

# **A byte of Kotlin**

**In a land full of Java**

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# Main Advantages of Kotlin



## Concise

Drastically reduce the amount of boilerplate code



## Safe

Avoid entire classes of errors such as null pointer exceptions



## Interoperable

Leverage existing libraries for the JVM, Android and the Browser



## Tool-friendly

Choose any Java IDE or build from the command line



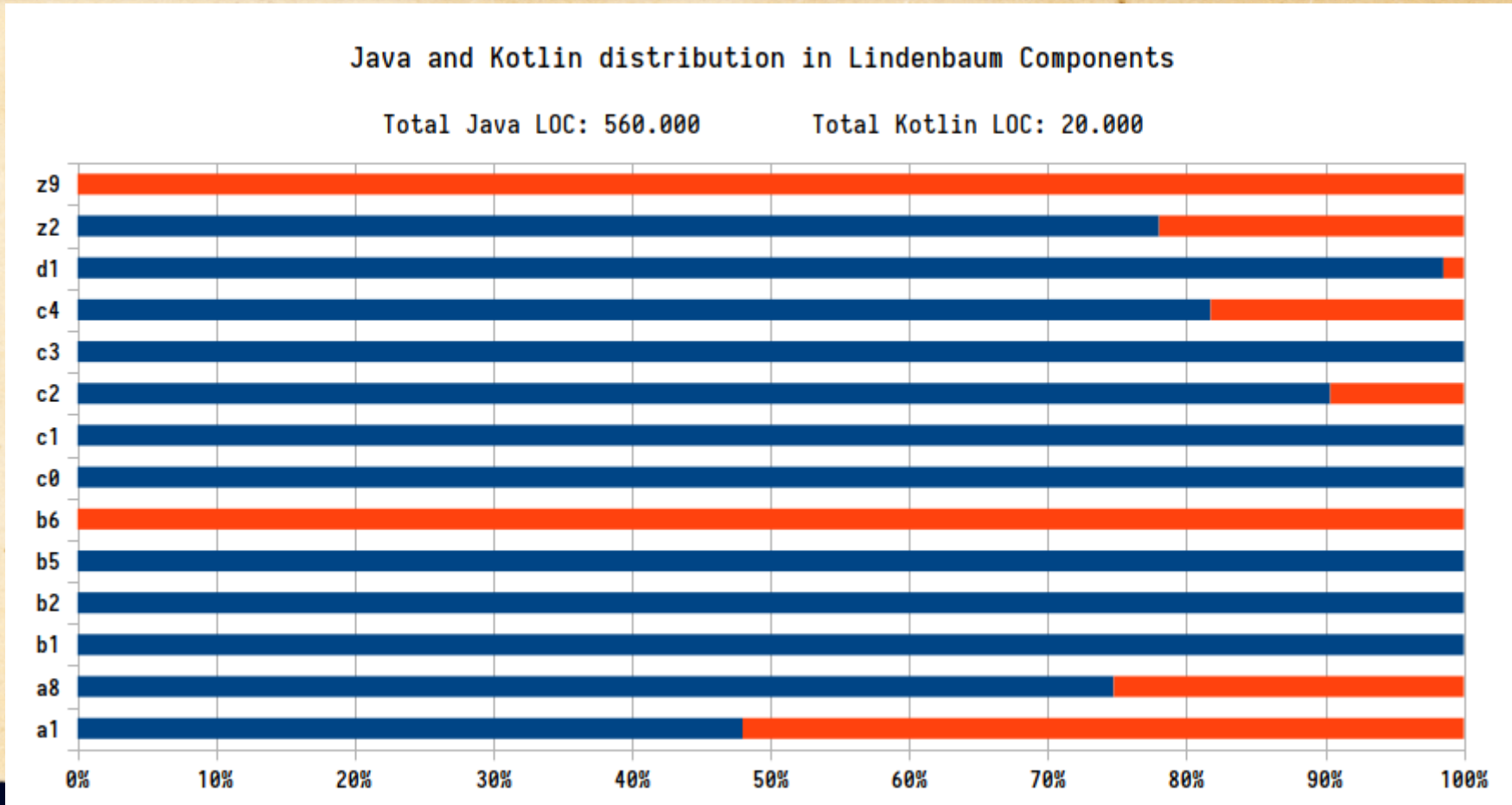
# Our Journey with Kotlin



- 2011 – JetBrains announces JVM-based Language
- 2013 – We start first experiments with Kotlin
- 2014 – We start using Kotlin for our test automation API
