A BYTE OF KOTLIN IN A LAND FULL OF JAVA

IGOR KHVOSTENKOV

AUTHOR WHO ARE YOU?

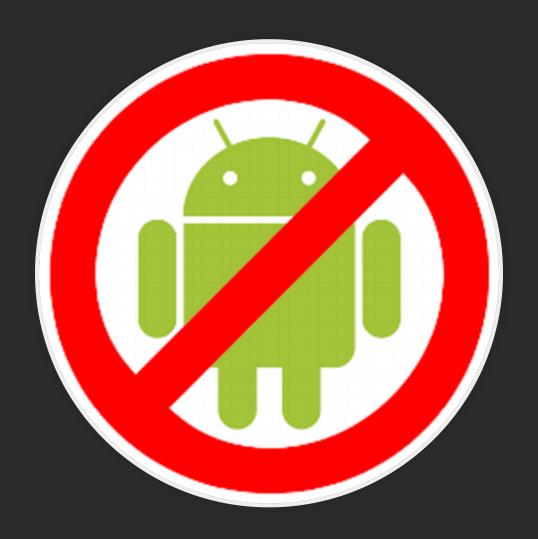
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DISCLAIMER

- I am not affiliated with JetBrains
- I am not responsible for that you would like to try
- As well as for that you would not like
- I do not know everything, therefore I could be wrong or understand something in the wrong way, where other people understand things correct or do not do mistakes
- But I do my best

NOT ANDROID



HOW WAS MY FIRST TIME?



MAIN KOTLIN FEATURES



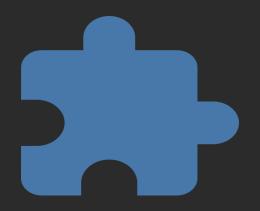
CONCISE

Drastically reduce the amount of boilerplate code



SAFE

Avoid entire classes of errors such as null pointer exceptions



INTEROPERABLE

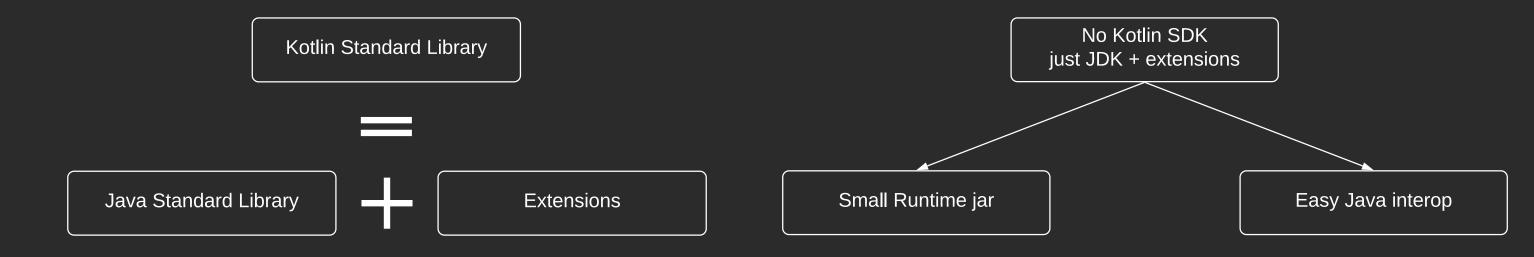
Leverage existing libraries for the JVM, Android and the Browser



TOOL-FRIENDLY

Choose any Java IDE or build from the command line

KOTLIN ECOSYSTEM



OUR JOURNEY WITH KOTLIN

- 2011 JetBrains announces JVM-based Language
- 2013 We start first experiments with Kotlin
- 2014 We start using Kotlin for our test automation API
- 2016 JetBrains releases Kotlin 1.0
- 2016 We port our Kotlin code back to Java
- 2017 Google announces first-class support for Android
- 2017 We start deploying Kotlin on production systems
- 2019 Kotlin has first-class status for our JVM components

WHAT \triangle DO WE EXPECT?

