



# The Pugnisher

## Game Design Document

K2 STUDIO

### Game Overview

Game Name: The Pugnisher

Genre: 2D Pixel Art - Run 'n' Gun - Revenge Thriller

PC (Windows) - Arcade Style with Keyboard Controls

Target Audience:

- Fans of arcade and retro games who enjoy fast-paced, character-driven gameplay.

### Core Concept

A pug who believes his wife and child have been killed by a mafia gang travels to New York to seek revenge. Throughout his journey, he battles gang members and their bosses, only to discover that his wife is alive, betrayed him, faked her death, and sent the gang to finish him. In the final confrontation, he defeats her and rescues his child.

### Characters

Pug Hero (Main Character)

A battle-hardened pug with a massive gun, seeking revenge in the streets of New York.

Mafia Gang (Enemies)

Street gang members secretly sent by the pug's wife to eliminate him.

Mafia Boss (Boss 1)

The gang leader who appears to be the mastermind.

Wife - The Real Mastermind (Final Boss)

The traitorous wife who staged her own death and orchestrated the assassination attempt on the pug.



## Visual Style

Pixel art with dark, neon-lit urban environments.

Minimalist but impactful animations.

## Development Tools

Unity (2D Core Template)

Pixel Art Tools for Asset Creation

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