- 2016 – JetBrains releases Kotlin 1.0
- 2016 – We port our Kotlin code back to Java
- 2017 – Google announces first-class support for Android
- 2017 – We start deploying Kotlin on production systems
- 2019 – Kotlin has first-class status for our JVM components



# Our Java+Kotlin Mix





# Why Kotlin? There comes Java-13!



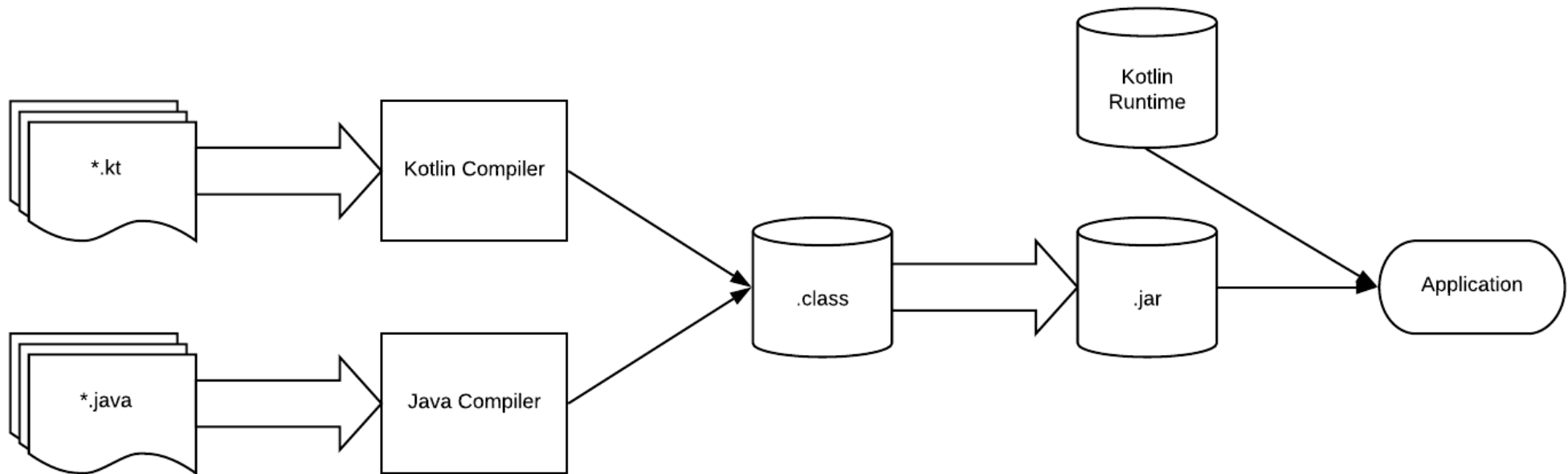
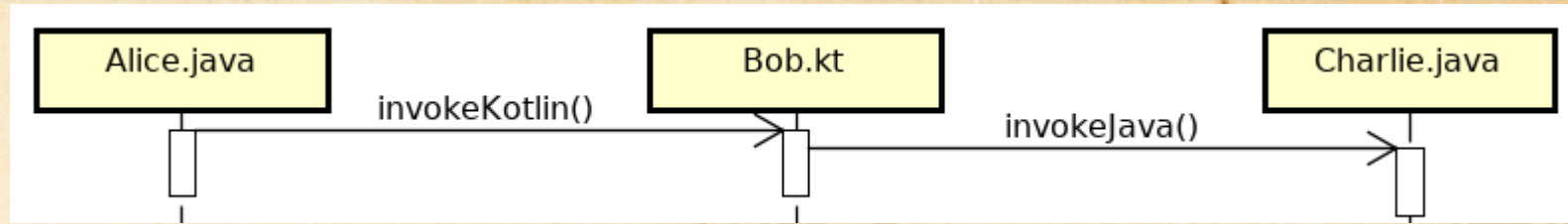
- Superior semantics built-into the language
- Data Classes, Sealed Classes, Immutable Collections
- Null-Safety and Checked Nullables
- Internal Visibility, Sane Generics
- Functional Programming Friendly
- Excellent Standard Library
- Also suitable for people stuck with JVM-1.6