null-safety

code is shorter

automatic type inference

great interoperability with Java

extension methods

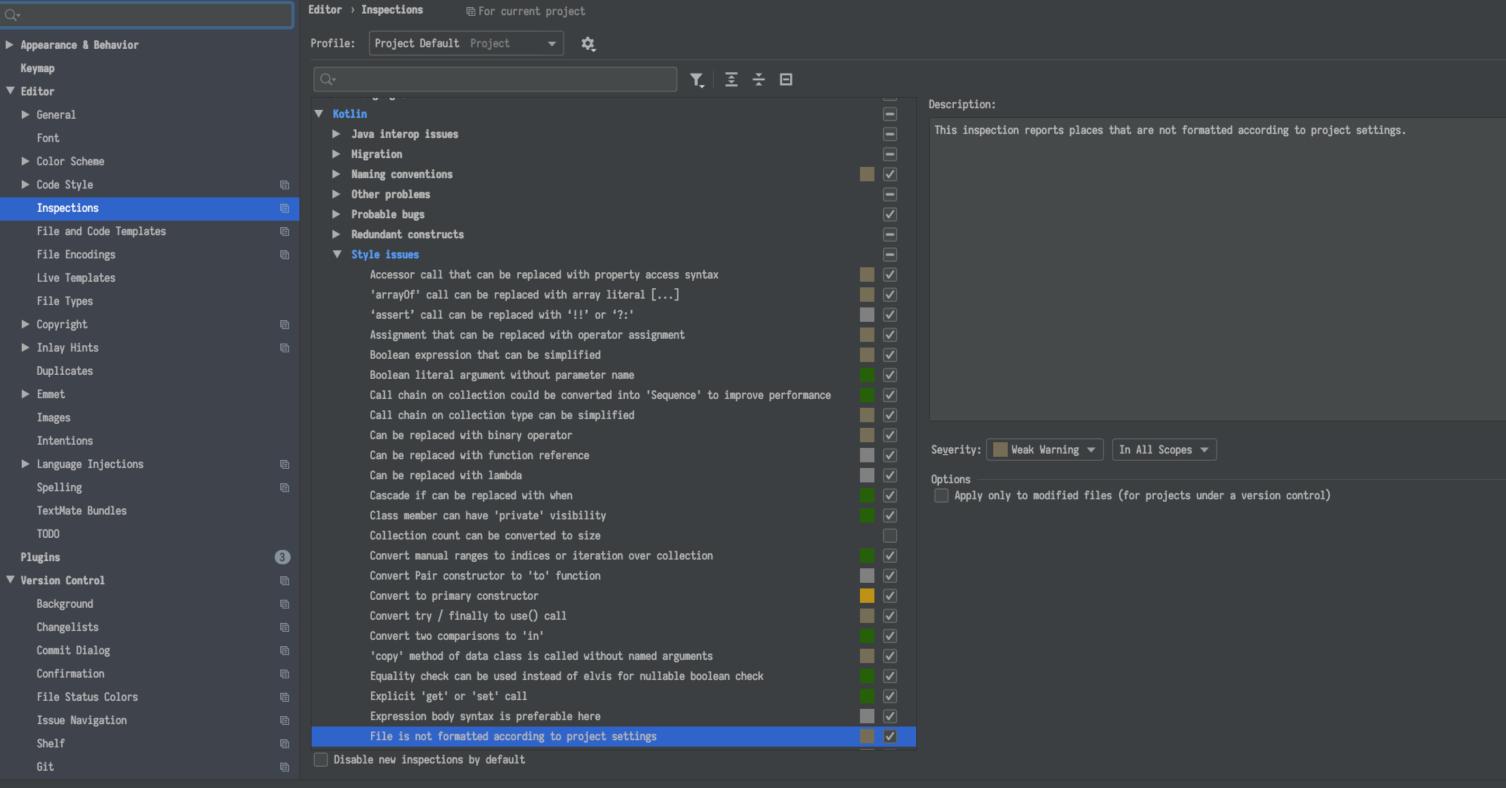
ideal delegation

have fun doing the migration

DISADVANTAGES?

```
nullability noise!!
lost implicit widening conversions
                                      no ternary operator
    lost a number of IDE features
                                   third party idiomaticity
                    companion object {
                      val n = "noise"
```

CODE STYLE



?

