K-THEORY SEMINAR

Week 1: Vector bundles, clutching functions, Grassmanians

1.1 Vector Bundles

Let's discuss the idea of a vector bundle. Let X be a topological space and suppose to every $x \in X$ we have a vector space E_x . A *quasi-vector bundle* is the space $\bigsqcup E_x$ equipped with any topology such that the projection $\bigsqcup E_x \to X$ is continuous.

Definition 1.1.1. A *vector bundle* is $\pi: E \to X$ where each $E_x = \pi^{-1}(X)$ $x \in X$ is a vector space and for each $x \in X$ there exists an open neighborhood U of x and a homeomorphism $\varphi: \pi^{-1}(U) \to U \times E_x$ which restricts to a linear isomorphic $E_{x_0} \to \{x_0\} \times E_x$. This map φ is called a local trivialization above U.

Example 1.1.2.

- (a) if V is a vector space then the projection $p: X \times V \to X$ is a vector bundle. We call this a *trivial vector bundle* since X is a local trivialization for any element $x \in X$.
- (b) Consider the \mathbb{Z} action on $\mathbb{R} \times \mathbb{R}$ given by $a \cdot (x,y) = (x+a,(-1)^a y)$. Then

$$p_1: \mathbb{R} \times \mathbb{R}/\mathbb{Z} \longrightarrow \mathbb{R}/\mathbb{Z}$$

where p_1 is the projection to the first coordinate is a vector bundle. The total space is the Möbius band and the base space is the central circle.

Definition 1.1.3. Given a continuous map $f: X \to Y$, if we have a vector bundle $E \to Y$, then we get a vector bundle f^*E over X via pull back:

$$f^*E \longrightarrow E$$

$$\downarrow \qquad \qquad \downarrow$$

$$X \longrightarrow Y$$

where
$$(f^*E)_x = E_{f(x)}$$
.

Definition 1.1.4. Suppose we have two vector bundles $\pi: E \to X$ and $\pi': E' \to X$ over the same base space. A *morphism* of vector bundles $\varphi: (\pi, E, X) \to (\pi', E', X)$ is a map $E \to E'$ which both commutes with the projection maps π and π' and restricts to a linear maps on each fiber: $\varphi_x: E_x \to E_x'$. Notice that E and E' are *not* required to be of the same rank.

Definition 1.1.5. The category of vector bundles with base field K over base X is denoted $\operatorname{Vect}_K(X)$. We denote by $\pi_0(\operatorname{Vect}_K(X))$ the category of vector bundles over X up to isomorphism.

Clutching Construction

Vector bundles can be defined locally and then glued together to give a global vector bundle. Here is the construction:

Theorem 1.1.6. Let $\{U_{\alpha}\}_{{\alpha}\in A}$ be a cover for X. Denote by $U_{{\alpha}{\beta}}=U_{\alpha}\cap U_{\beta}$ and $U_{{\alpha}{\beta}{\gamma}}=U_{{\alpha}{\beta}}\cap U_{\gamma}$ etc.

Suppose we have a family of vector bundles $E_{\alpha} \to U_{\alpha}$ and isomorphisms $g_{\alpha\beta}: E_{\alpha}|_{U_{\alpha\beta}} \to E_{\beta}|_{U_{\alpha\beta}}$. If the gluing maps $g_{\alpha\beta}$ additionally satisfy the cocycle condition $g_{\alpha\gamma}|_{U_{\alpha\beta\gamma}} = g_{\alpha\beta} \circ g_{\beta\gamma}$, then we can glue the local vector bundles $E_{\alpha} \to U_{\alpha}$ on the intersections $U_{\alpha\beta}$ to get a total bundle $E \to X$ where

$$E = \bigsqcup_{\alpha \in A} E_{\alpha} / (e_{\alpha} \sim e_{\beta} \text{ if } g_{\alpha\beta}(e_{\alpha}) = e_{\beta}).$$

The cocycle condition here exists purely to ensure $e_{\alpha} \sim e_{\beta}$ is transitive and is hence an equivalence relation.

If the map φ is of constant rank, i.e. if φ_x has the same rank for all $x \in X$, then ker φ and coker φ are both vector bundles over X as well.

This is identical to the gluing construction for sheaves, see Hartshorne Exercise 2.1.13.

*Week 2: More on Vector Bundles and K*⁰

Two more things about vector bundles. Given vector bundles E and E' over a space Y, we can define

- The **Whitney Sum**: this is defined fiberwise: $(E \oplus E')_x \cong E_x \oplus E'_x$
- The **tensor product**: $(E \otimes E')_x = E_x \otimes E'_x$
- The **pullback:** if $f: X \to Y$ is continuous, then $f^*E = \{(x,e) \in X \times E \mid f(x) = p(e)\}$ where $p: E \to X$ is the bundle map. Sections are given $(F^*E)_y = E_{f(x)}$ where f(x) = y.

More generally any endofunctor $F: \mathsf{Vect} \to \mathsf{Vect}$ which varies continuously in morphisms extends to an endofunctor in the category of vector bundles via its action on sections.

Examples

- Trivial bundles; these are vector bundles which are trivialized over the whole space. When M is a parallelizable manifold, TM is a trivial bundle.
- Tautological vector bundles; \mathbb{RP}^n , \mathbb{CP}^n , Grassmanians.
- Subbundles: $S^1 \times \mathbb{R}^2$

Lemma 2.0.1. The restriction of a vector bundle $E \to X \times I$ to $\times \{0\}$ and $X \times \{1\}$ are isomorphic if X is paracompact.

I don't know what "varies continuously in morphisms" means, I'll include it later.

This is often taken to be the definition of parallelizable. Alternatively one can define a manifold to be parallelizable if it has a global frame. **Corollary 2.0.2.** If $f:A\to B$ is a homotopy equivalence of vector bundles then the pullback f^* induces a bijection $f^*:\operatorname{Vect}_K^n(B)\to\operatorname{Vect}_K^n(A)$ (remember that $\operatorname{Vect}_K^n(X)$ is the set of isomorphism classes of rank n vector bundles with base field K over X).

Example 2.0.3. Consider an embedding $S^{n-2} \hookrightarrow S^n$. Then the open tubular neighborhoods of X^{n-2} are in bijection with points of the total space of rank 2 vector bundles over S^{n-2} .

$2.1 K^0$

 $\operatorname{Vect}^n_{\mathbb C}(X)$ has the natural structure of an abelian monoid under the Whitney sum operation. This means we can complete it to a group, and this process is known as Groethendieck completion. For an arbitrary monoid it's this:

$$Gr(M) = \mathbb{Z}\langle M \rangle / ([m] + [n] - [m+n], m, n \in M)$$

and we define $K^0(X) = Gr(\operatorname{Vect}^n_{\mathbb{C}}(X))$.