# Built-In Immutability Concepts

```
data class MailRecipient(val userId: Int, val address: String) {  
    init {  
        require(address.matches(Regex(pattern: ".+@.+")))  
    }  
}  
  
fun normalize(input: MailRecipient): MailRecipient =  
    input.copy(address = input.address.toLowerCase())  
  
fun main() {  
    val recipient = MailRecipient(userId: 1, address: "Alice@example.com")  
    println(normalize(recipient))  
}  
  
output: MailRecipient(userId=1, address=alice@example.com)
```

# Mixing Kotlin and Java





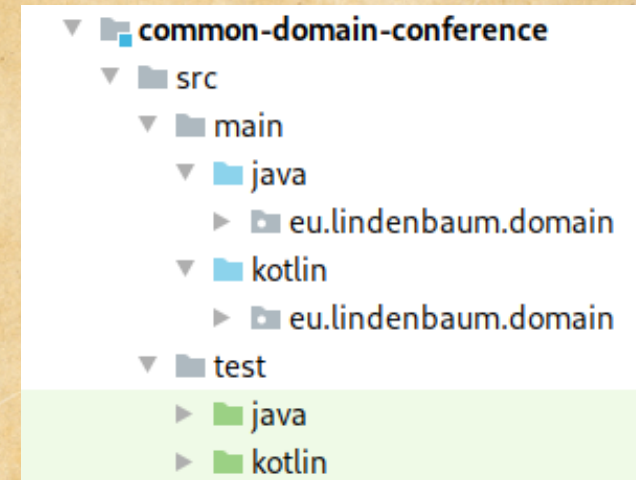
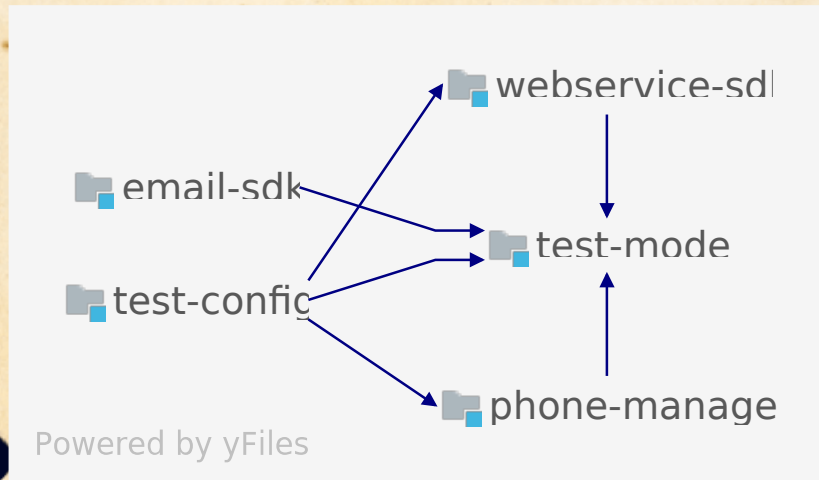
# What about Groovy, Scala, Clojure?