Cancel

vla

OK

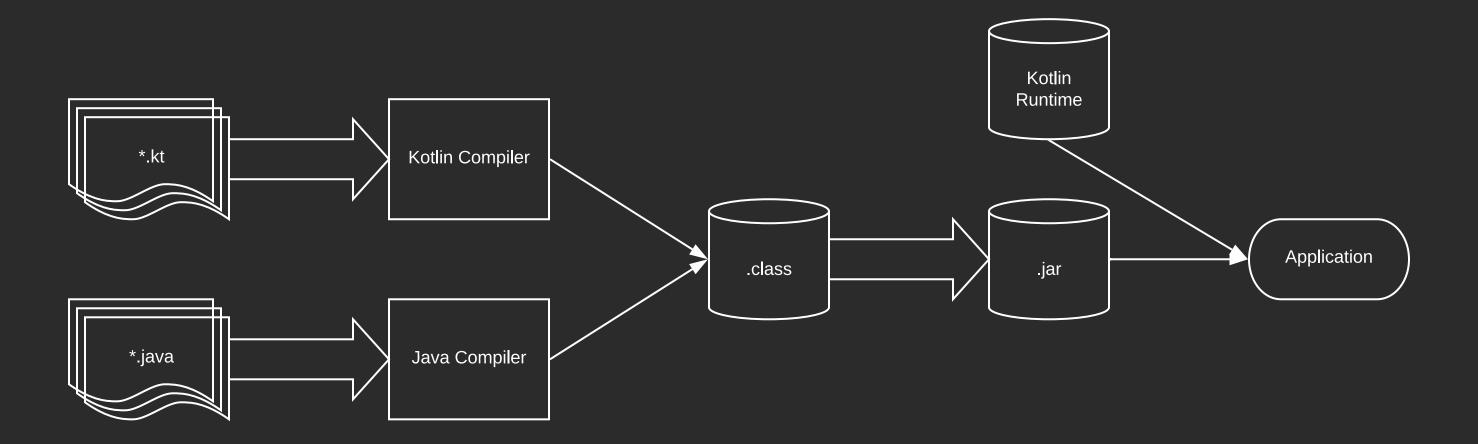
CODING CONVENTIONS

gradle.properties

kotlin.code.style=official

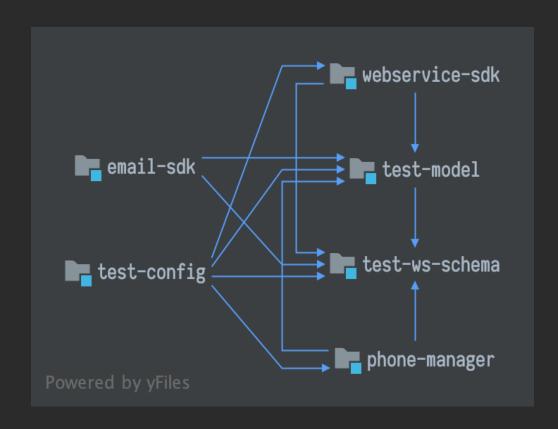
CHECK STYLE KTLINT DETEKT

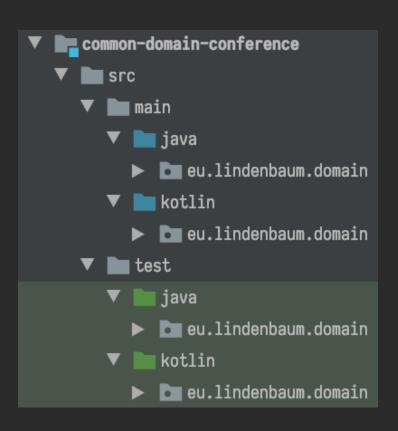
MIXING KOTLIN AND JAVA



STRATEGIES FOR ADOPTION

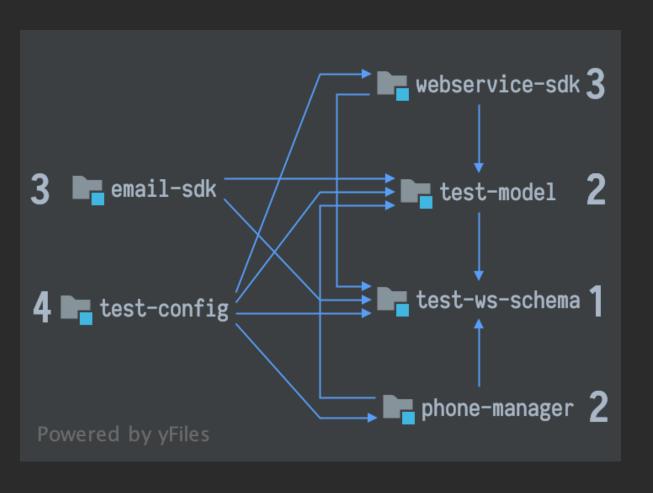
- Use Module Dependency Graph as a map
- Build tools: first invoke kotlinc, then javac
- Kotlin compiler knows when to invoke javac



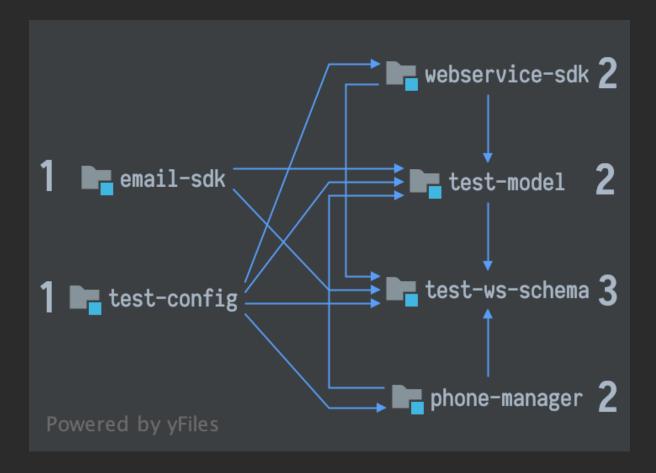


CONVERSION STRATEGIES

Incremental Inside-Out



Incremental Outside-In



JAVA TO KOTLIN CONVERTER

.. .

Haskell HOCON JavaFX ▼ Kotlin

Kotlin Scripting

Cancel

Apply

nκ

CONVERTING: FROM JAVA

Participant.java blic class Participant { private AudioState audioState; public AudioState getAudioState() { return audioState; }

Conference.java

```
public class Conference {
  private List<Participant> participants;
  private ConferenceState state;

public List<Participant> getParticipants()
  return participants;
}

public ConferenceState getState() {
  return state;
}
```

```
public class Example {

public void test() {
    Conference conference = new Conference();

    String conferenceState = conference.getState().name();

if (conferenceState.equals(ConferenceState.ENDED.name())) {
    conference.getParticipants().forEach(p -> {
        if (!p.getAudioState().name().equals(AudioState.CONNECTED.name());
