# Mini-DFS report

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# 1 System Structure

Mini-DFS is running through a process. In this process, the name server and data servers are different threads. The system structure is shown in figure 1.

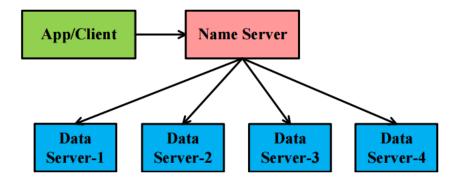


Figure 1: System structure

## 2 Basic Functions

- Read/write a file
  - Upload a file: upload success and return the ID of the file
  - Read the location of a file based on the file ID and the offset
- File striping
  - Slicing a file into several chunks
  - Each chunk is 2MB
  - Uniform distribution of these chunks among four data servers
- Replication
  - Each chunk has three replications
  - Replicas are distributed in different data servers
- Directory management
  - Write a file in a given directory
  - Access a file via "directory + file name"

# 3 Details of Each Component

#### 3.1 Name Server

- List file tree
- List the relationships between file and chunks
- List the relationships between replicas and data servers
- Data server management

#### 3.2 Data Server

- Read/Write a local chunk
- Write a chunk via a local directory path

#### 3.3 Client

• Provide read/write interfaces of a file

# 4 System Design

The whole system flowchart is shown in figure 2.

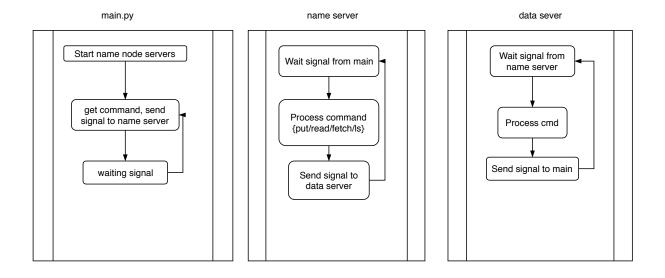


Figure 2: System flowchart

### 4.1 Data Structure

- Global events:
  - name\_event: Name server wait for this event, send by main.py.
  - data\_events: 4 data servers, 4 events. Name server send this signal to control data server.
  - main\_event: wait for dataserver in main.py
  - read\_event: data server send this signal to main.py once success read, and name server send this signal to main.py for some error.
  - ls\_event: name server list files, then send this signal to main.py

- Name server:
  - id\_chunk\_map: map file id to chunks, eg. 0: ['0-part-0', '0-part1'], 1: ['1-part-0', '1-part-1']
  - id\_file\_map: map file id to file info, eg. 0: ('file1', size1), 1: ('file2', size2)
  - chunk\_server\_map: map chunk to its replications, eg. '0-part-0': [0, 1, 2, 3]
  - last\_file\_id: the maximum file id

#### 4.2 Commands Effects

- Put
  - 1. get file id, split file size into chunks
  - 2. mapping file id to chunks, update id\_chunk\_map
  - 3. mapping file id to file info, update id\_file\_map
  - 4. add chunks to each data server, update server\_chunk\_map
- Read
  - 1. get file id and offset count
  - 2. calculate start chunk
  - 3. send signal to data server

### 5 Instructions

- ls: list all files in DFS.
- ls2: list file tree.
- mkdir <file\_dir>: make dir in DFS.
- put <source\_file\_path>: upload local file to DFS, and return file id.
- put2 <source\_file\_path> <put\_savepath>: upload local file to DFS, specify server dir, and return file id.
- read <file\_id> <offset> <count>: read from DFS using file id.
- read2 <file\_dir> <offset> <count>: read from DFS using file path.
- fetch <file\_id> <save\_path>: download file from DFS using file id, save file to local path.
- fetch2 <file\_dir> <save\_path>: download file from DFS using file path, save file to local path.