- We prefer static type systems - for tooling, safety and speed
- Groovy's typing is inferior to both Kotlin and Scala
- Clojure is solely FP oriented, while Kotlin is a OO/FP hybrid
- But Scala is a OO/FP hybrid too
- Scala devs view Kotlin as “just a better Java”
- Indeed, Scala is more feature-rich (more powerful)
- Has an advanced type system and is more FP affine
- But Scala is more complex - for both programmers and tools



# Strategies for Adoption

- Use your Module Dependency Graph as a map
- Build tools first invoke kotlinc, then javac
- But the Kotlin Compiler knows when to invoke javac





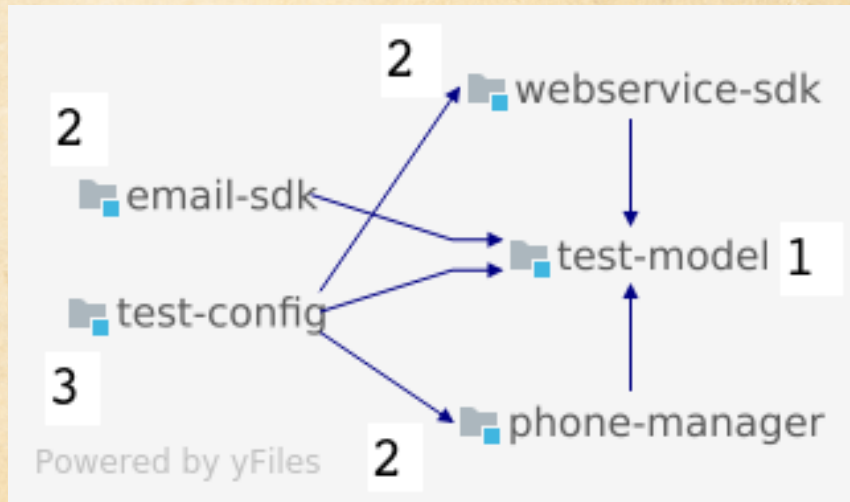
# Conversion Strategies

- Classes and modules can be incrementally converted
- The order of conversion has impact on the progress
- Inside-Out: for max strictness (if you are brave)
- Outside-In: for lower risk (if you are deffensive)
- Random and Wild: context driven (non-systematic)
- But be careful with non-null parameters after conversion
- For Java callers might still be passing null (runtime error)
- For Starters: Convert your test code first

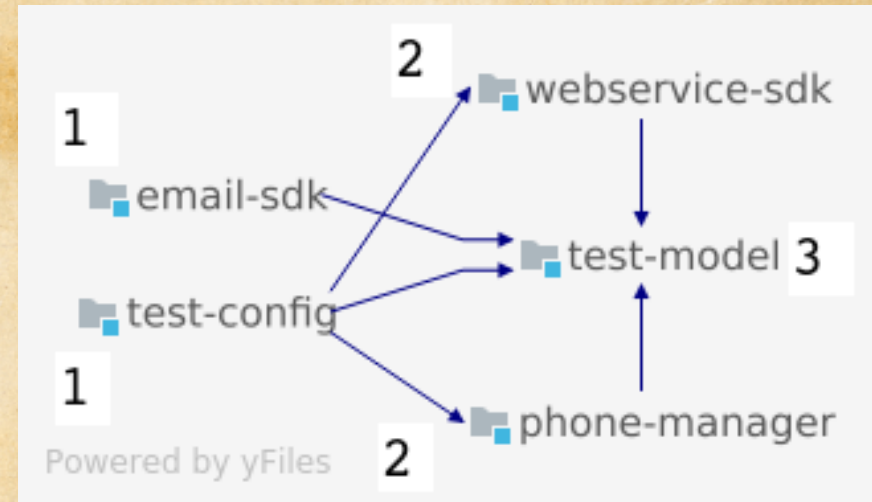


# Inside-Out vs Outside-In

- Incremental Inside-Out



- Incremental Outside-In





# Runtime Dependencies

- The Kotlin Standard Library (Kotlin Runtime)
- Just a few small jars with additional types and functions
- Packaged as regular dependencies of the application
- No SDK, no native binaries, no installation required
- Kotlin stdlib includes a Collections library (FP style)
- Immutable collections by default, map(), fold() etc.
- Also useful extensions to the Java stdlib (similar to Guava)