    }
}

j);

}

}

}

}

}

}

}

}

}
```

CONVERTING: TO KOTLIN

Participant.java blic class Participant { private AudioState audioState; @Nullable public AudioState getAudioState() { return audioState; }

Conference. java

```
public class Conference {
  private List<Participant> participants;
  private ConferenceState state;
  @Nullable
  public List<Participant> getParticipants()
    return participants;
  }
  @Nullable
  public ConferenceState getState() {
    return state;
  }
}
```

```
class Example {
    fun test() {
        val conference = Conference()
        val conferenceState = conference.state!!.name
        if (conferenceState == ConferenceState.ENDED.name) {
            conference.participants!!.forEach(Consumer { p: Participant if (p.audioState!!.name != AudioState.CONNECTED.name) {
                p.disconnect()
            }
        }
        }
    }
}
```

TESTING IN KOTLIN

NAMING

```
@Test.kt

@Test
fun `The very detailed and readable test name`() {
   assertThat("String", instanceOf(String::class.java))
}
```

KOTLIN + JUNIT

```
Test.kt
companion object {
    @JvmStatic @BeforeClass
    fun setUp() {}
    @ClassRule @JvmField
    var resource: ExternalResource = object : ExternalResource() {
      override fun before() {
        conference.connect()
      override fun after() {
        conference.disconnect()
  @Rule @JvmField
  var rule = TemporaryConference()
```

