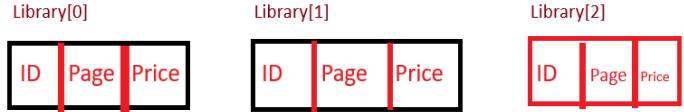


Figure 4

Step 2: Usage of for Loop for Array of Structure

Here, we are taking data for multiple books. And each book contains multiple data members.

```
10 int main()
11 {
12     Book Library[100];
13
14     for(int i=0; i<100; i++)
15     {
16         cin>>Library[i].ID;
17         cin>>Library[i].Pages;
18         cin>>Library[i].Price;
19     }
}
```

Nested Structure:

A structure variable can be a member of another structure: called **nested structure**.

```
5 // Inner structure
6 struct Camera {
7     int megapixels;
8     string type;
9 };
10
11 // Outer structure
12 struct Mobile {
13     Camera cam; // nested structure variable
14     float price; // second variable
15 };
```

Figure 5

Accessing Member of Nested Structure:

```
19 int main()
20 {
21     // Structure instance variable
22     Mobile m;
23     // Access Camera member variable via
24     // Outer structure Mobile instance
25     m.cam.megapixels = 1200;
26
27
28     return 0;
29 }
```

Figure 6

Summary:

1st Type:

Aspect	Traditional Data Type	Structure
Data stored	Single value	Multiple related values
Example	int, float, char	struct Student
Usage	Simple data	Complex records
Real-world fit	Low	High

2nd Type:

Aspect	Traditional Array	Structure Array
Data type	Same type	Multiple data types
Example	int marks[50]	Student s[50]
Stores	One attribute	Complete records
Use case	Simple lists	Databases-like data

3rd Type:

Aspect	Simple Structure	Nested Structure
Definition	Structure with basic members only	Structure containing another structure
Complexity	Simple	More organized

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Example	Student	Student → Address
Usage	Small programs	Large systems

Lab Task No.1

- Define a structure called “Car” in global scope. The member elements of the car structure are:
 1. **string Model;**
 2. **int Year;**
 3. **float Price**
- Create an array of 3 cars called showroom. Get input for all 3 cars from the user. Then the program should display complete information (*Model, Year, Price*) of those cars only which are above 500,000 in price.

Note:

Input:

Enter details of 3 cars:

Car 1

Model: Corolla

Year: 2019

Price: 450000

Car 2 // Enter data as used for above car

Car 3 // Enter data as used for above car

Output:

Cars with price above 500000:

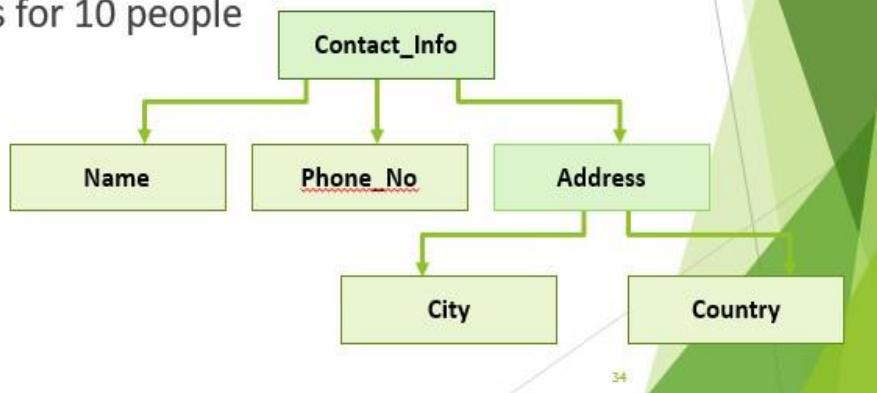
Model: Civic

Year: 2021

Price: 650000

Lab Task No.2 **(Use Nested Structure)**

- Write a program that implements the following using C++ struct. The program should finally display contact_Info values for 10 people



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Input:

Enter details for Person 1

Name: Ali Khan

Phone Number: 0301-1234567

City: Peshawar

Country: Pakistan

Output:

Contact Information:

Name: Ali Khan

Phone Number: 0301-1234567

City: Peshawar

Country: Pakistan