

Unit Testing

Test Driven Development (TDD)

- 1) Write tests
- 2) Write codes to fulfill tests
- 3) Run the tests and should pass

Xcode UI Testing

- 1) Mimics the application running on runtime
- 2) With the help of Accessibility, we can access certain elements and test it like a human testing an app

Bonus!

- 1) UI Recording

More Demo

Stuff to Discover

Mockists vs Statists

Mockists create and mock object to simulate relation between more than one object

- 1) Delegate/Protocol

TDD vs BDD

Behavior driven development

View Testing

“FBSnapshotTestCase”

Compare screenshot for visual testing

- 1) <https://github.com/facebook/ios-snapshot-test-case>
- 2) <https://github.com/orta/snapshots>

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Mindvalley is Hiring!

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