KOTLIN + MOCKITO

```
import org.mockito.Mockito.`when` as on

inline fun <reified T> kotlinAny(): T = kotlinAny(T::class.java)
inline fun <reified T> kotlinAny(t: Class<T>): T = Mockito.any<T>(t)
```

THE CHAD MOCKITO

```
MockK.kt

val car = mockk<Car>()

every { car.drive(Direction.NORTH) } returns Outcome.OK

car.drive(Direction.NORTH) // returns OK

verify { car.drive(Direction.NORTH) }

confirmVerified(car)
```

PROBLEM OF THE NO-ARGS CONSTRUCTORS IN JAVA

```
pom.xml
<configuration>
      <compilerplugins>
          <!-- Or "jpa" for JPA support -->
          <plugin>no-arg</plugin>
      </compilerplugins>
      <pluginoptions>
          <option>no-arg:annotation=com.my.Annotation
        <!-- Call instance initializers in the synthetic constructor -->
        <!-- <option>no-arg:invokeInitializers=true</option> -->
      </pluginoptions>
</configuration>
<dependencies>
      <dependency>
          <groupid>org.jetbrains.kotlin</groupid>
          <artifactid>kotlin-maven-noarg</artifactid>
          <version>${kotlin.version}</version>
      </dependency>
</dependencies>
```

```
buildscript {
    dependencies {
        classpath "org.jetbrains.kotlin:kotlin-noarg:$kotlin_version"
    }
}

apply plugin: "kotlin-noarg"

noArg {
    annotation("com.my.Annotation")
}
```

PROBLEM OF THE FINAL CLASSES IN KOTLIN

```
pom.xml
<configuration>
     <compilerplugins>
         <!-- Or "spring" for the Spring support -->
         <plugin>all-open</plugin>
     </compilerplugins>
     <pluginoptions>
         <!-- Each annotation is placed on its own line -->
         <option>all-open:annotation=com.my.Annotation
         <option>all-open:annotation=com.their.AnotherAnnotation
     </pluginoptions>
</configuration>
<dependencies>
     <dependency>
         <groupid>org.jetbrains.kotlin
         <artifactid>kotlin-maven-allopen</artifactid>
         <version>${kotlin.version}</version>
     </dependency>
</dependencies>
```

```
buildscript {
    dependencies {
        classpath "org.jetbrains.kotlin:kotlin-allopen:$kotlin_version"
    }
}
apply plugin: "kotlin-allopen"
allOpen {
    annotation("com.my.Annotation")
    // annotations("com.another.Annotation", "com.third.Annotation")
}
```

SOME LANGUAGE FEATURES

```
ParticipantDetails.java

public interface ParticipantDetails {
String getName();
String getLastName();
}
```

SOME LANGUAGE FEATURES

```
public interface ParticipantDetails {
   String getName();
   String getLastName();
}
```

WORKING WITH ANNOTATIONS

WORKING WITH ANNOTATIONS

JAVA + LOMBOK = KOTLIN

@Getters Properties

@Setters

@NonNull Nullable Types

val/var val/var

JAVA + LOMBOK. DELOMBOKING

@Equals @HashCode

CAVEATS FOR JAVA DEVELOPERS

```
ConferenceCall.kt

class ConferenceCall {
  val id: Int = Random.nextInt(0, 100)
}
```

```
ConferenceFactoryTest.kt

fun getConference() {
  val conferenceCall = ConferenceCall()
  for (i in 1..10) {
    println("Conference Call ID: ${conferenceCall.id}")
  }
}
```

