

Review of Floyd Warshall

Computes all possible paths between each pair of vertices in $\theta(|V|^3)$. Let there be a function $shortestPaths(i, j, k)$ that returns the shortest path from i to j using only the vertices from $1, 2, \dots, k$.

Go through an example, with the adjacency graph:

	<i>JFK</i>	<i>SFO</i>	<i>ORD</i>	<i>LAX</i>
<i>JFK</i>	0	500	200	900
<i>SFO</i>	500	0	600	50
<i>ORD</i>	200	600	0	700
<i>LAX</i>	900	50	700	0

First you only want direct flights so, the best you can do is:

$$JFK - SFO \Rightarrow 500$$

$$JFK - ORD \Rightarrow 200$$

$$JFK - LAX \Rightarrow 900$$

$$ORD - SFO \Rightarrow 600$$

$$ORD - LAX \Rightarrow 700$$

$$SFO - LAX \Rightarrow 50$$

You are a poor college student, and can't afford the \$900 flight from *JFK* to *LAX*, so you look for other paths that might involve lay-overs. You notice there's a cheaper flight from *JFK* to *SFO* and then from *SFO* to *LAX*, since $500 + 50 < 900$. You feel really clever at this point, and decide to start a service where you find the cheapest flights from any destination to any other destination (but with potentially a lot of layovers).

For every pair of distances you try to figure out if adding one more layover stop would help you find a cheaper flight.

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for each LAYOVER in V:
  for each START in V:
    for each DESTINATION in V:
      if currentBestPrice[START -> DESTINATION] >
         currentBestPrice[START -> LAYOVER] +
         currentBestPrice[LAYOVER -> DESTINATION]:

        currentBestPrice[[START -> DESTINATION] =
          currentBestPrice[START -> LAYOVER] +
          currentBestPrice[LAYOVER -> DESTINATION

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And that's basically Floyd-Warshall.

Review of Johnson's Algorithm

Let $G = (V, E, w)$ be a weighted directed graph. Let $(u, v) \in E$ represent edges $u \rightarrow v$, and $w(u, v)$ be the edge weights.

Recall that Dijkstra's Alg had a run-time of $O(|E| + |V| \log |V|)$ using Fibonacci Heaps. Running Dijkstra's from every node solves the All-Pairs-Shortest-Path problem in $O(|E||V| + |V|^2 \log |V|)$ if all $w(u, v)$ are nonnegative. Johnsons enables us to run Dijkstra's on any graph, even those with negative weights, by transforming $G = (V, E, w)$ to $G' = (V, E, w')$ such that all $w'(u, v) > 0$.

This transformation must be chosen so that the shortest paths and their values can be retrieved on the original graph G from G' .

Wrong Idea: Add Absolute value of the minimum weight edge to all edges in G to get G'

This does get you non-negative weight edges but the shortest paths could be different in G' , since paths with more edges in gain more total weight by this transformation than do paths with shorter edges.

Insight 1: Telescoping Sums

Let $w'(v_j, v_k) = w(v_j, v_k) + h(v_j) - h(v_k)$. The weight of any path P between any pair of vertices v_j and v_k in G' , where P is the set of edges $(v_j, v_{j+1}, \dots, (v_{k-1}, v_k)$:

$$\begin{aligned} w'(P) &= \sum_{i=j+1}^k w'(v_{i-1}, v_i) \\ w'(P) &= \sum_{i=j+1}^k w(v_{i-1}, v_i) + h(v_{i-1}) - h(v_i) \\ w'(P) &= w(P) + h(v_j) - h(v_k) \end{aligned}$$

We saw this last recitation when talking about potential functions. Because the weight of each path between v_j and v_k is offset by the same constant amount, $h(v_j) - h(v_k)$, the shortest paths in G are composed of the same edges as those in G' . We can get the original path weights, $w(P)$ by noting that $w(P) = w'(P) - (h(v_j) - h(v_k))$.

Insight 2: Triangle Inequality

Insight 1 gives us a strategy to modify the weights to produce G' and recover the shortest paths in G from G' . Our original goal, however, was to make all $w'(u, v) > 0$. Therefore, we must choose $h(v)$ such that the following holds: $w'(u, v) \geq 0 \Rightarrow w(u, v) + h(u) - h(v) \geq 0 \Rightarrow h(v) \leq h(u) + w(u, v)$.

The last inequality should look familiar it is the triangle inequality that holds for shortest path distances.

Claim from Lecture: If there is a negative weight cycle in the input then no such solution to the h 's exist.

Let there be a negative weight cycle from $v_0 \rightarrow v_1 \rightarrow \dots \rightarrow v_k \rightarrow v_0$. If there exists a valid h

mapping:

$$\begin{aligned}
 h(v_1) - h(v_0) &\leq w(v_0, v_1) \\
 h(v_2) - h(v_1) &\leq w(v_1, v_2) \\
 &\dots \\
 h(v_k) - h(v_{k-1}) &\leq w(v_{k-1}, v_k) \\
 h(v_0) - h(v_k) &\leq w(v_k, v_0)
 \end{aligned}$$

The sum of the inequalities above yields $0 \leq w(\text{cycle})$. This contradicts our initial statement that the cycle was a negative weight cycle.

If there are no negative weight cycles, we can solve the difference constraints

Let $\delta(u, v)$ denote the distance of the shortest path between u and v . To generate an appropriate set of $h(v)$ values, we can simply add an extraneous vertex s connected to all vertices $v \in V$ via edges $s \rightarrow v$ with arbitrary weights (for simplicity, Johnsons chooses weights of 0), and run Bellman-Ford from s to produce $h(v) = \delta(s, v)$ values for all vertices. By definition of shortest path, $\delta(s, v) \leq \delta(s, u) + w(u, v) = h(u) + w(u, v)$, as desired.

Summary

Putting all this together, Johnsons Algorithm is as follows:

1. Introduce an extra vertex s and connect it to all $v \in V$ (as specified above.)
2. Run Bellman-Ford from s to produce $h(v) = \delta(s, v)$ values.
3. Transform $G \rightarrow G'$ by setting $w'(u, v) = w(u, v) + h(u) - h(v)$.
4. Run Dijkstra's from every vertex in G' (now possible since all $w'(u, v) \geq 0$).
5. . Compute the distance for every shortest path P between pairs of vertices (u, v) in G via the relation $w(P) = w'(P) - h(u) + h(v)$.

The total run-time (broken down by steps above) is then $\theta(|V| + |V||E| + |E| + (|V||E| + |V|^2 \log |V|) + |V|^2) = \theta(|V||E| + |V|^2 \log |V|)$.