```
#include <string.h>
#include <unistd.h>
#include <sys/wait.h>
void
        ft_putchar_fd2(char c)
{
    write(2, &c, 1);
}
        ft_putstr_fd2(char *str)
void
    while (*str)
        ft_putchar_fd2(*str++);
}
int ft_puterror(char *str, char *arg)
    ft_putstr_fd2(str);
    if (arg)
        ft_putstr_fd2(arg);
    ft_putchar_fd2('\n');
    return (1);
}
int ft_exec(char **argv, char **env, int i, int tempfd)
    argv[i] = NULL;
    dup2(tempfd, STDIN_FILENO);
    close (tempfd);
    execve(argv[0], argv, env);
return (ft_puterror("error: cannot execute ", argv[0]));
}
```

```
int main(int argc, char **argv, char ** env)
    int
            tempfd;
    int
            i;
    int
            fd[2];
    pid_t
            pid;
    (void)argc;
    tempfd = dup(STDIN_FILENO);
    i = 0;
    while (argv[i] \&\& argv[i + 1])
        argv = \&argv[i + 1];
        i = 0;
        while (argv[i] && strcmp(argv[i], ";") && strcmp(argv[i], "!"))
        if (strcmp(argv[0], "cd") == 0)
            if (i != 2)
                ft_puterror("error: cd: bad arguments", NULL);
            else if (chdir(argv[1]) != 0)
                ft_puterror("error: cd: cannot change directory to ", argv[1]);
        else if (i != 0 && (argv[i] == NULL || strcmp(argv[i], ";") == 0))
            pid = fork();
            if (pid == -1)
                ft_puterror("error: fatal", NULL);
            else if (pid == 0)
                if (ft_exec(argv, env, i, tempfd) == 1)
                    return (1);
            else
                close (tempfd);
                while (waitpid(-1, NULL, WUNTRACED) != -1)
                tempfd = dup(STDIN_FILENO);
        else if (i != 0 \& strcmp(argv[i], "|") == 0)
            if (pipe(fd) == -1)
                ft_puterror("error: fatal", NULL);
            pid = fork();
            if (pid == -1)
                ft_puterror("error: fatal", NULL);
            else if (pid == 0)
            {
                dup2(fd[1], STDOUT_FILENO);
                close (fd[0]);
                close (fd[1]);
                if (ft_exec(argv, env, i, tempfd) == 1)
                    return (1);
            }
            else
                close (tempfd);
                close(fd[1]);
                tempfd = fd[0];
            }
        }
    close (tempfd);
    return (0);
}
```