CAVEATS FOR JAVA DEVELOPERS

```
class ConferenceCall {
  val id: Int
  get() {
    return Random.nextInt(0, 100)
  }
}
```

```
ConferenceFactoryTest.kt

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  val conferenceCall = ConferenceCall()
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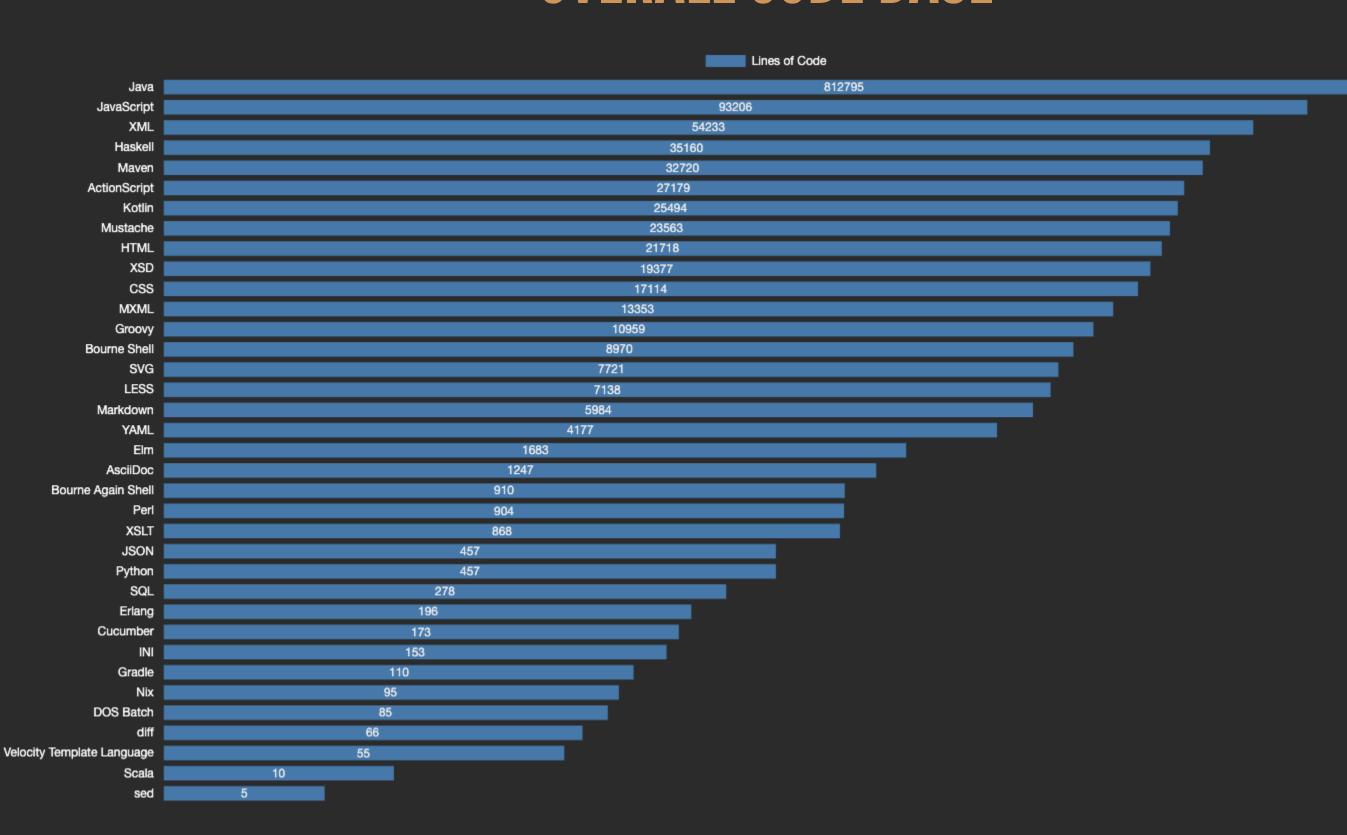
HUMAN FACTORS: REJECTION



HUMAN FACTORS: APPROACHING

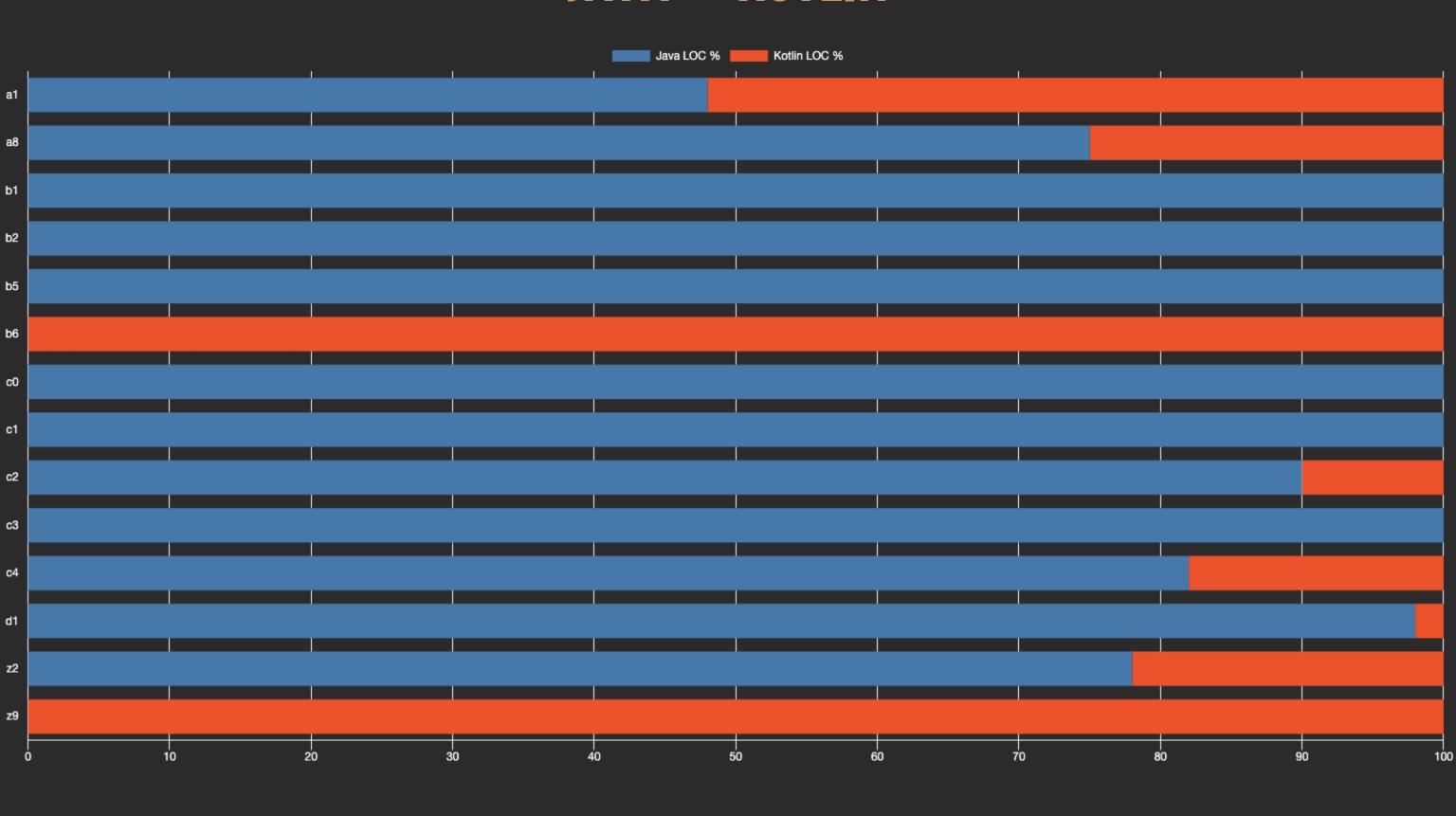
- Avoid the "coolness factor" argument
- Focus on language semantics and consistency
- Amplify Safety, Correctness and Maintainability
- Strive for gradual Evolution, not a Revolution
- Remind of very good interoperability with Java
- Remind of good tooling improving over time
- Start on small modules with few users or test-only
- Take care of up-to date tooling and IDE configuration

OVERALL CODE BASE





JAVA + KOTLIN





KOTLIN TOOLING IN 2020

- Kotlin is built with Tooling in mind from the ground up
- IDEs: Good with IntelliJ and Android Studio
- Yet, refactorings are not as rich as for Java
- But steadily improving in JetBrains IDEs
- Caveat: Not much for other IDEs available
- Certain vendor Lock-In inevitable as of today
- Very good support in Maven and Gradle

CONCLUSION

- There is no free lunch, but Kotlin tastes good
- Especially suitable for users of JetBrains IDEs
- Very good interop with Java and small footprint
- It is a good trade-off with significant advantages
- More safety, more solid design, less boilerplate
- Applicable for new and legacy codebase



BUT THIS NUMBER DID NOT CHANGE ~ 10 YEARS