# Converting: From Java

```
public class Conference {  
    private List<Participant> participants;  
    private ConferenceState state;  
  
    public List<Participant> getParticipants() {  
        return participants;  
    }  
  
    public ConferenceState getState() {  
        return state;  
    }  
}
```

```
public class Participant {  
  
    private AudioState audioState;  
  
    public AudioState getAudioState() {  
        return audioState;  
    }  
}
```

```
Conference conference = new Conference();  
  
String conferenceState = conference.getState().name();  
  
if (conferenceState.equals(ConferenceState.ENDED.name())) {  
    conference.getParticipants().forEach(p -> {  
        if (!p.getAudioState().name().equals(AudioState.CONNECTED.name())) {  
            p.disconnect();  
        }  
    });  
}
```



# Converting: To Kotlin

```
public class Conference {  
    private List<Participant> participants;  
    private ConferenceState state;  
  
    @Nullable  
    public List<Participant> getParticipants() {  
        return participants;  
    }  
  
    @Nullable  
    public ConferenceState getState() {  
        return state;  
    }  
}
```

```
public class Participant {  
  
    private AudioState audioState;  
  
    @Nullable  
    public AudioState getAudioState() {  
        return audioState;  
    }  
}
```

```
val conference = Conference()  
  
val conferenceState = conference.state!!.name  
  
if (conferenceState == ConferenceState.ENDED.name) {  
    conference.participants!!.forEach { p : Participant! ->  
        if (p.audioState!!.name != AudioState.CONNECTED.name) {  
            p.disconnect()  
        }  
    }  
}
```



# Our Adoption

- Initially, we wrote only tests and our test APIs in Kotlin.
- Then we introduced a small shared Kotlin module for multiple Java modules.
- This typically meant using Kotlin code from Java.
- Up until then, we were introducing Kotlin strictly inside-out.
- Later, we started converting small data classes, interfaces and enums and to Kotlin, on a feature-by-feature basis.
- We learned, that a 100% conversion of the whole module (.jar) is preferable.
- Hybrid Java+Kotlin modules work, but present refactoring issues.



# Human Factors: Rejection

- Eclipse Users
- Scala Fans
- Java Fans
- “Unusual Syntax”
- “Feels Bad”
- “Exotic Language”
- “Java is a Safe Bet”
- “How to find Kotlin devs?”
- “Language is just a tool.”
- “You don’t really need it.”
- “Java is just as good.”
- “This is just a hype.”
- “It’s not purely functional.”
- “Tomorrow it will be Gone.”



# Human Factors: Approaching

- Avoid the “coolness factor” argument
- Focus on language semantics and consistency
- Amplify Safety, Correctness and Maintainability
- Strive for gradual Evolution, not a Revolution
- Remind of very good interoperability with Java
- Remind of good tooling improving over time
- Start on small modules with few users or test-only
- Take care of up-to date tooling and IDE configuration



# Caveats for Java Developers

```
class ConferenceCall {  
    val id: Int = Random.nextInt( from: 0, until: 100)  
}
```

ID: 27

ID: 27

ID: 27

```
val conferenceCall = ConferenceCall()  
repeat( times: 3) { println("ID: ${conferenceCall.id}") }
```

```
class ConferenceCall {  
    val id: Int  
    get() {  
        return Random.nextInt( from: 0, until: 100)  
    }  
}
```

ID: 17

ID: 31

ID: 47



# Kotlin Tooling in 2019

- Kotlin is built with Tooling in mind from the ground up
- IDEs: Good with IntelliJ and Android Studio
- Yet, refactorings are not as rich as for Java
- But steadily improving in JetBrains IDEs
- Caveat: Not much for other IDEs available
- Certain vendor Lock-In inevitable as of today
- Very good support in Maven and Gradle



# Conclusion

- There is no free lunch, but Kotlin tastes good
- Especially suitable for users of JetBrains IDEs
- Very good interop with Java and small footprint
- It is a good trade-off with significant advantages
- More safety, more solid design, less boilerplate
- Applicable for new and legacy codebases

